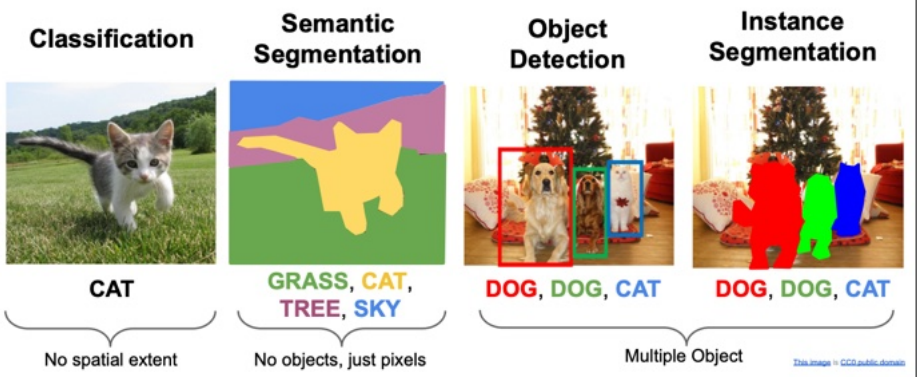
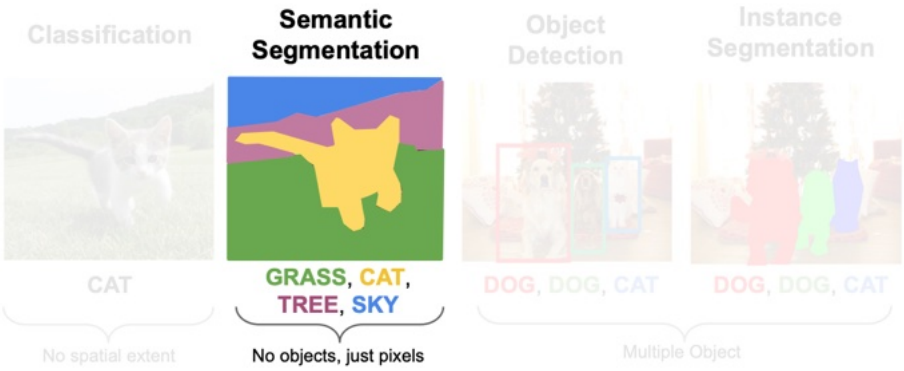
Lecture 11: Object Detection and Image Segmentation

Computer Vision Tasks



Semantic Segmentation



Semantic Segmentation: The Problem

GRASS, CAT, TREE, SKY, ...

Paired training data: for each training image, each pixel is labeled with a semantic category.

At test time, classify each pixel of a new image.

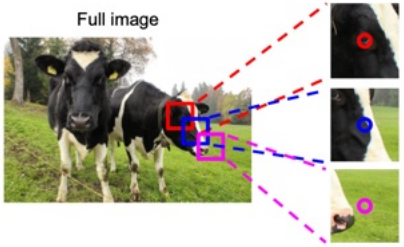
Semantic Segmentation Idea: Sliding Window

Semantic Segmentation Idea: Sliding Window

Impossible to classify without context

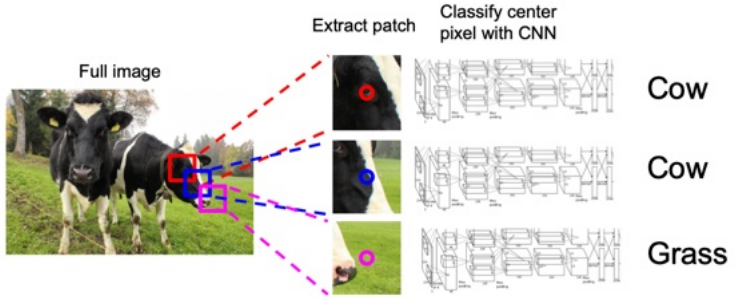
Q: how do we include context?

Semantic Segmentation Idea: Sliding Window



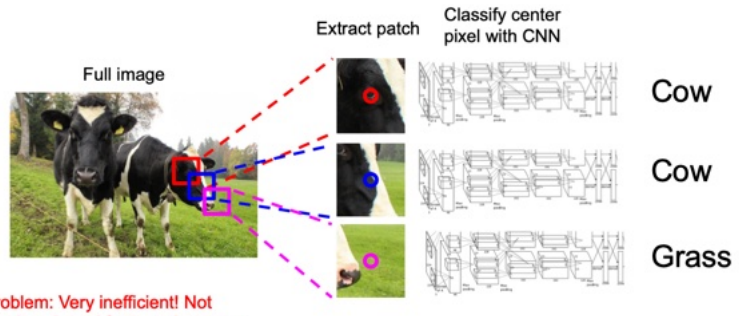
Q: how do we model this?

Semantic Segmentation Idea: Sliding Window



Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

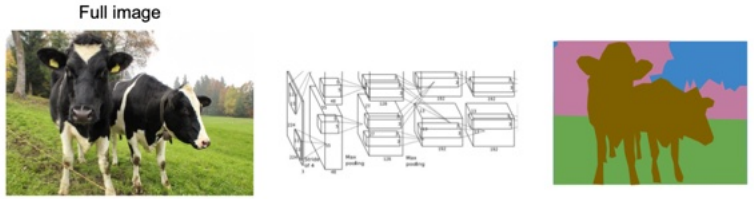
Semantic Segmentation Idea: Sliding Window



Problem: Very inefficient! Not reusing shared features between overlapping patches

Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013
Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014

Semantic Segmentation Idea: Convolution

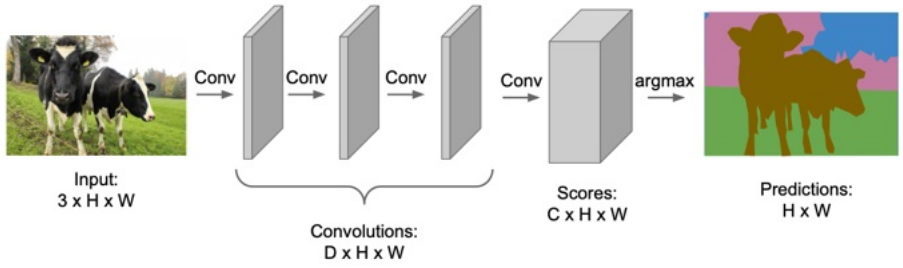


An intuitive idea: encode the entire image with conv net, and do semantic segmentation on top.

Problem: classification architectures often reduce feature spatial sizes to go deeper, but semantic segmentation requires the output size to be the same as input size.

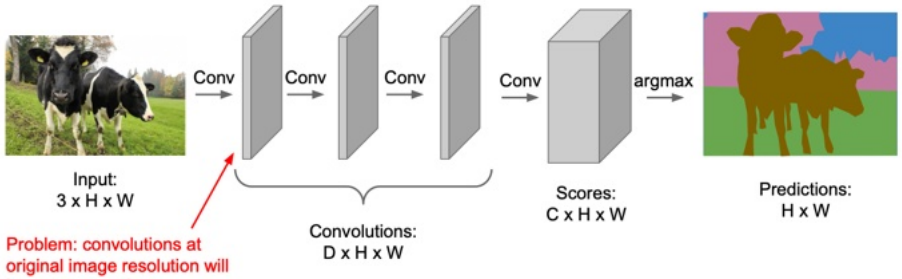
Semantic Segmentation Idea: Fully Convolutional

Design a network with only convolutional layers without downsampling operators to make predictions for pixels all at once!



Semantic Segmentation Idea: Fully Convolutional

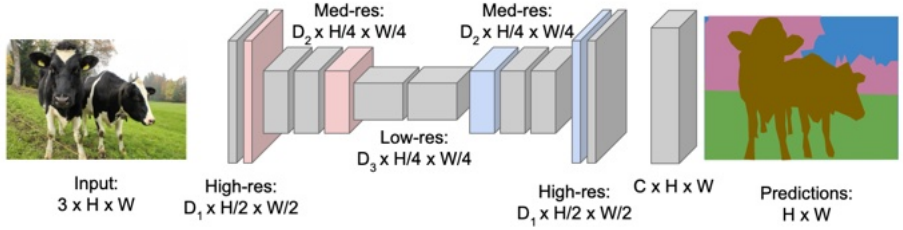
Design a network with only convolutional layers without downsampling operators to make predictions for pixels all at once!



Problem: convolutions at original image resolution will be very expensive ...

Semantic Segmentation Idea: Fully Convolutional

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!



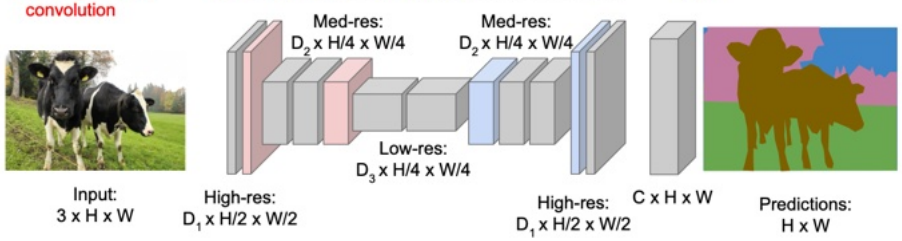
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015
Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

Semantic Segmentation Idea: Fully Convolutional

Downsampling: Pooling, strided convolution

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!

Upsampling: ???



Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015
Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

In-Network upsampling: "Unpooling"

Nearest Neighbor

1	2
3	4

Input: 2 x 2

→

1	1	2	2
1	1	2	2
3	3	4	4
3	3	4	4

Output: 4 x 4

"Bed of Nails"

1	2
3	4

Input: 2 x 2

→

1	0	2	0
0	0	0	0
3	0	4	0
0	0	0	0

Output: 4 x 4

In-Network upsampling: "Max Unpooling"

Max Pooling
Remember which element was max!

1	2	6	3
3	5	2	1
1	2	2	1
7	3	4	8

Input: 4 x 4

→

5	6
7	8

Output: 2 x 2

Rest of the network

Max Unpooling
Use positions from pooling layer

1	2
3	4

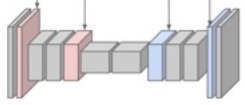
Input: 2 x 2

→

0	0	2	0
0	1	0	0
0	0	0	0
3	0	0	4

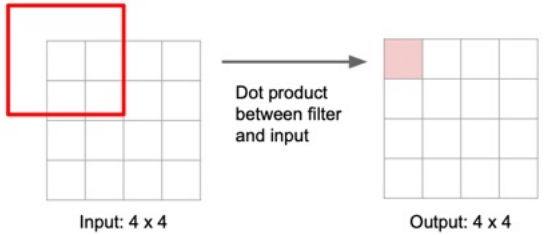
Output: 4 x 4

Corresponding pairs of downsampling and upsampling layers



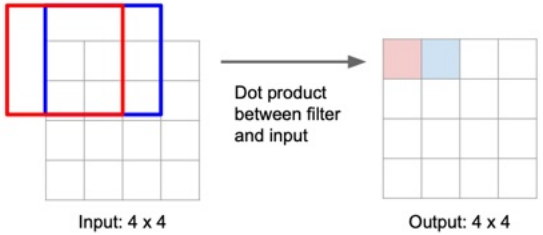
Learnable Upsampling

Recall: Normal 3 x 3 convolution, stride 1 pad 1



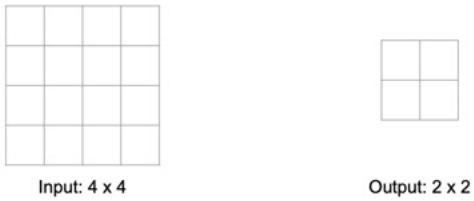
Learnable Upsampling

Recall: Normal 3 x 3 convolution, stride 1 pad 1



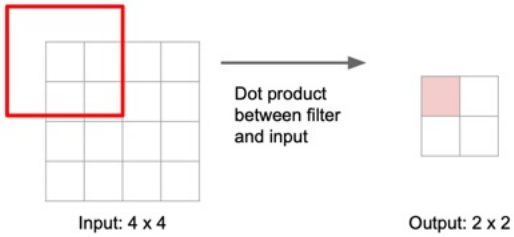
Learnable Upsampling

Recall: Normal 3 x 3 convolution, stride 2 pad 1



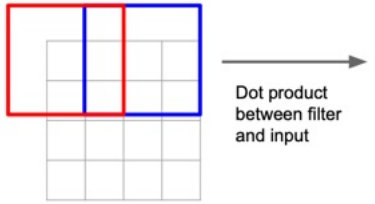
Learnable Upsampling

Recall: Normal 3 x 3 convolution, stride 2 pad 1



Learnable Upsampling

Recall: Normal 3 x 3 convolution, stride 2 pad 1



Input: 4 x 4

Dot product between filter and input

Output: 2 x 2

Filter moves 2 pixels in the input for every one pixel in the output

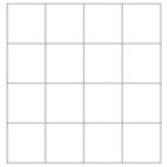
Stride gives ratio between movement in input and output

We can interpret strided convolution as "learnable downsampling".

Learnable Upsampling: Transposed Convolution

3 x 3 **transposed** convolution, stride 2 pad 1

Input: 2 x 2



Output: 4 x 4

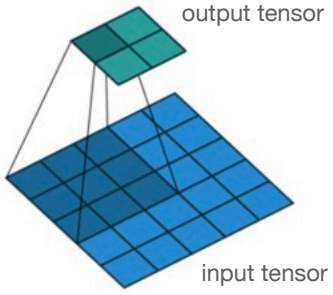


Figure 1: Normal Convolution

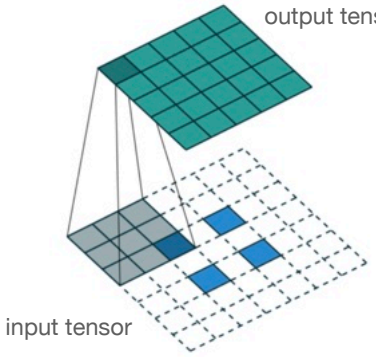
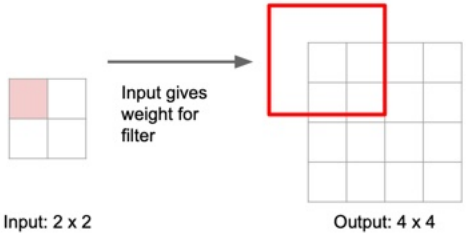


Figure 2: Transposed convolution.

Learnable Upsampling: Transposed Convolution

3 x 3 **transposed** convolution, stride 2 pad 1

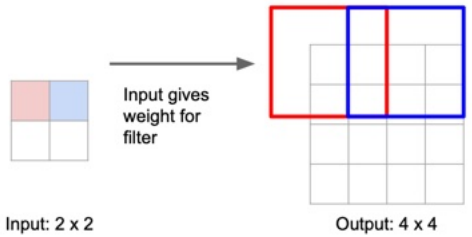


Input: 2 x 2

Output: 4 x 4

Learnable Upsampling: Transposed Convolution

3 x 3 **transposed** convolution, stride 2 pad 1

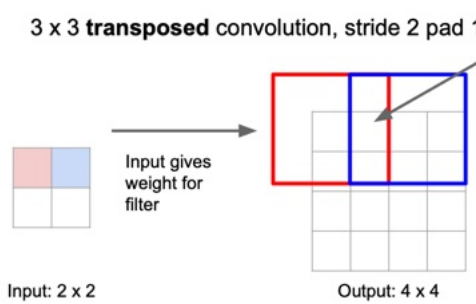


Filter moves 2 pixels in the output for every one pixel in the input

Stride gives ratio between movement in output and input

Learnable Upsampling: Transposed Convolution

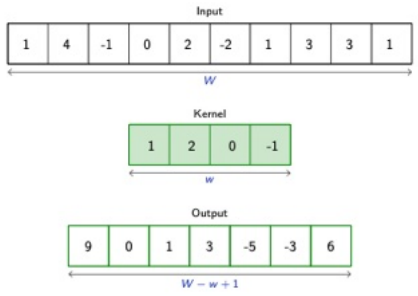
3 x 3 **transposed** convolution, stride 2 pad 1



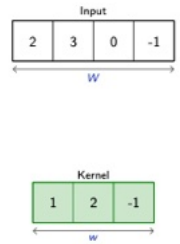
Filter moves 2 pixels in the output for every one pixel in the input

Stride gives ratio between movement in output and input

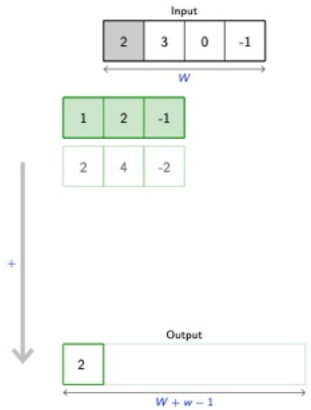
Convolution layer



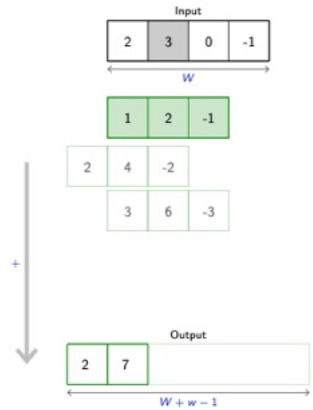
Transposed convolution layer



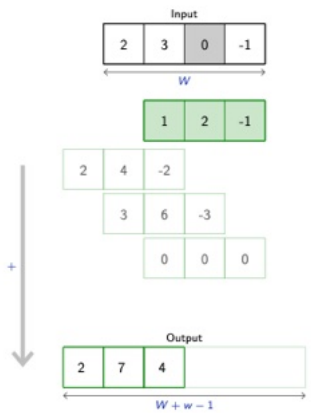
Transposed convolution layer



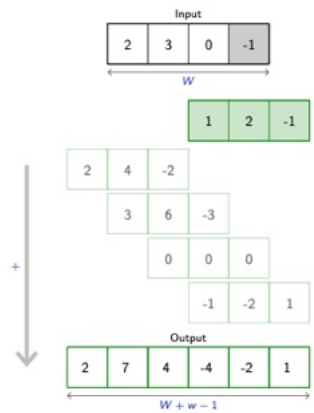
Transposed convolution layer



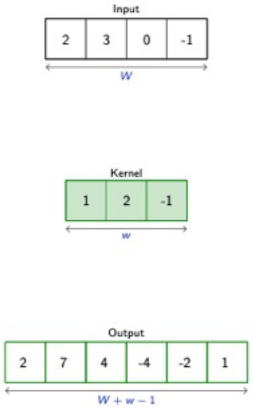
Transposed convolution layer



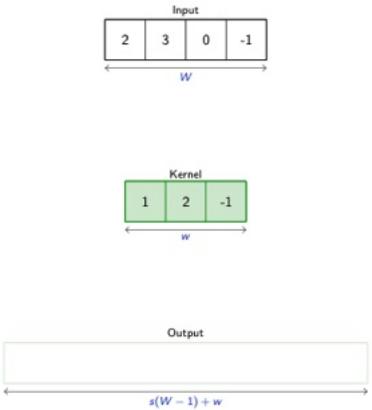
Transposed convolution layer



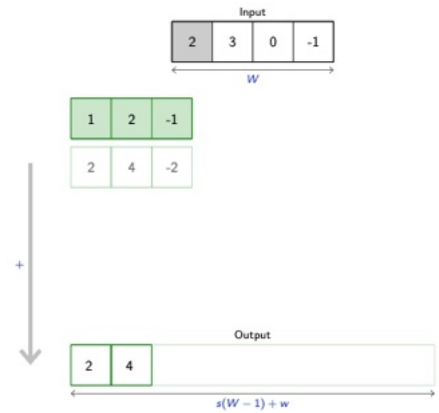
Transposed convolution layer



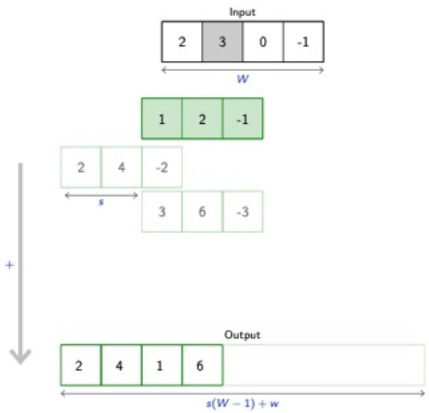
Transposed convolution layer (stride = 2)

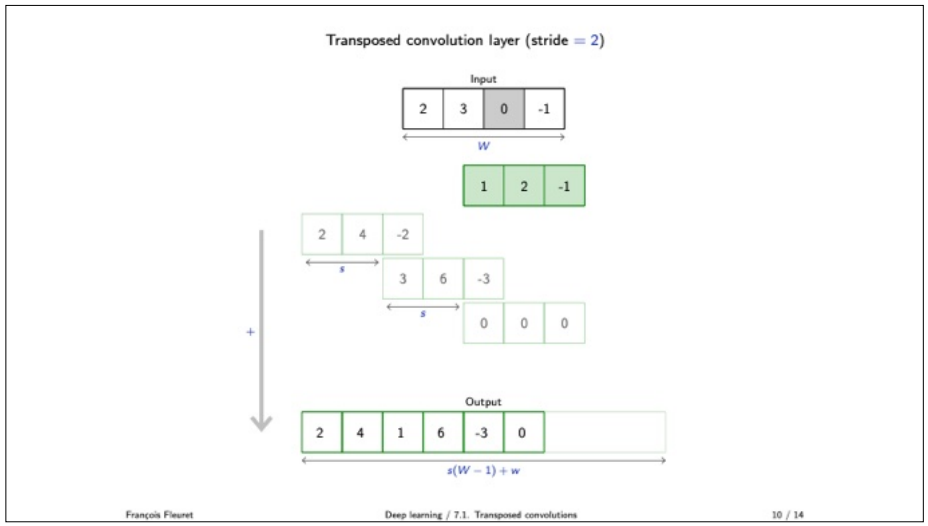


Transposed convolution layer (stride = 2)



Transposed convolution layer (stride = 2)




Transposed convolution layer (stride = 2)
Input
2 3 0 -1
W
1 2 -1
2 4 -2
s
3 6 -3
s
0 0 0
+
Output
2 4 1 6 -3 0
s(W − 1) + w
François Fleuret
Deep learning / 7.1. Transposed convolutions
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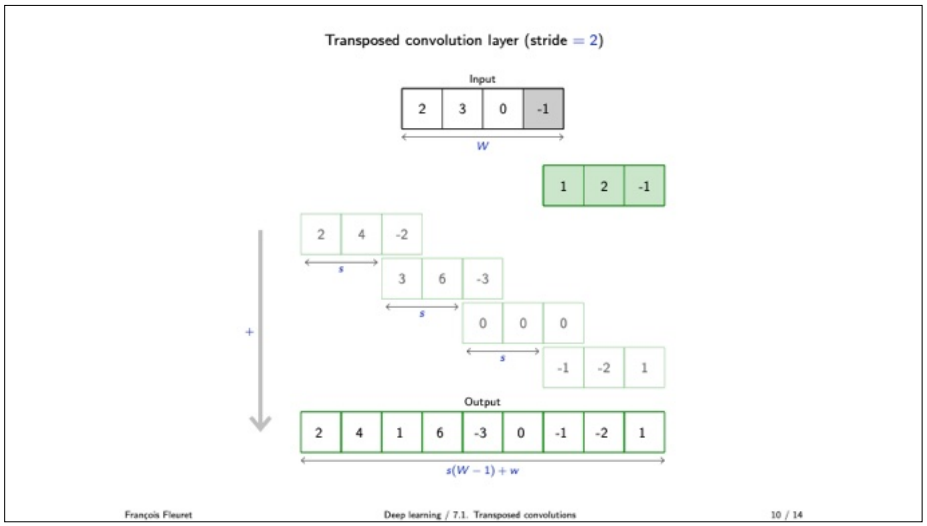
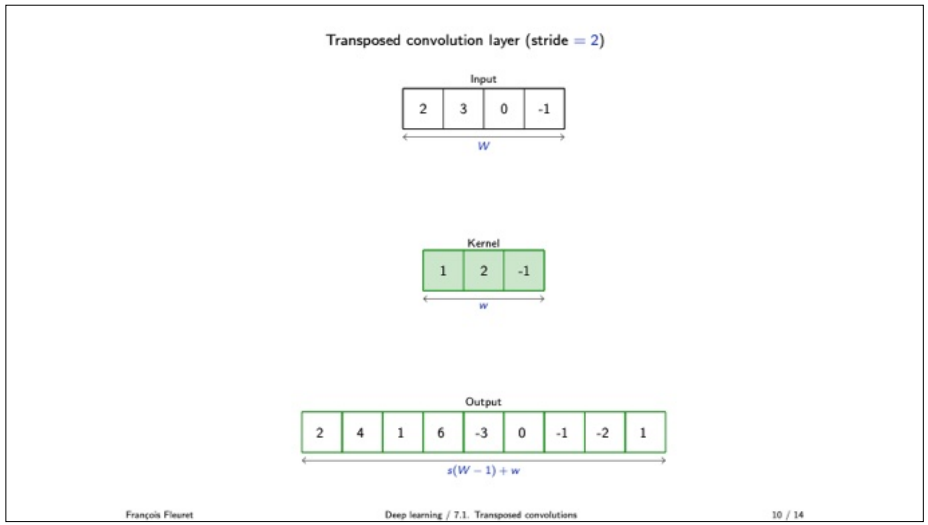
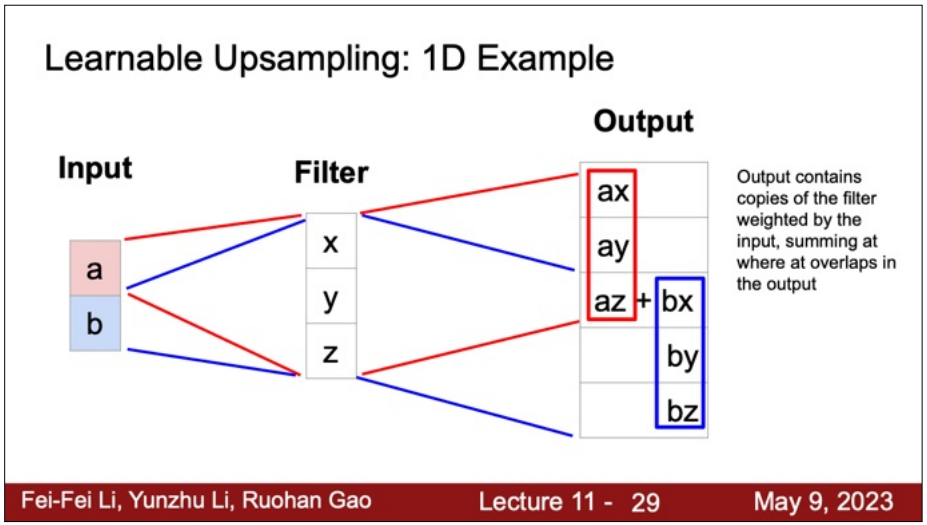

Transposed convolution layer (stride = 2)
Input
2 3 0 -1
W
1 2 -1
2 4 -2
s
3 6 -3
s
0 0 0
s
-1 -2 1
+
Output
2 4 1 6 -3 0 -1 -2 1
s(W − 1) + w
François Fleuret
Deep learning / 7.1. Transposed convolutions
10 / 14


Transposed convolution layer (stride = 2)
Input
2 3 0 -1
W
Kernel
1 2 -1
w
Output
2 4 1 6 -3 0 -1 -2 1
s(W − 1) + w
François Fleuret
Deep learning / 7.1. Transposed convolutions
10 / 14


Learnable Upsampling: 1D Example
Input
Filter
Output
a
b
x
y
z
ax
ay
az + bx
by
bz
Output contains copies of the filter weighted by the input, summing at where at overlaps in the output
Fei-Fei Li, Yunzhu Li, Ruohan Gao
Lecture 11 - 29
May 9, 2023

Convolution as Matrix Multiplication (1D Example)

We can express convolution in terms of a matrix multiplication

$$\vec{x} * \vec{a} = X\vec{a}$$

$$\begin{bmatrix} x & y & z & 0 & 0 & 0 \\ 0 & 0 & x & y & z & 0 \end{bmatrix} \begin{bmatrix} 0 \\ a \\ b \\ c \\ d \\ 0 \end{bmatrix} = \begin{bmatrix} ay + bz \\ bx + cy + dz \end{bmatrix}$$

Example: 1D conv, kernel size=3, stride=2, padding=1

Convolution as Matrix Multiplication (1D Example)

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Example: 1D conv, kernel size=3, stride=2, padding=1

Transposed convolution multiplies by the transpose of the same matrix:

$$\vec{x} *^T \vec{a} = X^T \vec{a}$$

$$\begin{bmatrix} x & 0 \\ y & 0 \\ z & x \\ 0 & y \\ 0 & z \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} ax \\ ay \\ az + bx \\ by \\ bz \\ 0 \end{bmatrix}$$

Example: 1D transposed conv, kernel size=3, stride=2, padding=0

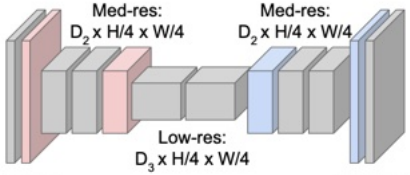
Semantic Segmentation Idea: Fully Convolutional

Downsampling: Pooling, strided convolution

Design network as a bunch of convolutional layers, with **downsampling** and **upsampling** inside the network!

Upsampling: Unpooling or strided transposed convolution

Input: 3 x H x W



High-res: D1 x H/2 x W/2

High-res: D1 x H/2 x W/2

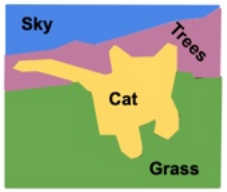
Predictions: H x W

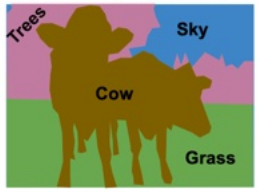
Long, Shelhamer, and Darrell, "Fully Convolutional Networks for Semantic Segmentation", CVPR 2015
Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015

Semantic Segmentation

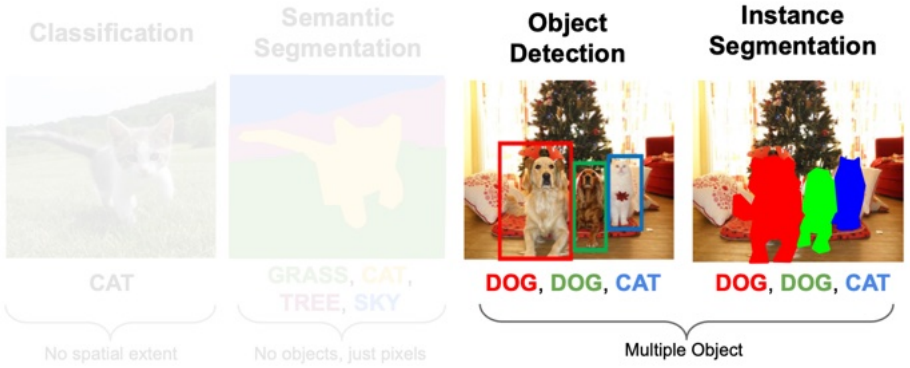
Label each pixel in the image with a category label

Don't differentiate instances, only care about pixels



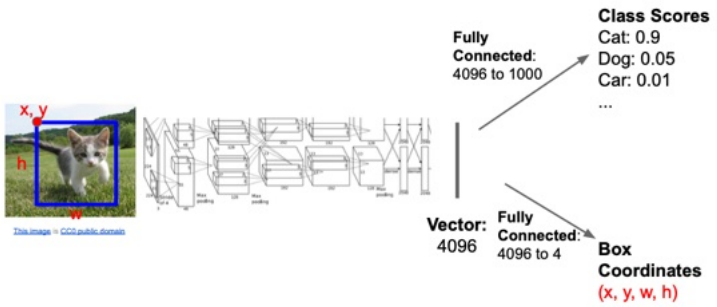


Object Detection



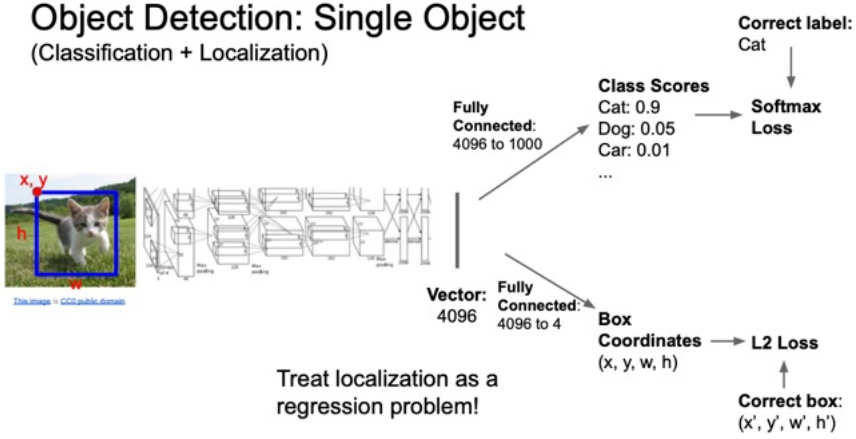
Object Detection: Single Object

(Classification + Localization)



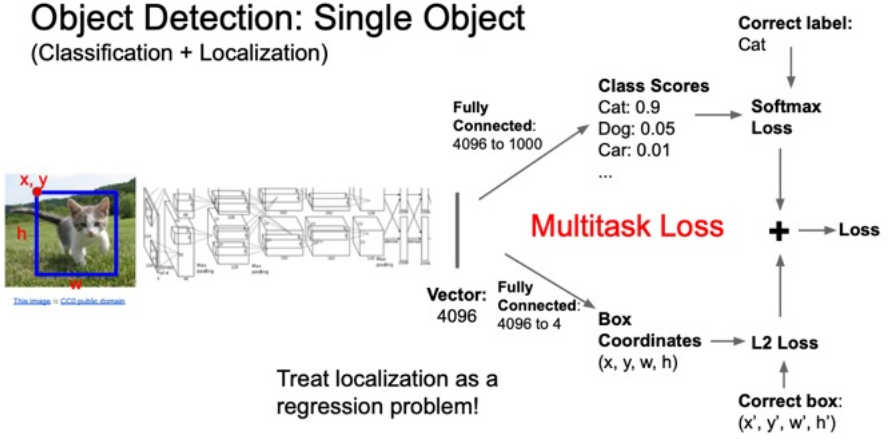
Object Detection: Single Object

(Classification + Localization)

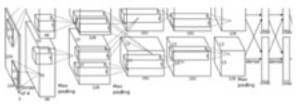


Object Detection: Single Object

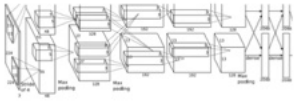
(Classification + Localization)



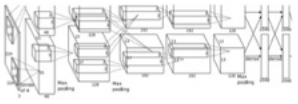
Object Detection: Multiple Objects



CAT: (x, y, w, h)



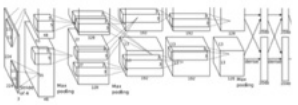
DOG: (x, y, w, h)
DOG: (x, y, w, h)
CAT: (x, y, w, h)



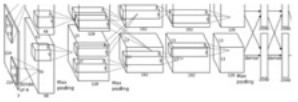
DUCK: (x, y, w, h)
DUCK: (x, y, w, h)
....

Object Detection: Multiple Objects

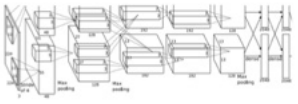
Each image needs a different number of outputs!



CAT: (x, y, w, h) 4 numbers



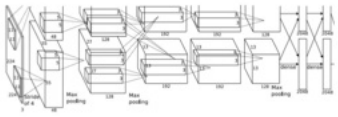
DOG: (x, y, w, h)
DOG: (x, y, w, h)
CAT: (x, y, w, h)
12 numbers



DUCK: (x, y, w, h)
DUCK: (x, y, w, h)
....
Many numbers!

Object Detection: Multiple Objects

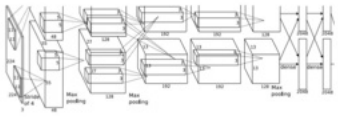
Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



Dog? NO
Cat? NO
Background? YES

Object Detection: Multiple Objects

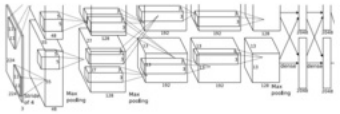
Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



Dog? YES
Cat? NO
Background? NO

Object Detection: Multiple Objects

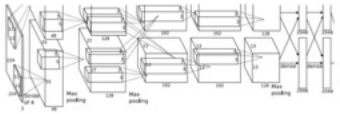
Apply a CNN to many different crops of the image, CNN classifies each crop as object or background



Dog? YES
Cat? NO
Background? NO

Object Detection: Multiple Objects

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background

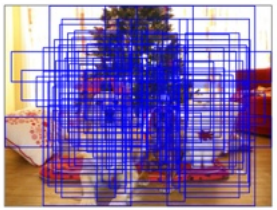


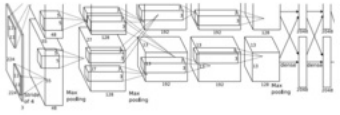
Dog? NO
Cat? YES
Background? NO

Q: What's the problem with this approach?

Object Detection: Multiple Objects

Apply a CNN to many different crops of the image, CNN classifies each crop as object or background





Dog? NO
Cat? YES
Background? NO

Problem: Need to apply CNN to huge number of locations, scales, and aspect ratios, very computationally expensive!

Region Proposals: Selective Search

- Find "blobby" image regions that are likely to contain objects
- Relatively fast to run; e.g. Selective Search gives 2000 region proposals in a few seconds on CPU

Alexe et al, "Measuring the objectness of image windows", TPAMI 2012
Uijlings et al, "Selective Search for Object Recognition", IJCV 2013
Cheng et al, "BING: Binarized normed gradients for objectness estimation at 300fps", CVPR 2014
Zitnick and Dollar, "Edge boxes: Locating object proposals from edges", ECCV 2014

R-CNN

Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.
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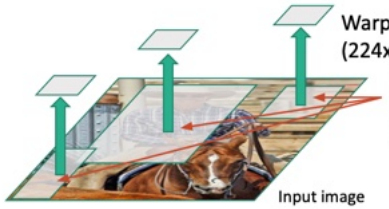
R-CNN

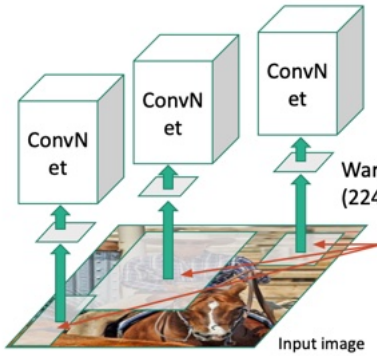
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.
Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

R-CNN



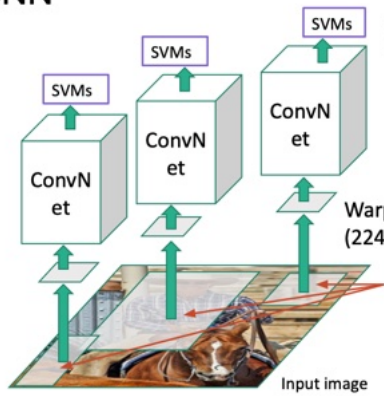
Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.
Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

R-CNN



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.
Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

R-CNN



Classify regions with SVMs

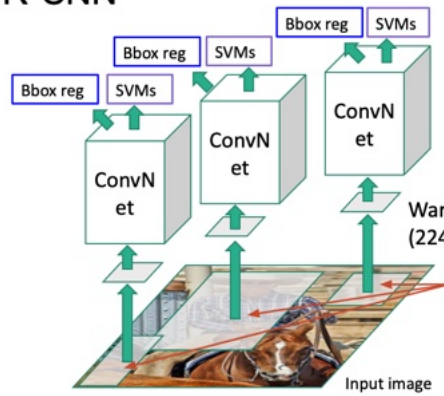
Forward each region through ConvNet (ImageNet-pretranied)

Warped image regions (224x224 pixels)

Regions of Interest (RoI) from a proposal method (~2k)

R-CNN

Predict "corrections" to the RoI: 4 numbers: (dx, dy, dw, dh)



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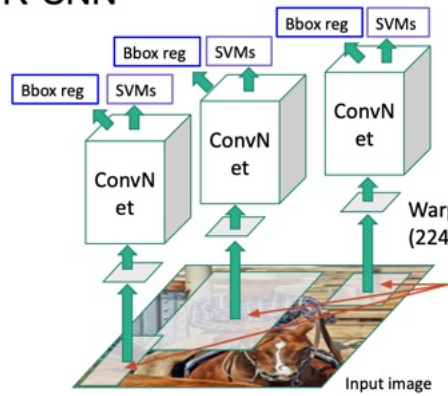


Classify regions with SVMs

Problem: Very slow! Need to do ~2k independent forward passes for each image!

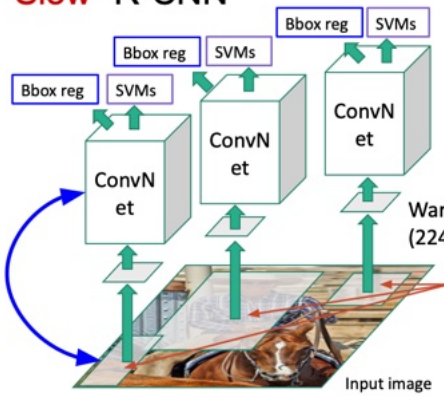
Forward each region through ConvNet

Warped image regions (224x224 pixels)

Regions of Interest (RoI) from a proposal method (~2k)

"Slow" R-CNN

Predict "corrections" to the RoI: 4 numbers: (dx, dy, dw, dh)



Classify regions with SVMs

Problem: Very slow! Need to do ~2k independent forward passes for each image!

Forward each region through ConvNet

Idea: Pass the image through convnet before cropping! Crop the conv feature instead!

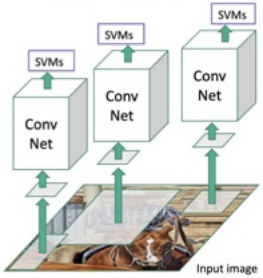
Warped image regions (224x224 pixels)

Regions of Interest (RoI) from a proposal method (~2k)

Fast R-CNN

Input image

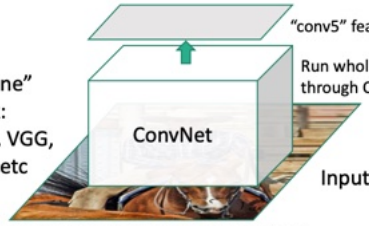
"Slow" R-CNN



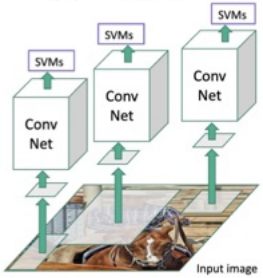
Girshick, "Fast R-CNN", ICCV 2015. Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

Fast R-CNN

"Backbone" network: AlexNet, VGG, ResNet, etc



"Slow" R-CNN

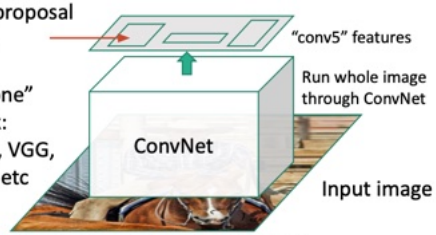


Girshick, "Fast R-CNN", ICCV 2015. Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

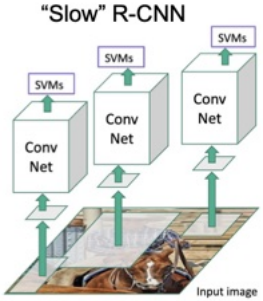
Fast R-CNN

Regions of Interest (RoIs) from a proposal method

"Backbone" network: AlexNet, VGG, ResNet, etc



"Slow" R-CNN

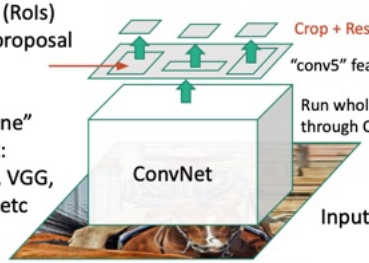


Girshick, "Fast R-CNN", ICCV 2015. Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

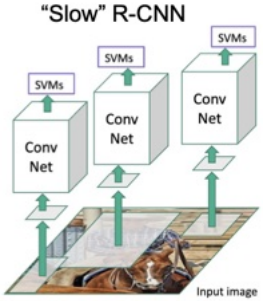
Fast R-CNN

Regions of Interest (RoIs) from a proposal method

"Backbone" network: AlexNet, VGG, ResNet, etc

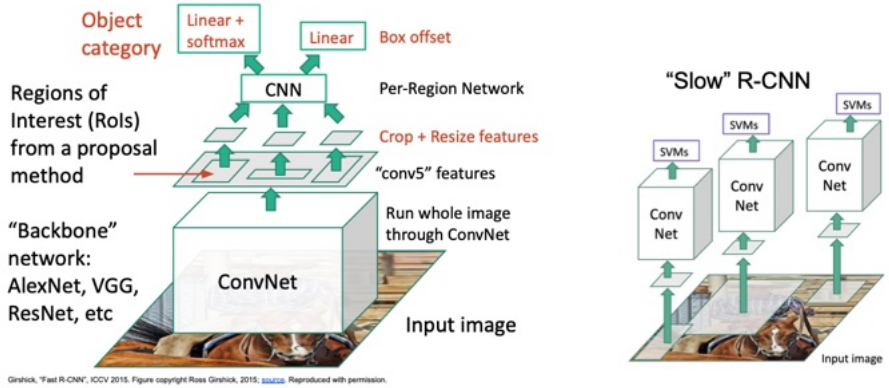


"Slow" R-CNN



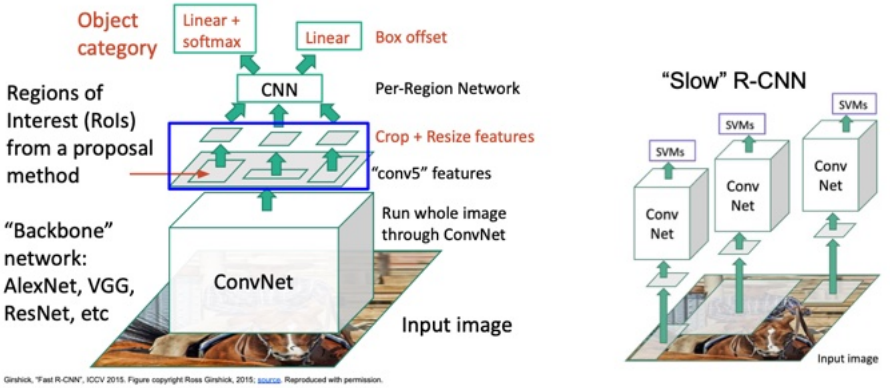
Girshick, "Fast R-CNN", ICCV 2015. Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

Fast R-CNN



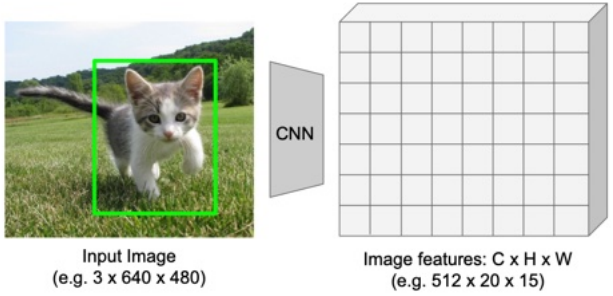
Girshick, "Fast R-CNN", ICCV 2015. Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

Fast R-CNN



Girshick, "Fast R-CNN", ICCV 2015. Figure copyright Ross Girshick, 2015; source. Reproduced with permission.

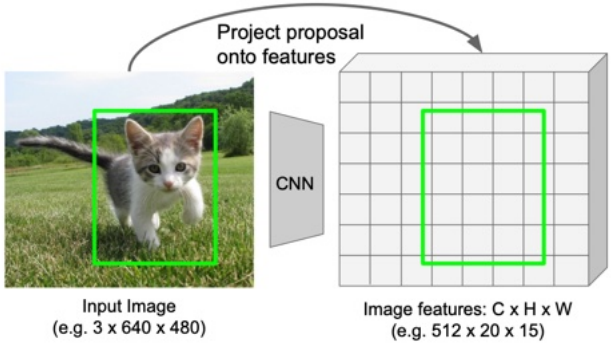
Cropping Features: RoI Pool



Girshick, "Fast R-CNN", ICCV 2015.

Girshick, "Fast R-CNN", ICCV 2015.

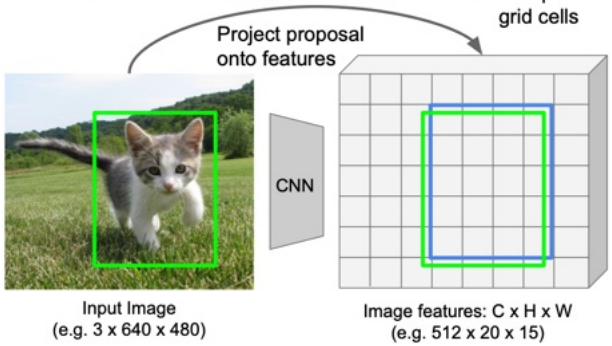
Cropping Features: RoI Pool



Girshick, "Fast R-CNN", ICCV 2015.

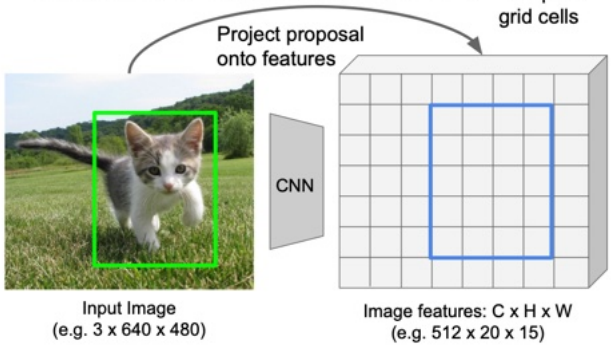
Girshick, "Fast R-CNN", ICCV 2015.

Cropping Features: RoI Pool



Girshick, "Fast R-CNN", ICCV 2015.

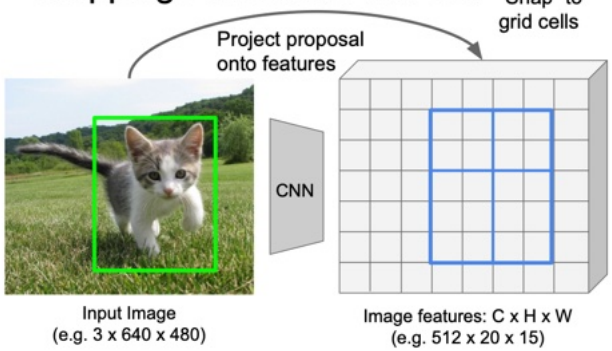
Cropping Features: RoI Pool



Q: how do we resize the 512 x 5 x 4 region to, e.g., a 512 x 2 x 2 tensor?.

Girshick, "Fast R-CNN", ICCV 2015.

Cropping Features: RoI Pool

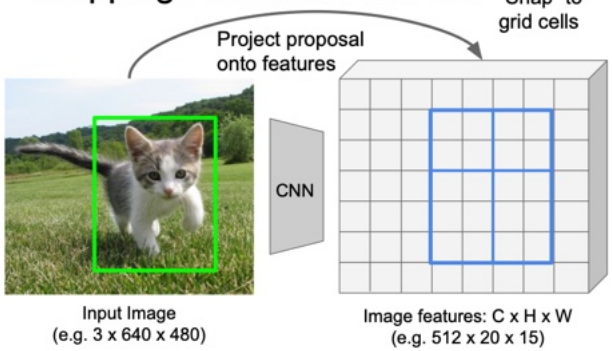


Divide into 2x2 grid of (roughly) equal subregions

Q: how do we resize the 512 x 5 x 4 region to, e.g., a 512 x 2 x 2 tensor?.

Girshick, "Fast R-CNN", ICCV 2015.

Cropping Features: RoI Pool



Divide into 2x2 grid of (roughly) equal subregions

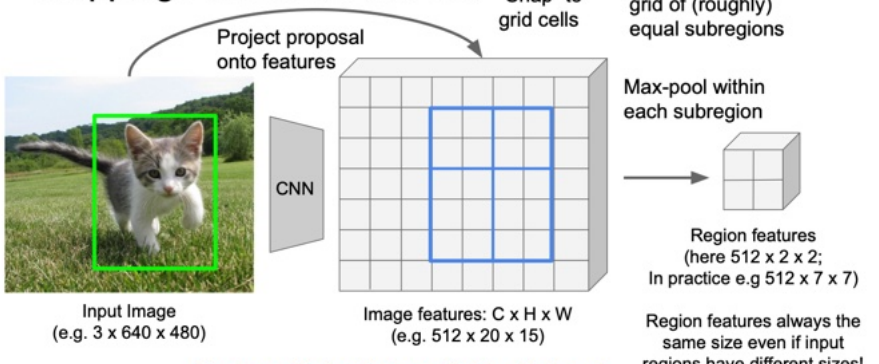
Max-pool within each subregion

Region features
(here 512 x 2 x 2;
In practice e.g 512 x 7 x 7)

Region features always the same size even if input regions have different sizes!

Girshick, "Fast R-CNN", ICCV 2015.

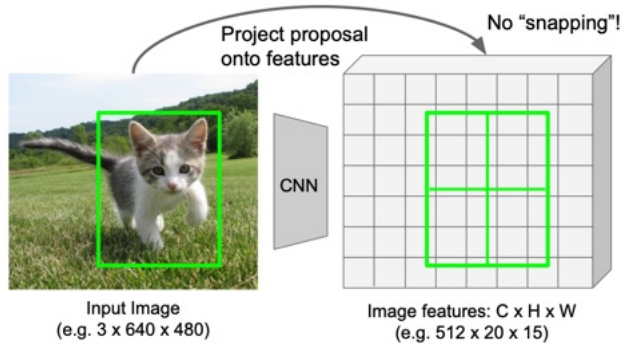
Cropping Features: RoI Pool



Girshick, "Fast R-CNN", ICCV 2015.

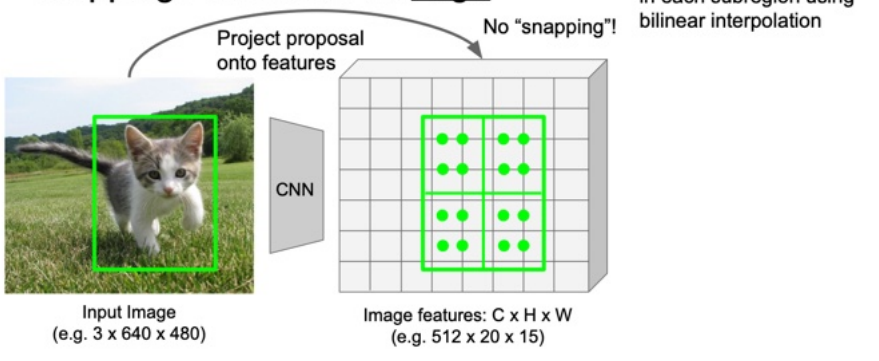
Problem: Region features slightly misaligned

Cropping Features: RoI Align



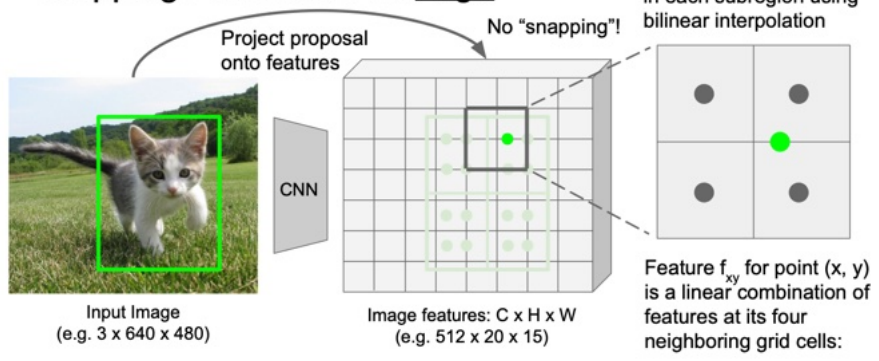
He et al, "Mask R-CNN", ICCV 2017

Cropping Features: RoI Align



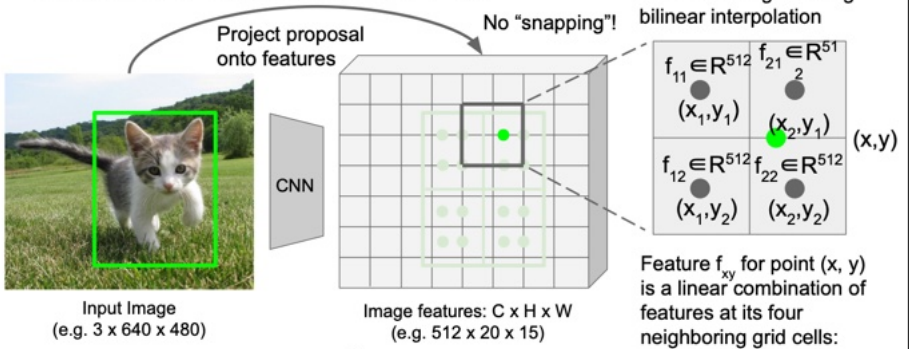
He et al, "Mask R-CNN", ICCV 2017

Cropping Features: RoI Align



He et al, "Mask R-CNN", ICCV 2017

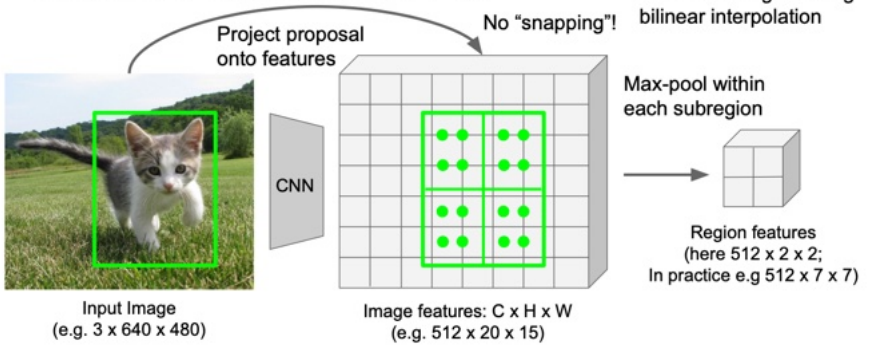
Cropping Features: RoI Align



$$f_{xy} = \sum_{i,j=1}^{2} f_{i,j} \max(0, 1 - |x - x_i|) \max(0, 1 - |y - y_j|)$$

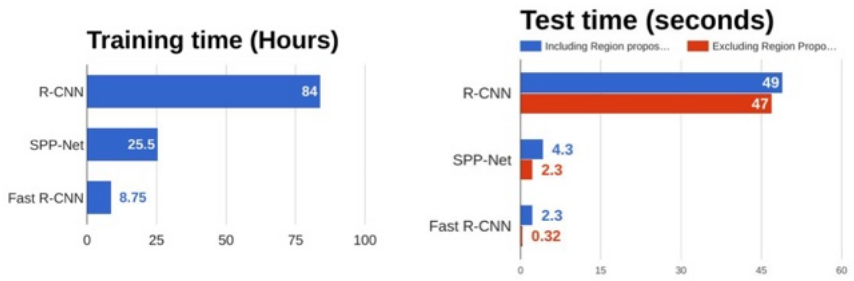
He et al, "Mask R-CNN", ICCV 2017

Cropping Features: RoI Align



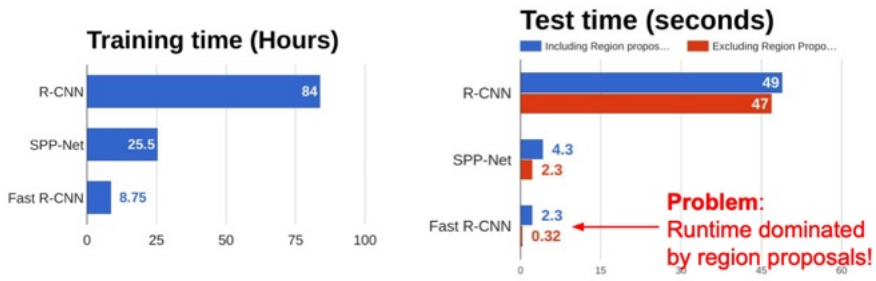
He et al, "Mask R-CNN", ICCV 2017

R-CNN vs Fast R-CNN



Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.
He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014
Girshick, "Fast R-CNN", ICCV 2015

R-CNN vs Fast R-CNN

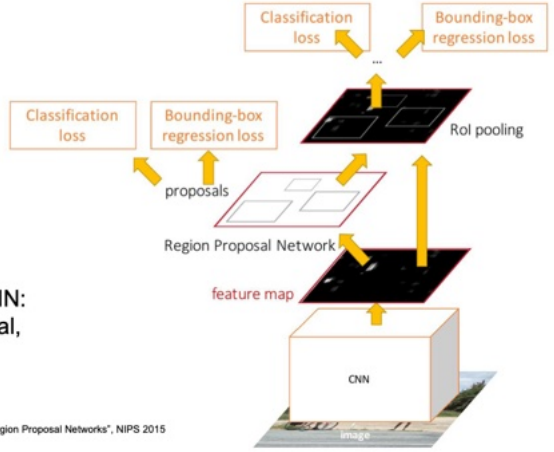


Girshick et al, "Rich feature hierarchies for accurate object detection and semantic segmentation", CVPR 2014.
He et al, "Spatial pyramid pooling in deep convolutional networks for visual recognition", ECCV 2014
Girshick, "Fast R-CNN", ICCV 2015

Faster R-CNN:
Make CNN do proposals!

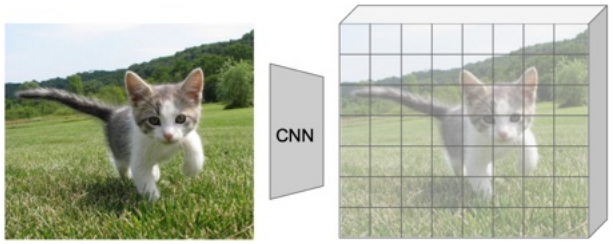
Insert **Region Proposal Network (RPN)** to predict proposals from features

Otherwise same as Fast R-CNN: Crop features for each proposal, classify each one



Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015
Figure copyright 2015, Ross Girshick; reproduced with permission

Region Proposal Network

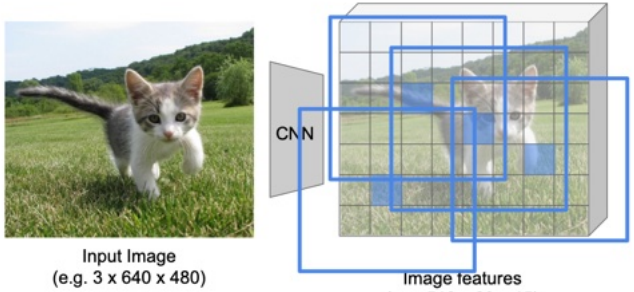


Input Image
(e.g. 3 x 640 x 480)

Image features
(e.g. 512 x 20 x 15)

Region Proposal Network

Imagine an **anchor box** of fixed size at each point in the feature map



Input Image
(e.g. 3 x 640 x 480)

Image features
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Region Proposal Network

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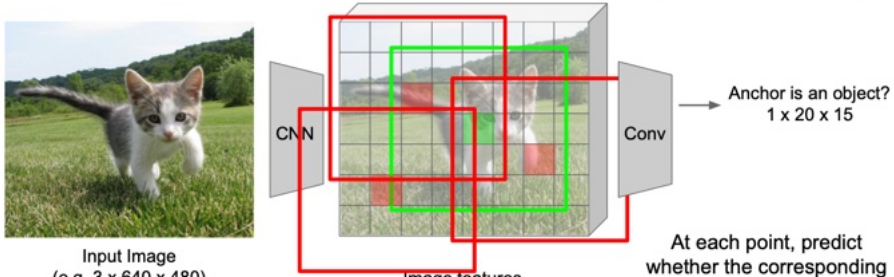


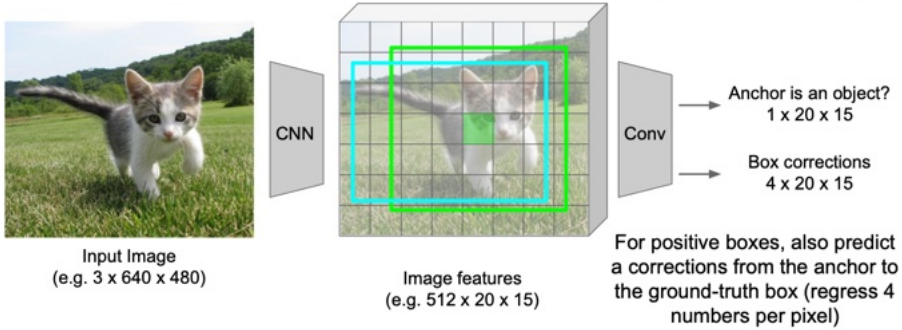
Input Image
(e.g. 3 x 640 x 480)

Image features
(e.g. 512 x 20 x 15)

At each point, predict whether the corresponding anchor contains an object (binary classification)

Region Proposal Network

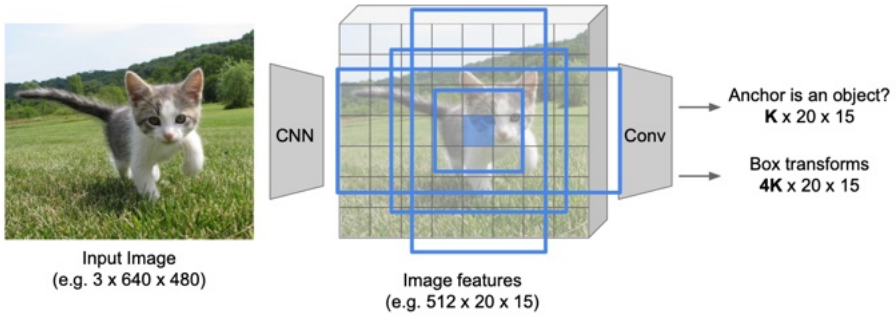
Imagine an **anchor box** of fixed size at each point in the feature map



For positive boxes, also predict a corrections from the anchor to the ground-truth box (regress 4 numbers per pixel)

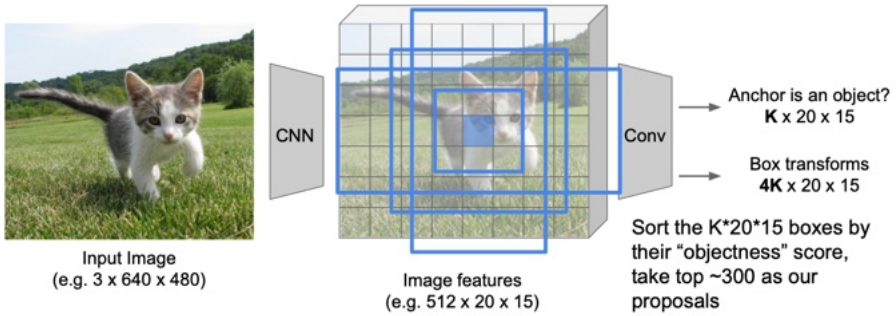
Region Proposal Network

In practice use K different anchor boxes of different size / scale at each point



Region Proposal Network

In practice use K different anchor boxes of different size / scale at each point



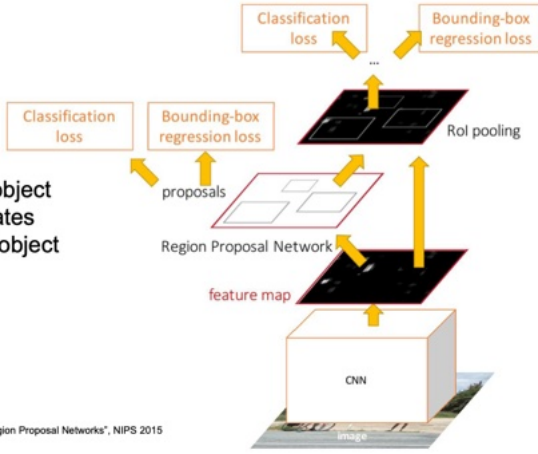
Sort the K*20*15 boxes by their "objectness" score, take top ~300 as our proposals

Faster R-CNN:

Make CNN do proposals!

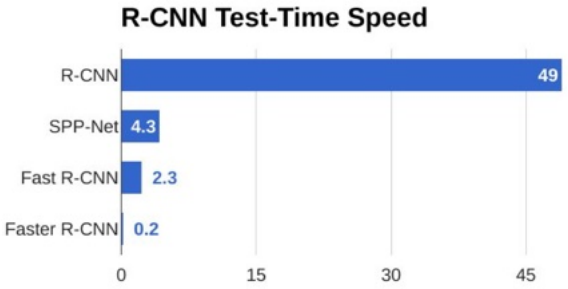
Jointly train with 4 losses:

1. RPN classify object / not object
2. RPN regress box coordinates
3. Final classification score (object classes)
4. Final box coordinates



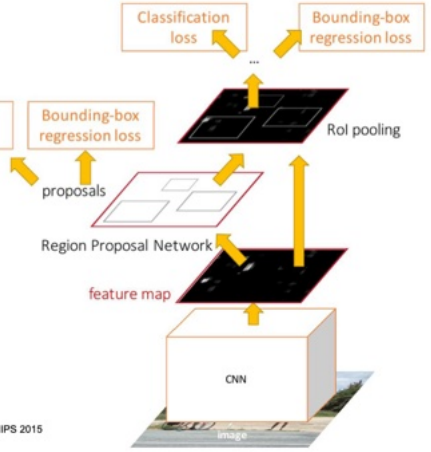
Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015
Figure copyright 2015, Ross Girshick; reproduced with permission

Faster R-CNN:
Make CNN do proposals!



Faster R-CNN:
Make CNN do proposals!

Glossing over many details:
- Ignore overlapping proposals with **non-max suppression**
- How are anchors determined?
- How do we sample positive / negative samples for training the RPN?
- How to parameterize bounding box regression?



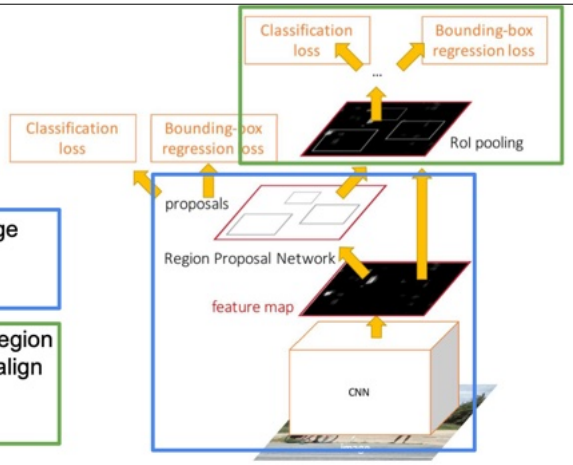
Ren et al, "Faster R-CNN: Towards Real-Time Object Detection with Region Proposal Networks", NIPS 2015
Figure copyright 2015, Ross Girshick; reproduced with permission

Faster R-CNN:
Make CNN do proposals!

Faster R-CNN is a **Two-stage object detector**

First stage: Run once per image
- Backbone network
- Region proposal network

Second stage: Run once per region
- Crop features: RoI pool / align
- Predict object class
- Prediction bbox offset



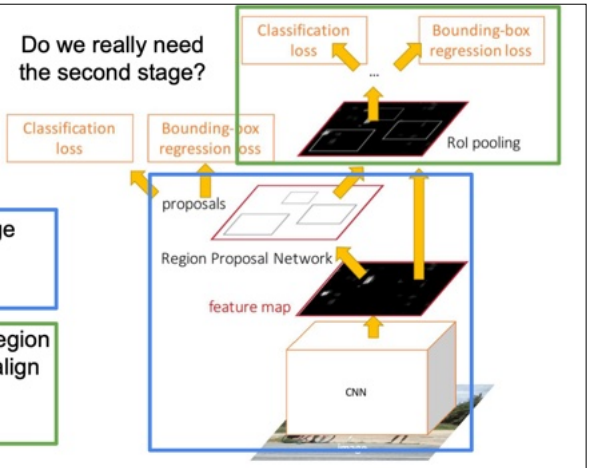
Faster R-CNN:
Make CNN do proposals!

Do we really need the second stage?

Faster R-CNN is a **Two-stage object detector**

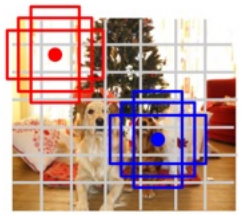
First stage: Run once per image
- Backbone network
- Region proposal network

Second stage: Run once per region
- Crop features: RoI pool / align
- Predict object class
- Prediction bbox offset



Single-Stage Object Detectors: YOLO / SSD / RetinaNet

Input image
3 x H x W



Divide image into grid
7 x 7

Image a set of **base boxes** centered at each grid cell
Here B = 3

Within each grid cell:
- Regress from each of the B base boxes to a final box with 5 numbers: (dx, dy, dh, dw, confidence)
- Predict scores for each of C classes (including background as a class)
- Looks a lot like RPN, but category-specific!

Output:
7 x 7 x (5 * B + C)

Redmon et al, "You Only Look Once: Unified, Real-Time Object Detection", CVPR 2016
Liu et al, "SSD: Single-Shot MultiBox Detector", ECCV 2016
Lin et al, "Focal Loss for Dense Object Detection", ICCV 2017

Object Detection: Lots of variables ...

Backbone Network
VGG16
ResNet-101
Inception V2
Inception V3
Inception
ResNet
MobileNet

"Meta-Architecture"
Two-stage: Faster R-CNN
Single-stage: YOLO / SSD
Hybrid: R-FCN

Image Size
 # Region Proposals
...

Takeaways
Faster R-CNN is slower but more accurate

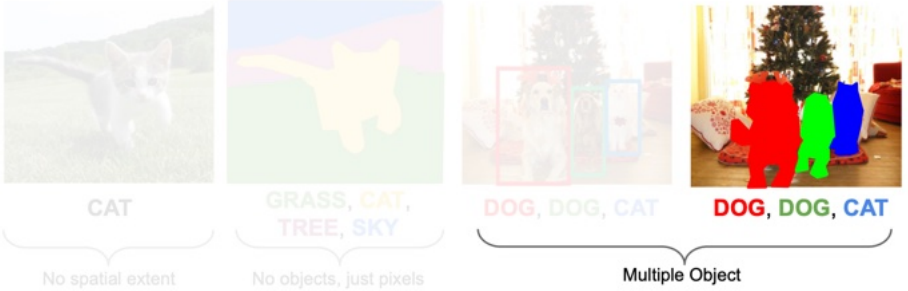
SSD is much faster but not as accurate

Bigger / Deeper backbones work better

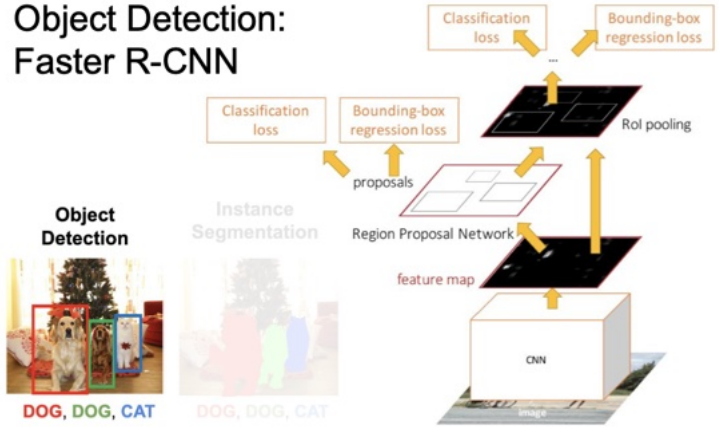
Huang et al, "Speed/accuracy trade-offs for modern convolutional object detectors", CVPR 2017
Zou et al, "Object Detection in 20 Years: A Survey", arXiv 2019

R-FCN: Dai et al, "R-FCN: Object Detection via Region-based Fully Convolutional Networks", NIPS 2016
Inception-V2: Ioffe and Szegedy, "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift", ICML 2015
Inception V3: Szegedy et al, "Rethinking the Inception Architecture for Computer Vision", arXiv 2016
Inception ResNet: Szegedy et al, "Inception-V4, Inception-ResNet and the Impact of Residual Connections on Learning", arXiv 2016
MobileNet: Howard et al, "Efficient Convolutional Neural Networks for Mobile Vision Applications", arXiv 2017

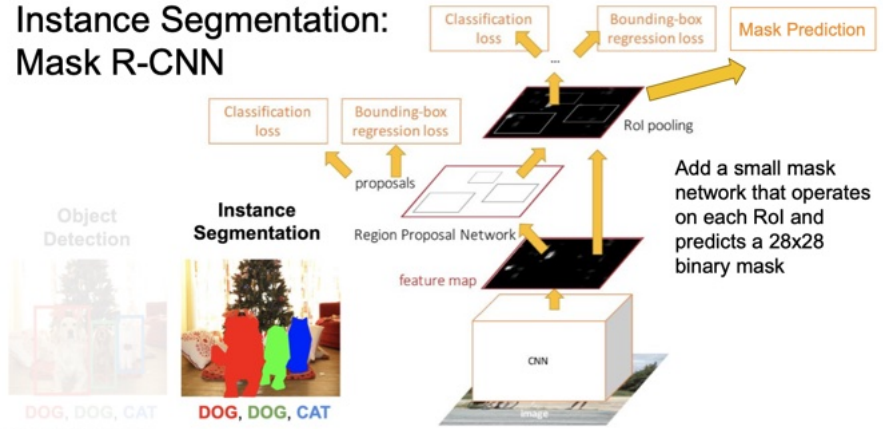
Instance Segmentation



Object Detection: Faster R-CNN

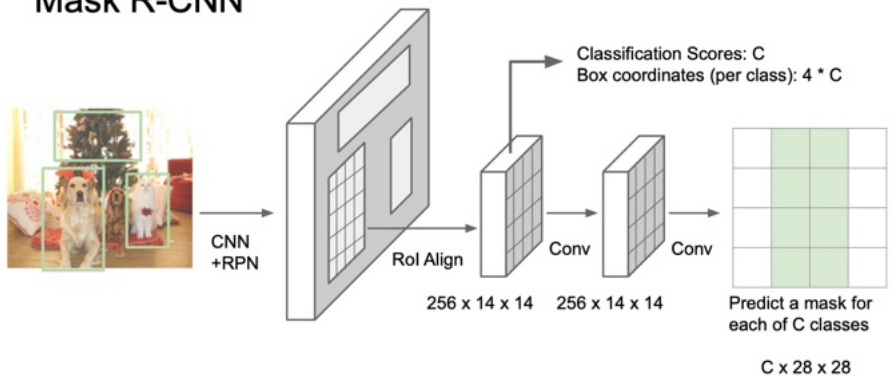


Instance Segmentation: Mask R-CNN



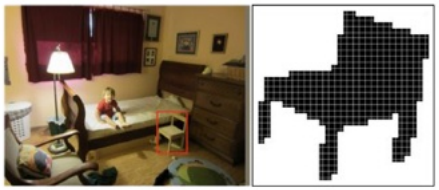
He et al, "Mask R-CNN", ICCV 2017

Mask R-CNN

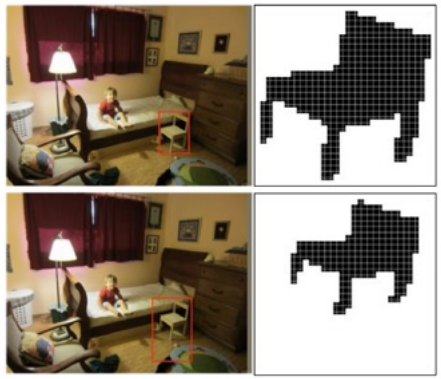


He et al, "Mask R-CNN", arXiv 2017

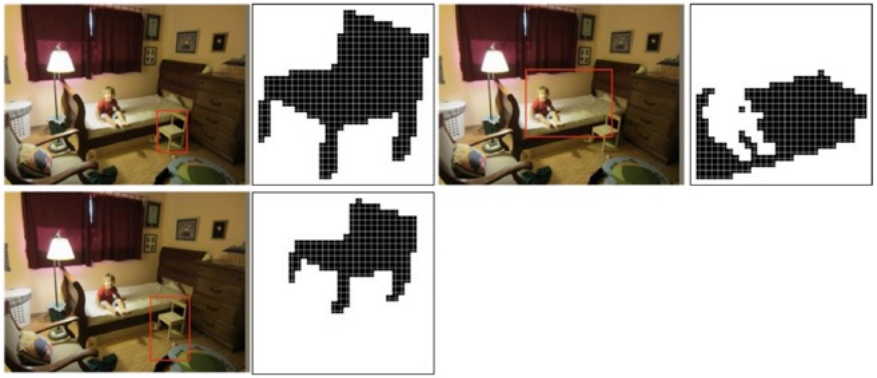
Mask R-CNN: Example Mask Training Targets



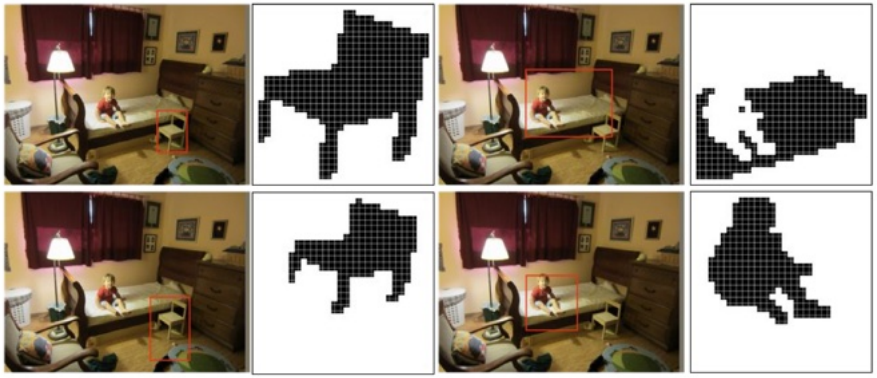
Mask R-CNN: Example Mask Training Targets



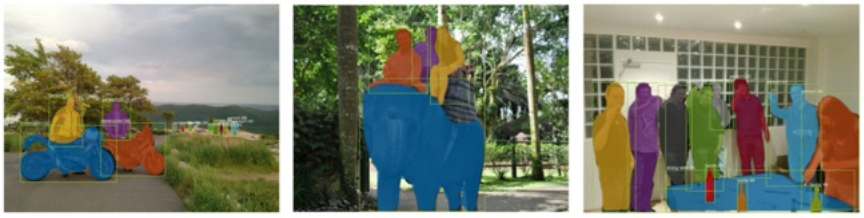
Mask R-CNN: Example Mask Training Targets



Mask R-CNN: Example Mask Training Targets



Mask R-CNN: Very Good Results!



He et al, "Mask R-CNN", ICCV 2017

Mask R-CNN
Also does pose

He et al, "Mask R-CNN", ICCV 2017

Open Source Frameworks

Lots of good implementations on GitHub!

TensorFlow Detection API:
https://github.com/tensorflow/models/tree/master/research/object_detection
Faster RCNN, SSD, RFCN, Mask R-CNN, ...

Detectron2 (PyTorch)
https://github.com/facebookresearch/detectron2
Mask R-CNN, RetinaNet, Faster R-CNN, RPN, Fast R-CNN, R-FCN, ...

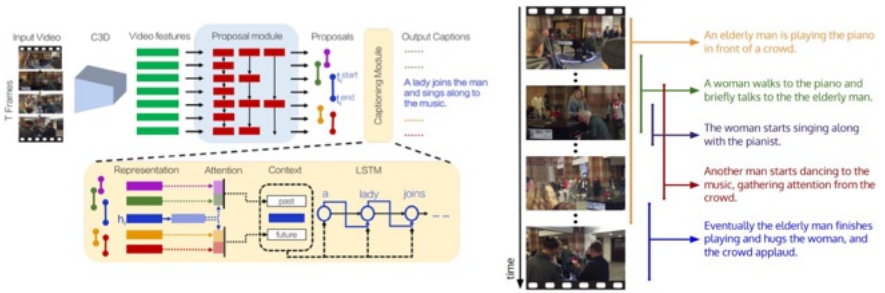
Finetune on your own dataset with pre-trained models

Beyond 2D Object Detection...

Object Detection + Captioning = Dense Captioning

Johnson, Karpathy, and Fei-Fei, "DenseCap: Fully Convolutional Localization Networks for Dense Captioning", CVPR 2016
Figure copyright IEEE, 2016. Reproduced for educational purposes.

Dense Video Captioning



Ranjay Krishna et al., "Dense-Captioning Events in Videos", ICCV 2017
Figure copyright IEEE, 2017. Reproduced with permission.

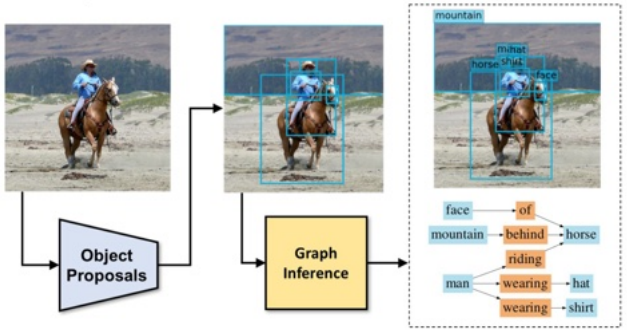
Objects + Relationships = Scene Graphs

108,077 Images
5.4 Million Region Descriptions
1.7 Million Visual Question Answers
3.8 Million Object Instances
2.8 Million Attributes
2.3 Million Relationships
Everything Mapped to Wordnet Synsets

VISUALGENOME

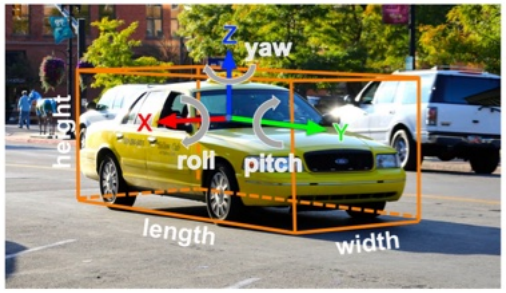
Ranjay Krishna, Yuke Zhu, Oliver Groth, Justin Johnson, Kenji Hata, Joshua Kravitz, Stephanie Chen et al. "Visual genome: Connecting language and vision using crowdsourced dense image annotations." International Journal of Computer Vision 123, no. 1 (2017): 32-73.

Scene Graph Prediction



Xu, Zhu, Choy, and Fei-Fei, "Scene Graph Generation by Iterative Message Passing", CVPR 2017
Figure copyright IEEE, 2018. Reproduced for educational purposes.

3D Object Detection



2D Object Detection:
2D bounding box
(x, y, w, h)

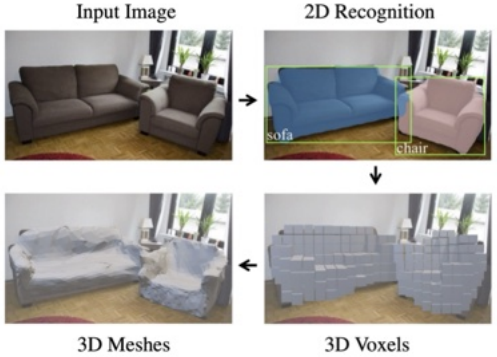
3D Object Detection:
3D oriented bounding box
(x, y, z, w, h, l, r, p, y)

Simplified bbox: no roll & pitch

Much harder problem than 2D object detection!

This image is CC0 public domain

3D Shape Prediction: Mesh R-CNN



Gkioxari et al., Mesh RCNN, ICCV 2019