

# Principles of Programming Languages

CS 314

Recitation 6



RUTGERS

Lexical/Dynamic Scoping

Runtime Stack

Accessing Non-local Variables using RISC

Renaming variables to (level, offset) pairs for lexical scoping

## Lexical/Dynamic Scoping

Runtime Stack

Accessing Non-local Variables using RISC

Renaming variables to (level, offset) pairs for lexical scoping

```
program main():  
  int A = 0;  
  procedure proc1():  
    A = A + 2;  
  end proc1;  
  procedure proc2():  
    int A = 1;  
    proc1();  
  end proc2;  
  A = A + 20;  
  proc2();  
  print A;  
end main;
```



If A is dynamically scoped, what will be the output of this “print A” statement?

```
program main():  
  int A = 0;  
  procedure proc1():  
    A = A + 2;  
  end proc1;  
  procedure proc2():  
    int A = 1;  
    proc1();  
  end proc2;  
  A = A + 20;  
  proc2();  
  print A;  
end main;
```



Before running proc2,

A has a value of 20, in main().

```
program main():
```

```
  int A = 0;
```

```
  procedure proc1():
```

```
    A = A + 2;
```

```
  end proc1;
```

```
  procedure proc2():
```

```
    int A = 1;
```



```
    proc1();
```

```
  end proc2;
```

```
  A = A + 20;
```

```
  proc2();
```

```
  print A;
```

```
end main;
```

Call procedure proc2(). A is newly declared in proc2(). proc2().A has a value of 1.

```
program main():  
  int A = 0;  
  procedure proc1():  
    A = A + 2;  
  end proc1;  
  procedure proc2():  
    int A = 1;  
    proc1();  
  end proc2;  
  A = A + 20;  
  proc2();  
  print A;  
end main;
```



Call procedure proc1() now.

Because A is dynamically scoped, proc1.A keeps the value of proc2.A and adds 2. proc1.A becomes 3.

```
program main():
```

```
  int A = 0;
```

```
  procedure proc1():
```

```
    A = A + 2;
```

```
  end proc1;
```

```
  procedure proc2():
```

```
    int A = 1;
```

```
    proc1();
```

```
  end proc2;
```

```
  A = A + 20;
```

```
  proc2();
```

```
  print A;
```

```
end main;
```



But since A is dynamically scoped, main.A did not change. So, inside main(), “print A” will still print 20.



```
program main():  
  int A = 0;  
  procedure proc1():  
    A = A + 2;  
  end proc1;  
  procedure proc2():  
    int A = 1;  
    proc1();  
  end proc2;  
  A = A + 20;  
  proc2();  
  print A;  
end main;
```



If A is lexically scoped, what will be the output of this “print A” statement?

```
program main():  
  int A = 0;  
  procedure proc1():  
    A = A + 2;  
  end proc1;  
  procedure proc2():  
    int A = 1;  
    proc1();  
  end proc2;  
  A = A + 20;  
  proc2();  
  print A;  
end main;
```



Before running proc2(),

A has a value of 20, in main().

```
program main():
```

```
  int A = 0;
```

```
  procedure proc1():
```

```
    A = A + 2;
```

```
  end proc1;
```

```
  procedure proc2():
```

```
    int A = 1;
```



```
    proc1();
```

```
  end proc2;
```

```
  A = A + 20;
```

```
  proc2();
```

```
  print A;
```

```
end main;
```

Call procedure proc2(). proc2().A has a value of 1.

```
program main():
```

```
  int A = 0;
```

```
  procedure proc1():
```

```
    A = A + 2;
```

```
  end proc1;
```

```
  procedure proc2():
```

```
    int A = 1;
```

```
    proc1();
```

```
  end proc2;
```

```
  A = A + 20;
```

```
  proc2();
```

```
  print A;
```

```
end main;
```



Call procedure proc1() now.

Because A is lexically scoped, proc1.A takes the value of main.A. So, main.A becomes 22.

```
program main():  
  int A = 0;  
  procedure proc1():  
    A = A + 2;  
  end proc1;  
  procedure proc2():  
    int A = 1;  
    proc1();  
  end proc2;  
  A = A + 20;  
  proc2();  
  print A;  
end main;
```



Since A is lexically scoped, inside main(),  
“print A” will print 22.

Lexical/Dynamic Scoping

**Runtime Stack**

Accessing Non-local Variables using RISC

Renaming variables to (level, offset) pairs for lexical scoping

```
program main():  
  int b = 0;  
  procedure proc1():  
    int c = 0;  
    procedure proc2():  
      b = b + 2;  
      print b;  
    end proc2;  
    print c;  
  end proc1;  
  b = b + 20;  
  proc1();  
end main;
```

Suppose b and c are lexically scoped. What is the runtime stack at the time of starting proc1()?

```
program main():  
  int b = 0;  
  procedure proc1():  
    int c = 0;  
    procedure proc2():  
      b = b + 2;  
      print b;  
    end proc2;  
    print c;  
  end proc1;  
  b = b + 20;  
  proc1();  
end main;
```

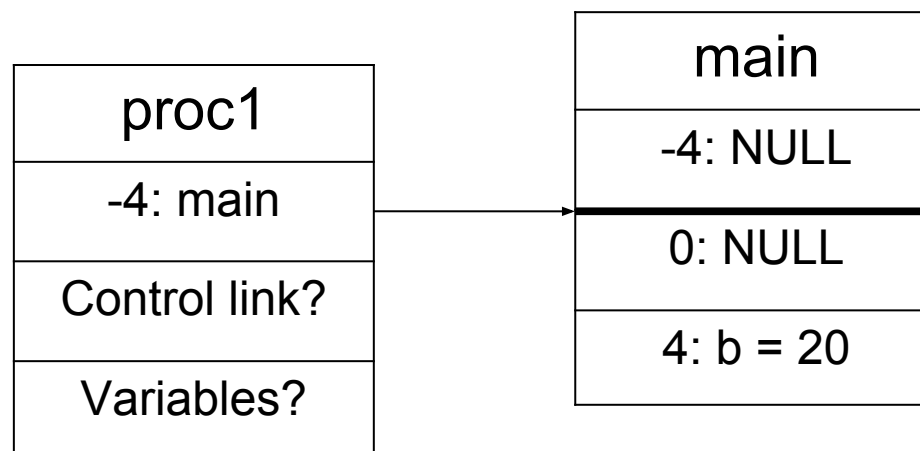
First, we need a stack frame for main().  
Since main() is the entry point, both links are NULL.

|            |
|------------|
| main       |
| -4: NULL   |
| 0: NULL    |
| Variables? |



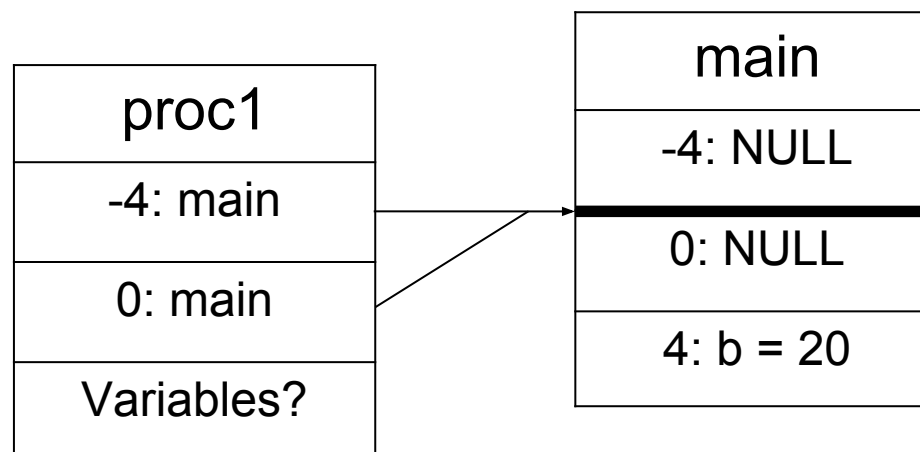
```
program main():  
  int b = 0;  
  procedure proc1():  
    int c = 0;  
    procedure proc2():  
      b = b + 2;  
      print b;  
    end proc2;  
    print c;  
  end proc1;  
  b = b + 20;  
  proc1();  
end main;
```

At the time of calling `proc1()`, `b` has a value of 20 in `main()`, since `b` is lexically scoped. `proc1()`'s access link points to `main()`.



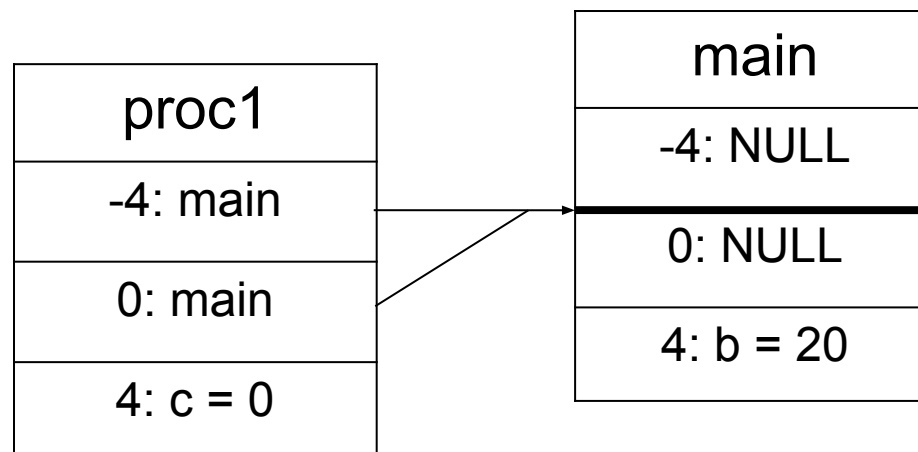
```
program main():  
  int b = 0;  
  procedure proc1():  
    int c = 0;  
    procedure proc2():  
      b = b + 2;  
      print b;  
    end proc2;  
    print c;  
  end proc1;  
  b = b + 20;  
  proc1();  
end main;
```

Since main() is the caller of proc1(), main() is also the control link of proc1().



```
program main():  
  int b = 0;  
  procedure proc1():  
    int c = 0;  
    procedure proc2():  
      b = b + 2;  
      print b;  
    end proc2;  
    print c;  
  end proc1;  
  b = b + 20;  
  proc1();  
end main;
```

proc1()'s local variable c has value 0.



Lexical/Dynamic Scoping

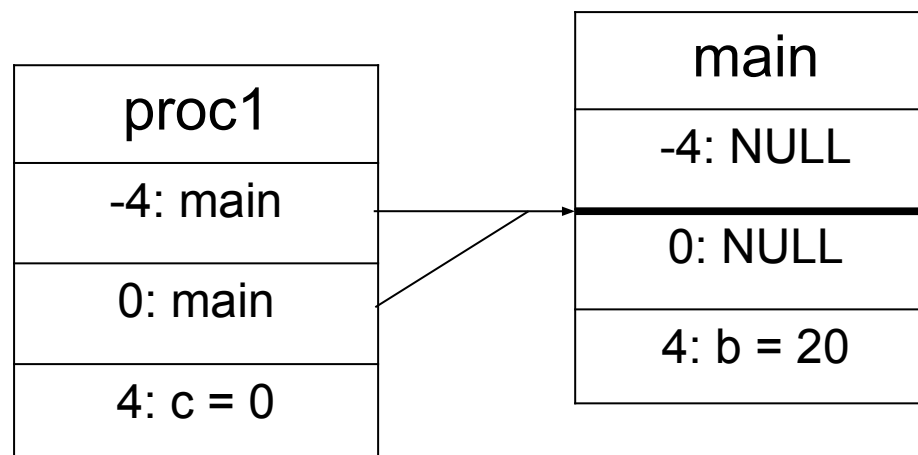
Runtime Stack

**Accessing Non-local Variables using RISC**

Renaming variables to (level, offset) pairs for lexical scoping

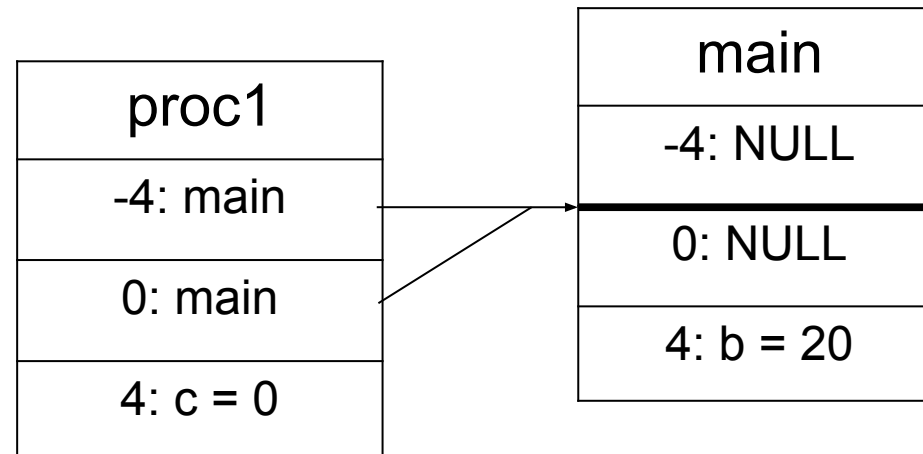
```
program main():  
  int b = 0;  
  procedure proc1():  
    int c = 0;  
    b = b + 2;  
    procedure proc2():  
      b = b + 2;  
      print b;  
    end proc2;  
    print c;  
  end proc1;  
  b = b + 20;  
  proc1();  
end main;
```

What are the RISC commands for how `proc1()` accesses the lexical parent of `b` (i.e. the `b` in `main()`)? (Assume `R0` holds the frame pointer.)



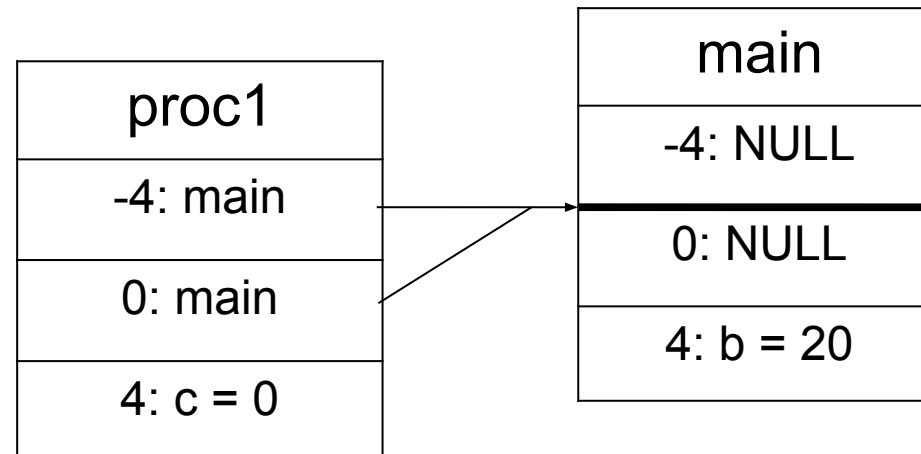
```
LOADI R2, #-4  
ADD R3, R0, R2  
LOAD R4, R3
```

This sequence of instructions allows one to get the address of main's frame. R4 is the address of main's frame.



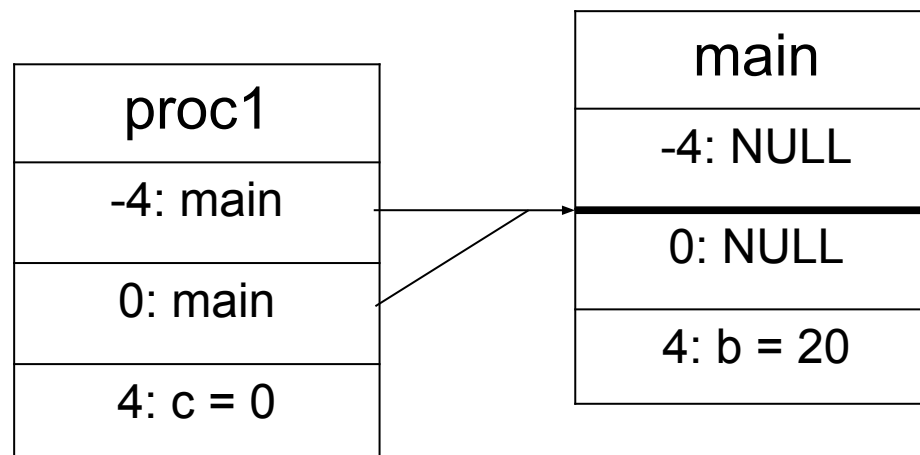
```
LOADI R2, #-4  
ADD R3, R0, R2  
LOAD R4, R3  
LOADI R5, #4
```

The address of b in main's frame is #4.



```
LOADI R2, #-4  
ADD R3, R0, R2  
LOAD R4, R3  
LOADI R5, #4  
ADD R6, R4, R5
```

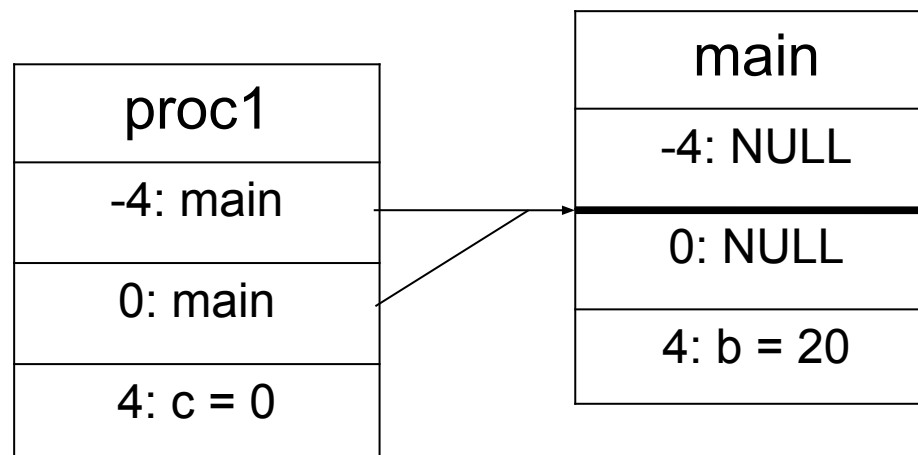
R6 now holds the address of b in main's frame.





```
LOADI R2, #-4  
ADD R3, R0, R2  
LOAD R4, R3  
LOADI R5, #4  
ADD R6, R4, R5  
LOAD R7, R6
```

R7 is the value of b in main's frame. This is how proc1() gets the value of b in main().



Lexical/Dynamic Scoping

Runtime Stack

Accessing Non-local Variables using RISC

Renaming variables to (level, offset) pairs for lexical scoping

```
program main():  
  int A = 0;  
  procedure proc1():  
    int b = 2;  
    procedure proc2():  
      A = A + b;  
    end proc2;  
  end proc1;  
  A = A + 20;  
  proc1();  
end main;
```

Consider the following program. Suppose this program uses lexical scoping, i.e. all variables are lexically scoped. What are the (level, offset) pairs for each variable?

```
program main():  
  int (1, 1) = 0;  
  procedure proc1():  
    int b = 2;  
    procedure proc2():  
      A = A + b;  
    end proc2;  
  end proc1;  
  A = A + 20;  
  proc1();  
end main;
```

**A** is the first variable declared in main().  
Since main() is the first procedure ran, A has  
(level, offset) pair (1, 1).

```
program main():  
  int (1, 1) = 0;  
  procedure proc1():  
    int b = 2;  
    procedure proc2():  
      (1, 1) = (1, 1) + b;  
    end proc2;  
  end proc1;  
  (1, 1) = (1, 1) + 20;  
  proc1();  
end main;
```

Since this program uses lexical scoping, the (level, offset) pair for A is kept throughout the program, even inside the procedures.

```
program main():  
  int (1, 1) = 0;  
  procedure proc1():  
    int (2, 1) = 2;  
    procedure proc2():  
      (1, 1) = (1, 1) + (2, 1);  
    end proc2;  
  end proc1;  
  (1, 1) = (1, 1) + 20;  
  proc1();  
end main;
```

**b** is a variable declared in proc1(), so it's in the second level, instead of the first. Thus, its (level, offset) pair is (2, 1).

Note that the function call proc1() could've had a (level, offset) pair of (1, 2).