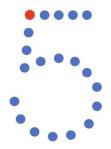




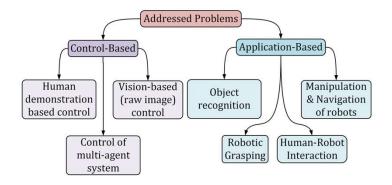
# Visual Object Tracking

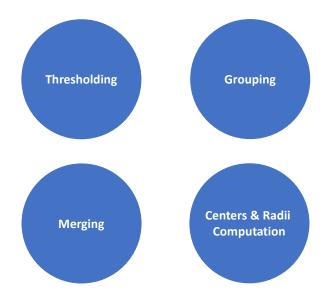


1

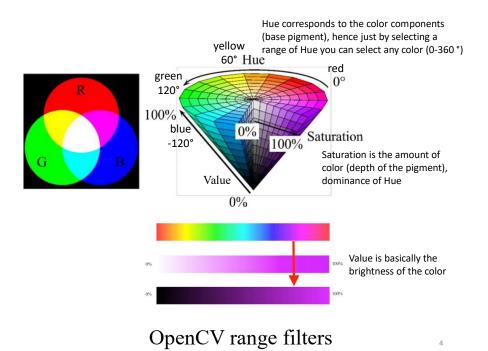


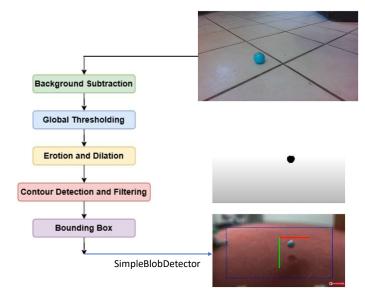
### **Robotic Vision**



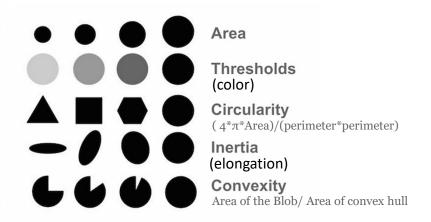


Blob detection algorithms / processes

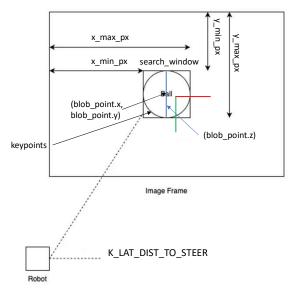




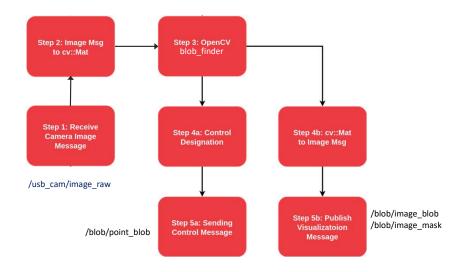
Blob detection pipeline



OpenCV SimpleBlobDetector filters

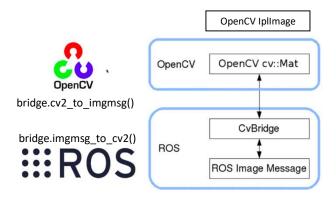


OpenCV blob detection



OpenCV blob finder

cv\_bridge package to convert between ROS Image Message and OpenCV frames



OpenCV blob finder

 $\begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = \begin{bmatrix} f_u & 0 & c_x \\ 0 & f_v & c_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} r_{11} & r_{21} & r_{31} & t_x \\ r_{21} & r_{22} & r_{23} & t_y \\ r_{31} & r_{32} & r_{33} & t_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$   $= \begin{bmatrix} f_u & 0 & c_x \\ 0 & f_v & c_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} R & t \\ 0_{1\times 3} & 1 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$   $(f_x, f_y) \text{ camera focal length } (c_x, c_y) \text{ camera optical center}$   $(c_x, c_y) \text{ camera optical center}$   $Camera \ calibrations$ 

Original Image



Variability in Undistorted Images (exaggerated for illustration purposes)



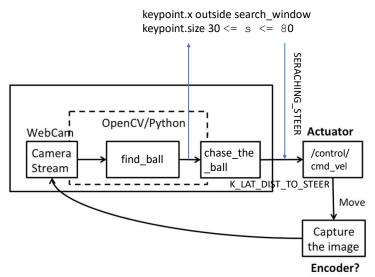




$$\begin{bmatrix} f_x & 0 & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{bmatrix}$$

### Camera calibrations

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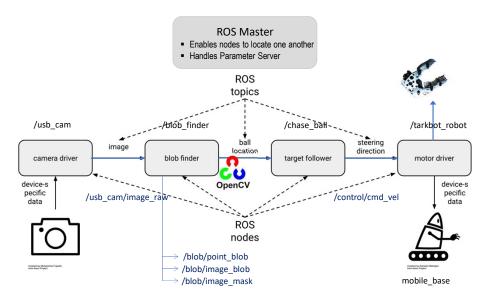
OpenCV KeyPoint steering

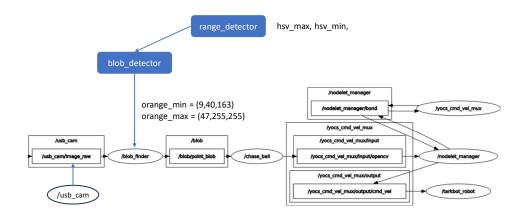
\$ roslaunch yocs\_cmd\_vel\_mux test\_actions.launch

\$ roslaunch robot\_vision camerav2\_objtrack.launch



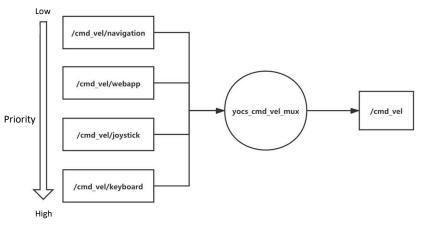
https://github.com/joshnewans/ball\_tracker/ https://www.youtube.com/watch?v=We6CQHhhOFo

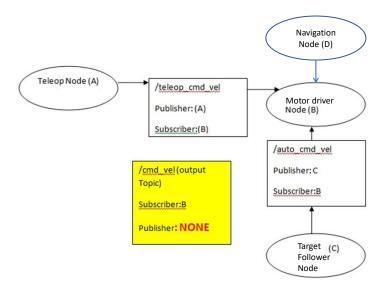




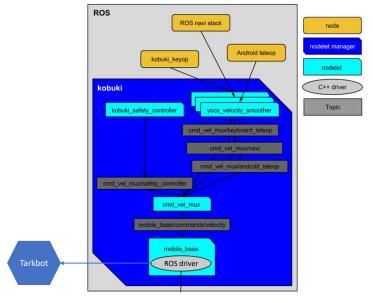


## **Velocity Multiplexing**

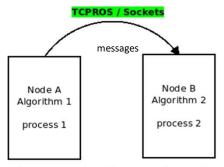




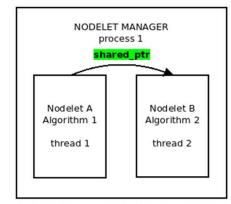
Problem of cmd\_vel from multiple tasks



ROS mux package



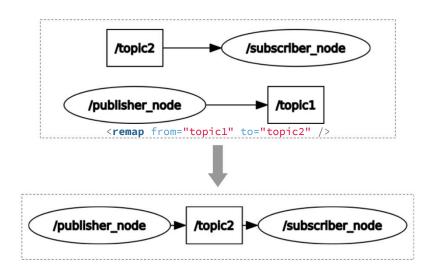
Nodes connect to other nodes directly; the Master only provides lookup information, much like a DNS server. Nodes that subscribe to a topic will request connections from nodes that publish that topic, and will establish that connection over an agreed upon connection protocol. The most common protocol used in a ROS is called TCPROS, which uses standard TCP/IP sockets.



Any communications between them can use the zero copy roscpp publish call with a boost shared pointer.

#### ROS nodelet

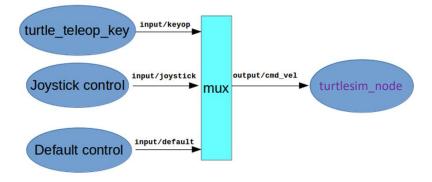
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ROS remap

<remap from="/turtle1/cmd\_vel" to="/yocs\_cmd\_vel\_mux/output/cmd\_vel" />

<remap from="/turtle1/cmd\_vel" to="/yocs\_cmd\_vel\_mux/input/keyop" />



ROS remap