

Principles of Programming Languages

CS 314

Recitation 10



RUTGERS

Fixed-point Combinator

Project 2

Review of Scheme

map, assoc, let, let*, letrec

FIRST & FOLLOW algorithms

Advice/Techniques

Fixed-point Combinator

Project 2

Review of Scheme

map, assoc, let, let*, letrec

FIRST & FOLLOW sets algorithms

Advice/Techniques

Is there a way to “compute” the fixed point of any function F ?

$$x = F(x)$$

YES. $x = YF$, and Y is called the fixed-point combinator.

$$Y \equiv \lambda f.((\lambda x.f(x\ x)) (\lambda x.f(x\ x)))$$

$$YF = ((\lambda f.((\lambda x.f(x\ x)) (\lambda x.f(x\ x)))) F)$$

$$YF = (\lambda x.F(x\ x)) (\lambda x.F(x\ x))$$

$$YF = F((\lambda x.F(x\ x)) (\lambda x.F(x\ x)))$$

$$YF = F(YF)$$

Suppose I wanted to find out what happens to F when I unroll the recursion

$$F \equiv \lambda f. (\lambda mn. \text{if } (= n 1) \text{ then } m \text{ else } (f (* m n) (- n 1)))$$

$$((YF) 1 3) = ?$$

$$= (((\lambda f. ((\lambda x. f(x x)) (\lambda x. f(x x)))) F) 1 3)$$

$$= ((F (YF)) 1 3) \quad \text{unroll the recursion}$$

$$= ((\lambda mn. \text{if } (= n 1) \text{ then } m \text{ else } (YF (* m n) (- n 1))) 1 3) \quad \text{substitute YF for f}$$

$$= \text{if } (= 3 1) \text{ then } 1 \text{ else } (YF (* 1 3) (- 3 1))$$

$$= (YF 3 2) = ((F (YF)) 3 2)$$

$$= ((\lambda mn. \text{if } (= n 1) \text{ then } m \text{ else } (YF (* m n) (- n 1))) 3 2)$$

$$= \text{if } (= 2 1) \text{ then } 3 \text{ else } (YF (* 3 2) (- 2 1))$$

$$= (YF 6 1) = ((F (YF)) 6 1)$$

$$= ((\lambda mn. \text{if } (= n 1) \text{ then } m \text{ else } (YF (* m n) (- n 1))) 6 1)$$

$$= \text{if } (= 1 1) \text{ then } 6 \text{ else } (YF (* 6 1) (- 1 1))$$

$$= 6$$

Fixed-point Combinator

Project 2

Review of Scheme

map, assoc, let, let*, letrec

FIRST & FOLLOW sets algorithms

Advice/Techniques

car: Returns the first element of the list.

$$(\text{car } '(1\ 2\ 3\ 4)) = 1$$

cdr: Returns a list of the rest of the list (excluding the first element)

$$(\text{cdr } '(1\ 2\ 3\ 4)) = '(2\ 3\ 4)$$

What does this print? $(\text{cadr } '(1\ (2\ 3)\ 4\ 5))$

car: Returns the first element of the list.

$$(\text{car } '(1\ 2\ 3\ 4)) = 1$$

cdr: Returns a list of the rest of the list (excluding the first element)

$$(\text{cdr } '(1\ 2\ 3\ 4)) = '(2\ 3\ 4)$$

What does this print? $(\text{cadr } '(1\ (2\ 3)\ 4\ 5))$

$$'((2\ 3))$$

cons: Constructs a list

$$(\text{cons } 'a \ '(1 \ 2 \ 3 \ 4)) = '(a \ 1 \ 2 \ 3 \ 4)$$

append: Takes two lists and appends the second to the first.

$$(\text{append } '(a \ b \ c) \ '(1 \ 2 \ 3 \ 4)) = '(a \ b \ c \ 1 \ 2 \ 3 \ 4)$$

list: Takes the arguments and puts it all into a list

$$(\text{list } 'A \ ' ::= \ 'delta) = '(A \ ::= \ delta)$$
$$(\text{list } 'A \ ' (::= \ delta)) = '(A \ (::= \ delta))$$

Fixed-point Combinator

Project 2

Review of Scheme

map, assoc, let, let*, letrec

FIRST & FOLLOW sets algorithms

Advice/Techniques

map: Takes a function and a list, and applies each element of the list with the function.
Returns the list of newly applied elements.

```
(map even? '(1 2 3 4)) = '(#f #t #f #t)
```

What does this print?

```
(map (lambda (x) (+ x 3)) '(1 2 3 4))
```

map: Takes a function and a list, and applies each element of the list with the function.
Returns the list of newly applied elements.

```
(map even? '(1 2 3 4)) = '(#f #t #f #t)
```

What does this print?

```
(map (lambda (x) (+ x 3)) '(1 2 3 4))  
  
= '(4 5 6 7)
```

Associative lists: A list of pairs (though the pairs are themselves list) consisting of the first element being a symbol, and the second element the corresponding list.

Example:

```
('(
  (a (1 2 3 4))
  (b (5 6 7))
  (c (45 10))
)
```

What is the list associated with the symbol 'a?

Associative lists: A list of pairs (though the pairs are themselves list) consisting of the first element being a symbol, and the second element the corresponding list.

Example:

```
(  
  (a (1 2 3 4))  
  (b (5 6 7))  
  (c (45 10))  
)
```

What is the list associated with the symbol 'a'?

```
(1 2 3 4)
```

When are associated lists useful?

Remember that each non-terminal NT has an associated FIRST set.

So, for nonterminals a , b , c , the structure of the list of FIRST sets can look like the following:

```
(  
  (a FIRST(a))  
  (b FIRST(b))  
  (c FIRST(c))  
)
```

Similarly for FOLLOW sets.

How can we access $\text{FIRST}(a)$ quickly and easily?

assoc: Takes as inputs an associative list and a symbol, and returns a list of the symbol itself and the corresponding list of the symbol.

So, for nonterminals a, b, c, suppose aList, an associative list, has the following form:

```
aList = '(  
          (a FIRST(a))  
          (b FIRST(b))  
          (c FIRST(c))  
        )
```

Then,

```
(assoc 'a aList) = '(a FIRST(a))
```

How would you use assoc, car and cdr to get FIRST(a)?


```
aList = '(  
  (a FIRST(a))  
  (b FIRST(b))  
  (c FIRST(c))  
)
```

Then,

```
(assoc 'a aList) = '(a FIRST(a))
```

How would you use assoc, car and cdr to get FIRST(a)?

```
(cadr (assoc 'a aList))
```

- let:
 - binds variables to values (no specific order), and evaluates body using bindings
 - new bindings are not effective during evaluation for the next binding
- let*:
 - binds variables to values in textual order of write-up
 - new binding is effective for next binding.
- letrec:
 - bindings of variables to values in no specific order
 - independent evaluations of all bindings to values have to be possible
 - **mainly used for recursive function definitions**

Example of let:

```
(define plusk  
  (let ((x 4))  
    (lambda (k) (+ x k))  
  )  
)
```

What is the value of (plusk 10)?

Example of let:

```
(define plusk  
  (let ((x 4))  
    (lambda (k) (+ x k))  
  )  
)
```

What is the value of (plusk 10)?

$$(\text{plusk } 10) = (+ 4 \ 10) = 4 + 10 = 14$$

Example of let*:

```
(define plusz  
  (let* ((x 4)  
         (y (+ 2 x)))  
    (lambda (z) (+ y z)))  
)
```

What is the value of (plusz 10)?

Example of let*:

```
(define plusz  
  (let* ((x 4)  
         (y (+ 2 x)))  
    (lambda (z) (+ y z))  
  )  
)
```

What is the value of (plusz 10)?

$$(\text{plusz } 10) = (+ 6 10) = 6 + 10 = 16$$

Example of letrec:

```
(define plusfunc
  (lambda (v)
    (letrec ((x v)
              (plusk (lambda (k w)
                        (if (eq? k 0) w (plusk (- k 1) (+ w x)))))
              ))
    plusk
  )))
```

What is (plusfunc 10)?

Example of letrec:

```
(define plusfunc
  (lambda (v)
    (letrec ((x v)
              (plusk (lambda (k w)
                        (if (eq? k 0) w (plusk (- k 1) (+ w x)))))
              ))
    plusk
  )))
```

What is (plusfunc 10)?

The function plusk with $x = 10$: (lambda (k w) (if (eq? k 0) w (plusk (- k 1) (+ w 10))))

Example of letrec:

```
(define plusfunc
  (lambda (v)
    (letrec ((x v)
              (plusk (lambda (k w)
                        (if (eq? k 0) w (plusk (- k 1) (+ w x)))))
              ))
    plusk
  )))
```

What is ((plusfunc 10) 4 0)?

(plusk 4 0) with $x = 10$: This equals 40

Fixed-point Combinator

Project 2

Review of Scheme

map, assoc, let, let*, letrec

FIRST & FOLLOW sets algorithms

Advice/Techniques

FIRST sets algorithm: where P is the set of all production rules in the grammar

while (FIRST sets are still changing) do

 for each $p \in P$, of the form $X \rightarrow Y_1 Y_2 \dots Y_k$ do (Is also $X ::= Y_1 Y_2 \dots$)

 temp \leftarrow FIRST(Y_1) - $\{\epsilon\}$

$i \leftarrow 1$

 while ($i \leq k - 1$ and $\epsilon \in \text{FIRST}(Y_i)$)

 temp \leftarrow temp \cup (FIRST(Y_{i+1}) - $\{\epsilon\}$)

$i \leftarrow i + 1$

 end // while loop

 if $i == k$ and $\epsilon \in \text{FIRST}(Y_k)$

 then temp \leftarrow temp \cup $\{\epsilon\}$

 end // if-then

 FIRST(X) \leftarrow FIRST(X) \cup temp

 end // for loop

end // while loop

FOLLOW sets algorithm: where P is the set of all production rules in the grammar

while (FOLLOW sets are still changing) do

for each $p \in P$, of the form $A \rightarrow B_1 B_2 \dots B_k$ do (Is also $A ::= B_1 B_2 \dots$)

TRAILER \leftarrow FOLLOW(A)

for $i \leftarrow k$ down to 1

if $B_i \in NT$ then

FOLLOW(B_i) \leftarrow FOLLOW(B_i) \cup TRAILER

if $\epsilon \in \text{FIRST}(B_i)$

TRAILER \leftarrow TRAILER \cup (FIRST(B_i) - $\{\epsilon\}$)

else TRAILER \leftarrow FIRST(B_i)

else TRAILER \leftarrow $\{B_i\}$

Fixed-point Combinator

Project 2

Review of Scheme

map, assoc, let, let*, letrec

FIRST & FOLLOW sets algorithms

Advice/Techniques

Advice/Techniques

- Start early!
- Do some examples involving map, assoc, let, let*, letrec
- Understand the Scheme structure of the grammar. (Check proj2.ss)
- Understand how the FIRST/FOLLOW set algorithms work
- Start with the utility functions
- Come to office hours if you need help.