# ECE 447 Fall 2025

Lesson 25 **Digital Receivers:** Timing, Detection, & Eye Diagrams



## SCHEDULE AND ADMIN

- Schedule updated.
- Admin
  - HW4. Needs graded
  - Lab 4. Due TONIGHT.
  - HW5. Posted on website. Due M27 (23 Oct).

### REVIEW

- What is Nyquist's First Criterion?
- True or False. For error-free communication, we need zero ISI across the pulse width,  $T_b$ .
- $f_x$  is the excess bandwidth. In excess of what value?

#### SCRAMBLING

- Section 6.4 not part of your reading assignments
- Uses shift registers to mix up the 1's and 0's
- Makes the data appear random helpful for timing extraction and security purposes
- Not the same as encryption

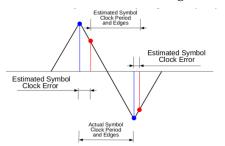
# **EOUALIZERS**

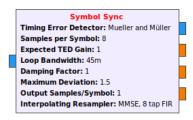
• Section 6.5.1 - also not part of your reading assignments

Equalizers

- Received signals usually attenuated and distorted by the channel
   how do we compensate for the attenuation?
- Distortion is compensated by an equalizer
- Goal is to mitigate ISI while simultaneously suppressing the channel noise - but you can't do both at the same time
- Digital signals, however, don't need to worry about fully mitigating ISI
- Equalizer types: zero-forcing, MMSE, adaptive
- Lab 5 uses an adaptive, *blind* equalizer in the flowgraph (see Section 11.10 for more on blind equalization)

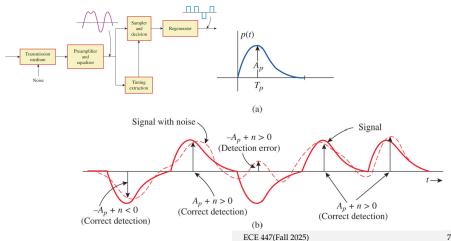
- Precise synchronization critical for symbol detection 3 approaches are:
  - 1. Derive from a primary or secondary clock (e.g., GPS or a German atomic clock broadcasting as a master timing source)
  - 2. Send as separate signal (pilot)
  - 3. Self-clocking signal (ideal)
- Lab 5 uses Symbol Sync block for timing synchronization, signal decimation, and filtering





## DETECTION

- Occurs after equalization and timing extraction
- Received signal = equalized pulse train + AWGN

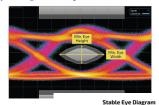


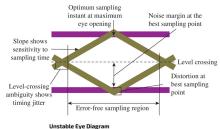
#### EYE DIAGRAMS

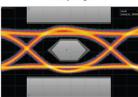
Schedule and Admin

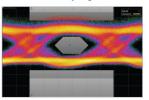
Practical engineering tool used to diagnose level of noise, tolerance to jitter/timing issues, level of jitter, noise margin, rise/fall times

Eye diagrams in practice









# DIFFERENTIAL ENCODING

• Lab 5 uses DQPSK, or Differential Quadrature Phase Shift Keying

Scrambling

- Receiver only looks at relative difference between successive pulses vs. absolute phase
- Allows for noncoherent demodulation

		Delay T <sub>b</sub>		(a)			
	Data I <sub>k</sub> Encoded baseband - signal	1 0 1	0	(b)		1 0 0	<i>y</i> →
± A cos	ωs	Delay T <sub>b</sub>		(c)	y(t)	Lowpass filter	z(-

Time k	0	1	2	3	4	5	6	7	8	9	10	
$I_k$		- 1	0	1	0	0	1	1	1	0	0	
$q_k$	0	1	1	0	0	0	1	0	1	1	1	
Line code ak	-1	1	1	-1	-1	-1	1	-1	1	1	1	
$\theta_k$	$\pi$	0	0	$\pi$	$\pi$	$\pi$	0	$\pi$	0	0	0	
$\theta_k - \theta_{k-1}$		$\pi$	0	$\pi$	0	0	$\pi$	$\pi$	$\pi$	0	0	
Detected bits		1	0	1	0	0	1	1	1	0	0	