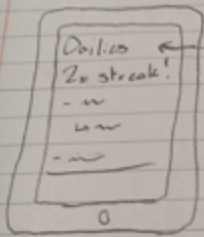


Makes app more personalized

App difficulty indicates level of "roughness" in motivation

- Easy = soft reminders

Hard = angry / "tough love" (works for some people)



allows user to add "daily events"

- app reminds them when necessary

when all are completed, added to a "streak"

- add leader boards to encourage better habits?

What the
user wants
to achieve

→ To Do's

- work

- work

- work

- work

0 8 0 0 0



User inputs
to-do's

Allows user
to import
Files to be
processed by
app to become
automatically
scheduled

→ Imports

As PDF

Syllabus:

- Class 1

- Class 2

Other:

- work

0 0 0 0 0



→ Class syllabus into auto-
matically processed "To-Do's"

— Other PDF pages into
"To-Do's" (for work, etc.)
- Apple calendar / reminder
apps can be imported