#### Supervised Learning

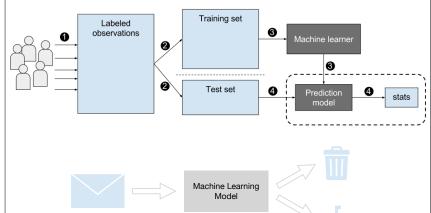
CSC 461: Machine Learning

Fall 2022

Prof. Marco Alvarez University of Rhode Island

## Supervised Learning

# Example: spam filtering



## Components of supervised learning

Data instance (x, y),  $x \in \mathcal{X}$  and  $y \in \mathcal{Y}$ 

• Input space  $\mathscr{X}$ 

• Output space  $\mathscr{Y}$ 

Data  $\{(x_1, y_1), ..., (x_n, y_n)\} \subseteq \mathcal{X} \times \mathcal{Y}$ 

• Hypothesis  $h: \mathcal{X} \mapsto \mathcal{Y}, h \in \mathcal{H}$ 

#### **Dataset**

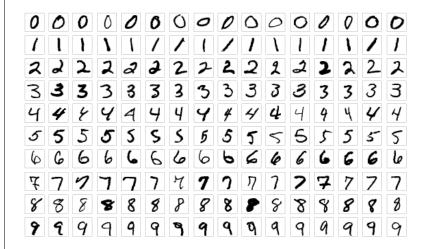
• Samples (data instances) are drawn from an unknown distribution P(X, Y)

$$\mathcal{D} = \{(\mathbf{x_1}, y_1), ..., (\mathbf{x_n}, y_n)\}$$

in general 
$$\mathcal{X} = \mathbb{R}^d$$

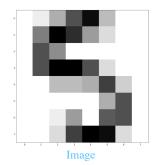
$$(\mathbf{x_i}, y_i) \sim P$$

## Example: MNIST Dataset



https://en.wikipedia.org/wiki/MNIST\_database

#### MNIST data instance



```
1. 5. 11. 15.
[ 0. 0. 2. 12. 16. 15. 2.
```

Matrix representation

[ 0. 1. 5. 11. 15. 4. 0. 0. 0. 8. 16. ....... 11. 0. 0. 0. 2. 12. 16. 15. 2. 0.] Vector representation

## Output space

**Binary** classification

$$\mathcal{Y} = \{0,1\}$$
  
 $\mathcal{Y} = \{-1, +1\}$ 

**Multiclass** classification  $\mathcal{Y} = \{0,1,...,k-1\}$ 

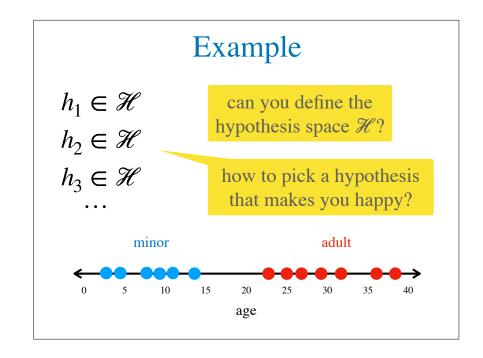
$$\mathcal{Y} = \{0, 1, ..., k - 1\}$$

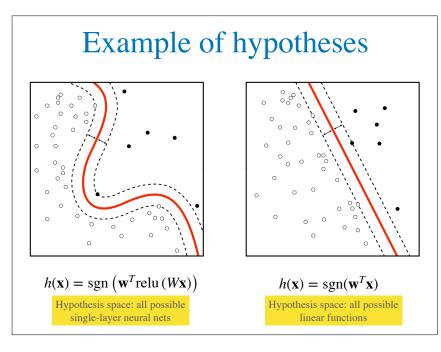
Regression

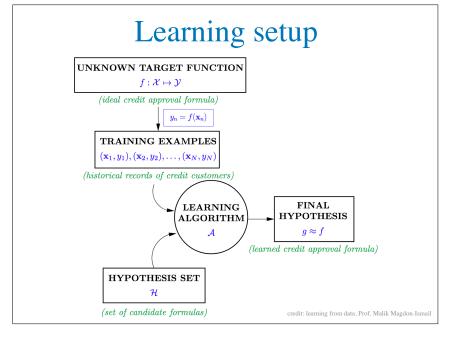
$$\mathcal{Y} = \mathbb{R}$$

## Defining hypothesis spaces

- ▶ Hypotheses are functions that belong to a respective hypothesis space
  - ✓ space is defined by the machine learning technique, i.e., decision trees, neural networks, support vector machines, etc.
- ▶ How to perform machine learning?
  - ✓ define the hypothesis space  $\mathcal{H}$
  - ✓ find the best function within this space,  $g \in \mathcal{H}$ 
    - ✓ a **loss function** is used to evaluate and select hypotheses







### Loss Functions

#### What is the goal of (**supervised**) learning?

• Finding a **hypothesis** (**classifier/regressor**) that best approximates the **target** function

for  $g \in \mathcal{H}$  and  $\forall (x_i, y_i) \sim P$ , we want  $g(x_i) \approx f(x_i)$ 

ML uses **search** and **optimization** (to **minimize expected loss**)

## **Expected Loss**

$$\mathbb{E}\left[l(g,(x_i,y_i))\right]_{(x_i,y_i)\sim P}$$



We cannot calculate this term, but we can approximate it

## Approximating the expected loss?

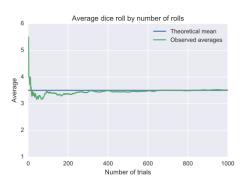
$$\mathbb{E}\left[l(g,(x_i,y_i))\right]_{(x_i,y_i)\sim P}$$

$$\approx \frac{1}{n}\sum_{i=1}^n l\left(g,(x_i,y_i)\right)$$

the **law of large numbers** states that the arithmetic mean of the values almost surely converges to the expected value as the number of repetitions approaches infinity

## Law of large numbers

$$Pr\left(\lim_{n\to\infty}\frac{1}{n}\sum_{i=1}^n x_n = \mathbb{E}[x]\right) = 1$$



redit: wikiped

#### 0/1 loss

$$L_{0/1}(h,\mathcal{D}) = \frac{1}{n} \sum_{(x_i, y_i) \in \mathcal{D}} I(h(x_i) \neq y_i)$$
indicator function

Prediction	Target
5	5
1	9
2	2
7	7
8	0
0	0
0	8
3	3
6	6
4	4

## Squared loss

$$L_{sq}(h,\mathcal{D}) = \frac{1}{n} \sum_{(x_i, y_i) \in \mathcal{D}} (h(x_i) - y_i)^2$$

 Prediction
 Target

 1.2
 1.4

 2.3
 2.3

 1.1
 1.2

 3.4
 4.1

 2.3
 2.5

 1.1
 1.1

 2.5
 2.6

 3.1
 3.2

 1.7
 1.8

positive loss and penalizes big mistakes

#### Absolute loss

$$L_{abs}(h,\mathcal{D}) = \frac{1}{n} \sum_{(x_i, y_i) \in \mathcal{D}} |h(x_i) - y_i|$$

Prediction	Target
1.2	1.4
2.3	2.3
1.1	1.2
3.4	4.1
2.3	2.5
1.1	1.1
2.5	2.6
3.1	3.2
1.7	1.8
2.3	2.3

## Learning

• We can use a ML method to calculate:

$$g = \arg\min_{h \in \mathcal{H}} L(g, \mathcal{D})$$

- Problem: it may overfit the training data  $\mathcal{D}$
- Solution: split your data in train, validation, test
   ✓ use train and validation to select the best hypothesis
   ✓ use test for final evaluation and report

## Example using MNIST

https://colab.research.google.com/drive/1m\_hc2sSC4fNhRRNR2q-Dfk2ji5V6ILQ? usp=sharing

### Train, Validation, Test