Analysis of Algorithms

V. Adamchik Lecture 8 Spring 2023 **CSCI 570**

University of Southern California

Network Flow

Reading: chapter 7.1 - 7.4

The Network Flow Problem

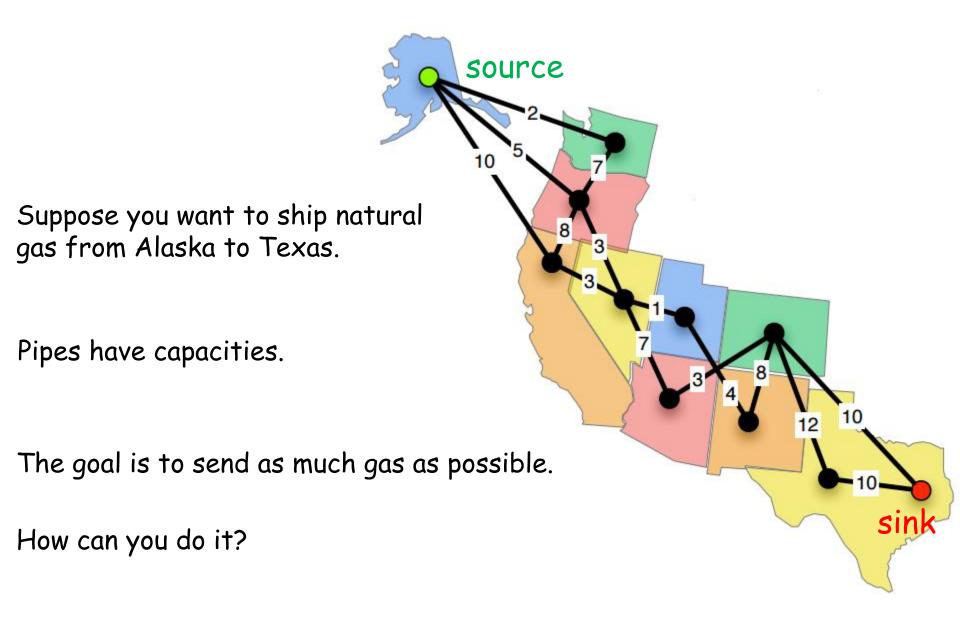
Our fourth major algorithm design technique (greedy, divide-and-conquer, and dynamic programming).

Plan:

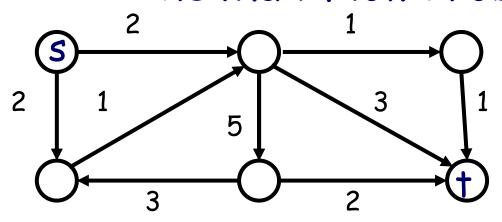
The Ford-Fulkerson algorithm

Max-Flow Min-Cut Theorem

The Flow Problem



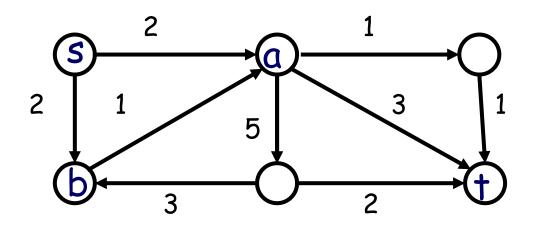
The Max-Flow Problem



we define a *flow* as a function $f: E \rightarrow \mathbb{R}^+$ that assigns nonnegative real values to the edges of G and satisfies two axioms:

- 1. Capacity constraint:
- 2. Conservation constraint:

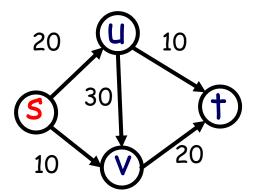
The MAX Flow Problem



The max-flow here is ___.

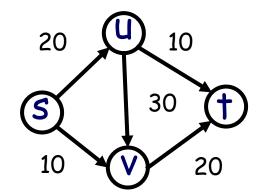
How can you see that the flow is really max?

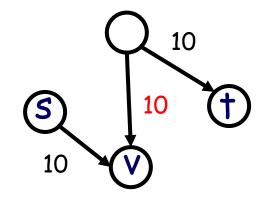
Greedy Approach: push the max



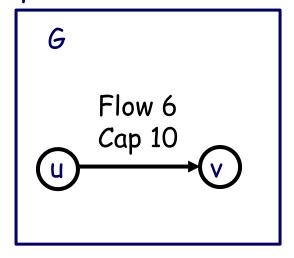
Canceling Flow

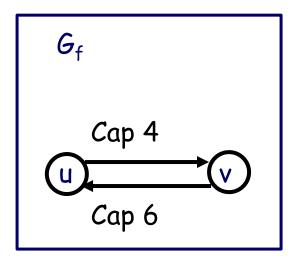
Push 20 via s-u-v-t



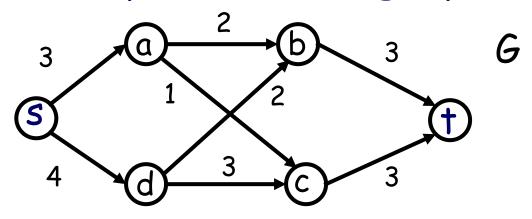


Residual Graph G_f Residual Capacity c_f





Example: residual graph



Push 2 along s-d-b-t and draw the residual graph

Augmenting Path = Path in G_f

Let P be an s-t path in the residual graph G_f . Let bottleneck(P) be the smallest capacity in G_f on any edge of P.

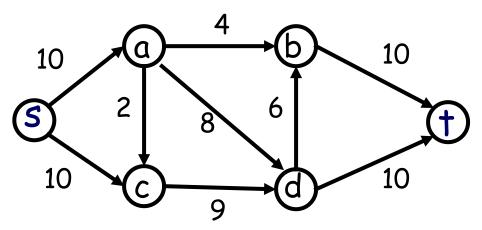
If bottleneck(P) > 0 then we can increase the flow by sending bottleneck(P) units of flow along the path P.

```
\begin{array}{l} \textit{augment}(f,P):\\ \textit{b} = \textit{bottleneck}(P)\\ \textit{for each } \textit{e} = (\textit{u},\textit{v}) \in P:\\ \textit{if e is a forward edge:}\\ \textit{decrease } \textit{c}_{f}(\textit{e}) \textit{ by b //add some flow}\\ \textit{else:}\\ \textit{increase capacity by b //erase some flow} \end{array}
```

The Ford-Fulkerson Algorithm

```
Algorithm. Given (G, s, t, c \in \mathbb{N}^+)
start with f(u, v) = 0 and G_f = G.
while exists an augmenting path in G_f
find bottleneck
augment the flow along this path
update the residual graph G_f
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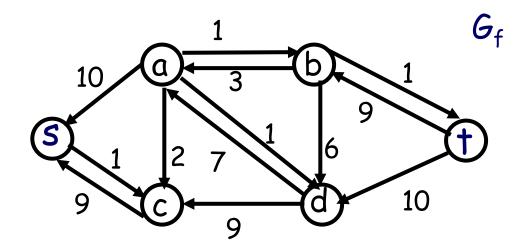
Example



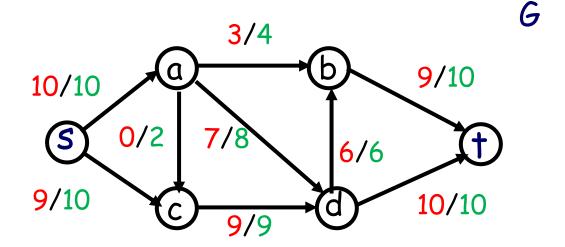
Path s-a-c-d-t

Example

Path s-c-a-b-t



In graph G edges are with flow/cap notation

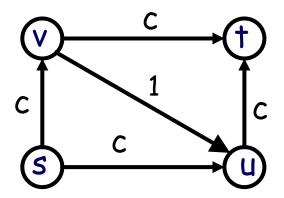


The Ford-Fulkerson Algorithm Runtime Complexity

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Algorithm. Given (G, s, t, c \in \mathbb{N}^+) start with f(u,v)=0 and G_f=G.

while exists an augmenting path in G_f find bottleneck augment the flow along this path update the residual graph
```

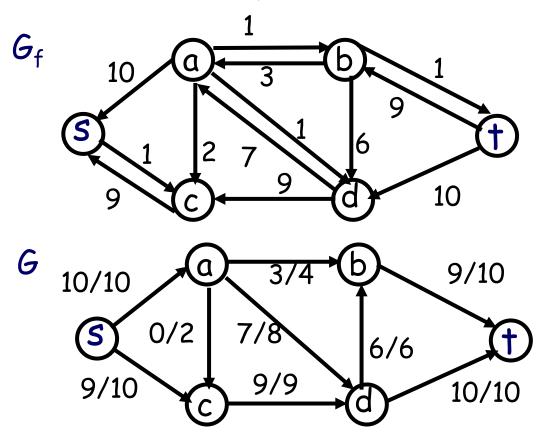
The worst-case



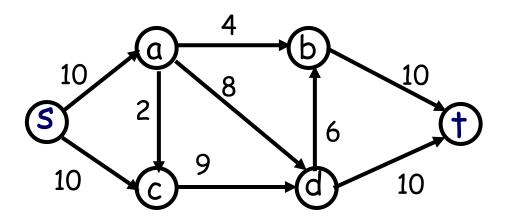
$$c=10^9$$

Proof of Correctness

How do we know the algorithm terminate How do we know the flow is maximum?

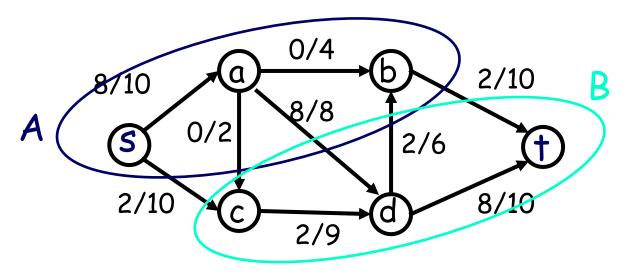


Cuts and Cut Capacity



Cuts and Flows

Consider a graph with some flow and cut



The flow-out of A is ____

The flow-in to A is ____

The flow across (A,B) is ____

What is a flow value |f| in this graph?

Lemma 1

For any flow f and any (A,B) cut

$$|f| = \sum_{v} f(s, v) = \sum_{u \in A, v \in B} f(u, v) - \sum_{u \in A, v \in B} f(v, u)$$

Proof.

Lemma 2

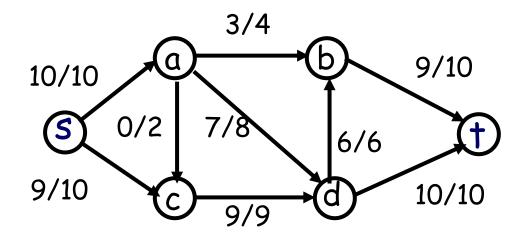
For any flow f and any (A,B) cut $|f| \le cap(A,B)$.

Proof.

Max-flow Theorem

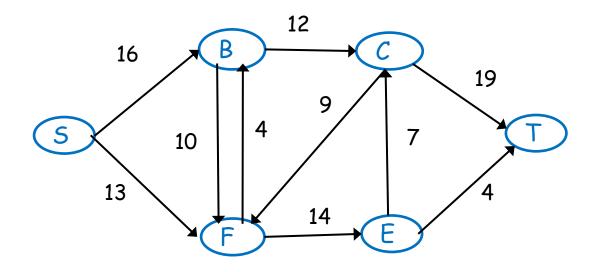
Theorem. The Ford-Fulkerson algorithm outputs the maximum flow.

$$\max_{f} |f| = \min_{(A,B)} cap(A,B)$$



Where is a min-cut?

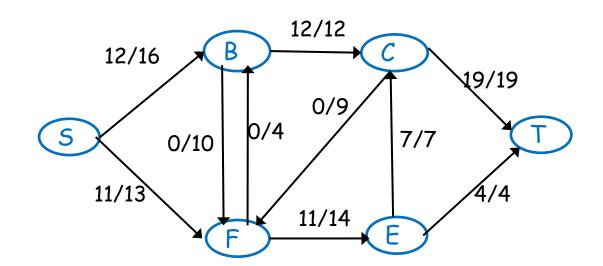
Run the Ford-Fulkerson algorithm on the following network:

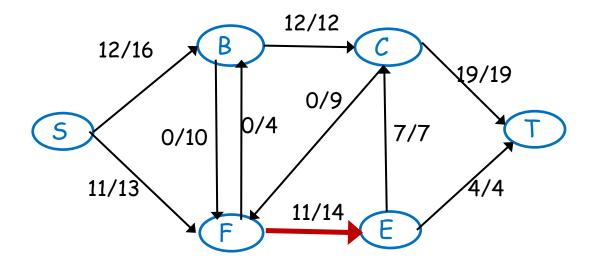


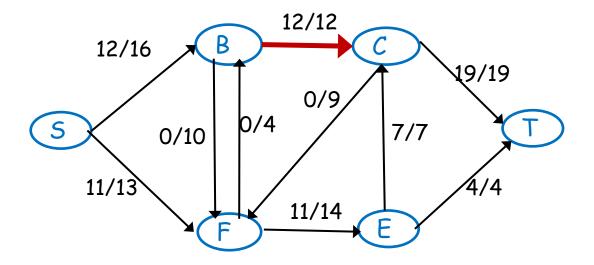
How do you find a min-cut?

Is a min-cut unique?

You have successfully computed a maximum s-t flow for a network G = (V, E) with positive integer edge capacities. Your boss now gives you another network G' that is identical to G except that the capacity of exactly one edge is decreased by one. You are also explicitly given the edge whose capacity was changed. Describe how you can compute a maximum flow for G' in linear time.







If we add the same positive number to the capacity of every directed edge, then the minimum cut (but not its value) remains unchanged. If it is true, prove it, otherwise provide a counterexample.

In a daring burglary, someone attempted to steal all the candy bars from the CS department. Luckily, he was quickly detected, and now, the course staff and students will have to keep him from escaping from campus. In order to do so, they can be deployed to monitor strategic routes. Compute the minimum number of students/staff needed and show the monitored routes.

Reduction

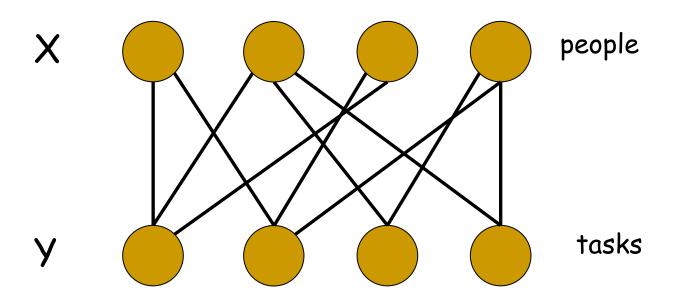
Formally, to reduce a problem Y to a problem X (we write $Y \leq_p X$) we want a function f that maps Y to X such that:

- f is a <u>polynomial</u> time computable
- \forall instance $y \in Y$ is solvable if and only if $f(y) \in X$ is solvable.

Solving by reduction to NF

- 1. Describe how to construct a flow network
- 2. Make a claim. Something like "this problem has a feasible solution if and only if the max flow is ..."
- 3. Prove the above claim in both directions

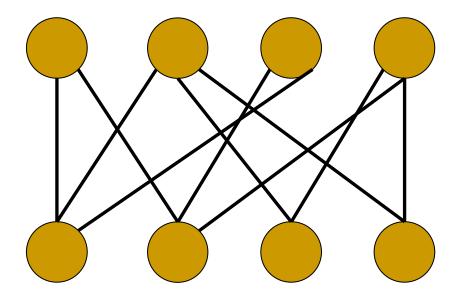
Bipartite Graph



A graph is bipartite if the vertices can be partitioned into two disjoint (also called independent) sets X and Y such that all edges go only between X and Y (no edges go from X to X or from Y to Y). Often we write G = (X, Y, E).

Bipartite Matching

<u>Definition</u>. A subset of edges is a matching if no two edges have a common vertex (mutually disjoint).



<u>Definition</u>. A maximum matching is a matching with the largest possible number of edges

Goal. Find a maximum matching in G.

Solving by Reduction

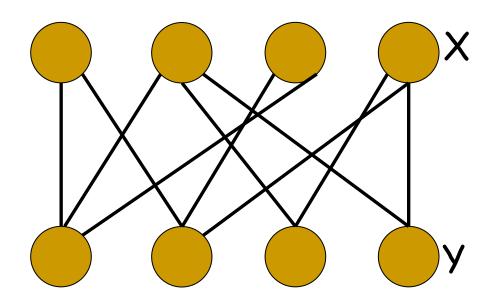
Given an instance of bipartite matching.

Create an instance of network flow.

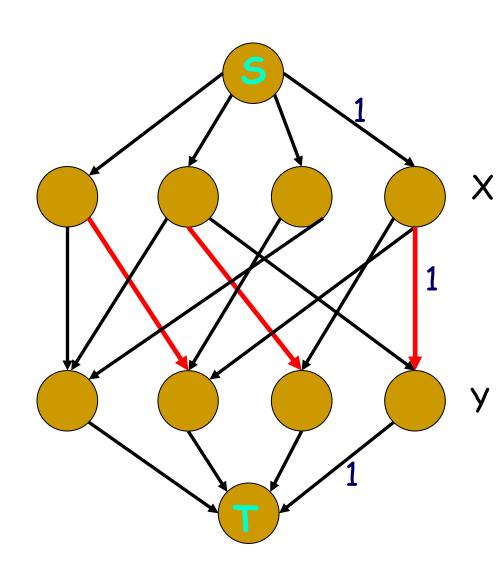
The solution to that network flow problem can easily be used to find the solution to the bipartite matching problem.

Reducing Bipartite Matching to Network Flow

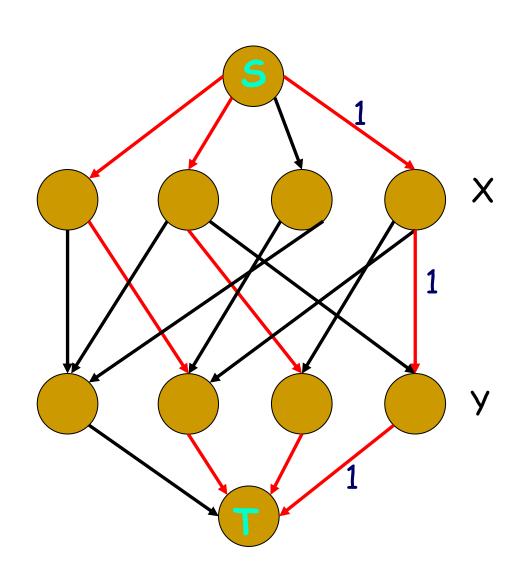
Given bipartite G = (X, Y, E). Let |X| = |Y| = V.



Max matching = Max flow



Max matching = Max flow



Runtime Complexity

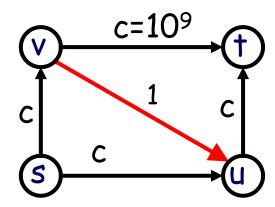
Given bipartite G = (X, Y, E)., |X| = |Y| = V.

We're asked to help the captain of the USC tennis team to arrange a series of matches against UCLA's team. Both teams have n players; the tennis rating of the i-th member of USC's team is a_i and the tennis rating for the k-th member of UCLA's team is b_k . We would like to set up a competition in which each person plays one match against a player from the opposite school. Our goal is to make as many matches as possible in which the USC player has a higher tennis rating than his or her opponent. Give an algorithm to decide which matches to arrange to achieve this objective.

Player	Rating	Team
Α	10	Trojans
В	5	Trojans
С	15	Trojans
D	20	Trojans
Е	7	Bruins
F	14	Bruins
G	16	Bruins
Н	19	Bruins

How to improve the efficiency of the Ford-Fulkerson Algorithm?

O(|f| (E+V))



Edmonds-Karp algorithm

Algorithm. Given (G, s, t, c)

- 1) Start with |f|=0, so f(e)=0
- 2) Find a shortest augmenting path in G_f
- 3) Augment flow along this path
- 4) Repeat until there is no an s-t path in G_f

<u>Theorem</u>.

The runtime complexity of the algorithm is $O(V E^2)$.

(without proof)

Runtime history

n = V, m = E, U = |f|

year	discoverer(s)	bound
1951	Dantzig [11]	$O(n^2mU)$
1956	Ford & Fulkerson [17]	O(m U)
1970	Dinitz [13] Edmonds & Karp [15]	O(n m²) shortest path
1970	Dinitz [13]	$O(n^2m)$
1972	Edmonds & Karp [15] Dinitz [14]	$O(m^2 \log U)$ capacity scaling
1973	Dinitz [14]	$O(nm \log U)$
	Gabow [19]	
1974	Karzanov [36]	$O(n^3)$ preflow-push
1977	Cherkassky [9]	$O(n^2m^{1/2})$
1980	Galil & Naamad [20]	$O(nm\log^2 n)$
1983	Sleator & Tarjan [46]	$O(nm\log n)$ splay tree
1986	Goldberg & Tarjan [26]	$ O(nm\log(n^2/m))$ preflow-push $ O(nm\log(n^2/m)) $
1987	Ahuja & Orlin [2]	$O(nm + n^2 \log U)$
1987	Ahuja et al. [3]	$O(nm\log(n\sqrt{\log U}/m))$
1989	Cheriyan & Hagerup [7]	$E(nm + n^2 \log^2 n)$
1990	Cheriyan et al. [8]	$O(n^3/\log n)$
1990	Alon [4]	$O(nm + n^{8/3}\log n)$
1992	King et al. [37]	$O(nm + n^{2+\epsilon})$
1993	Phillips & Westbrook [44]	$O(nm(\log_{m/n} n + \log^{2+\epsilon} n))$
1994	King et al. [38]	$O(nm\log_{m/(n\log n)} n)$
1997	Goldberg & Rao [24]	$\frac{O(nm \log_{m/(n \log n)} n)}{O(\min(n^{2/3}, m^{1/2}) m \log(n^2/m) \log U)}$

2013 Orlin O(m n)