#### Analysis of Algorithms

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# Review Amortized Cost

Reading: chapters 1 & 2

# Ch1: review questions

**2. (T/F)** Any function which is  $\Omega$  (log n) is also  $\Omega$  (log(log n)).

3. (T/F) If  $f(n) = \Theta(g(n))$  then  $g(n) = \Theta(f(n))$ .

#### Ch1: exercises

**4.** Arrange the following functions

$$4^{\log n}$$
,  $\sqrt{\log n}$ ,  $n^{\log\log n}$ ,  $(\sqrt{2})^{\log n}$ ,  $2^{\sqrt{2\log n}}$ ,  $n^{1/\log n}$ ,  $(\log n)!$ 

in increasing order of growth rate with g(n) following f(n) in your list if and only if f(n) = O(g(n)).

Consider these two statements about a connected undirected graph with V vertices and E edges:

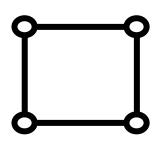
I. 
$$O(V) = O(E)$$
  
II.  $O(E) = O(V^2)$ 

Mark all the correct choices below

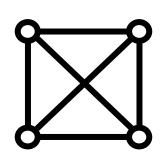
- (a) I and II are both false.
- (b) Only I is true.
- (c) Only II is true.
- (d) I and II are both true.

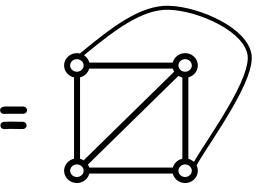
## Planar Graphs

A graph is planar if it can be drawn in the plane without crossing edges

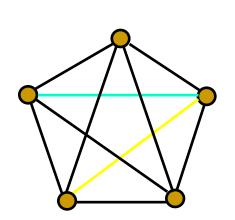


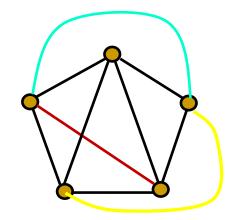






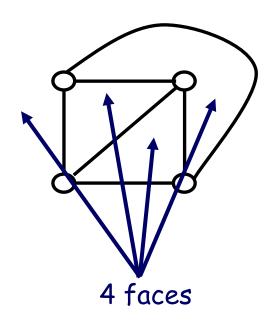
 $K_5$  is not planar





#### Euler's Formula

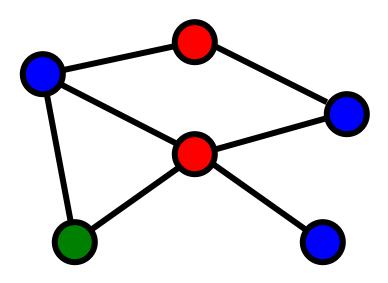
Theorem. If G is a connected planar graph with V vertices, E edges and F faces, then V - E + F = 2.



A planar graph when drawn in the plane, splits the plane into disjoint faces.

## Coloring Planar Graphs

A coloring of a graph is an assignment of a color to each vertex such that no neighboring vertices have the same color



## 4 Color Theorem (1976)

<u>Theorem:</u> Any simple planar graph can be colored with less than or equal to 4 colors.

It was proven in 1976 by K. Appel and W. Haken. They used a special-purpose computer program.

Since that time computer scientists have been working on developing a <u>formal program proof</u> of correctness. The idea is to write code that describes not only what the machine should do, but also why it should be doing it.

If a graph is NOT planar, the coloring problem is hard (NP-hard)

## Amortized Analysis

In a <u>sequence</u> of operations, the worst-case does not occur often in each operation - some operations may be cheap, some may be expensive.

Therefore, a traditional worst-case per operation analysis can give overly pessimistic bound.

When same operation takes different times, how can we accurately calculate the runtime complexity?

## The Aggregate Method

The aggregate method computes the upper bound T(n) on the total cost of n operations.

The amortized cost of an operation is given by  $\frac{T(n)}{n}$ 

In this method each operation will get the same amortized cost, even if there are several types of operations in the sequence.

# Unbounded Array

# Unbounded Array

## Binary Counter

Given a binary number n with log(n) bits, stored as an array, where each entry A[i] stores the i-th bit.

The cost of incrementing a binary number is the number of bits flipped.

## Binary Counter

Another Binary Counter. Let us assume that the cost of a flip is  $2^k$  to flip k-th bit. Flipping the lowest-order bit costs  $2^0 = 1$ , the next bit costs  $2^1 = 2$ , and so on. What is the amortized cost per increment? Use the aggregate method.

Another Yet Binary Counter. Let us assume that the cost of a flip is (k+1) to flip k-th bit. Flipping the lowest-order bit costs 0 + 1 = 1, the next bit costs 1 + 1 = 2, the next bit costs 2 + 1 = 3, and so on. What is the amortized cost per operation for a sequence of n increments, starting from zero? What is the amortized cost per increment? Use the aggregate method.

## The Accounting Method

The accounting method (or the banker's method) computes the individual cost of each operation.

We assign different charges to each operation; some operations may charge more or less than they actually cost.

The amount we charge an operation is called its amortized cost.

You have a stack data type, and you need to implement a FIFO queue. The stack has the usual POP and PUSH operations, and the cost of each operation is 1. The FIFO has two operations: ENQUEUE and DEQUEUE.

We can implement a FIFO queue using two stacks. What is the amortized cost of ENQUEUE and DEQUEUE operations?