Analysis of Algorithms

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Linear Programming NP-Completeness

Reading: chapter 8 and 9

Linear Programming

We say that a maximization linear program with n variables is in standard form if for every variable x_k we have the inequality $x_k \ge 0$ and other m linear inequalities:

max (
$$c^T x$$
)
subject to
$$A \times \leq b$$

$$x \geq 0$$

The LP can be solved in polynomial time for real variables x_k . In case of integer variables, we do not have a polynomial solver.

Discussion Problem 1

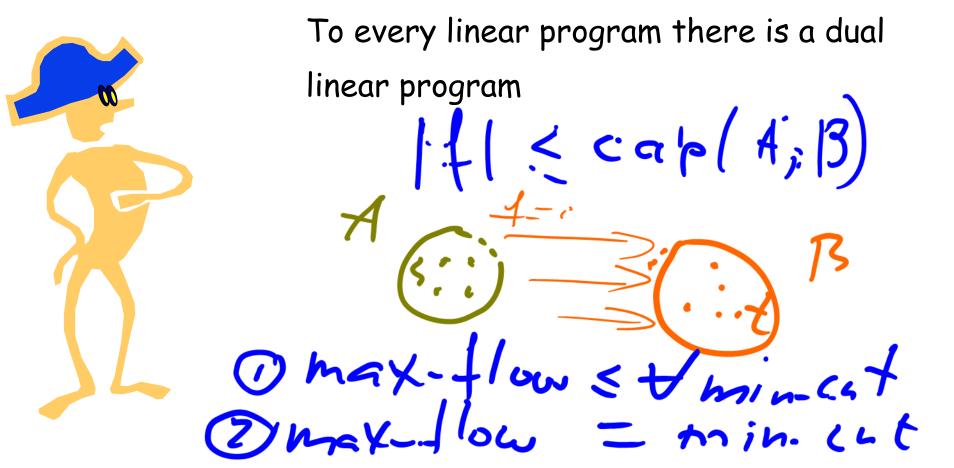
Write a 0-1 Knapsack Problem as a linear program.

Given
$$\sum_{k=1}^{m} w_k \le W$$

optimize $\sum_{k=1}^{m} v_k \rightarrow max$

Knapsack as LP
Variables: X, = { Objective functions max ZXi.V. Constraints! Ex; · Wi & W

Dual LP



Duality

<u>Definition</u>. The dual of the standard (primal) maximum problem

$$\max_{x} c^{\top x}$$

 $Ax \le b \text{ and } x \ge 0$

is defined to be the standard minimum problem

min_y
$$b^Ty$$

 $A^Ty \ge c$ and $y \ge 0$

dual

Exercise: duality

Consider the LP:

$$\max(7x_1 - x_2 + 5x_3)$$

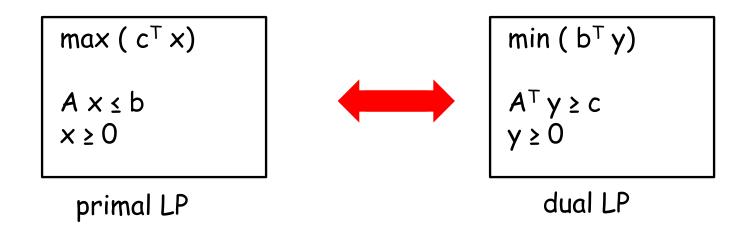
$$x_1 + x_2 + 4x_3 \le 8$$

$$3x_1 - x_2 + 2x_3 \le 3$$

$$2x_1 + 5x_2 - x_3 \le -7$$

$$x_1, x_2, x_3 \ge 0$$

Write the dual problem.



From Primal to Dual

Consider the max LP constrains

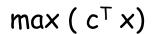
$$a_{11}x_1 + ... + a_{1n}x_n \le b_1$$

$$\vdots$$

$$a_{m1}x_1 + ... + a_{mn}x_n \le b_m$$

- 1) Multiply each equation by a new variable $y_k \ge 0$.
- 2) Add up those m equations.
- 3) Collect terms wrt to x_k .
- 4) Choose y_k in a way such that $A^T y \ge c$.

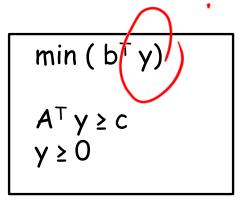
Weak Duality



 $A \times \leq b$ $\times \geq 0$

primal linear program





dual linear program

Weak Duality. The optimum of the dual is an upper bound to the optimum of the primal.

opt(primal) ≤ opt(dual)

Weak Duality

$$max (c^T x)$$
 $A \times \leq b$
 $x \geq 0$



min
$$(b^T y)$$

$$A^T y \ge c$$

$$y \ge 0$$

Theorem (The weak duality).

Let P and D be primal and dual LP correspondingly.

If x is a feasible solution for P and y is a feasible solution for D, then $c^Tx \le b^Ty$.

Proof (in matrix form).

Weak Duality: opt(primal) ≤ opt(dual)

Corollary 1. If a standard problem and its dual are both feasible, then

Doth are feasible bounded.

humber

Y is Leasible that I have the solution, then the dual of that problem is infeasible.

 $C^{T}x \leq b^{T}y \rightarrow b^{Y} > + \infty$ Unbounded $X = + \infty$ 50/u + iob

Strong Duality

$$\max (c^T x)$$

$$A \times \leq b$$

$$x \geq 0$$

$$\min (b^T y)$$

$$A^T y \geq c$$

$$y \geq 0$$

Theorem (The strong duality).

Let P and D be primal and dual LP correspondingly.

If P and D are feasible, then $c^Tx = b^Ty$.

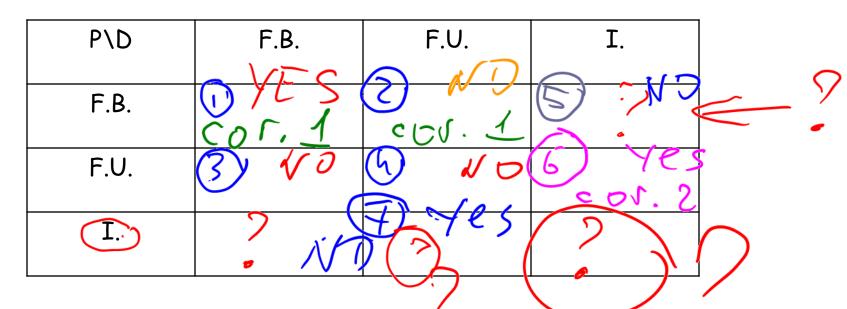
The proof of this theorem is beyond the scope of this course.

Possibilities for the Feasibility

$$max (c^Tx)$$
 $A x \le b$

$$A \times \leq C$$

$min (b^T y)$	
$A^{T} y \ge c$ y > 0	



feasible bounded - F.B. feasible unbounded - F.U. infeasible - I.

HOX always

for Hat case:.. dual: ma4/24/442) min (- Yyt2/2) $I \left(\frac{X_1 - x_2 > y}{X_1 - x_2 \leq z} \right)$ - Y1+42>2 - Y1-42>1

Finding the Dual in Equality Form

$$max (c^{T}x)$$

$$A x = b$$

$$x \ge 0$$

Very often linear programs are encountered in equality form $A \times = b$. A problem can be transformed into inequality form by replacing each equation by two inequalities.

The dual can then be found by applying the definition of the dual to this problem. Let y^+ and y^- be the dual variables associated with each of the above inequality.

Finding the Dual in Equality Form

$$max(c^Tx)$$
 $Ax = b$

$$A \times = b$$

 $\times \ge 0$

$$\max (c^T x)$$
 $A x \le b$

$$A \times \leq b$$

 $-A \times \leq -b$
 $\times > 0$



min (
$$b^{T}y^{+} - b^{T}y^{-}$$
)

min
$$(b^{T}y^{+} - b^{T}y^{-})$$

 $A^{T}y^{+} - A^{T}y^{-} \ge c$
 $y^{+} \ge 0, y^{-} \ge 0$

min (
$$b^{T} (y^{+} - y^{-}))$$

min
$$(b^{T}(y^{+} - y^{-}))$$

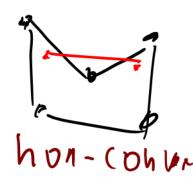
 $A^{T}(y^{+} - y^{-}) \ge c$
 $y^{+} \ge 0, y^{-} \ge 0$

Nonlinear Convex Optimization

min
$$f(x_1, x_2, ..., x_n)$$

$$h_i(x_1, x_2, ..., x_n) \le 0, i = 1, ..., m.$$

 $x_k \ge 0, k = 1, ..., n.$



Here f and/or h are nonlinear functions.

The problem is solved using Lagrange multipliers λ_k .

Lagrange Duality (KKT-1951)

Primal in x:

Dual in λ :

min f(x)subject to $h_k(x) \le 0$

max
$$g(\lambda)$$
subject to
 $\lambda_k \ge 0$

The Lagrangian:
$$L(x,\lambda) = f(x) + \sum_{k} \lambda_{k} h_{k}(x)$$

The dual:
$$g(\lambda) = \min_{x} L(x, \lambda)$$

Weak Duality:

Let P and D be the optimum of primal and dual problems respectively. Then $opt(P) \le opt(D)$.

Equality (strong duality) holds for convex functions under some conditions.



NP-Completeness

In 1935 Alan Turing described a model of computation, known today as the Turing Machine (TM).

A problem P is computable (or decidable) if it can be solved by a Turing machine that halts on every input.



Alan Turing (1936, age 22)

We say that P has an algorithm.

Turing Machines were adopted in the 1960's, years after his death.

High Level Example of a Turing Machine

The machine that takes a binary string and appends 0 to the left side of the string.

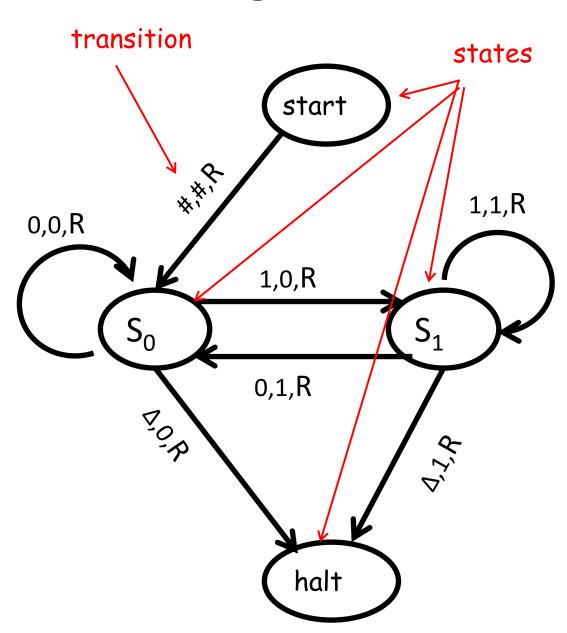
Input: #10010∆

Output: #010010∆

- leftmost char

 Δ - rightmost char

Transition on each edge read, write, move (L or R)



The Church-Turing Thesis

"Any natural / reasonable notion of computation can be simulated by a TM."

This is not a theorem.

Is it... ...an observation?

...a definition?

...a hypothesis?

...a law of nature?

...a philosophical statement?

Everyone believes it.

No counterexample yet.

Undecidable Problems

Undecidable means that there is no computer program that always gives the correct answer: it may give the wrong answer or run forever without giving any answer.

The halting problem is the problem of deciding whether a given Turing machine halts when presented with a given input.

Turing's Theorem: The Halting Problem is not decidable.

Super-Turing computation

In 1995 Prof. Hava Siegelmann proposed Artificial Recurrent Neural Networks (ARNN).

She proved mathematically that ARNNs have computational powers that extend the TM.

She claims that ARNNs can "compute" Turing non-computable functions.

As of today, the statement is not proven nor disproven.

Runtime Complexity

Let M be a Turing Machine that halts on all inputs.

Assume we compute the running time purely as a function of the length of the input string.

<u>Definition</u>: The running complexity is the function $f: N \to N$ such that f(n) is the maximum number of steps that M uses on any input of length n.

P and NP complexity classes

P = set of problems that can be <u>solved</u> in polynomial time by a deterministic TM.

NP = set of problems for which solution can be <u>verified</u> in polynomial time by a deterministic TM.

Polynomial Reduction: Y ≤_p X

To reduce a <u>decision</u> problem Y to a <u>decision</u> problem X (we write $Y \leq_p X$) we want a function f that maps Y to X such that:

- 1) f is a polynomial time computable
- 2) $\forall y \in Y (y \text{ is instance of } Y) \text{ is YES if and only if } f(y) \in X \text{ is YES.}$

If we cannot solve Y, we cannot solve X.

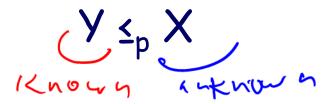
We use this to prove NP completeness: knowing that Y is hard, we prove that X is at least as hard as Y.

If we can solve X in polynomial time, we can solve Y in polynomial time.

Examples:

Bipartite Matching ≤_p Max-Flow

Circulation ≤_p Max-Flow



If we can solve X, we can solve Y.

The contrapositive of the statement "if A, then B" is "if not B, then not A."

If we cannot solve Y, we cannot solve X.

Knowing that Y is hard, we prove that X is harder.

In plain form: X is at least as hard as Y.

Two ways of using $Y \leq_p X$

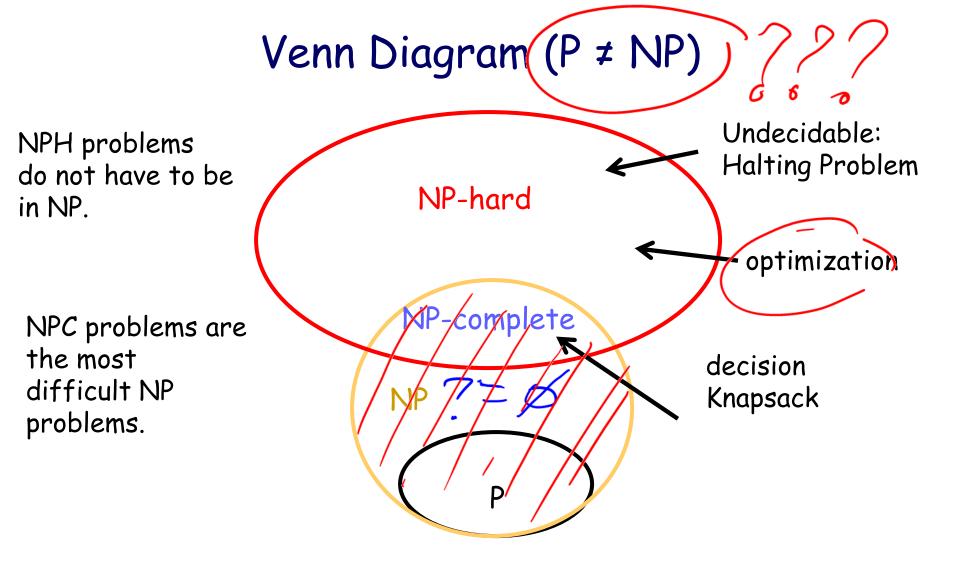
X is easy
 If we can solve X in polynomial time,
 we can solve Y in polynomial time.

2) Y is hard
Then X is at least as hard as Y

NP-Hard and NP-Complete

X is NP-Hard, if $\forall Y \in NP$ and $Y \leq_p X$.

X is NP-Complete, if X is NP-Hard and $X \in NP$.

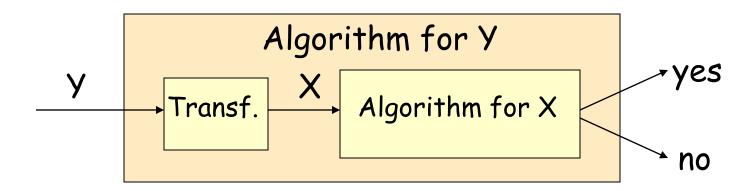


It's not known if NPC problems can be solved by a deterministic TM in polynomial time.

NP-Completeness Proof Method

To show that X is NP-Complete:

- 1) Show that X is in NP
- 2) Pick a problem Y, known to be an NP-Complete
- 3) Prove $Y \leq_p X$ (reduce Y to X)



Boolean Satisfiability Problem (SAT)

A propositional logic formula is built from variables, operators AND (conjunction, \land), OR (disjunction, \lor), NOT (negation, \neg), and parentheses:

$$(X_1 \vee \neg X_3) \wedge (X_1 \vee \neg X_2 \vee X_4 \vee X_5) \wedge ...$$
 A formula is said to be satisfiable if it can be made TRUE by

A formula is said to be satisfiable if it can be made TRUE by assigning appropriate logical values (TRUE, FALSE) to its variables.

A formula is in conjunctive normal form (CNF) if it is a conjunction of clauses.

A literal is a variable or its negation.

A clause is a disjunction of literals.

Cook-Levin Theorem (1971)

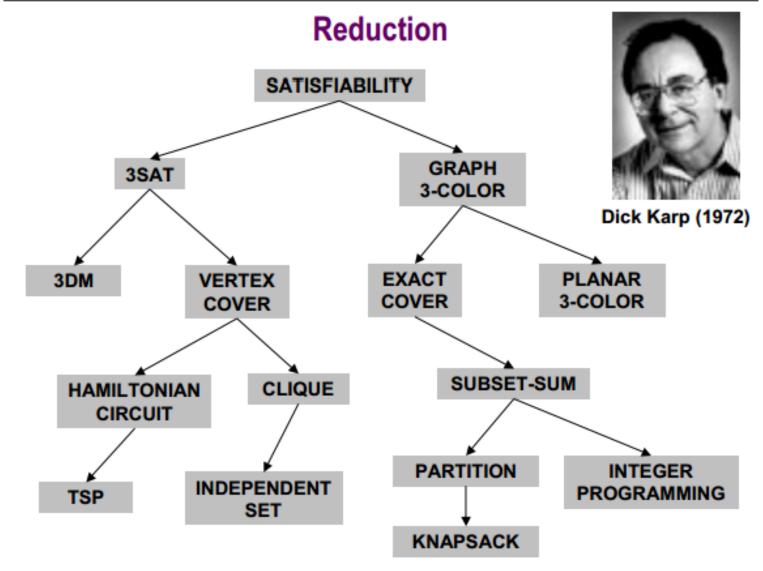
Theorem. CNF SAT is NP-complete.

The proof of this theorem is outside of the scope of this course.

Cook received a Turing Award for his work.

You are not responsible for knowing the proof.

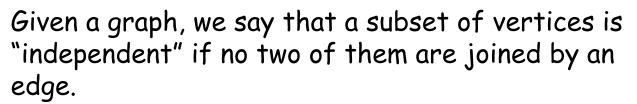
BREAK



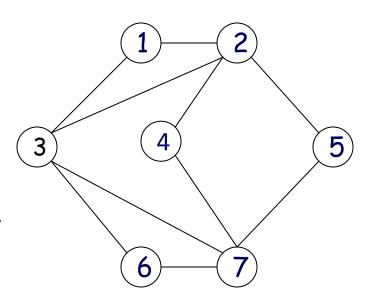
Karp introduced the now standard methodology for proving problems to be NP-Complete.

He received a Turing Award for his work (1985).





The maximum independent set problem, MaxIndSet, asks for the size of the largest independent set in a given graph.



Independent Set

Optimization Version (MaxIndSet): Given a graph, find the largest independent set.

Decision Version (IndSet):

Given a graph and a number k, does the graph contains an independent set of size k?

Optimization vs. Decision

Optimization vs. Decision Problems

If one can solve an optimization problem (in polynomial time), then one can answer the decision version (in polynomial time)

Conversely, by doing binary search on the bound b, one can transform a polynomial time answer to a decision version into a polynomial time algorithm for the corresponding optimization problem

In that sense, these are essentially equivalent. However, they belong to two different complexity classes.

Independent Set is NP Complete

Given a graph and a number k, does the graph contains an independent set of size k?

Is it in NP?

We need to show we can verify a solution in polynomial time.

Given a set of vertices, we can easily count them and then verify that any two of them are not joined by an edge.

Independent Set is NP Complete

Given a graph and a number k, does the graph contains an independent set of size k?

Is it in NP-hard?

We need to pick Y such that $Y \leq_p IndSet for \forall Y \in NP$

Reduce from 3-SAT.

3-SAT is SAT where each clause has at most 3 literals.

We construct a graph G that will have an independent set of size k iff the 3-SAT instance with k clauses is satisfiable.

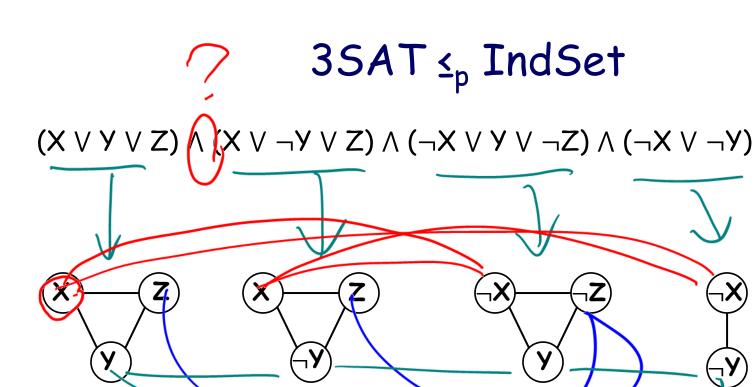
For each clause $(X \lor Y \lor Z)$ we will be using a special gadget:

$$(x \vee y \vee \overline{z}) \wedge (y \vee \overline{z}) \wedge ...$$

Next, we need to connect gadgets.

As an example, consider the following instance:

$$(X \lor Y \lor Z) \land (X \lor \neg Y \lor Z) \land (\neg X \lor Y \lor \neg Z) \land (\neg X \lor \neg Y)$$

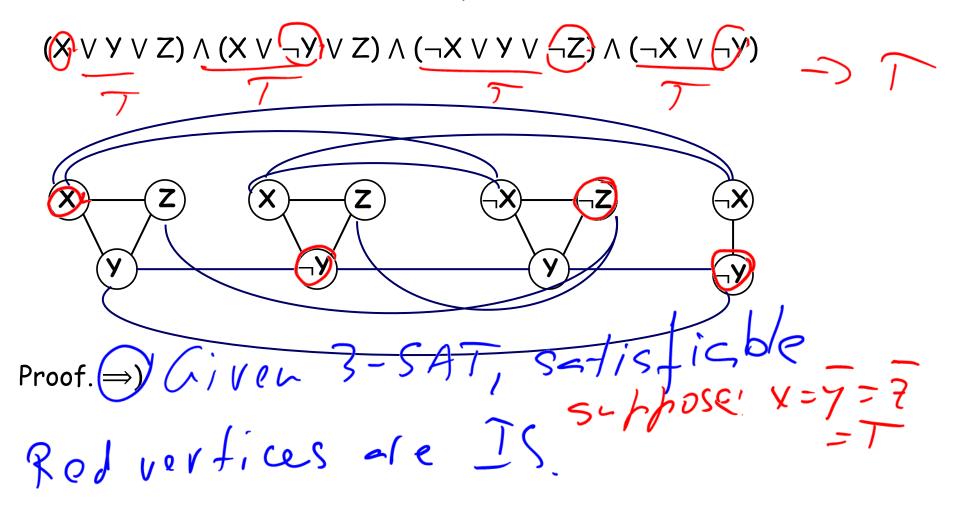


How do we connect gadgets?

Claim: 3-SAT with K clauses is satisfiable

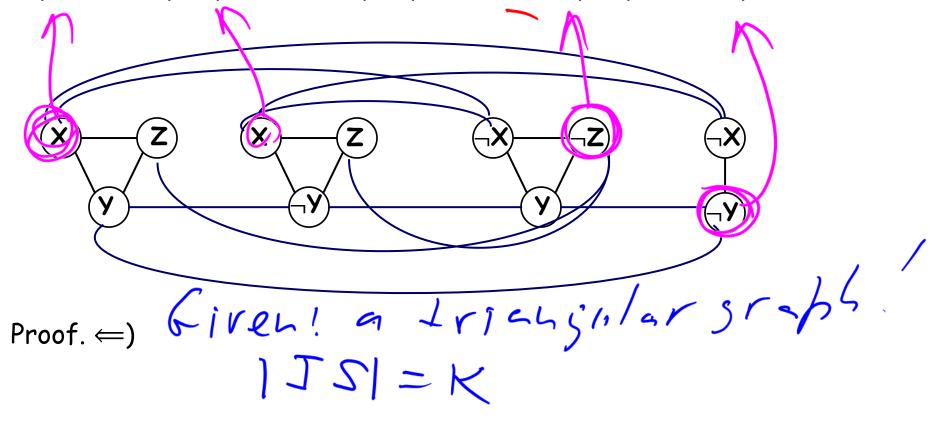
Chais ou IS of Size K.

3SAT ≤_p IndSet



3SAT ≤_p IndSet

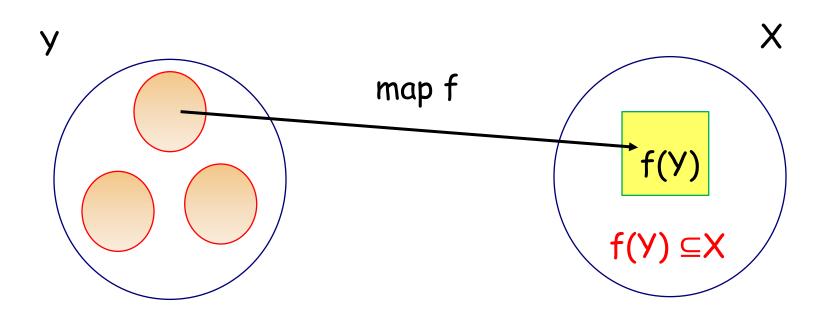
 $(X \lor Y \lor Z) \land (X \lor \neg Y \lor Z) \land (\neg X \lor Y \lor \neg Z) \land (\neg X \lor \neg Y)$



The confusing point is that the reduction $Y \leq_p X$ only "works one way", but the correctness proof needs to "work both ways".

The correctness proofs are not actually symmetric.

The proof needs to handle arbitrary instances of Y, but only needs to handle the special instances of X produced by the reduction. This asymmetry is the key to understanding reductions.



Reduction from 3SAT to IndSet consists of three parts:

- we transform an arbitrary CNF formula into a special graph G and a specific integer k, in polynomial time.
- · we transform an arbitrary <u>satisfying</u> assignment for 3SAT into an independent set in G of size k.
- we transform an arbitrary independent set (in G) of size k into a satisfying assignment for 3SAT.

The General Pattern Y ≤_p X

- Describe a polynomial-time algorithm to transform an arbitrary instance of Y into a special instance of X.
- 2. Prove that if an instance of Y is True, then an instance of X is True.
- 3. Prove that if an instance of X is True, then an instance of Y is True. (This part causes the most trouble.)