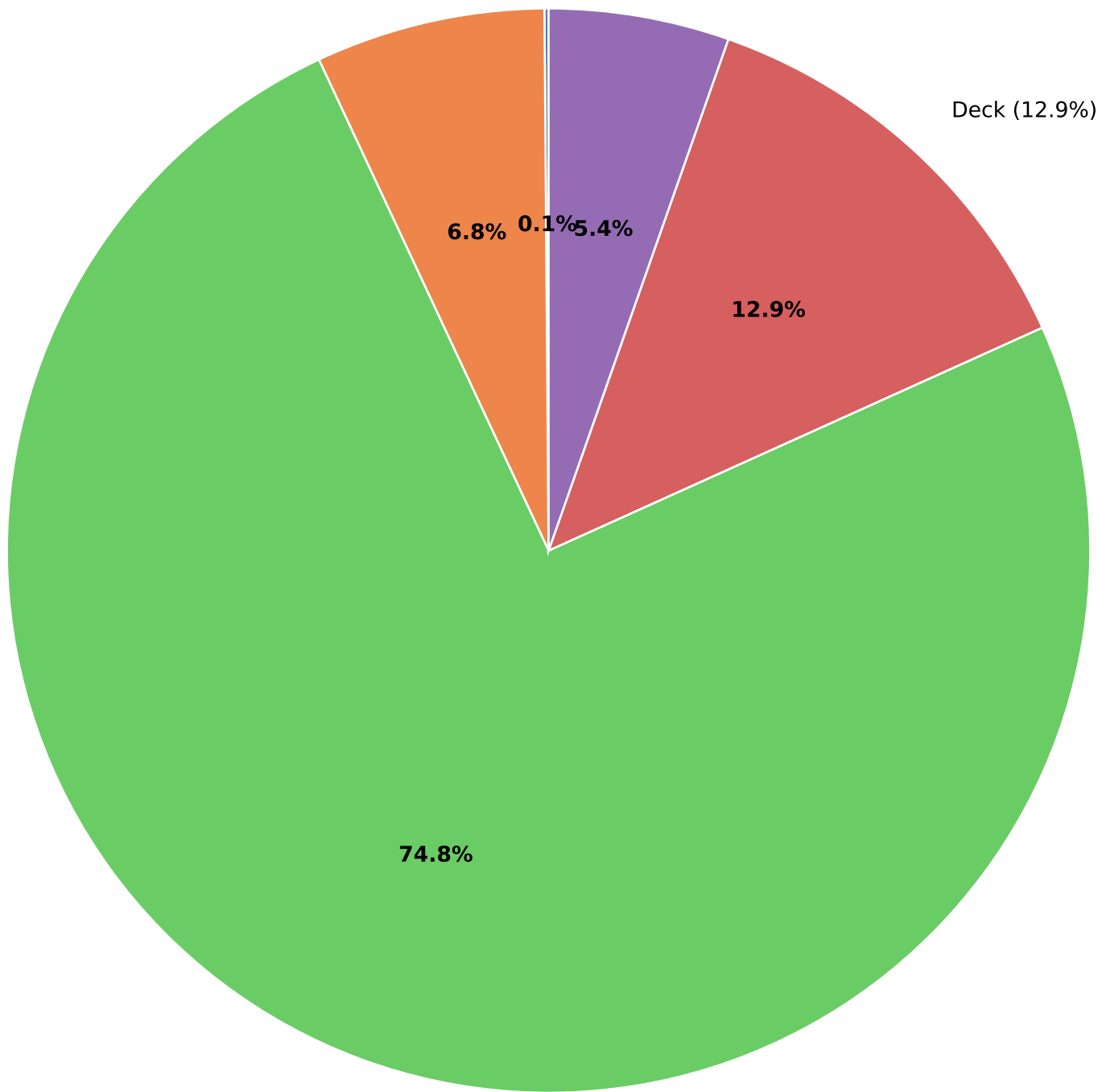


Class Distribution



Girder (74.8%)

Deck (12.9%)

Parapet (5.4%)

Pier (6.8%)

Background (0.1%)