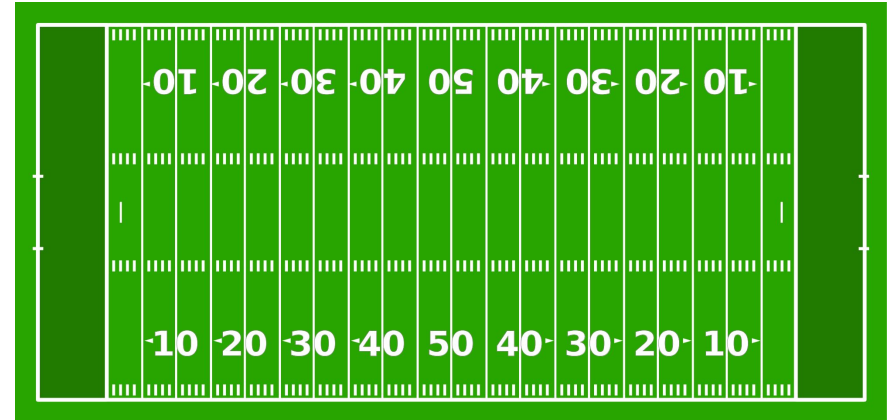


Predicting Football Plays

Ghizlaine Bennani, Tate Campbell and Matt Leach

Introduction

- Motivation
- Revolves around moving the ball
- 4 downs \Leftrightarrow 10 yards
- Two ways to move



Two Types of Plays

Rush



David Johnson 47 yard TD run v. Seattle
Week 9, 2015 Season

Pass



Aaron Rodgers hail mary TD v. Arizona
NFC Divisional Round, 2015 Season

Data

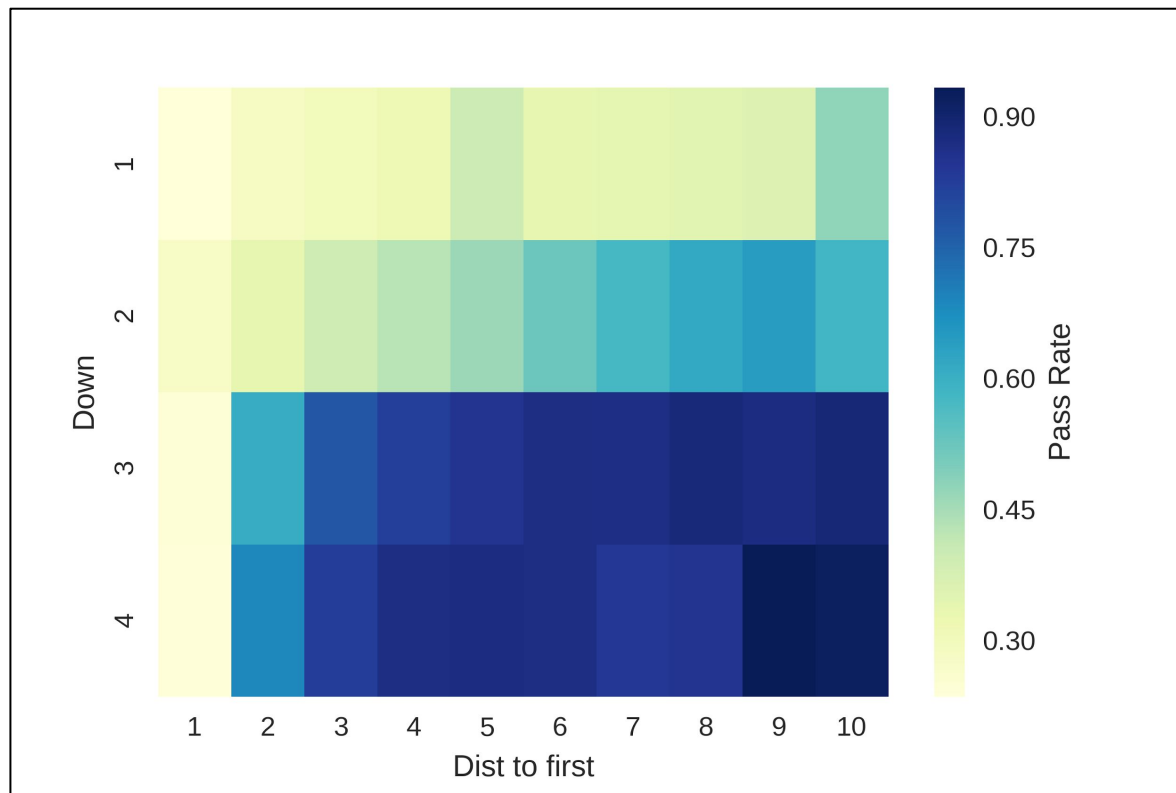
- Obtained play-by-play data from 11 NFL seasons from [advancedfootballanalytics.com](https://www.advancedfootballanalytics.com)
- Categorized these into “pass” and “run” plays
- Over 350,000 plays of which 56% were passes

(14:20) (Shotgun) K.Collins **pass** intended for T. Barber INTERCEPTED by T.Parrish (M.Rumph) at NYG 29. T.Parrish to NYG 23 for 6 yards (T.Barber).

M.Bryant **kicks** 58 yards from NYG 30 to SF 12. J.Williams to SF 32 for 20 yards (M.Rivers Q.Monk).

(14:09) J.Garcia **right end ran ob** at NYG 7 for 16 yards (B.Short).

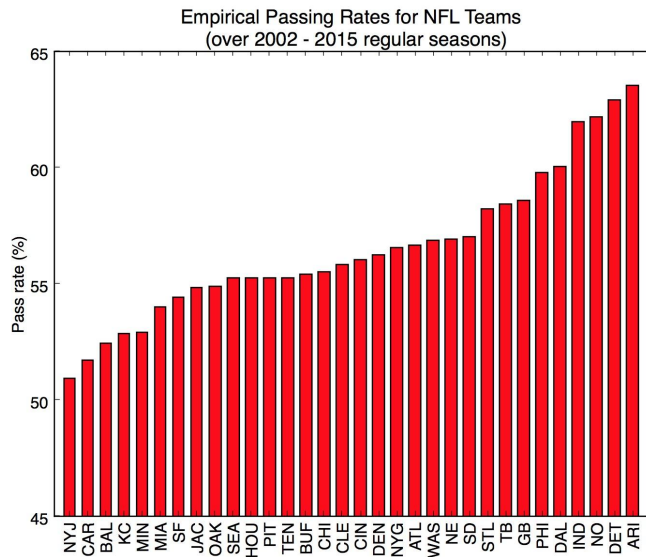
Exploring the Data



Features

Some of the features we used in the models are:

- Down
- Quarter
- Time left in game (secs)
- Offense and Defense teams
- Score difference (offense score - defense score)



Initial Modeling Results

Model	Logistic Regression	KNN	SVM
Training Accuracy (%)	64.8	61.6	48.0
Test Accuracy (%)	65.0	60.2	43.1

Tree Based Modeling Results

Model	Decision Tree	Random Forest	Gradient boosted Trees
Training Accuracy (%)	91.8	69.2	68.7
Test Accuracy (%)	61.7	69.1	68.7

Web Application Demo

<http://52.35.109.135:5000/toolbox>

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