A comparison of design-based and model-based approaches for finite population spatial data.

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Abstract

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- 1. The design-based and model-based approaches to frequentist statistical inference rest on fundamentally different foundations. In the design-based approach, inference relies on random sampling. In the model-based approach, inference relies on distributional assumptions. We compare the approaches for finite population spatial data.
- 2. We provide relevant background for the design-based and model-based approaches and then study their performance using simulated and real data. In the simulated data, a variety of sample sizes, location layouts, dependence structures, and response types are considered. In the simulated and real data, the population mean is the parameter of interest and performance is measured using statistics like bias, squared error, and interval coverage.
- 3. When studying the simulated and real data, we found that regardless of
 the strength of spatial dependence in the data, the Generalized Random
 Tessellation Stratified (GRTS) algorithm, which explicitly incorporates
 spatial locations into sampling, tends to outperform the Simple Random
 Sampling (SRS) algorithm, which does not explicitly incorporate spatial

- locations into sampling. We also found that model-based approaches tend
 to outperform design-based approaches, even for skewed data where the
 model-based distributional assumptions are violated. The performance gap
 between these approaches is small GRTS samples are used but large when
 SRS samples are used. This suggests that the sampling choice (whether
 to use GRTS or SRS) is most important when performing design-based
 inference.
- 4. There are many benefits and drawbacks to the design-based and modelbased approaches for finite population spatial data that practitioners must consider when choosing between them. We provide relevant background contextualizing each approach and study their properties in a variety of scenarios, making recommendations for use based on the practitioner's goals.

43 Keywords

- Design-based inference; Finite Population Block Kriging (FPBK); Generalized
- 45 Random Tessellation Stratified (GRTS) algorithm; Local neighborhood variance
- estimator; Model-based inference; Restricted Maximum Likelihood (REML)
- estimation; Spatially balanced sampling; Spatial covariance

48 1. Introduction

- When data cannot be collected for all units in a population (i.e., population
- units), data are collected on a subset of the population units this subset is
- called a sample. There are two general approaches for using samples to make
- 52 frequentist statistical inferences about a population: design-based and model-
- based. In the design-based approach, inference relies on randomly assigning some
- population units to be in the sample (e.g., random sampling). Alternatively, in

the model-based approach, inference relies on distributional assumptions about the underlying stochastic process that generated the sample. Each paradigm has a deep historical context (Sterba, 2009) and its own set of benefits and drawbacks 57 (Hansen et al., 1983). In this manuscript, we compare the design-based and model-based approaches for finite population spatial data. 59 Spatial data are data that incorporate the locations of the population units into either the sampling or estimation process. De Gruijter and Ter Braak (1990) and Brus and DeGruijter (1993) give early comparisons of design-based and model-based approaches for spatial data, quashing the belief that design-based approaches could not be used for spatially correlated data. Since then, there 64 have been several general comparisons between design-based and model-based approaches for spatial data (Brus and De Gruijter, 1997; Brus, 2021; Ver Hoef, 2002, 2008; Wang et al., 2012). Cooper (2006) reviews the two approaches in an ecological context before introducing a "model-assisted" variance estimator that 68 combines aspects from each approach. In addition to Cooper (2006), there has been substantial research and development into estimators that use both designbased and model-based principles (see e.g., Sterba (2009) and Cicchitelli and 71 Montanari (2012), and see Chan-Golston et al. (2020) for a Bayesian approach). Certainly comparisons between design-based and model-based approaches 73 have been studied in spatial contexts. Our contribution is comparing designbased approaches that incorporate spatial locations into sampling and analysis to 75 model-based approaches. Though the broad comparisons we draw between designbased and model-based approaches generalize to finite and infinite populations, 77 we focus on finite populations. A finite population contains a finite number of population units (we assume the finite number is known); an example is lakes (treated as a whole with the lake centroid representing location) in the contiguous United States. An infinite population contains an infinite number of population

units; an example is locations within a single lake.

The rest of the manuscript is organized as follows. In Section 1.1, we introduce and provide relevant background for the design-based and model-based approaches to finite population spatial data. In Section 2, we describe how we compare performance of the approaches with a simulation study and an analysis of real data that contains mercury concentration in lakes located in the contiguous United States. In Section 3, we present results from the simulation

study and the mercury concentration analysis. And in Section 4, we end with a

discussion and provide directions for future research.

91 1.1. Background

The design-based and model-based approaches incorporate randomness in fundamentally different ways. In this section, we describe the role of randomness for each approach and the subsequent effects on statistical inferences for spatial data.

96 1.1.1. Comparing Design-Based and Model-Based Approaches

The design-based approach assumes the population is fixed. Randomness is incorporated via the selection of population units according to a sampling design.

A sampling design assigns a non-zero probability of inclusion (inclusion probability) in the sample to each population unit. These inclusion probabilities are later used to estimate population parameters. Some examples of commonly used sampling designs include simple random sampling, stratified random sampling, and cluster sampling.

When samples are chosen in a manner such that the layout of sampled units reflects the layout of the population units, we call the resulting sample "spatially balanced." By "reflecting the layout of the population units", we mean that if population units are concentrated in specific areas, the units in the sample

should be concentrated in the same areas. Because spatially balanced samples reflect the layout of the population units, they are not necessarily "spread out" in space in some equidistant manner.

One approach to selecting spatially balanced samples is the Generalized Random Tessellation Stratified (GRTS) algorithm (Stevens and Olsen, 2004), which we discuss in more detail in Section 1.1.2. When sampling designs do not incorporate spatial locations into sampling, we call the resulting samples "non-spatially balanced."

Fundamentally, the design-based approach combines the randomness of the 116 sampling design with the data collected via the sample to justify the estimation 117 and uncertainty quantification of fixed, unknown parameters of a population (e.g., 118 a population mean). Treating the data as fixed and incorporating randomness 119 through the sampling design yields estimators having very few other assumptions. Confidence intervals for these types of estimators are typically derived using 121 limiting arguments that incorporate all possible samples. Sample means, for 122 example, are asymptotically normal (Gaussian) by the Central Limit Theorem 123 (under some assumptions). If we repeatedly select samples from the population, 124 then 95% of all 95% confidence intervals constructed from a procedure with 125 appropriate coverage will contain the true fixed population mean. Särndal et al. 126 (2003) and Lohr (2009) provide thorough reviews of the design-based approach. 127 The model-based approach assumes the sample is a random realization of a 128 data-generating stochastic process. Randomness is formally incorporated through distributional assumptions on this process. Strictly speaking, randomness need 130 not be incorporated through random sampling, though Diggle et al. (2010) warn against preferential sampling. Preferential sampling occurs when the 132 process generating the data locations and the process being modeled are not 133 independent of one another. To guard against preferential sampling, model-134

based approaches often still implement some form of random sampling. When model-based approaches implement random sampling, the inclusion probabilities are ignored when analyzing the sample (in contrast to the design-based approach, which relies on these inclusion probabilities to analyze the sample).

Instead of estimating fixed, unknown population parameters, as in the design-139 based approach, often the goal of model-based inference is to predict a realized 140 variable, or value. For example, suppose the realized mean of all population units 141 is the value of interest. Instead of a fixed, unknown mean, we are predicting the 142 value of the mean, a random variable. Prediction intervals are then derived using assumptions of the data-generating stochastic process. If we repeatedly generate 144 response values from the same process and select samples, then 95% of all 95% prediction intervals constructed from a procedure with appropriate coverage 146 will contain their respective realized means. Cressie (1993) and Schabenberger and Gotway (2017) provide thorough reviews of model-based approaches for 148 spatial data. In Fig. 1, we provide a visual comparison of the design-based and model-based approaches (Ver Hoef (2002) and Brus (2021) provide similar 150 figures). 151

152 1.1.2. Spatially Balanced Design and Analysis

We previously mentioned that the design-based approach can be used to 153 select spatially balanced samples. Spatially balanced samples are useful because 154 parameter estimates from these samples tend to vary less than parameter esti-155 mates from samples that are not spatially balanced (Barabesi and Franceschi, 2011; Benedetti et al., 2017; Grafström and Lundström, 2013; Robertson et 157 al., 2013; Stevens and Olsen, 2004; Wang et al., 2013). The first spatially 158 balanced sampling algorithm to see widespread use was the Generalized Random 159 Tessellation Stratified (GRTS) algorithm (Stevens and Olsen, 2004). To quantify 160 the spatial balance of a sample, Stevens and Olsen (2004) proposed loss metrics 161

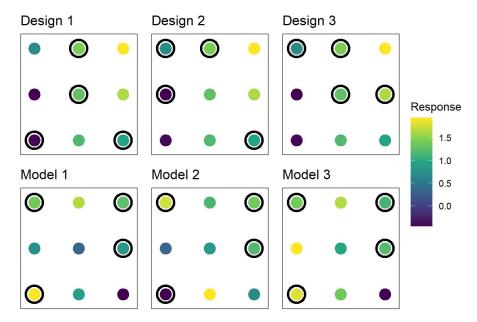


Figure 1: A visual comparison of the design-based and model-based approaches. In the top row, the design-based approach is highlighted. There is one fixed population with nine population units and three random samples of size four (points circled are those sampled). The response values at each site are fixed, but we obtain different estimates for the mean response in each random sample. In the bottom row, the model-based approach is highlighted. There are three realizations of the same data-generating stochastic process that are all sampled at the same four locations. The data-generating stochastic process has a single mean, but the mean of the nine population units is different in each of the three realizations.

based on Voronoi polygons (Dirichlet Tessellations). After the GRTS algorithm 162 was developed, several other spatially balanced sampling algorithms emerged, in-163 cluding the Local Pivotal Method (Grafström et al., 2012; Grafström and Matei, 164 2018), Spatially Correlated Poisson Sampling (Grafström, 2012), Balanced Ac-165 ceptance Sampling (Robertson et al., 2013), Within-Sample-Distance Sampling 166 (Benedetti and Piersimoni, 2017), and Halton Iterative Partitioning Sampling 167 (Robertson et al., 2018). In this manuscript, we select spatially balanced samples 168 using the Generalized Random Tessellation Stratified (GRTS) algorithm because 169 it is readily available in the spsurvey R package (Dumelle et al., 2022) and naturally accommodates finite and infinite sampling frames, unequal inclusion 171 probabilities, and replacement units (replacement units are population units 172 that can be sampled when a population unit originally selected can no longer be 173 sampled). 174 The GRTS algorithm selects samples by utilizing a particular mapping 175 between two-dimensional and one-dimensional space that preserves proximity 176 relationships. First the bounding box of the domain is split up into four distinct, 177 equally sized squares called level-one cells. Each level-one is randomly assigned 178 an level-one address of 0, 1, 2, or 3. The set of level-one cells is denoted by 179 \mathcal{A}_1 and defined as $\mathcal{A}_1 \equiv \{a_1 : a_1 = 0, 1, 2, 3\}$. Within each level-one cell, the 180 inclusion probability for each population unit is summed, and if any of these 183 sums exceed one, a second level of cells is added. Then each level-one cell is split 182 into four distinct, equally sized squares called level-two cells. Each level-two cell 183 is randomly assigned a level-two address of 0, 1, 2, or 3. The set of level-two 184 cells is denoted by A_2 and defined as $A_2 \equiv \{a_1 a_2 : a_1 = 0, 1, 2, 3; a_2 = 0, 1, 2, 3\}.$ 185 The inclusion probabilities within each level-two cell are summed, and if any of 186 these sums exceed one, a third level of cells is added. This process continues for 187

k steps, until all level-k cells have inclusion probability sums no larger than one.

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Then $A_k \equiv \{a_1...a_k : a_1 = 0, 1, 2, 3; ...; a_k = 0, 1, 2, 3\}.$ After determining A_k , it is placed into hierarchical order. Hierarchical order 190 is a numeric order that first sorts A_k by the level-one addresses from smallest 191 to largest, then sorts A_k by the level-two addresses from smallest to largest, and so 192 on. For example, A_2 in hierarchical order is the set $\{00, 01, 02, 03, 10, ..., 13, 20, ..., 23, 30, ..., 33\}$. 193 Because hierarchical ordering sorts by level-one cells, then level-two cells, and so 194 on, population units that have similar hierarchical addresses tend to be nearby 195 one another in space. Next each population unit is mapped to a one-dimensional 196 line in hierarchical order where each population unit's inclusion probability 197 equals its line-length. If a level-k cell has multiple population units in it, they 198 are randomly placed within the cell's respective line segment. A uniform random variable is then simulated in [0,1] and a systematic sample is selected on the line, 200 yielding n sample points for a sample size n. Each element in this systematic sample falls on some population unit's line segment, and thus that population 202 unit is selected in the sample. For further details regarding the GRTS algorithm, 203 see Stevens and Olsen (2004).

After selecting a sample and collecting data, unbiased estimates of population means and totals can be obtained using the Horvitz-Thompson estimator (Horvitz and Thompson, 1952). If τ is a population total, the Horvitz-Thompson estimator for τ , denoted by $\hat{\tau}_{ht}$, is is given by

$$\hat{\tau}_{ht} = \sum_{i=1}^{n} Z_i \pi_i^{-1},\tag{1}$$

where Z_i is the value of the *i*th population unit in the sample, π_i is the inclusion probability of the *i*th population unit in the sample, and n is the sample size. An estimate of the population mean is obtained by dividing $\hat{\tau}_{ht}$ by N, the number of population units.

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It is also important to quantify the uncertainty in $\hat{\tau}_{ht}$. Horvitz and Thompson

(1952) and Sen (1953) provide variance estimators for $\hat{\tau}_{ht}$, but these estimators 210 have two drawbacks. First, they rely on calculating π_{ij} , the probability that 211 population unit i and population unit j are both in the sample – this quantity 212 can be challenging if not impossible to calculate analytically for GRTS samples. 213 Second, these estimators ignore the spatial locations of the population units. To 214 address these two drawbacks simultaneously, Stevens and Olsen (2003) proposed 215 the local neighborhood variance estimator. The local neighborhood variance 216 estimator does not rely on π_{ij} and estimates the variance of $\hat{\tau}$ conditional on the 217 random properties of the GRTS sample – the idea being that this conditioning 218 should yield a more precise estimate of $\hat{\tau}$. They show that the each observation's 219 contribution to the overall variance is dominated by local variation. Thus the local neighborhood variance estimator is a weighted sum of variance estimates 221 from each observation's local neighborhood. These local neighborhoods contain observation itself and its three nearest neighbors. For more details, see Stevens 223 and Olsen (2003). 224

225 1.1.3. Finite Population Block Kriging

Finite Population Block Kriging (FPBK) is a model-based approach that expands the geostatistical Kriging framework to the finite population setting 227 Ver Hoef, 2008). Instead of developing inference based on a specific sampling 228 design, we assume the data are generated by a spatial stochastic process. We 229 summarize some of the basic principles of FPBK next – for technical details, see 230 Ver Hoef (2008). Let $\mathbf{z} \equiv \{z(s_1), z(s_2), ..., z(s_N)\}$ be an $N \times 1$ response vector 231 at locations s_1, s_2, \ldots, s_N that can be measured at the N population units. 232 Suppose we want to use a sample to predict some linear function of the response 233 variable, $f(\mathbf{z}) = \mathbf{b}'\mathbf{z}$, where \mathbf{b}' is a $1 \times N$ vector of weights (e.g., the population 234 mean is represented by a weights vector whose elements all equal 1/N). Denoting 235 quantities that are part of the sampled population units with a subscript s and 236

quantities that are part of the unsampled population units with a subscript u,
let

$$\begin{pmatrix} \mathbf{z}_s \\ \mathbf{z}_u \end{pmatrix} = \begin{pmatrix} \mathbf{X}_s \\ \mathbf{X}_u \end{pmatrix} \beta + \begin{pmatrix} \boldsymbol{\delta}_s \\ \boldsymbol{\delta}_u \end{pmatrix}, \tag{2}$$

where \mathbf{X}_s and \mathbf{X}_u are the design matrices for the sampled and unsampled population units, respectively, $\boldsymbol{\beta}$ is the parameter vector of fixed effects, and $\boldsymbol{\delta} \equiv [\boldsymbol{\delta}_s \ \boldsymbol{\delta}_u]'$, where $\boldsymbol{\delta}_s$ and $\boldsymbol{\delta}_u$ are random errors for the sampled and unsampled population units, respectively.

FPBK assumes δ in Equation 2 has mean-zero and a spatial dependence structure that can be modeled using a covariance function. This covariance function is commonly assumed to be non-negative, second-order stationary (depending only on the distance between population units), isotropic (independent of direction), and decay with distance between population units (Cressie, 1993). Henceforth, it is implied that we have made these same assumptions regarding δ , though Chiles and Delfiner (1999), pp. 80-93 discuss covariance functions that are not second-order stationary, not isotropic, or not either. A variety of flexible covariance functions can be used to model δ (Cressie, 1993); one example is the exponential covariance function (Cressie (1993) provides a thorough list of spatial covariance functions). The i,jth element of the exponential covariance matrix, $cov(\delta)$, is

$$\operatorname{cov}(\delta_i, \delta_j) = \begin{cases} \sigma_1^2 \exp(-h_{i,j}/\phi) & h_{i,j} > 0\\ \sigma_1^2 + \sigma_2^2 & h_{i,j} = 0 \end{cases}$$
(3)

where σ_1^2 is the variance parameter that quantifies the spatially dependent variability, σ_2^2 is the variance parameter the quantifies that spatially independent variability, ϕ is the range parameter measuring the distance-decay rate of the covariance, and $h_{i,j}$ is the Euclidean distance between population units i and j. In geostatistical literature, σ_1^2 is often called the partial sill and σ_2^2 is often called the nugget.

The parameters in Equation 2 can be estimated using a variety of techniques, but we focus on using restricted maximum likelihood (Harville, 1977; Patterson and Thompson, 1971; Wolfinger et al., 1994). REML is preferred over maximum likelihood (ML) because ML estimates can be badly biased for small sample sizes, due to the fact that ML makes no adjustment for the simultaneous estimation of β and δ (Patterson and Thompson, 1971). Minus twice the REML log-likelihood of the sampled sites is given by

$$\ln |\mathbf{\Sigma}| + (\mathbf{z}_s - \mathbf{X}_s \tilde{\boldsymbol{\beta}})^T \mathbf{\Sigma}_{ss}^{-1} (\mathbf{z}_s - \mathbf{X}_s \tilde{\boldsymbol{\beta}}) + \ln |\mathbf{X}_s^T \mathbf{\Sigma}_{ss}^{-1} \mathbf{X}_s| + (n - p) \ln(2\pi), \quad (4)$$

where $\tilde{\boldsymbol{\beta}} = (\boldsymbol{X}_s^T \boldsymbol{\Sigma}_{ss}^{-1} \boldsymbol{X}_s)^{-1} \boldsymbol{X}_s^T \boldsymbol{\Sigma}_{ss}^{-1} \boldsymbol{z}_s$ and $\boldsymbol{\Sigma}_{ss}$ is the covariance matrix of the sampled sites. Minimizing Equation 4 yields $\hat{\delta}_{reml}$, the REML estimates of δ . Then β_{reml} , the REML estimate of β , is given by $(X_s^T \hat{\Sigma}_{ss}^{-1} X)^{-1} X_s^T \hat{\Sigma}_{ss}^{-1} z_s$, where $\hat{\Sigma}_{ss}$ is Σ_{ss} evaluated at $\hat{\delta}_{reml}$. 252 With the model formulation in Equation 2, the Best Linear Unbiased Predictor 253 (BLUP) for $f(\mathbf{b}'\mathbf{z})$ and its prediction variance can be computed. While details of the derivation are in Ver Hoef (2008), we note here that the predictor and 255 its variance are both moment-based, meaning that they do not rely on any distributional assumptions. Distributional assumptions are used, however, when 257 constructing prediction intervals. Other approaches, such as k-nearest-neighbors (Fix and Hodges, 1989; Ver 259 Hoef and Temesgen, 2013) and random forest (Breiman, 2001), among others, could also be used to obtain predictions for a mean or total from finite population 261 spatial data. Compared to the k-nearest-neighbors and random forest approach, 262

we prefer FPBK because it is model-based and relies on theoretically-based

variance estimators leveraging the model's spatial covariance structure, whereas k-nearest-neighbors and random forests use ad-hoc variance estimators (Ver Hoef and Temesgen, 2013). Additionally, Ver Hoef and Temesgen (2013) compared FPBK, k-nearest-neighbors, and random forest in a variety of spatial data contexts, and FPBK tended to perform best.

2. Materials and Methods

270 2.1. Simulated Data

We used a simulation study to investigate performance of four sampling-271 analysis combinations. The first sampling-analysis combination was IRS-Design. In IRS-Design, samples were selected with the Independent Random Sampling 273 (IRS) algorithm. The IRS algorithm ignores the spatial locations of the population 274 units, thus the IRS samples were not spatially balanced. In IRS-Design, samples 275 were analyzed using the design-based approach via the Horvitz-Thompson mean 276 estimator and an IRS variance estimator that ignored the spatial locations of the units in the sample. The second sampling-analysis combination was 278 IRS-Model, where samples were selected with the IRS algorithm and analyzed 279 using the model-based approach while estimating the covariance parameters (δ) 280 and fixed effects (β using restricted maximum likelihood (REML). The third 281 sampling-analysis combination was GRTS-Design, where samples were selected 282 with the GRTS algorithm and analyzed using the design-based approach via 283 the Horvitz-Thompson mean estimator and the local neighborhood variance 284 estimator (which does incorporate the spatial locations of the units in the 285 sample). The fourth and final sampling-analysis combination was GRTS-Model, where samples were selected with the GRTS algorithm and analyzed using the 287 model-based approach while estimating the covariance parameters (δ) and fixed effects (β using restricted maximum likelihood (REML). These sampling-analysis 289

combinations are also provided in Table 1. Lastly we note that for both the IRS
and GRTS samples, equal inclusion probabilities were assumed for all population
units. When IRS assumes equal inclusion probabilities for all population units,
the algorithm is equivalent to simple random sampling (SRS).

	Design	Model
IRS	IRS-Design	IRS-Model
GRTS	GRTS-Design	GRTS-Model

Table 1: Sampling-analysis combinations in the simulation study. The rows give the two types of sampling designs and the columns give the two types of analyses.

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Performance for the four sampling-analysis combinations was evaluated in 295 36 different simulation scenarios. The 36 scenarios resulted from the crossing of three sample sizes, two location layouts (of the population units), two response 297 types, and three proportions of dependent random error. The three sample sizes 298 (n) were n = 50, n = 100, and n = 200. Samples were always selected from a 299 population size (N) of N = 900. The two location layouts were random and gridded. Locations in the random layout were randomly generated inside the 301 unit square ($[0,1] \times [0,1]$). Locations in the gridded layout were placed on a 302 fixed, equally spaced grid inside the unit square. The two response types were 303 normal and lognormal. For the normal response type, the response was simulated 304 using mean-zero random errors with the exponential covariance (Equation 3) for 305 varying proportions of dependent random error. The proportion of dependent 306 random error is represented by $\sigma_1^2/(\sigma_1^2+\sigma_2^2)$, where σ_1^2 and σ_2^2 are the dependent 307 random error variance (partial sill) and independent random error variance 308 (nugget) from Equation 3, respectively. The total variance, $\sigma_1^2 + \sigma_2^2$, was always 2. The range was always $\sqrt{2}/3$, chosen so that the correlation in the dependent 310 random error decayed to nearly zero at $\sqrt{2}$, the largest possible distance between 311 two population units in the domain. For the lognormal response type, the 312

response was first simulated using the same approach as for the normal response type, except that the total variance was 0.6931 instead of 2. The response was then exponentiated, yielding a lognormal random variable whose total variance was 2. The lognormal responses were used to evaluate performance of the sampling-analysis approaches for data that were skewed (i.e., not normal).

Sample Size (n)	50	100	200
Location Layout	Random	Gridded	-
Proportion of Dependent Error	0	0.5	0.9
Response Type	Normal	Lognormal	-

Table 2: Simulation scenario options. All combinations of sample size, location layout, response type, and proportion of dependent random error composed the 36 simulation scenarios. In each simulation scenario, the total variance was 2.

In each of the 36 simulation scenarios, there were 2000 independent simulation 318 trials. In each trial, IRS and GRTS samples were selected and then design-based 319 and model-based analyses were used to estimate (design-based) or predict (model-320 based) the mean and construct 95% confidence (design-based) or 95% prediction 32: model-based) intervals. Then we recorded the bias, squared error, standard error, 322 and interval coverage for all sampling-analysis combinations. After all 2000 trials, we summarized the long-run performance of the combinations by calculating 324 mean bias, rMS(P)E (root-mean-squared error for the design-based approaches 325 and root-mean-squared-prediction error for the model-based approaches), MStdE 326 (mean standard error), and the proportion of times the true mean is contained 327 in its 95% confidence (design-based) or 95% prediction (model-based) interval. 328 The 95% intervals were constructed using the normal distribution. Justification 329 for this comes from the asymptotic normality of means via the Central Limit 330 Theorem (under some assumptions). Quantifying mean bias and rMS(P)E is 331 important because they help us understand how far (under different loss metrics) the estimates (design-based) or predictions (model-based) tend to be from the 333 true mean. Quantifying MStdE is important because it helps us understand how

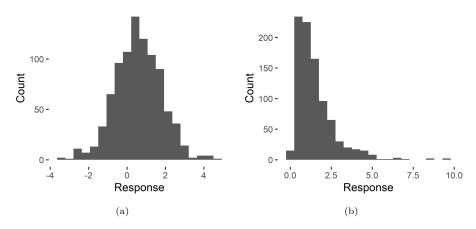


Figure 2: Histograms of an example population realization for the normal (a) and skewed (b) scenarios for the simulated data.

precise intervals tend to be. Quantifying interval coverage is important because it helps us understand how often our 95% intervals actually contain the true mean.

The IRS algorithm, IRS variance estimator, GRTS algorithm, and local neighborhood variance estimator are available in the spsurvey **R** package (Dumelle et al., 2022). FPBK is available in the sptotal **R** package (Higham et al., 2021).

2.2. National Lakes Assessment Data

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The United States Environmental Protection Agency (USEPA), states, and 342 tribes periodically conduct National Aquatic Research Surveys (NARS) to assess 343 the water quality of various bodies of water in the contiguous United States. 344 One component of NARS is the National Lakes Assessment (NLA), which measures various aspects of lake health and water quality (USEPA, 2012). We 346 will analyze mercury concentration data collected at 986 lakes from the 2012 NLA. Although we can calculate the true mean mercury concentration values for 348 these 986 lakes, here we will explore whether or not we can obtain an adequately precise estimate (design-based) or prediction (model-based) for the realized mean 350 mercury concentration if we sample only 100 of the 986 lakes. For each of the four 351

familiar sampling-analysis combinations (IRS-Design, IRS-Model, GRTS-Design, and GRTS-Model), we estimate (design-based) or predict (model-based) the mean mercury concentration and construct 95% intervals from this sample of 100 lakes and compare to the true mean mercury concentration from all 986 lakes.

3. Results

3.1. Simulated Data

The mean bias was nearly zero for all four sampling-analysis combinations in all 36 scenarios, so we omit a more detailed summary of those results here. Tables for mean bias in all 36 simulation scenarios are provided in the supporting information.

Fig. 3 shows the relative rMS(P)E of the four sampling analysis combinations using the random location layout with "IRS-Design" as the baseline. The relative rMS(P)E is defined as

$\frac{\text{rMS(P)E of sampling-analysis combination}}{\text{rMS(P)E of IRS-Design}},$

When there is no spatial covariance (Fig. 3, "Prop DE: 0" row), the four sampling-analysis combinations have approximately equal rMS(P)E and using 363 the GRTS algorithm or a model-based analysis does not result in much, if any, loss in efficiency compared to IRS-Design. When there is spatial covariance 365 (Fig. 3, "Prop DE: 0.5" and "Prop DE: 0.9" rows), GRTS-Model tends to have the lowest rMS(P)E, followed by GRTS-Design, IRS-Model, and finally 367 IRS-Design, though the difference in relative rMS(P)E among GRTS-Model, GRTS-Design, and IRS-Model is relatively small. As the strength of spatial 369 covariance increases, the gap in rMS(P)E between IRS-Design and the other 370 sampling-analysis combinations widens. Finally we note that when there is spatial 371 covariance, IRS-Model has a much lower rMS(P)E than IRS-Design, suggesting

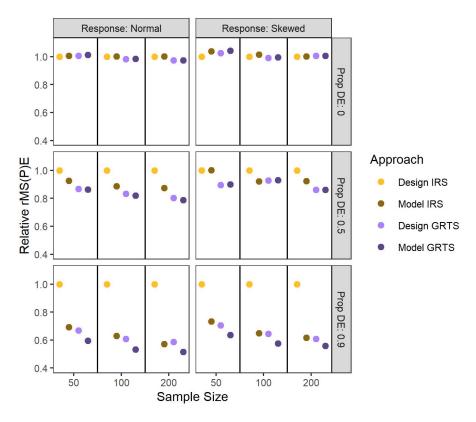


Figure 3: Relative rMS(P)E in the simulation study for the four sampling-analysis combinations. The rows indicate the proportion of dependent error and the columns indicate the response type.

that the poor design properties of IRS are largely mitigated by the model-based analysis. These rMS(P)E conclusions are similar to those observed in the grid location layout, so we omit a grid location layout figure here. Tables for rMS(P)E in all 36 simulation scenarios are provided in the supporting information.

Fig. ?? shows the relative MStdE of the four sampling-analysis combinations using the random location layout with "IRS-Design" as the baseline. The relative MStdE is defined as

 $\frac{ \text{MStdE of sampling-analysis combination}}{ \text{MStdE of IRS-Design}}$

Many general takeaways regarding MStdE are similar to general takeaways 377 regarding rMS(P)E: there seems to be no benefit to using IRS, even when there 378 is no spatial covariance; as the strength of spatial covariance increases, the gap in 379 MStdE between IRS-Design and the other sampling-analysis combinations widens; and IRS-Model outperforms IRS-Design by a noticeable margin. These fact 381 that the rMS(P)E and MStdE findings are similar is not particularly surprising 382 because the mean bias for all sampling-analysis combinations was nearly zero, 383 thus rMS(P)E is driven by the standard error of the estimators (design-based) 384 or predictors (model-based). We do note that between GRTS-Design and GRTS-Model, GRTS-Design had lower MStdE when there was no spatial covariance or 386 a medium amount of spatial covariance (Fig. ??, "Prop DE: 0" and "Prop DE: 0.5" rows), and GRTS-Model had lower MStdE when there was a high amount of 388 spatial covariance (Fig. ??, "Prop DE: 0.9" row). These MStdE conclusions are similar to those observed in the grid location layout, so we omit a grid location 390 layout figure here. Tables for MStdE in all 36 simulation scenarios are provided 39: in the supporting information. 392

Fig. 4 shows the 95% interval coverage for each of the four sampling-analysis 393 combinations in the random location layout. Within each scenario, the sampling-394 analysis combinations tend to have fairly similar interval coverage, though when 395 n = 50 or n = 100, GRTS-Design coverage is usually a few percentage points lower than the other combinations. Coverage in the normal response scenarios 397 was usually near 95%, while coverage in the lognormal response scenarios usually varied from 90% to 95% but increased with the sample size. At a sample size 399 of 200, all four sampling-analysis combinations had approximately 95% interval coverage in both response scenarios for all dependent error proportions. These 401 interval coverage conclusions are similar to those observed in the grid location 402 layout, so we omit a grid location layout figure here. Tables for interval coverage 403

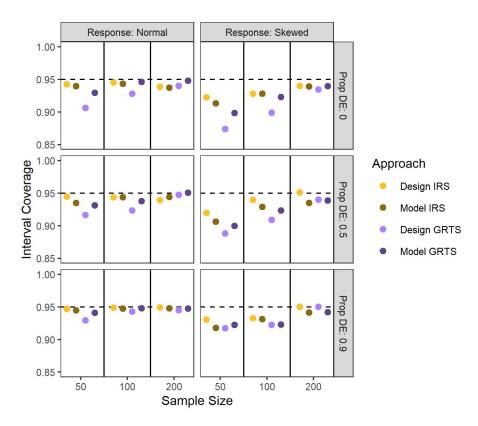


Figure 4: Interval coverage in the simulation study for the four sampling-analysis combinations. The rows indicate the proportion of dependent error and the columns indicate the response type. The solid, black line represents 95% coverage.

in all 36 simulation scenarios are provided in the supporting information.

3.2. National Lakes Assessment DAta

Fig. 5 shows a map and histogram of mercury concentration in all 986 NLA lakes. The map shows mercury concentration exhibits some spatial patterning, with high mercury concentrations in the northeast and north central United States. The histogram shows that mercury concentration is right-skewed, with most lakes having a low value of mercury concentration but a few having a much higher concentration. Fig. 5 also shows mercury concentration's empirical semivariogram. The empirical semivariogram can be used as a tool to visualize

spatial dependence. It quantifies the mean of the halved squared differences

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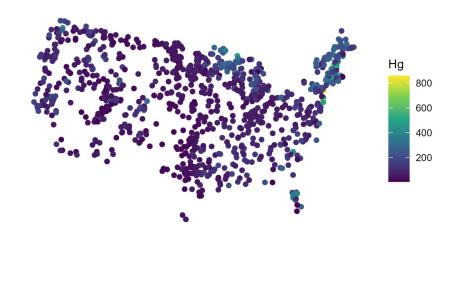
interval.

433

(semivariance) among all pairs of mercury concentrations at different distances 414 apart. When a process has spatial covariance (exhibits spatial dependence), 415 the mean semivariance tends to be smaller at small distances and larger at 416 large distances. The empirical semivariogram in Fig. 5 suggests that mercury 417 concentration exhibits spatial dependence. Lastly we note that the true mean 418 mercury concentration in the 986 NLA lakes is 103.2 ng / g. 419 We selected a single IRS sample and a single GRTS sample and estimated 420 (design-based) or predicted (model-based) the mean mercury concentration and 421 constructed 95% confidence (design-based) and 95% (model-based) prediction 422 intervals. For the model-based analyses, the exponential covariance was used. Table 3 shows the results from these analyses. Though we should not generalize 424 these results to other samples from this population, we do mention a few findings. First, IRS-Design has the largest standard error. Second, compared to IRS-426 Design and IRS-Model, GRTS-Design and GRTS-Model are much closer to the 427 true mean mercury concentration (have bias closer to zero) and have much 428 lower standard errors (more precise intervals). Third, GRTS-Model has the least 429 amount of bias and the lowest standard error (most precise interval). Finally, 430 we note that for all sampling-analysis combinations, the true mean mercury 431 concentration (103.2 ng / g) is within the bounds of the combination's 95%432

Approach	True Mean	Est/Pred	SE	95% LB	95% UB
IRS-Design	103.2	112.7	8.8	95.4	129.9
IRS-Model	103.2	110.5	7.9	95.0	125.9
GRTS-Design	103.2	101.8	6.1	89.8	113.7
GRTS-Model	103.2	102.3	5.9	90.8	113.9

Table 3: For each sampling-analysis combination (Approach), the true mean mercury concentration (True Mean), estimates/predictions (Est/Pred), standard errors (SE), lower 95% interval bounds (95% LB), and upper 95% interval bounds (95% UB) for mean mercury concentration computed using a sample of 100 lakes in the NLA data.



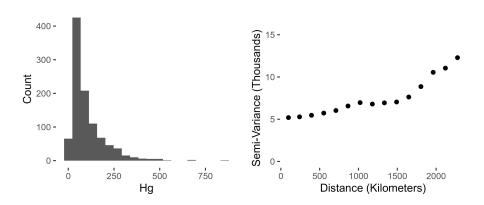
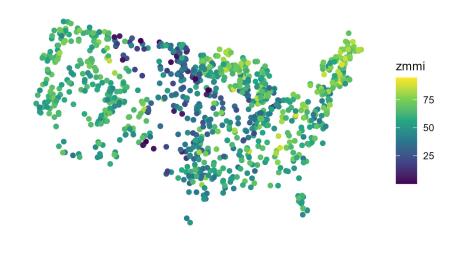


Figure 5: Mercury concentration (Hg) visualizations for all 986 lakes in the NLA data. A spatial layout is in the top row, a histogram is in the bottom row and left column, and an empirical semivariogram is in the bottom row and right column.

34 3.3. New Application

35 4. Discussion

The design-based and model-based approaches to statistical inference are 436 fundamentally different paradigms. The design-based approach relies on random 437 sampling to estimate population parameters. The model-based approach relies 438 on distributional assumptions to predict realized values of a stochastic process. 439 Though the model-based approach does not rely on random sampling, it can still 440 be beneficial as a way to guard against preferential sampling. While the design-441 based and model-based approaches have often been compared in the literature 442 from theoretical and analytical perspectives, our contribution lies in studying them in a spatial context while implementing spatially balanced sampling and the 444 design-based, local neighborhood variance estimator. Aside from the theoretical differences described, a few analytical findings from the simulation study are 446 particularly notable. First, independent of the analysis approach, we found no reason to prefer IRS over GRTS when sampling spatial data – GRTS-Design and 448 GRTS-Model generally had similar rMS(P)E as their IRS counterparts when there was no spatial covariance and lower rMS(P)E than their IRS counterparts 450 when there was spatial covariance. Second, the sampling decision (IRS vs GRTS) 451 is most important when using a design-based analysis. Though GRTS-Model 452 still had lower rMS(P)E than IRS-Model, the model-based analysis mitigated 453 most of the rMS(P)E inefficiencies that result from the IRS samples lacking spatial balance. Third, as the strength of spatial covariance increases, the gap 455 in rMS(P)E and MStdE between IRS-Design and the other sampling-analysis combinations also increases, likely because IRS-Design is the only combination 457 that ignores spatial locations in sampling and analysis. Fourth and finally, when 458 the response was normal, interval coverage for all sampling-analysis combinations 459 was usually close to 95% for all sample sizes; when the response was lognormal, 460



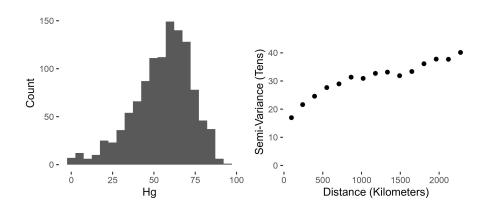


Figure 6: zmmi visualizations for all 986 lakes in the NLA data. A spatial layout is in the top row, a histogram is in the bottom row and left column, and an empirical semivariogram is in the bottom row and right column.

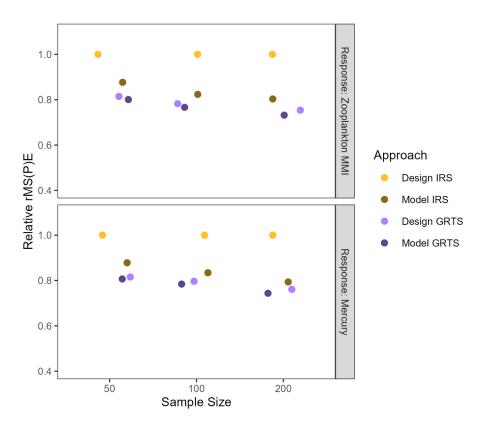


Figure 7: Relative rMS(P)E in the data study for the four sampling-analysis combinations. The rows indicate the proportion of dependent error and the columns indicate the response type.

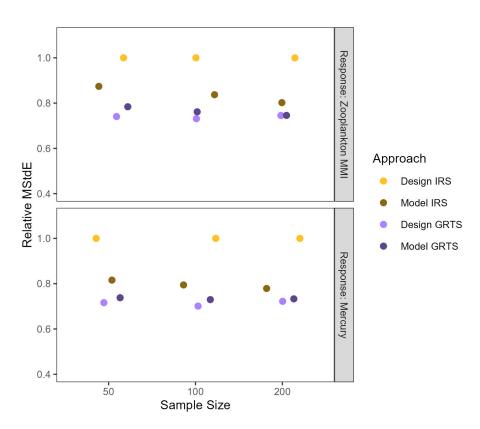


Figure 8: Relative MStdE in the data study for the four sampling-analysis combinations. The rows indicate the proportion of dependent error and the columns indicate the response type.

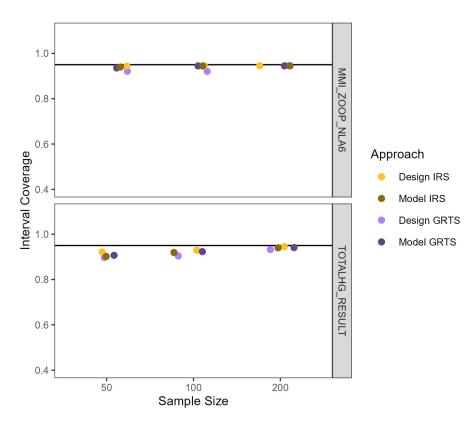


Figure 9: Interval coverage in the data study for the four sampling-analysis combinations. The rows indicate the proportion of dependent error and the columns indicate the response type. The solid, black line represents 95% coverage.

interval coverage for all sampling-analysis combinations was usually between 90% and 95% and closest to 95% when n=200.

There are several benefits and drawbacks of the design-based and model-463 based approaches for finite population spatial data. Some we have discussed, 464 but others we have not, and they are worthy of consideration in future research. 465 Design-based approaches are often computationally efficient, while model-based 466 approaches can be computationally burdensome, especially for likelihood-based 467 estimation methods like REML that rely on inverting a covariance matrix. The 468 design-based approach easily handles binary data through a straightforward application of the Horvitz-Thompson estimator. In contrast, analyzing binary 470 data using a model-based approach generally requires a logistic mixed regression model, which can be challenging to estimate and interpret (Bolker et al., 2009). 472 The model-based approach, however, can more naturally quantify the relationship between covariates (predictor variables) and the response variable. The model-474 based approach also yields estimated spatial covariance parameters, which help 475 better understand the dependence structure in the stochastic process of study. 476 Model selection is also possible using model-based approaches and criteria such 477 as cross validation, likelihood ratio tests, or AIC (Akaike, 1974). Model-based 478 approaches are capable of more efficient small-area estimation than design-based 479 approaches by leveraging distributional assumptions in areas with few observed 480 units. Model-based approaches can also compute unit-by-unit predictions at 481 unobserved locations and use them to construct informative visualizations like 482 smoothed maps. In short, when deciding whether the design-based or model-483 based approach is more appropriate to implement, the benefits and drawbacks of 484 each approach should be considered alongside the particular goals of the study. 485

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497 Conflict of Interest Statement

There are no conflicts of interest for any of the authors.

499 Author Contribution Statement

All authors conceived the ideas; All authors designed the methodology; MD and MH performed the simulations and analyzed the data; MD and MH led the writing of the manuscript; All authors contributed critically to the drafts and gave final approval for publication.

504 Data and Code Availability

- This manuscript has a supplementary **R** package that contains all of the
 data and code used in its creation. The supplementary **R** package is hosted on
 GitHub. Instructions for download at available at
- https://github.com/michaeldumelle/DvMsp.
- If the manuscript is accepted, this repository will be archived in Zenodo.

510 Supporting Information

In the supporting information, we provide tables of summary statistics for all 36 simulation scenarios.

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