## CS314 Fall 2018 Assignment3 Solution

#### September 2018

### $1 \quad (a)$

FIRST sets for left hand sides:

```
FIRST(cpream>)={def}
FIRST(<arguments>)={(}
FIRST(<funcname>)={f,g}
FIRST(\langle morevars \rangle) = \{,, \epsilon\}
FIRST(<block>)=FIRST(<stmtlist>)={\t}
FIRST(\langle morestmts \rangle) = \{ \n, \epsilon \}
FIRST(<stmt>)={FIRST(<assign>), FIRST(<ifstmt>), FIRST(<returnstmt>)} ={a,b,c,if,return}
FIRST(<assign>)=FIRST(<variable>)={a,b,c}
FIRST(<condition>)=FIRST(<variable>)={a,b,c}
FIRST(<ifstmt>)={if}
FIRST(<returnstmt>)={return}
FIRST(\langle expr \rangle) = FIRST(\langle term \rangle) = \{a,b,c,0,1,2\}
FIRST(<term>)={FIRST(<variable>), FIRST(<digit>)}={a,b,c,0,1,2}
FIRST(<variable>)={a,b,c}
FIRST(<digit>)={0,1,2}
FIRST sets for right hand sides:
FIRST(def<funcname> <arguments>:\n<block>EOF)={def}
FIRST(f) = \{f\}
FIRST(g) = \{g\}
FIRST((<variable> <morevars>))={(}
FIRST(,<variable> <morevars>)={,}
FIRST(\t<stmt> <morestmts>)={\t}
FIRST(\n<stmtlist>)={\n}
FIRST(if<condition>:<assign>\n\t else :<assign>)={if}
FIRST(return<variable>)={return}
FIRST(a) = \{a\}
FIRST(b) = \{b\}
FIRST(c) = \{c\}
FIRST(0) = \{0\}
FIRST(1)=\{1\}
FIRST(2)=\{2\}
FOLLOW sets:
FOLLOW(<funcname>)=FIRST(<arguments>)={(}
FOLLOW(<arguments>)={:}
FOLLOW(<morevars>)={)}
FOLLOW(<block>)={EOF}
FOLLOW(<stmslist>)=FOLLOW(<block>)={EOF}
FOLLOW(<morestmts>)=FOLLOW(<stmslist>)={EOF}
FOLLOW(<stmt>) = \{FIRST(<morestmts>), FOLLOW(<morestmts>)\} = \{\n, EOF\}
FOLLOW(<assign>)=FOLLOW(<stmt>)={\n, EOF}
```

```
\{=, <=, FOLLOW(<term>), FIRST(<morevars>)-\epsilon, FOLLOW(<morevars>, FOLLOW(<returnstmt>))\}
  ={=, <= , +, \n, EOF, :, , ,)}
  FOLLOW(<digit>)={FOLLOW(<term>)}={+, \n, EOF, :}
  PREDICT sets:
   (1)PREDICT(<program>::=def<funcname> <arguments>:\n<block>EOF)={def}
   (2)PREDICT(<funcname>::=f)={f}
   (3)PREDICT(<funcname>::=g)={g}
   (4)PREDICT(<arguments>::=(<variable> <morevars>))={(}
   (5)PREDICT(<morevars>::=,<variable> <morevars>)={,}
   (6)PREDICT(<morevars>::=\epsilon)=FOLLOW(<morevars>)=\{)\}
   (7)PREDICT(<block>::=<stmtlist>)=FIRST(<stmtlist>)={\t}
   (8)PREDICT(<stmtlist>::=\t<stmt> <morestmts>)={\t}
   (9)PREDICT(<morestmts>::=\n<stmtlist>)={\n}
   (10)PREDICT(<morestmts>::=\epsilon)=FOLLOW(<morestmts>)={EOF}
   (11)PREDICT(<stmt>::=<assign>)=FIRST(<assign>)={a, b, c}
   (12)PREDICT(<stmt>::=<ifstmt>)=FIRST(<ifstmt>)={if}
   (13)PREDICT(<stmt>::=<returnstmt>)=FIRST(<returnstmt>)={return}
   (14)PREDICT(<assign>::=<variable>=<expr>)=FIRST(<variable>)={a,b,c}
   (15)PREDICT(<condition>::=<variable> <=<expr>)=FIRST(<variable>)={a,b,c}
   (16)PREDICT(<ifstmt>::=if<condition>:<assign>\n\t else :<assign>)={if}
   (17)PREDICT(<returnstmt>::=return<variable>)={return}
   (18)PREDICT(<expr>::=<term>+<term>)=FIRST(<term>)={a, b, c, 0, 1, 2}
   (19)PREDICT(<term>::=<variable>)=FIRST(<variable>)={a,b,c}
   (20)PREDICT(<term>::=<digit>)=FIRST(<digit>)={0,1,2}
   (21)PREDICT(<variable>::=a)={a}
   (22)PREDICT(<variable>::=b)={b}
   (23)PREDICT(<variable>::=c)={c}
   (24)PREDICT(<digit>::=0)={0}
   (25)PREDICT(<digit>::=1)={1}
   (26)PREDICT(<digit>::=2)={2}
   45pt: 15pts for FIRST of non-terminal symbols, 1pt for each; 4pts for FOLLOW(<morevars>) and FOLLOW(<morestmt>), 2pt for each;
26pts for PREDICT, 1pt for each
```

# 2 (b)

FOLLOW(<condition>)={:}

FOLLOW(<variable>)=

FOLLOW(<ifstmt>)=FOLLOW(<stmt>)={\n, EOF}
FOLLOW(<returnstmt>)=FOLLOW(<stmt>)={\n, EOF}

FOLLOW(<term>)={+, FOLLOW(<expr>)}={+, \n, EOF, :}

FOLLOW(<expr>)={FOLLOW(<assign>), FOLLOW(<condition>)}={\n, EOF, :}

	def	:	\n	EOF	f	g	(	)	,	\t	=	<=	if	else	return	+	a	b	c	0	1	2
<pre><pre><pre>program&gt;</pre></pre></pre>	(1)																					
<functame></functame>					(2)	(3)																
<arguments></arguments>							(4)															
<morevars></morevars>								(6)	(5)													
<block></block>										(7)												
<stmtlist></stmtlist>										(8)												
<morestmts></morestmts>			(9)	(10)																		
<stmt></stmt>													(12)		(13)		(11)	(11)	(11)			
<assign></assign>																	(14)	(14)	(14)			
<condition></condition>																	(15)	(15)	(15)			
<ifstmt></ifstmt>													(16)									
<returnstmt></returnstmt>															(17)							
<expr></expr>																	(18)	(18)	(18)	(18)	(18)	(18)
<term></term>																	(19)	(19)	(19)	(20)	(20)	(20)
<variable></variable>																	(21)	(22)	(23)			
<digit></digit>																				(24)	(25)	(26)

Empty entities in the table imply error.

21pt: 1pt each row, additionally, a missed column should be penalized with 1pt, except columns without any entities

### $3 \quad (c)$

void main(){

```
token = next_token();
    if (program()) {
        print("accept")
    } else {
        print("error");
    }
}
bool program() {
    if (token != def)
        return false;
    token = next_token();
    if (!funcname())
        return false;
    if (!arguments())
        return false;
    if (token != :)
        return false;
    token = next_token();
    if (token != \n)
        return false;
    token = next_token();
    if (!block())
        return false;
    if (token != EOF)
        return false;
    token = next_token();
    return true;
}
bool funcname() {
    switch(token) {
        case f:
        case g:
            token = next_token();
            return true;
        default:
            return false;
bool arguments() {
    if (token != ()
        return false;
    token = next_token();
    if (!variable())
        return false;
```

```
if (!morevars())
        return false;
    if (token != ))
        return false;
    token = next_token();
    return true;
bool morevars() {
    switch(token) {
        case ):
            return true;
        case ,:
            token = next_token();
            if (!variable())
                return false;
            return morevars()
        default:
            return false;
    }
bool block() {
    if (token == \t)
        return stmtlist();
    else
        return false;
bool stmtlist() {
    if (token != \t)
        return false;
    token = next_token();
    if (!stmt())
        return false;
    if (!morestmts())
        return false;
    return true;
}
bool morestmts() {
    switch(token) {
        case \n:
            token = next_token();
            return stmtlist();
        case EOF:
            return true;
        default:
            return false;
    }
bool stmt() {
```

switch(token) {

```
case if:
            return ifstmt();
        case return:
            return returnstmt();
        case a:
        case b:
        case c:
            return assign();
        default:
            return false;
    }
bool assign() {
    switch(token) {
        case a:
        case b:
        case c:
            if (!variable())
                return false;
            if (token != =)
                return false;
            token = next_token();
            if (!expr())
                return false;
            return true;
        default:
            return false;
    }
bool condition() {
    switch(token) {
        case a:
        case b:
        case c:
            if (!variable())
                return false;
            if (token != <=)
                return false;
            token = next_token();
            if (!expr())
                return false;
            return true;
        default:
            return false;
    }
}
bool ifstmt() {
    if (token != if)
        return false;
    token = next_token();
    if (!condition())
```

```
return false;
    if (token != :)
        return false;
    token = next_token();
    if (!assign())
        return false;
    if (token != \n)
        return false;
    token = next_token();
    if (token != \t)
        return false;
    token = next_token();
    if (token != else)
        return false;
    token = next_token();
    if (token != :)
        return false;
    token = next_token();
    return assign()
bool returnstmt() {
    if (token != return)
        return false;
    token = next_token();
    return variable();
bool expr() {
    switch(token) {
        case a:
        case b:
        case c:
        case 0:
        case 1:
        case 2:
            if (!term())
                return false;
            if (token != +)
                return false;
            token = next_token();
            return term();
        default:
            return false;
    }
bool term() {
    switch(token) {
        case a:
        case b:
        case c:
            return variable();
        case 0:
```

}

```
case 1:
        case 2:
            return digit();
        default:
            return false;
    }
bool variable() {
    switch(token) {
        case a:
        case b:
        case c:
            token = next_token();
            return true;
        default:
            return false;
    }
bool digit() {
    switch(token) {
        case 0:
        case 1:
        case 2:
            token = next_token();
            return true;
        default:
            return false;
    }
```

34pt: 2pt for each function