# Namespace PostalCodeKR

# Classes

<u>PostalCodeService</u>

# Class PostalCodeService

Namespace: <u>PostalCodeKR</u>
Assembly: PostalCodeKR.dll

public class PostalCodeService

#### Inheritance

<u>object</u> ← PostalCodeService

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> <u>object.GetType()</u> <u>object.MemberwiseClone()</u> <u>object.ReferenceEquals(object, object)</u> <u>object.ToString()</u> <u>object.ToString() <u>object.ToString()</u> <u>object.ToString()</u> <u>object.ToString() object.ToString() object.</u></u>

#### Constructors

# PostalCodeService(string)

public PostalCodeService(string apiKey)

#### **Parameters**

apiKey <u>string</u>♂

# **Properties**

# **APIServiceKey**

```
public string APIServiceKey { set; }
```

#### Property Value

# Methods

# GetDatas(string, string, int, int)

```
public static Task<ServiceResponseData> GetDatas(string serviceKey, string searchKeyword,
int queryItemCount, int queryPageNumber)
```

#### **Parameters**

```
serviceKey string♂
searchKeyword string♂
queryItemCount int♂
queryPageNumber int♂
```

#### Returns

<u>Task</u> ♂ < <u>ServiceResponseData</u> >

# Namespace PostalCodeKR.Models

# Classes

<u>AddressPostalCodeData</u>

<u>ServiceResponseData</u>

Response data class about API service request

# Class AddressPostalCodeData

Namespace: PostalCodeKR.Models

Assembly: PostalCodeKR.dll

```
public record AddressPostalCodeData : IEquatable<AddressPostalCodeData>
```

#### Inheritance

<u>object</u> < AddressPostalCodeData

#### **Implements**

<u>IEquatable</u> < <u>AddressPostalCodeData</u> >

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> <u>object.GetType()</u> <u>object.MemberwiseClone()</u> <u>object.ReferenceEquals(object, object)</u> <u>object.ToString()</u> <u>object.ToString() <u>object.ToString()</u> <u>object.ToString()</u> <u>object.ToString() object.ToString() object.</u></u>

# **Properties**

#### LotNumberAddress

Lot number address (지번 주소)

```
public string LotNumberAddress { get; init; }
```

#### **Property Value**

 $\underline{string} \square$ 

### PostalCode

```
Postal code (Zip code) of target address (우편 번호)
```

```
public string PostalCode { get; init; }
```

#### Property Value

# RoadNumberAddress

```
Road number address (도로명 주소)
```

```
public string RoadNumberAddress { get; init; }
```

# Property Value

# Class ServiceResponseData

Namespace: PostalCodeKR.Models

Assembly: PostalCodeKR.dll

Response data class about API service request

```
public record ServiceResponseData : IEquatable<ServiceResponseData>
```

#### Inheritance

<u>object</u> <a>description ← ServiceResponseData</a>

#### **Implements**

<u>IEquatable</u> ♂ < <u>ServiceResponseData</u> >

#### **Inherited Members**

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \$ 

# **Properties**

### CurrentPage

Current page number

```
public int CurrentPage { get; init; }
```

#### **Property Value**

int₫

### **ItemCountPerPage**

Requested item count per page

```
public int ItemCountPerPage { get; init; }
```

### **Property Value**

<u>int</u>♂

### SearchResults

```
Search result list (read-only)
```

```
public IReadOnlyList<AddressPostalCodeData> SearchResults { get; init; }
```

### **Property Value**

<u>IReadOnlyList</u> < <u>AddressPostalCodeData</u> >

### ServiceRequestSuccess

Success information of API service request process

```
public bool ServiceRequestSuccess { get; init; }
```

### **Property Value**

<u>bool</u> ♂

#### **TotalItemCount**

```
All page total item count of search result
```

```
public int TotalItemCount { get; init; }
```

### **Property Value**

int♂

# TotalPageCount

```
Total page count
```

```
public int TotalPageCount { get; init; }
```

# Property Value

<u>int</u>♂