

Git tutorial

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Overview

- Why git
- What is git
- How git
- Git gud

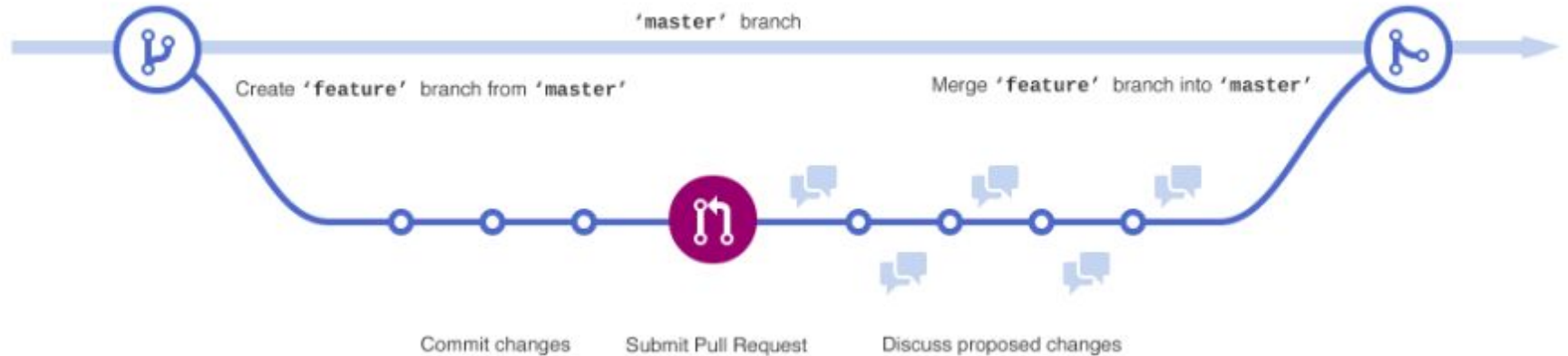
Why use Git and GitHub

- Allows to save and track changes in your code
- Useful tool for collaboration: issues, code reviews
(i.e. <https://github.com/scikit-learn/scikit-learn/issues>)
- Great for releasing your code and getting feedback for it
- Useful for teaching (i.e. <http://cs231n.github.io/>)
- Socializing (personal page and project following)
- Integration and apps (i.e. ZenHub and Slack integrations)

What is git — version control



What is git — branching



How to git — basics

Basic operations in Git are:

1. Init (init repo)
2. Add (add files)
3. Commit (commit)
4. Pull (get data from repo)
5. Push (push changes to repo)

Advanced Git operations are:

1. Branching
2. Merging
3. Rebasing

Useful link: <https://www.quora.com/What-is-git-and-why-should-I-use-it>

How to git — hands-on

- We will go through <https://try.github.io/> (15 min)
- Shameless promo <https://github.com/USC-IGC>

Git gud — some links

- Git best practices (<https://github.com/holidayextras/culture/blob/master/git-best-practices.md>)
- GitHub student pack (<https://education.github.com/pack>)
- Good interactive tutorial (<https://learngitbranching.js.org/>)
- Tutorial on branching (<http://nvie.com/posts/a-successful-git-branching-model/>,
<https://git-scm.com/book/en/v2/Git-Branching-Branches-in-a-Nutshell>)
- You may consider contributing to open source in your free time (example of guidelines <https://github.com/nipy/dipy/blob/master/CONTRIBUTING.md>)

Git tutorial — conclusion

- Version control (i.e. Git) and its infrastructure (i.e. GitHub) is a useful tool to master for a modern computational scientist
- It helps in teaching, reproducible results sharing and socializing
- Cons: open-source contributions are very time consuming and as of now, most scientific KPI doesn't take them into account (but it changes slowly)

Thank you!

