# **CSC 411**

Computer Organization (Spring 2024)
Lecture 2: Number Systems, Bitwise Operations

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# **Number systems**

System	Base	Digits					
Binary	2	0 1					
Octal	8	01234567					
Decimal	10	0123456789					
Hexadecimal	16	0123456789ABCDEF					

### **Number systems**

- A way to express numbers
  - numbers are expressed in a certain base
- Why study number systems in CS?
  - · to understand how computers store and process data
  - to understand low-level programming and computer architecture
  - to learn how to optimize programs for performance
- Examples of number systems
  - binary (2), decimal (10), octal (8), hexadecimal (16)

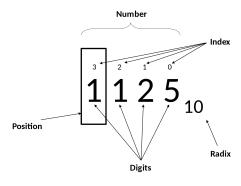
## **Number systems and computers**

- Binary system
  - foundation of digital computers
  - · digits represent "off" and "on" states in electronic circuits
  - allow efficient storage and manipulation
  - · allow easy logical operations: AND, OR, NOT
- Hexadecimal system
  - shorthand for representing large binary numbers

Humans think in base 10. Computers think in base 2. Humans use base 16 to easily manipulate data in base 2.

### **Positional notation**

- Key concept for understanding number systems
- The value of a digit depends on both its position and base of the system



https://en.wikipedia.org/wiki/Positional\_notation

## **Examples**

- Calculate the value using positional notation
  - 20010
  - 10411

### **Conversions to decimal**

- Use positional notation and change the base accordingly
- Examples:
  - 101010<sub>2</sub>
  - 101010<sub>16</sub>
  - 101010<sub>8</sub>

### **Conversions from decimal**

- Divide the number by the base
  - write down the result and remainder
- Repeat steps above with the result until the result is 0
- Read the remainder digits backwards

Number	Result	Remainder				
4123	2061	1				
2061	1030	1				
1030	515	0				
515	257	1				
257	128	1				
128	64	0				
64	32	0				
32	16	0				
16	8	0				
8	4	0				
4	2	0				
2	1	0				
1	0	1				

10000000110112

### **Examples**

- ► Convert 257 to binary
- Convert 411 to octal
- Convert 1023 to hexadecimal

### **Binary to hexadecimal**

- → Starting from the right, group the binary digits into sets of four binary digits
  - · if there are fewer than four digits, add leading zeros
- Assign the corresponding hexadecimal digit to each group of four binary digits
- Combine the assigned hexadecimal digits to get the final hexadecimal representation

Dec	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Hex	0	1	2	3	4	5	6	7	8	9	Α	В	С	D	Е	F
Bin	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111

A **nibble** is a unit of digital information that consists of four bits. It represents **half of a byte**.

## **Examples**

- Convert to hexadecimal:
  - · 10101011<sub>2</sub>
  - · 11001101010101<sub>2</sub>
  - 10101010001001010010011<sub>2</sub>

# **Hexadecimal to binary**

- Starting from the left, replace each hexadecimal digit with its 4-digit binary equivalent
- Examples:
  - $1A2B3C_{16}$
  - $FA1BFC_{16}$

#### **Examples (color codes)** #123456 #ABCDEF #B00B00 #501337 #60061E #B00B1E #D00D00 #FOOD1E #10ADED #2FADED #57EA15 #C4EA75 #CA54ED #BEA717 #101CA7 #FEF1FO

### Integer literals in C/C++

- Decimal literal
  - · non-zero decimal digit, followed by zero or more decimal digits
- Octal literal
  - digit zero followed by zero or more octal digits
- Hex literal
  - character sequence 0x or the character sequence 0X followed by one or more hexadecimal digits
- Binary literal
  - character sequence 0b or the character sequence 0B followed by one or more binary digits

```
What is the output?

#include<stdio.h>

int main() {
    int d = 42;
    int o = 052;
    int x = 0x2a;
    int X = 0x2A;
    int b = 0b101010; // C++14

    printf("%d %d %d %d %d", d, o, x, X, b);
    return 0;
}
```