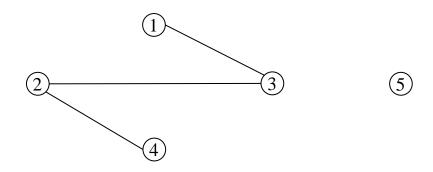
Preliminaries

• Graphs

G = (V, E), V: set of vertices

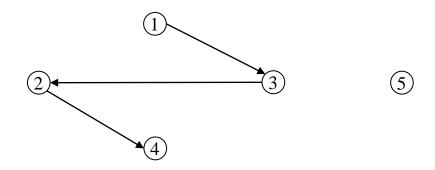
E: set of edges (arcs)

(Undirected) Graph: (i,j) = (j,i) (edges)



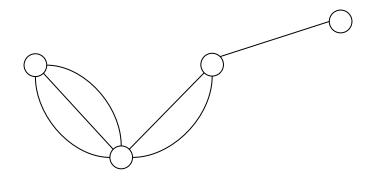
$$V = \{1, 2, 3, 4, 5\}, E = \{(1, 3), (3, 2), (2, 4)\}$$

Directed Graph (Digraph): $\langle i,j \rangle \neq \langle j,i \rangle$ (arcs)



 $V = \{1, 2, 3, 4, 5\}, E = \{<1, 3>, <3, 2>, <2, 4>\}$

Multigraph: E is a multiset of edges

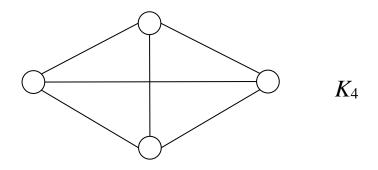


Loop: (i, i) or $\langle i, i \rangle$



Simple Graph: no loops and no two edges connecting the same pair of vertices

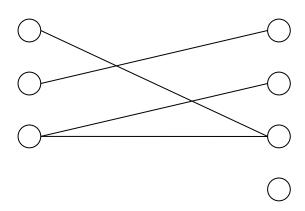
Complete Graph: each pair of distinct vertices is connected by an edge



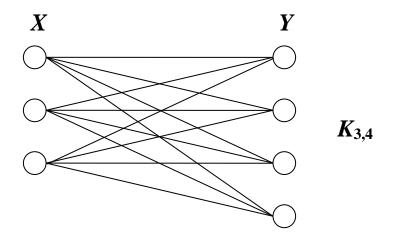
 K_n : the complete graph with n vertices

Bipartite Graph: $V = X \cup Y \ (X \cap Y = \emptyset)$

(i,j) (or $\langle i,j \rangle$): $i \in X$, $j \in Y$ or $i \in Y$, $j \in X$

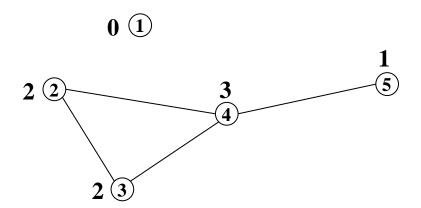


Complete Bipartite Graph: each vertex of X is connected to each vertex of Y



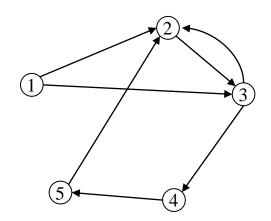
 $K_{m,n}$: a complete bipartite graph with |X| = m and |Y| = n

Degree:



Let d_i be the degree of vertex i.

Theorem.
$$\sum_{i \in V} d_i = 2 \cdot |E|.$$

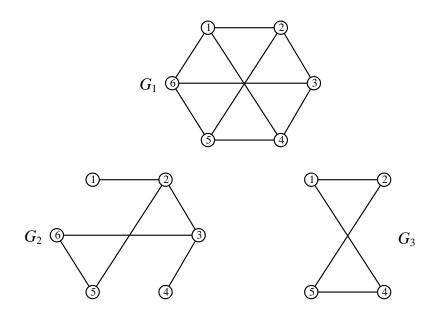


	indegree	outdegree
1	0	2
2	3	1
3	2	2
4	1	1
5	1	1

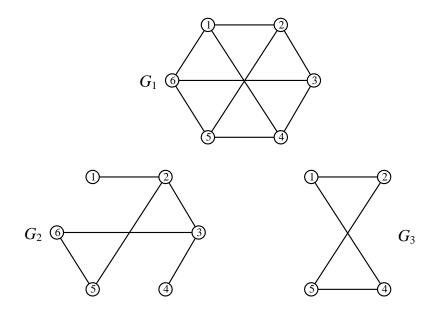
Let d_i^{in} and d_i^{out} denote the indegree and outdegree of vertex i.

Theorem.
$$\sum_{i \in V} d_i^{in} = \sum_{i \in V} d_i^{out} = |E|.$$

Subgraph: G' = (V', E') is a subgraph of G = (V, E) $\Rightarrow V' \subseteq V$ and $E' \subseteq E$



 G_2 and G_3 are two subgraphs of G_1 .

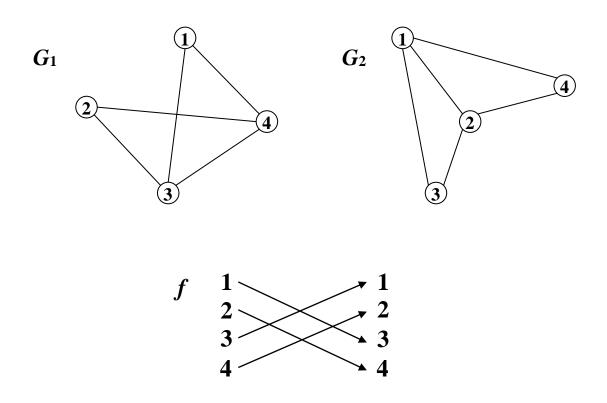


 G_1 is regular (3-regular or regular of degree 3).

 G_2 is a spanning subgraph of G_1 .

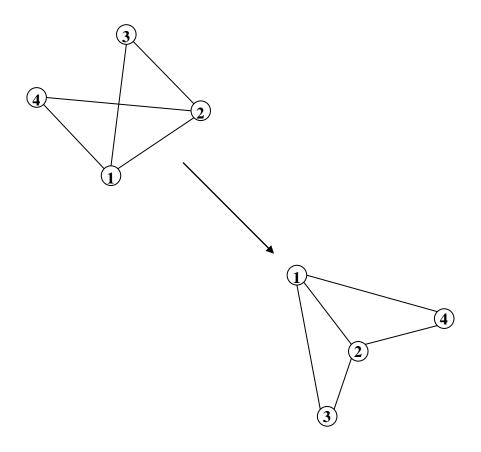
 G_3 is an induced subgraph of G_1 by $\{1, 2, 4, 5\}$ (or G_3 is a subgraph of G_1 induced by $\{1, 2, 4, 5\}$).

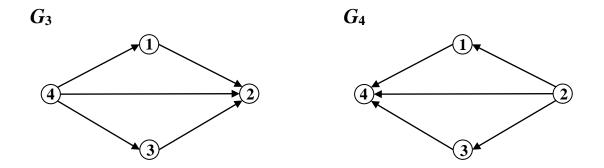
Isomorphism: $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ are isomorphic iff there exists a one-to-one and onto mapping $f \colon V_1 \to V_2$ such that $(i,j) \in E_1 \Leftrightarrow (f(i),f(j)) \in E_2$.



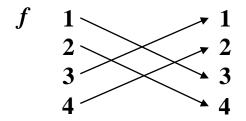
 G_1 and G_2 are isomorphic.

Relabel G_1 according to f:

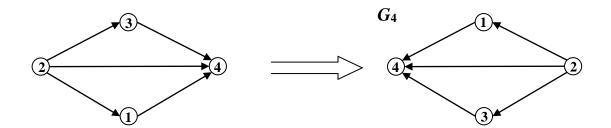


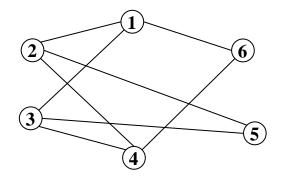


G_3 and G_4 are isomorphic.



Relabel G_3 according to f:





2, 1, 3, 5, 2, 1, 6 is a walk.

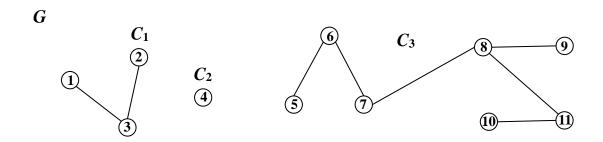
2, 1, 3, 4, 2, 5 is a *trail* (all edges are distinct) of length 5 from 2 to 5.

2, 1, 3, 4, 6 is a *path* (all vertices are distinct) of length 4 from 2 to 6.

3, 4, 2, 1, 3 is a cycle (all vertices are distinct) of length 4.

(3, 4, 2, 1, 3 is also a *circuit* (all edges are distinct) of length 4.)

Connected Components:



G consists of three connected components C_1 , C_2 , and C_3 .

Connected Graphs:

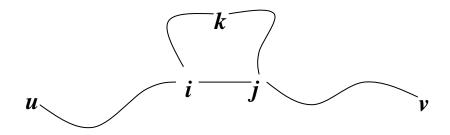
G is a connected graph iff it consists of one single connected component.

Theorem. Let G = (V, E) be a connected graph with |V| > 1. G contains either a vertex of degree 1 or a cycle (or both).

Proof. Consider that every vertex in G has degree >1. If we travel G from an arbitrary vertex, then a cycle will be formed after going through at most |V| vertices.

Theorem. Let G = (V, E) be a connected graph, and $(i,j) \in E$ be an edge that is contained in one cycle of G. Then, G - (i,j) remains connected.

Proof.

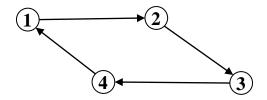


Let u, ..., i, j, ..., v be a path from u to v that goes through (i, j). There exists another path u, ..., i, ..., k, ..., j, ..., v from u to v that does not go through (i, j).

Every n-vertex connected undirected graph contains at least n-1 edges.

A tree of *n* vertices is an *n*-vertex connected undirected graph that contains exactly n-1 edges, where $n \ge 1$.

A digraph is *strongly connected* iff it contains directed paths both from i to j and from j to i for every pair of distinct vertices i and j.



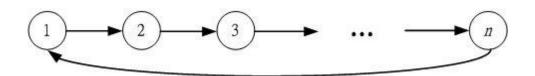
a strongly connected digraph

Theorem. Every n-vertex strongly connected digraph contains at least n arcs.

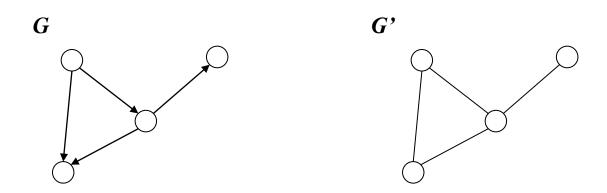
Proof. The definition of strongly connected digraphs assures $d_i^{in} \ge 1$ and $d_i^{out} \ge 1$ for every vertex i. Hence,

$$|E| = \sum_{i=1}^{n} d_i^{in} = \sum_{i=1}^{n} d_i^{out} \geq n.$$

There exists an n-vertex strongly connected digraph that contains exactly n arcs, where $n \ge 2$.



Underlying Graph:



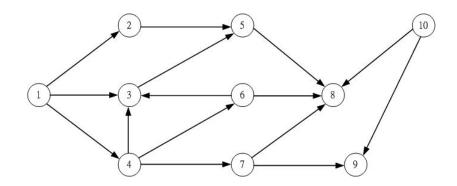
G' is the underlying graph of G

A digraph is weakly connected iff its underlying graph is connected.

(do Exercise #9)

Spanning Trees and Connectivity

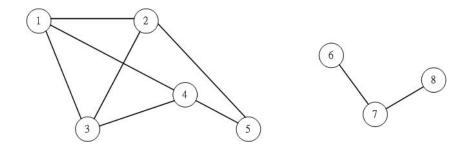
• Breadth First Search (BFS)



Start at vertex 1.

$$\{1\} \Rightarrow \{2,3,4\} \Rightarrow \{5,6,7\} \Rightarrow \{8,9\}$$

Vertex 10 is not reachable from vertex 1.

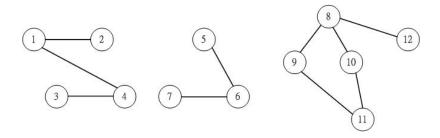


Start at vertex 1.

$$\{1\} \Rightarrow \{2, 3, 4\} \Rightarrow \{5\}$$

Vertices 6, 7, 8 are not reachable from vertex 1.

BFS can be used to determine the connected components of an undirected graph.



$$V = \{1, 2, 3, ..., 12\}$$

Step 1. Perform BFS starting at an arbitrary vertex (assume vertex 5).

{5, 6, 7} is reachable from vertex 5.

 \Rightarrow {5, 6, 7} is a connected component.

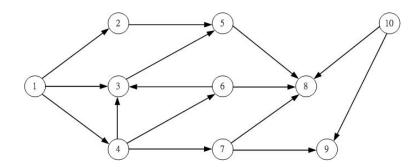
Step 2. Repeat Step 1 for an arbitrary vertex (assume vertex 1) from the remaining vertices.

{1, 2, 3, 4} is a connected component.

Step 3. Repeat Step 1 for an arbitrary vertex from the remaining vertices.

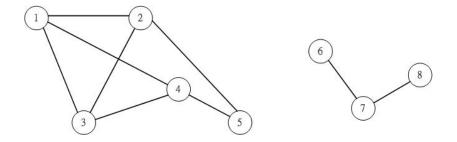
{8, 9, 10, 11, 12} is a connected component.

• Depth First Search (DFS)



Start at vertex 1.

$$1 \rightarrow 4 \rightarrow 7 \rightarrow 9 \rightarrow 8 \rightarrow 6 \rightarrow 3 \rightarrow 5 \rightarrow 2$$

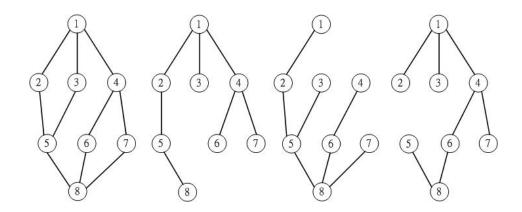


Start at vertex 1.

$$1 \rightarrow 2 \rightarrow 5 \rightarrow 4 \rightarrow 3$$

DFS can be also used to determine the connected components of an undirected graph.

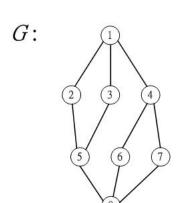
• Spanning Trees



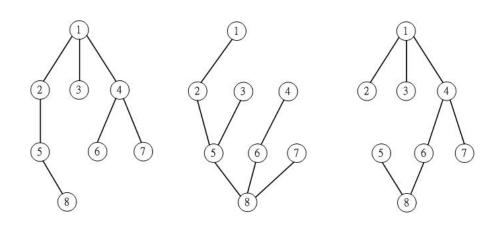
Let G = (V, E) be an undirected graph.

A subgraph $G_1 = (V_1, E_1)$ of G is a spanning tree of G iff $V_1 = V$ and G_1 is a tree.

Spanning trees of G can be obtained by BFS and DFS, named breadth-first spanning trees and depth-first spanning trees, respectively.

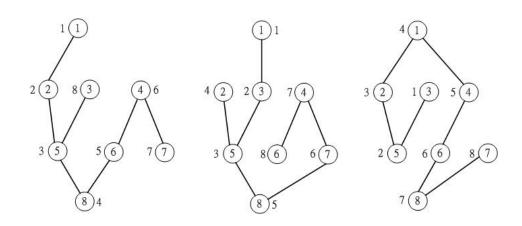


Some breadth-first spanning trees of G:



Root: 1 8 6

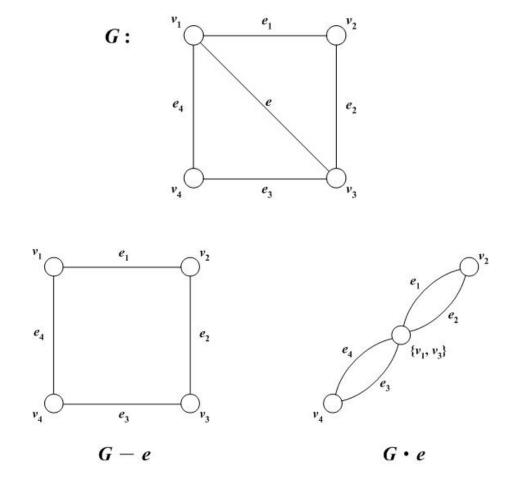
Some depth-first spanning trees of G:



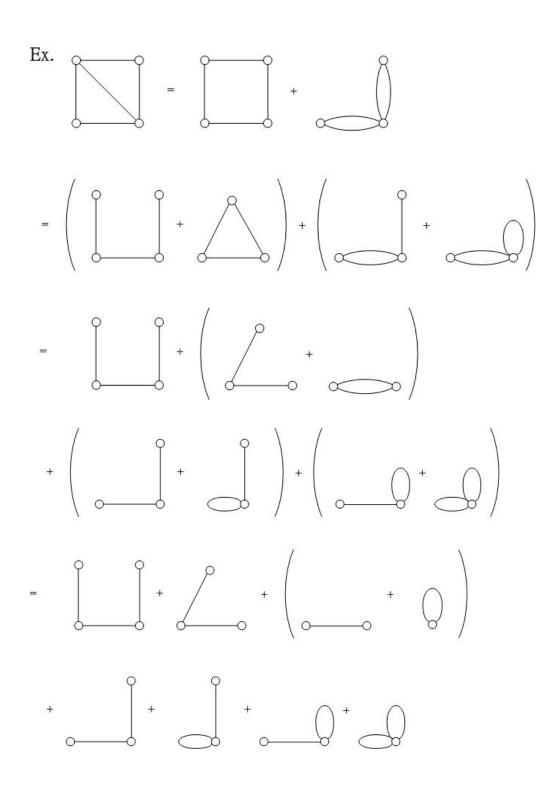
Root: 1 1 3

• Number of Spanning Trees

An edge e of G is said to be *contracted* if it is deleted and its both ends are identified; the resulting graph is denoted by $G \cdot e$.



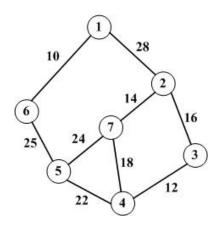
- S(G): the number of spanning trees of G.
- S(G-e): the number of spanning trees that do not contain edge e.
- $S(G \cdot e)$: the number of spanning trees that contains edge e.
 - $S(G) = S(G-e) + S(G \cdot e)$ for any edge e of G.



= 8.

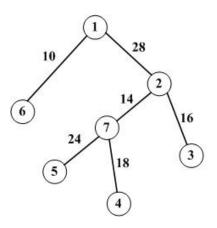
• Minimum (Cost) Spanning Trees (MSTs)

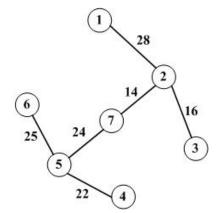
a weighted graph:



cost = 110

cost = 129





G:

10

28

14

28

16

25

24

7

18

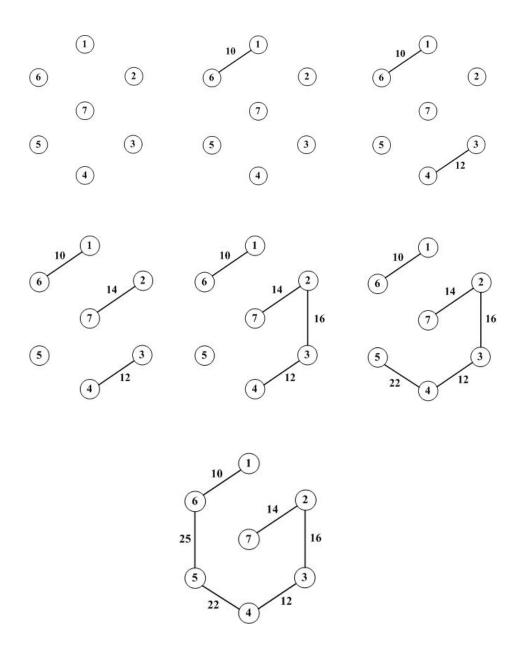
3

Kruskal's algorithm

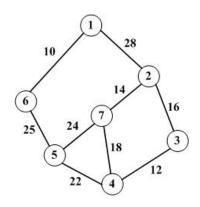
Step 1. Sort edges nondecreasingly according to their costs.

Step 2. Examine the sorted sequence of edges sequentially.

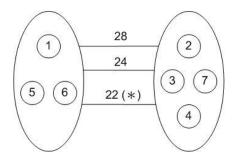
An edge is selected if including it does not cause a cycle.

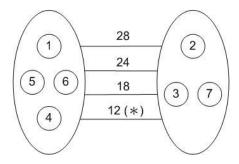


Prim's algorithm

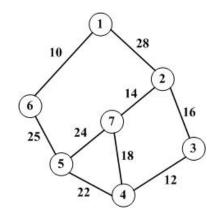


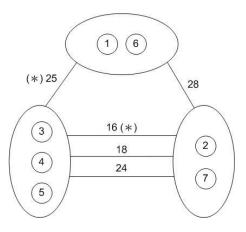
Assume that the starting vertex is 1.

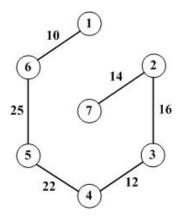




Sollin's algorithm







Theorem. Kruskal's algorithm, Prim's algorithm, and Sollin's algorithm each can generate an MST of G.

Correctness Proof of Kruskal's Algorithm:

We first assume that all edge costs are distinct.

Clearly, the output of Kruskal's algorithm is a spanning tree of G.

T: the spanning tree of G generated by Kruskal's algorithm.

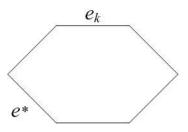
 T^* : an MST of G.

Suppose that T contains $e_1, e_2, ..., e_{n-1}$ and T^* contains $e_1^*, e_2^*, ..., e_{n-1}^*$, both in increasing order of costs, where n is the number of vertices.

Assume $e_1 = e_1^*$, $e_2 = e_2^*$, ..., $e_{k-1} = e_{k-1}^*$, $e_k \neq e_k^*$, where $c(e_k) < c(e_k^*)$, as a consequence of Kruskal's algorithm.

After inserting e_k into T^* , a cycle is formed.

An edge, denoted by e^* , that is not in T can be found in this cycle.



Besides, $c(e^*) > c(e_k)$.

(If $c(e^*) < c(e_k)$ ($< c(e_k^*)$), then $e^* = e_r^* = e_r$ for some $1 \le r \le k-1$, a contradiction)

If e^* is replaced with e_k in T^* , then a spanning tree with smaller cost than T^* results, a contradiction.

If distinct edges may have the same cost, then

$$c(e_k) \le c(e_k^*)$$
 and $c(e^*) \ge c(e_k)$.

(If
$$c(e^*) < c(e_k)$$
 ($\leq c(e_k^*)$), then $e^* = e_r^* = e_r$ for some $1 \leq r \leq k-1$, a contradiction)

When $c(e^*) > c(e_k)$, replacing e^* with e_k in T^* will result in a spanning tree with smaller cost than T^* , which is a contradiction.

When $c(e^*) = c(e_k)$, replacing e^* with e_k in T^* will result in another MST T^{**} with the same cost as T^* .

Then, repeat the above process on T^{**} (hence $e_k = e_k^*$), and finally there is a contradiction or $T = T^{**}$ or another MST T^{***} with the same cost as T^{**} results.

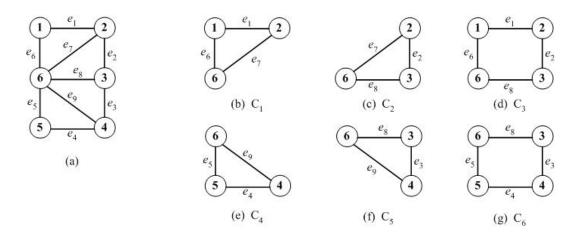
As a consequence of the proof above, G has a unique MST, if its edge costs are all distinct.

• Cycle Basis

A, B: two sets.

Define $A \oplus B = A \cup B - A \cap B$. (\oplus : **XOR**)

Ex.

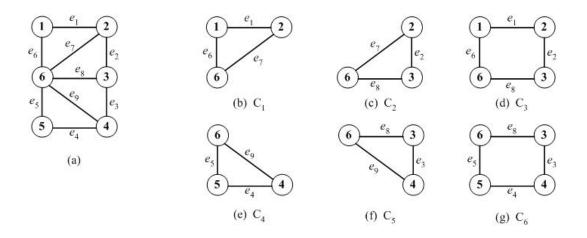


$$c_1 = \{e_1, e_6, e_7\}, c_2 = \{e_2, e_7, e_8\}$$

 $\Rightarrow c_1 \oplus c_2 = \{e_1, e_2, e_6, e_8\} = c_3$

 $S = \{c_1, c_2, ..., c_k\}$ is a set of *independent cycles* iff no cycle c_i in S is the XOR of some other cycles in S.

Ex. $\{c_1, c_2\}$ and $\{c_1, c_2, c_4, c_5\}$ are two sets of independent cycles.

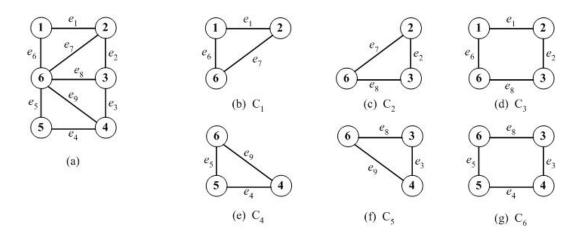


A set S of independent cycles in a graph G forms a cycle basis iff every cycle in G is the XOR of some cycles in S.

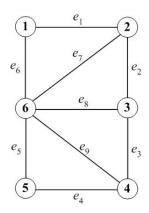
Ex. $\{c_1, c_2, c_4, c_5\}$ forms a cycle basis, where

$$c_1 = \{e_1, e_6, e_7\}, c_2 = \{e_2, e_7, e_8\},$$

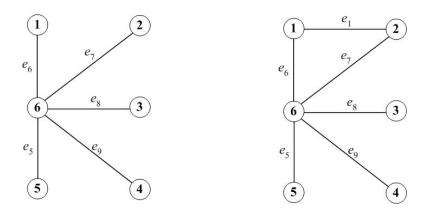
 $c_4 = \{e_4, e_5, e_9\}$ and $c_5 = \{e_3, e_8, e_9\}$.



find a cycle basis of G:



Step 1. Find a spanning tree T of G.



Step 2. Create cycles by adding edges of G that are not in T.

Lemma. The XOR of two distinct cycles is a cycle or a union of edge-disjoint cycles (i.e., one or more cycles can be found in the XOR of two distinct cycles).

Proof: Refer to: Introduction to Combinatorial Mathematics, proof of Theorem 7-9, by Liu.

Theorem. Suppose

T: the set of edges in any spanning tree (or forest) of

$$G = (V, E);$$

$$E-T: \{a_1, a_2, ..., a_k\};$$

 c_i : the unique cycle created by adding a_i to T.

Then, $\{c_1, c_2, ..., c_k\}$ is a cycle basis of G.

Proof: Each c_i contains a_i that is not in other cycles $\Rightarrow \{c_1, c_2, ..., c_k\}$ is a set of independent cycles.

Let c: a cycle of G;

$$c \cap (E-T) = \{a_{i_1}, a_{i_2}, ..., a_{i_r}\};$$

 c_{i_j} : the cycle created by adding a_{i_j} to T.

Then, $c = c_{i_1} \oplus c_{i_2} \oplus \ldots \oplus c_{i_r}$, for otherwise, according to the lemma (on page 48), $c \oplus (c_{i_1} \oplus c_{i_2} \oplus \ldots \oplus c_{i_r})$ should be a cycle or edge-disjoint cycles.

There is a contradiction, because all the edges in $c \oplus (c_{i_1} \oplus c_{i_2} \oplus \ldots \oplus c_{i_r})$ are contained in T.

• Connectivity

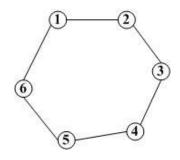
Let G = (V, E) be a connected undirected graph.

A subset S of V is called a *vertex cut* of G iff

$$G-S = (V-S, E-\{(i,j) \mid i \in S \text{ or } j \in S, (i,j) \in E\})$$

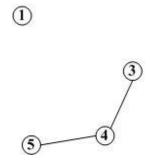
is disconnected.

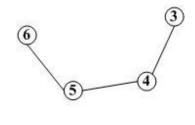
Ex.



{2,6} is a vertex cut

{1,2} is not a vertex cut





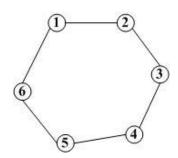
A k-vertex cut is a vertex cut of k vertices.

The (vertex) connectivity of G is the minimum k so that G has a k-vertex cut.

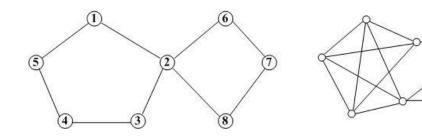
The connectivity of K_n , which has no vertex cut, is defined to be n-1.

G is *k*-connected, if its connectivity $\geq k$.

Ex.



2-connected



1-connected

2-connected

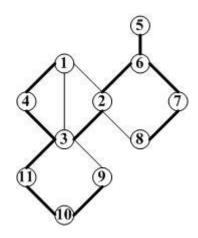
(vertex 2 is an articulation point)

v is an articulation point of G iff $\{v\}$ is a vertex cut of G.

A connected graph G is *biconnected* (or 2-connected) iff G has no articulation point.

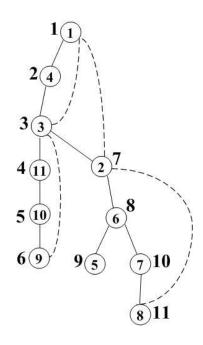
• Finding Articulation Points

A graph and one (rooted at \mathbb{O}) of its depth-first spanning trees:



redraw the spanning tree: ——— tree edges

---- back edges



DFN (Depth First Number): the visiting sequence of vertices by DFS

L(i): the least DFN reachable from i through a path consisting of zero or more (downward) tree edges followed by zero or one back edge.

 vertex i:
 1
 4
 3
 11
 10
 9
 2
 6
 5
 7
 8

 DFN(i):
 1
 2
 3
 4
 5
 6
 7
 8
 9
 10
 11

 L(i):
 1
 1
 1
 3
 3
 3
 1
 7
 9
 7
 7

 Y
 Y
 Y
 Y
 Y
 Y
 Y

(Y: an articulation point)

An edge (i,j) of G is a *cross edge* with respect to a spanning tree of G iff i is neither an ancestor nor a descendent of j.

Theorem. Suppose that G is a connected graph and T is a depth-first spanning tree of G. Then, G contains no cross edge with respect to T.

Proof. $(i,j) \in T \implies (i,j)$ is not a cross edge. Consider $(i,j) \notin T$, and assume DFN(i) < DFN(j).

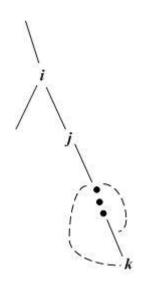
 \Rightarrow j belongs to the subtree of i (as a consequence of DFS)

 \Rightarrow (i,j) is not a cross edge.

According to the theorem, the root of a spanning tree is an articulation point iff it has at least two children. Theorem. Suppose that G = (V, E) is a connected graph and T is a depth-first spanning tree of G. Then, $i \in V$ is an articulation point of G iff either

- (a) i is the root of T and has at least two children, or
- (b) i is not the root and has a child j with $L(j) \ge DFN(i)$.

Proof. We only prove (b).



j and its descendents will become isolated if i is removed.

• Edge Connectivity

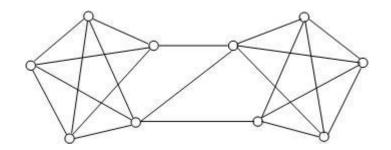
Given G = (V, E), $S \subset E$ is an *edge cut* of G iff G - S = (V, E - S) is disconnected.

A k-edge cut is an edge cut of k edges.

The *edge connectivity* of G is the minimum k so that G has a k-edge cut.

G is *k*-edge-connected, if its edge connectivity $\geq k$.

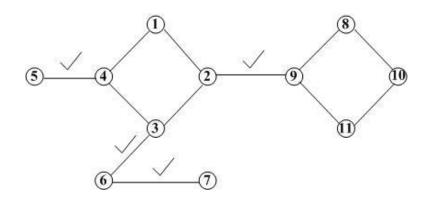
Ex.



3-edge-connected

(i,j) is a *bridge* of G iff $\{(i,j)\}$ is an edge cut of G.

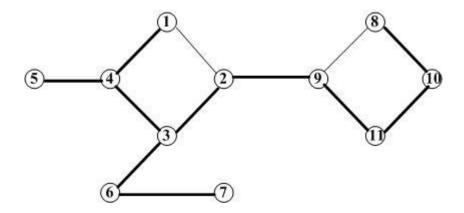
Ex.



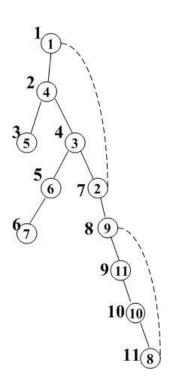
√: bridges

• Finding Bridges

A graph and one (rooted at ①) of its depth-first spanning trees:



redraw the spanning tree:



Vertex i: 1 4 5 3 6 7 2 9 11 10 8

DFN(i): 1 2 3 4 5 6 7 8 9 10 11

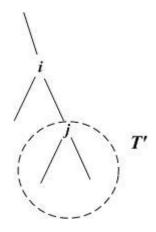
L(i): 1 1 3 1 5 6 1 8 8 8

 \mathbf{Y} \mathbf{Y} \mathbf{Y} \mathbf{Y}

(Y: a bridge)

Theorem. Suppose that G = (V, E) is a connected graph. Let $(i,j) \in E$, and assume DFN(i) < DFN(j). Then, (i,j) is a bridge of G iff L(j) = DFN(j).

Proof:



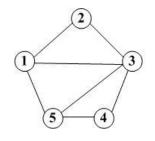
If L(j) = DFN(j), then T' will be isolated from G after removing (i, j).

(do Exercise #10)

Paths

• Euler Trails, Euler Circuits

A trail (circuit) is called an Euler trail (Euler circuit) of G iff it traverses each edge of G exactly once.



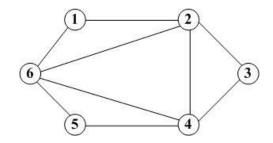
 $1) \longrightarrow 2$ 5

Euler trail: 1, 2, 3, 1,

5, 3, 4, 5

Euler trail: 1, 2, 3, 5, 3

4, 5, 2



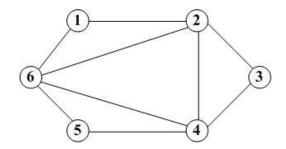
Euler circuit: 1, 2, 4, 3, 2, 6, 5, 4, 6, 1

Theorem. Let G = (V, E) be a connected undirected graph, where $|V| \ge 1$. Then,

- (1) G has an Euler trail, but not an Euler circuit, iff it has exactly two vertices of odd degrees;
- (2) G has an Euler circuit iff all vertices have even degrees.

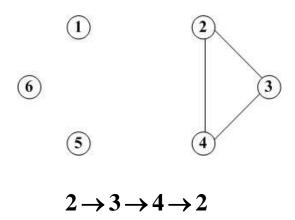
Sketch of the proof.

- (⇒) trivial.
- (⇐) An Euler circuit for (2) can be constructed as follows
- Step 1. Start from any vertex, traverse an untraversed edge whenever it exists, and finally terminate at a vertex whose incident edges are all traversed.



$$1 \rightarrow 2 \rightarrow 6 \rightarrow 5 \rightarrow 4 \rightarrow 6 \rightarrow 1$$

Step 2. Remove traversed edges and repeat Step 1 for the remaining graph.



Step 3. Expand the circuit obtained thus far with the circuit obtained by Step 2.

$$1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 2 \rightarrow 6 \rightarrow 5 \rightarrow 4 \rightarrow 6 \rightarrow 1$$

Step 4. Repeat Step 2 and Step 3 until all the edges are traversed.

An Euler trail for (1) can be obtained similarly, where the traversal starts from one odd-degree vertex and terminates at the other odd-degree vertex.

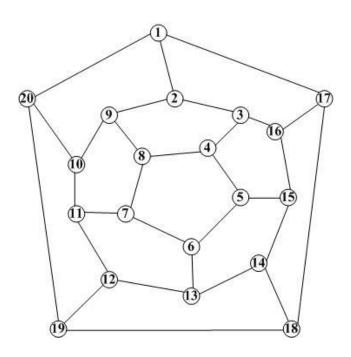
Theorem. Suppose that G = (V, E) is a directed graph, where |V| > 1. Let d_i^{in} and d_i^{out} denote the indegree and outdegree of vertex i, respectively. Then, G has a u-to-v Euler trail iff the underlying graph of G is connected and either

- (1) u = v and $d_i^{in} = d_i^{out}$ for every i in V, or
- (2) $u \neq v$, $d_i^{in} = d_i^{out}$ for every i in $V \{u, v\}$, $d_u^{in} = d_u^{out} 1$, and $d_v^{in} = d_v^{out} + 1$.

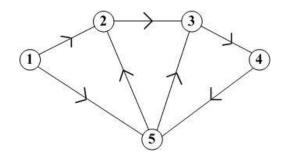
Proof. Left as an exercise.

• Hamiltonian Paths, Hamiltonian Cycles

A path (cycle) is called a *Hamiltonian path* (cycle) of *G* iff it goes through each vertex (exclusive of the starting vertex and ending vertex) of *G* exactly once.



a Hamiltonian cycle: 1, 2, 3, 4, ..., 20, 1



A Hamiltonian path: 1, 2, 3, 4, 5

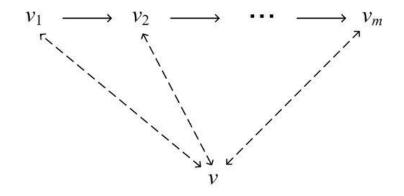
The problem of determining whether or not a graph has a Hamiltonian path (or cycle) is NP-complete.

There exist some sufficient (but not necessary) conditions for a graph having a Hamiltonian path or cycle.

Theorem. Suppose that G = (V, E) is a directed graph and between every two vertices u, v of G, there is one arc $(\langle u, v \rangle \text{ or } \langle v, u \rangle)$. Then, there exists a directed Hamiltonian path in G.

Proof. Arbitrarily construct a directed path $\langle v_1, v_2 \rangle$, $\langle v_2, v_3 \rangle$, ..., $\langle v_{m-1}, v_m \rangle$ in G.

Suppose that m < |V| and v doesn't appear in the path.



If $\langle v, v_1 \rangle \in E$, then add $\langle v, v_1 \rangle$ to the path.

Otherwise, $\langle v_1, v \rangle \in E$.

If $\langle v, v_2 \rangle \in E$, then add $\langle v_1, v \rangle$ and $\langle v, v_2 \rangle$ to the path.

Otherwise, $\langle v_2, v \rangle \in E$.

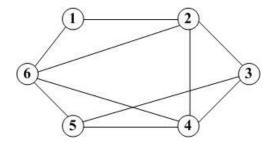
•

•

Finally, either $\langle v_k, v \rangle$ and $\langle v, v_{k+1} \rangle$ are added to the path for some $1 \le k \le m-1$, or $\langle v_m, v \rangle$ is added to the path. \Box

Theorem. Suppose that G = (V, E) is an undirected graph, where $|V| = n \ge 2$. Let d_i be the degree of vertex v_i . If $d_i + d_j \ge n - 1$ for every $(v_i, v_j) \not\in E$ and $v_i \ne v_j$, then G has a Hamiltonian path.

Ex.



There exists a Hamiltonian path.

Proof. First, $d_i + d_j \ge n - 1$ for every $(v_i, v_j) \notin E$ and $v_i \ne v_j$ can assure that G is connected, as explained below.

Suppose to the contrary that G has two components C_1 and C_2 of n_1 vertices and n_2 vertices, respectively.

For every vertex v_1 of C_1 and every vertex v_2 of C_2 ,

$$d_1+d_2 \leq (n_1-1)+(n_2-1) \leq n_1+n_2-2 \leq n-2$$

which is a contradiction.

Then, a Hamiltonian path in G can be constructed as follows.

Step 1. Arbitrarily construct a path (v_1, v_2) , (v_2, v_3) , ..., $(v_{m'-1}, v_{m'})$.

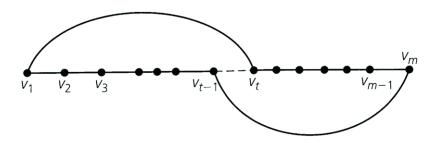
Step 2. Extend the path by repeatedly adding a vertex v to the head (or tail) if $(v, v_1) \in E$ (or $(v_m, v) \in E$). Suppose that the path $(v_1, v_2), (v_2, v_3), ..., (v_{m-1}, v_m)$ results finally.

If m = n, then the path is Hamiltonian.

Step 3. $(m \le n-1)$ Construct a cycle on $v_1, v_2, ..., v_m$.

If $(v_1, v_m) \in E$, then a desired cycle is immediate.

Otherwise $((v_1, v_m) \notin E)$, select (v_{t-1}, v_t) such that $(v_{t-1}, v_m) \in E$ and $(v_1, v_t) \in E$, where $3 \le t \le m-1$, and obtain a desired cycle by deleting (v_{t-1}, v_t) .



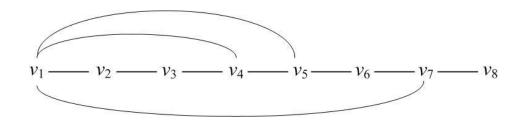
The existence of (v_{t-1}, v_t) is explained below.

Notice that $d_1 \le m-2$ and $d_m \le m-2$ (because $(v_1, v_m) \notin E$)).

If no such (v_{t-1}, v_t) exists, then $d_m \le (m-2) - (d_1-1)$ ("-1" excludes the case of t=2),

i.e., $d_1 + d_m \le m - 1 < m \ (\le n - 1)$, a contradiction.

For example, consider $m = 8 (\le n - 1)$ and $d_1 = 4$.



 $d_1 \le 6, d_8 \le 6 \text{ (because } (v_1, v_8) \notin E))$

$$d_8 \le (m-2)-(d_1-1) \le 6-(4-1)=6-3=3$$

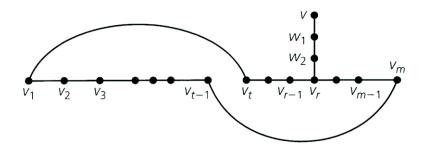
("6" means that v_8 has at most 6 neighbors $v_2, v_3, v_4, v_5, v_6, v_7,$ and "-3" means that v_3, v_4, v_6 must be avoided, because $(v_{t-1}, v_8) \notin E$ whenever $(v_1, v_t) \in E$)

$$\Rightarrow d_1 + d_8 \le 4 + 3 = 7 < n - 1$$

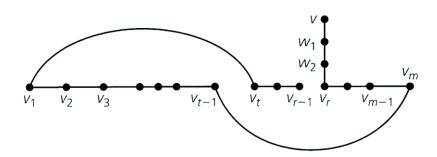
Step 4. Extend the cycle to a path of length > m-1.

Suppose $v \notin \{v_1, v_2, ..., v_m\}$ **.**

Since G is connected, v is reachable to some vertex, say v_r , of the cycle.



A desired path can be obtained by removing (v_{r-1}, v_r) (or (v_1, v_t) if r = t).



Step 5. Repeat Step 2 to Step 4 until a Hamiltonian path results.

Theorem. Suppose that G = (V, E) is an undirected graph and $|V| = n \ge 3$. Let d_i be the degree of vertex v_i . If $d_i + d_j \ge n$ for every $(v_i, v_j) \notin E$ and $v_i \ne v_j$, then G has a Hamiltonian cycle.

Proof. Suppose that G has no Hamiltonian cycle.

Augment G with a maximal number of edges so that the resulting graph, denoted by H, has no Hamiltonian cycle (i.e., any extra edge added to H will induce a Hamiltonian cycle in H).

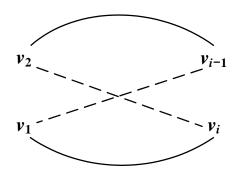
Without loss of generality, assume that (v_1, v_2) is not an edge of H. If (v_1, v_2) is added to H, then there is a Hamiltonian cycle in H. Assume that the Hamiltonian cycle is as follows.

$$v_1 \rightarrow v_2 \rightarrow v_3 \rightarrow \dots \rightarrow v_{i-1} \rightarrow v_i \rightarrow \dots \rightarrow v_{n-1} \rightarrow v_n \rightarrow v_1$$

For each $3 \le i \le n$, (v_2, v_i) or (v_1, v_{i-1}) is not an edge of H, for otherwise H has a Hamiltonian cycle as follows.

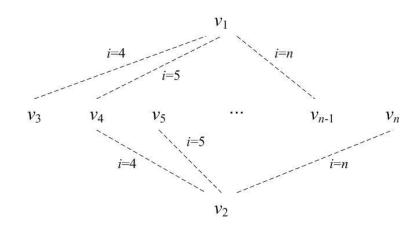
$$v_2 \rightarrow v_i \rightarrow v_{i+1} \rightarrow \dots \rightarrow v_{n-1} \rightarrow v_n \rightarrow v_1 \rightarrow v_{i-1}$$

 $\rightarrow v_{i-2} \rightarrow \dots \rightarrow v_4 \rightarrow v_3 \rightarrow v_2$



Therefore, $d_1+d_2 \le n-1$ (as explained below), which is a contradiction.

Consider the value of $d_1 + d_2$.



$$i=3: (v_2, v_3) \in E \text{ or } (v_2, v_3) \notin E \text{ (because } (v_1, v_2) \notin E)$$

 \Rightarrow increase $d_1 + d_2$ by 0 or 1 (i.e., (v_2, v_3))

$$4 \le i \le n$$
: $(v_1, v_{i-1}) \notin E$ or $(v_2, v_i) \notin E$

- \Rightarrow increase $d_1 + d_2$ by 0 or 1 (i.e., (v_1, v_{i-1}) or (v_2, v_i)) for each i
- \Rightarrow increase $d_1 + d_2$ by a total of n 3 at most

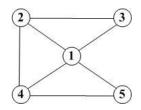
$$(v_1, v_n) \in E$$
 or $(v_1, v_n) \notin E$

$$\Rightarrow$$
 increase $d_1 + d_2$ by 0 or 1

Theorem. Suppose that G = (V, E) is an undirected graph and $|V| = n \ge 3$. If for every $1 \le i \le \lfloor (n-1)/2 \rfloor$, G has fewer than i vertices with degrees at most i, then G has a Hamiltonian cycle. When n is odd, G has a Hamiltonian cycle, even if G has (n-1)/2 vertices of degrees (n-1)/2.

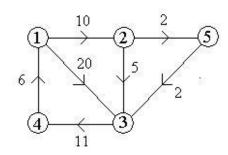
Proof: Refer to: R. Brualdi, *Introductory Combinatorics*, 1977.

Ex.



There exists a Hamiltonian cycle.

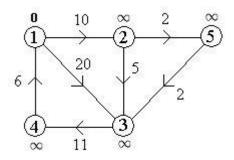
• Shortest Paths



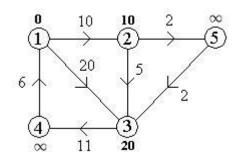
1-to-3 paths	costs	
1, 2, 3	15	
1, 2, 5, 3	14	shortest
1 3	20	

Dijkstra's shortest-path algorithm:

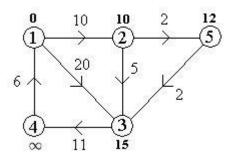
(choose the vertex with the minimum cost, repeatedly, until all vertices are chosen)



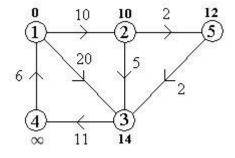
vertex 1 chosen



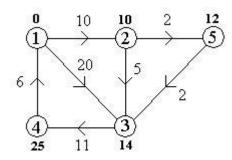
vertex 2 chosen



vertex 5 chosen



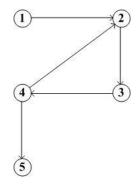
vertex 3 chosen



vertex 4 chosen

• Transitive Closure

(imagine a transitive relation of "reachability")



adjacency matrix:

$$\mathbf{A} = \left(\begin{array}{ccccc} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{array}\right)$$

$$\mathbf{A}^{2} = \mathbf{A} \cdot \mathbf{A} = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$= \left[\begin{array}{cccccc} 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$A(3,4)=1 \qquad A(4,2)=1$$

$$3 \longrightarrow 4 \longrightarrow 2$$

$$A^{2}(3,2)=1$$

 $A^{2}(i,j) = 1$ iff there exists an *i*-to-*j* walk of length 2.

$$\mathbf{A}^{3} = \mathbf{A} \cdot \mathbf{A}^{2} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

 $A^{3}(i,j) = 1$ iff there exists an *i*-to-*j* walk of length 3.

$$\mathbf{A}^4 = \mathbf{A} \cdot \mathbf{A}^3 = \begin{bmatrix} 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

 $A^4(i,j) = 1$ iff there exists an *i*-to-*j* walk of length 4.

The transitive closure of A is defined to be

$$A^+ = \sum_{i=1}^{\infty} A^i.$$

 $A^+(i,j) = 1$ iff there exists an *i*-to-*j* walk of length ≥ 1 .

When $i \neq j$, an i-to-j walk of length $\geq |V|$ implies an i-to-j walk of length $\leq |V|-1$.

A longest cycle has length |V|.

Therefore,

$$A^{+} = A + A^{2} + A^{3} + A^{4} + A^{5} \quad (|V| = 5)$$

$$= \begin{bmatrix} 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

If A is regarded as a relation, then A^+ is a transitive relation.

Let
$$A^0 =$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

The reflexive transitive closure of A is defined to be

$$A^* = \sum_{i=0}^{\infty} A^i = A^0 + A^1 + A^2 + A^3 + A^4 + A^5$$

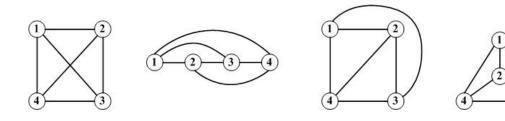
 $A^*(i,j) = 1$ iff there exists an *i*-to-*j* walk of length ≥ 0 .

(do Exercise #11)

Miscellaneous Topics

• Planar Graphs

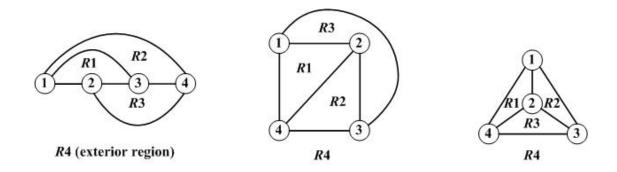
There are many ways to draw a graph.



A graph is *planar* iff it can be drawn so that no two edges cross.

Such a drawing is called a planar drawing.

A planar drawing partitions a planar graph into regions.



Theorem. Let G = (V, E) be a connected planar graph. Consider any planar drawing of G, and let r be the number of regions. Then,

- (1) |V| |E| + r = 2;
- (2) $|E| \le 3|V| 6$, if $|E| \ge 2$.

Proof. Part (1). By induction on |E|.

Induction base.

$$|E| = 1$$
 \Rightarrow $|V| = 2$ and $r = 1$
 \Rightarrow $|V| - |E| + r = 2$.

Induction hypothesis.

Assume
$$|V| - |E| + r = 2$$
 for $|E| = m \ge 1$.

Induction step. Consider |E| = m + 1.

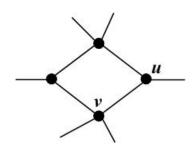
Case 1. G contains a vertex u with degree 1.



remove
$$u \Rightarrow (|V|-1)-(|E|-1)+r=2$$

$$\Rightarrow |V|-|E|+r=2$$

Case 2. G contains no vertex of degree 1.



remove
$$(u, v) \Rightarrow |V| - (|E| - 1) + (r - 1) = 2$$

$$\Rightarrow |V| - |E| + r = 2$$

Part (2).

Case 1. r = 1.

$$|E| = |V| - 1$$
 (*G* is a tree)
 $|E| \ge 2 \implies |V| \ge 3$
Then, $(3|V| - 6) - |E| = (3|V| - 6) - (|V| - 1)$
 $= 2|V| - 5$
 ≥ 1

Case 2. r > 1.

- every region is bounded by at least 3 edges
- every edge is shared by at most 2 regions
- ⇒ every region "consumes" at least 3/2 edges

$$\Rightarrow r \leq |E|/(3/2) = 2|E|/3$$

$$|V| - |E| + r = 2 \implies |V| - |E| + 2|E|/3 \ge 2$$

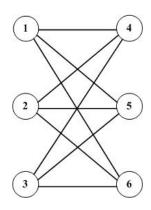
$$\Rightarrow |E| \le 3|V| - 6$$

Corollary. Every planar drawing of a connected planar graph has the same number (r = 2 - |V| + |E|) of regions.

Corollary. Suppose that G = (V, E) is a planar graph with k connected components, and r is the number of regions in any planar drawing of G. Then, |V| - |E| + r = k + 1.

Ex. K_5 has |V| = 5 and |E| = 10. Since |E| > 3|V| - 6, K_5 is not planar.

Ex. $K_{3,3}$ satisfies $|E| \le 3|V| - 6$, but is not planar.

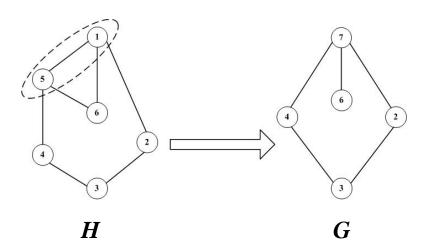


Suppose that G and H are two graphs.

G is an elementary contraction of H iff G can be obtained from H by replacing two adjacent vertices i and j of H by a single vertex k.

All edges incident on either i or j (but not both) in H are now incident on k.

an elementary contraction

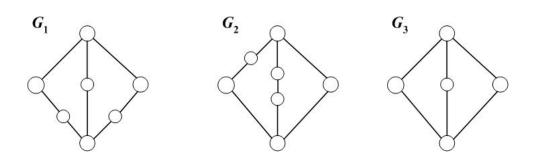


H is *contractible* to G iff G can be obtained from H by a series of elementary contractions.

Theorem. A graph G is planar iff no subgraph of G is contractible to $K_{3,3}$ or K_5 .

Proof. Refer to: K. Wagner, "Über eine eigenschaft der ebenen komplexe," *Math. Ann.*, vol. 114, pp. 570-590, 1965, or J. A. Bondy and U. S. R. Murty, *Graph Theory with Applications*, pp. 156, 1976.

Two graphs are said to be *homeomorphic*, if they can be obtained from the same graph by adding vertices onto some of its edges, or one can be obtained from the other by the same way.



 G_1 and G_2 are homeomorpic because they can be obtained from G_3 by adding vertices onto some of the edges of G_3 . G_1 and G_3 (G_2 and G_3) are homeomorphic, because G_1 (G_2) can be obtained from G_3 by adding vertices onto some edges of G_3 . Theorem. A graph G is planar iff no subgraph of G is homeomorphic to K_5 or $K_{3,3}$.

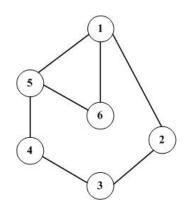
Proof. Refer to: N. Deo, Graph Theory with Applications to Engineering and Computer Science, 1974, or F. Harary, Graph Theory, 1972.

Matching

 $M \subseteq E$ is a *matching* in G = (V, E), if no two edges in M are incident on the same vertex.

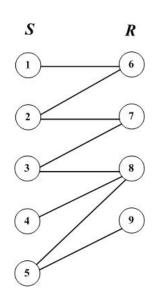
M is a maximum matching, if there exists no matching M' with |M'| > |M| in G.

M is a perfect matching, if $|V| = 2 \times |M|$.



{(1, 6), (2, 3), (4, 5)} is both a maximum matching and a perfect matching.

Consider a bipartite graph G = (V, E), where $V = R \cup S$.



Any matching M in G has $|M| \le \min\{|S|, |R|\}$.

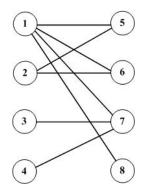
M is a complete matching iff $|M| = \min\{|S|, |R|\}$.

For example, $M = \{(2, 6), (3, 7), (4, 8), (5, 9)\}$ is a complete matching.

Theorem. Suppose that $G = (R \cup S, E)$ is a bipartite graph, where $|R| \le |S|$ is assumed. For any $W \subseteq R$, let $ADJ(W) = \{v \mid v \text{ is adjacent to a vertex in } W\}$. Then, G has a complete matching iff $|W| \le |ADJ(W)|$ for every $W \subseteq R$.

If |R| = |S|, the iff-condition must be satisfied with every $W \subseteq R$ and every $W \subseteq S$.

Ex.



Let $W = \{3, 4\}$.

- \Rightarrow **ADJ**(*W*) = {**7**}
- $\Rightarrow |W| > ADJ(W)$
- \Rightarrow no complete matching

Proof. (\Rightarrow) Clearly.

 (\Leftarrow) By induction on |R|.

Induction basis. |R| = 1.

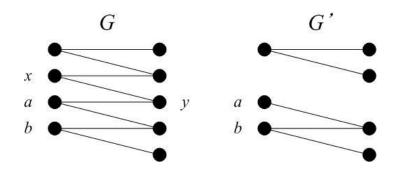
Induction hypothesis. Suppose that it holds for $|R| \le m-1$.

Then, three cases are considered for the situation of |R| = m.

- |W| < |ADJ(W)| for every $W \subseteq R$
- |W| = |ADJ(W)| for W = R and |W| < |ADJ(W)| for every $W \subset R$
- |W| = |ADJ(W)| for some $W \subset R$

Case 1. |W| < |ADJ(W)| for every $W \subseteq R$.

Arbitrarily pick an edge (x, y), where $x \in R$ and $y \in S$. Let G' be the graph obtained from G by removing x, y.



Clearly, if G' has a complete matching, say M', then M' + $\{(x, y)\}$ is a complete matching of G.

In the following, we show that G' has a complete matching.

For every $W' \subseteq R - \{x\}$,

$$|ADJ(W')|$$
 in $G' = |ADJ(W')|$ in G or

$$|ADJ(W')|$$
 in $G' = (|ADJ(W')|$ in $G)-1$.

(The latter holds when $y \in ADJ(W')$ in G).

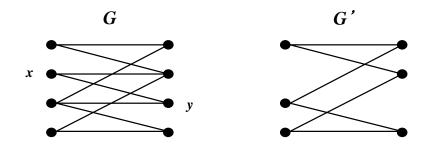
For example,
$$|ADJ({a,b})|$$
 in $G'(=2)$
= $|ADJ({a,b})|$ in $G(=3)-1$.

Hence,

|W'| < |ADJ(W')| in G (the assumption of this case)

- $\Rightarrow |W'| \leq |ADJ(W')| \text{ in } G'$
- ⇒ G' has a complete matching(by induction hypothesis)

Case 2. |W| = |ADJ(W)| for W = R and |W| < |ADJ(W)| for every $W \subset R$.

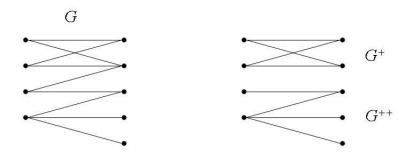


All the same as Case 1.

Case 3. |W| = |ADJ(W)| for some $W \subset R$.

 G^+ : the subgraph of G induced by $W \cup ADJ(W)$.

 G^{++} : the subgraph of G induced by $(R-W) \cup (S-\mathrm{ADJ}(W))$.



If both G^+ and G^{++} have complete matchings, then G has a complete matching (by combining the complete matchings of G^+ and G^{++}).

Let $W' \subset W$.

ADJ(W') in G^+ is identical with ADJ(W') in G.

 $|W'| \le |ADJ(W')|$ in G (the assumption of G)

- $\Rightarrow |W'| \leq |ADJ(W')| \text{ in } G^+$
- \Rightarrow G^+ has a complete matching (by induction hypothesis).

For G^{++} , let $W'' \subseteq R - W$.

 $|W''| \le |ADJ(W'')|$ in G^{++} , as explained below.

If
$$|W''| > |ADJ(W'')|$$
, then (in G)

$$|W" \cup W| = |W"| + |W|$$

$$> |ADJ(W")| + |ADJ(W)|$$

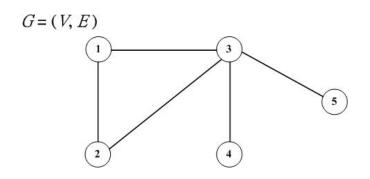
$$\geq |ADJ(W" \cup W)|,$$

a contradiction to the assumption of G.

 \Rightarrow G^{++} has a complete matching (by induction hypothesis).

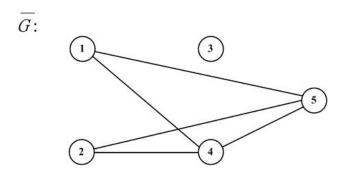
• Cliques, Independent Sets, Vertex Covers

A *clique* in a graph is a set of vertices every two of which are adjacent.



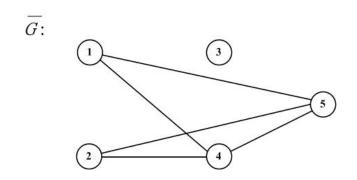
 $V' = \{1, 2, 3\}$ is a clique of size 3.

An *independent set* in a graph is a set of vertices no two of which are adjacent.



 $V' = \{1, 2, 3\}$ is an independent set of size 3.

A vertex cover in a graph is a set of vertices such that each edge in the graph is incident with at least one vertex in the set.



 $V-V'=\{4,5\}$ is a vertex cover of size 2.

Theorem. Suppose that G = (V, E) is an undirected graph and $V' \subseteq V$. The following statements are equivalent.

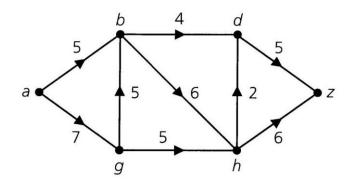
- (1) V' is a clique of G.
- (2) V' is an independent set of \overline{G} .
- (3) V-V' is a vertex cover of \overline{G} .

Proof. $(1) \Leftrightarrow (2) \Leftrightarrow (3)$.

• Maximum Flow and Minimum Cut

Transport network N = (V, E)

- (1) Weighted, connected, directed.
- (2) A pair of source node a and sink node z.
- (3) A nonnegative capacity c(e) for each $e \in E$.



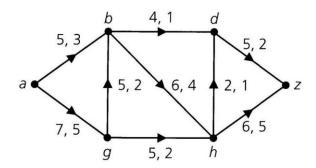
$$d_a^{in} = d_z^{out} = 0.$$

A flow is a function f from E to the set of nonnegative integers, satisfying

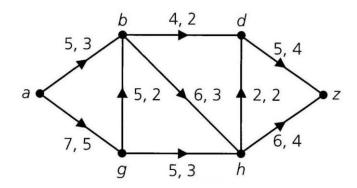
- capacity constraint: $0 \le f(e) \le c(e)$ for each $e \in E$;
- conservation constraint: $\psi^+(v) = \psi^-(v)$ for $v \notin \{a, z\}$, where $\psi^+(v)$ ($\psi^-(v)$) is the total flow into (out of) v.

An arc e is saturated if f(e) = c(e), and unsaturated else. The total flow (or net flow) of f is defined to be

$$F = \psi^{-}(a) = \psi^{+}(z)$$
.



f is not a flow, because $\psi^+(g) = 5 \neq 4 = \psi^-(g)$.



f is a flow, but F = 8 is not maximum.

$$F \le \min\{c(a,b) + c(a,g), c(d,z) + c(h,z)\} = \min\{12, 11\} = 11.$$

The maximum flow problem is to determine f so that F is maximum.

Let
$$S \subset V$$
; $\overline{S} = V - S$;

$$a \in S; \quad z \in \overline{S};$$

 $E(S; \overline{S})$ be the set of arcs from S to \overline{S} ;

 $E(\overline{S}; S)$ be the set of arcs from \overline{S} to S.

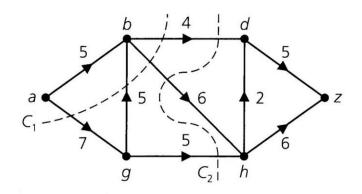
 $E(S; \overline{S}) \cup E(\overline{S}; S)$ is called a *cut* (or *a-z cut*) of *N*.

Define $c(S) = \sum_{e \in E(S; \overline{S})} c(e)$ to be the *capacity* of the cut

induced by S.

 $E(S; \overline{S}) \cup E(\overline{S}; S)$ is a minimum cut if c(S) is minimum.

Ex.



- (1) $S = \{a, b\}, \ \overline{S} = \{d, g, h, z\}.$ $E(S; \overline{S}) = \{\langle a, g \rangle, \langle b, d \rangle, \langle b, h \rangle\}.$ $E(\overline{S}; S) = \{\langle g, b \rangle\}.$ $\{\langle a, g \rangle, \langle b, d \rangle, \langle b, h \rangle, \langle g, b \rangle\} \text{ is a cut.}$ c(S) = c(a, g) + c(b, d) + c(b, h) = 17.
- (2) $S = \{a, b, g\}, \ \overline{S} = \{d, h, z\}.$ $E(S; \overline{S}) = \{\langle b, d \rangle, \langle b, h \rangle, \langle g, h \rangle\}.$ $E(\overline{S}; S) = \emptyset.$ $\{\langle b, d \rangle, \langle b, h \rangle, \langle g, h \rangle\} \text{ is a cut.}$ c(S) = c(b, d) + c(b, h) + c(g, h) = 15.

Let
$$f(S, \overline{S}) = \sum_{\langle x, y \rangle \in E(S; \overline{S})} f(x, y)$$
 and

$$f(\overline{S}, S) = \sum_{\langle y', x' \rangle \in E(\overline{S}; S)} f(y', x').$$

Lemma. (Conservation of Flow)

$$F = f(S, \overline{S}) - f(\overline{S}, S)$$
 for any $S \subset V$ and $a \in S$.

Remarks.

- $(1) F \leq c(S).$
- (2) $f(S, \overline{S}) f(\overline{S}, S)$ is the same (=F) for any S.

Proof.

$$F = \sum_{v \in V} f(v, z) - \sum_{v' \in V} f(z, v').$$
 (1)

For any $r \in \overline{S} - \{z\}$,

$$\psi^{+}(r) = \sum_{v \in V} f(v, r) = \sum_{v' \in V} f(r, v') = \psi^{-}(r), \qquad (2)$$

where f(v, r) = 0 (f(r, v') = 0), if $(v, r) \notin E$ ($(r, v') \notin E$).

According to (1) and (2),

$$F = \left(\sum_{v \in V} f(v, z) - \sum_{v' \in V} f(z, v')\right) + \sum_{r \in \overline{S} - \{z\}} \left(\sum_{v \in V} f(v, r) - \sum_{v' \in V} f(r, v')\right).$$

$$= \sum_{v \in V} f(v, \overline{S}) - \sum_{v' \in V} f(\overline{S}, v')$$

$$= f(V, \overline{S}) - f(\overline{S}, V)$$

$$= f(S \cup \overline{S}, \overline{S}) - f(\overline{S}, S \cup \overline{S})$$

$$= (f(S, \overline{S}) + f(\overline{S}, \overline{S})) - (f(\overline{S}, S) + f(\overline{S}, \overline{S}))$$

$$= f(S, \overline{S}) - f(\overline{S}, S)$$

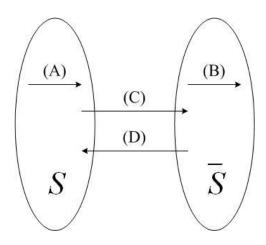
Another proof.

The right-hand side of (3) has the same value as

$$\sum_{\langle x, y \rangle \in E(S; \overline{S})} f(x, y) = \sum_{\langle y', x' \rangle \in E(\overline{S}; S)} f(y', x'), \tag{4}$$
(C) (D)

$$(= f(S, \bar{S}) - f(\bar{S}, S))$$

as explained below.



Consider each arc $\langle x, y \rangle$ of N.

- $x \in S$, $y \in S \implies f(x, y)$ is not counted in (3), (4).

 (A)
- x ∈ S̄, y ∈ S̄ ⇒ f(x, y) is counted twice, positively
 (B) and negatively, in (3), but not counted in (4).
- $x \in S$, $y \in \overline{S} \implies f(x, y)$ is counted once, positively, (C) in (3), (4).
- $x \in \overline{S}$, $y \in S \implies f(x, y)$ is counted once, negatively, (D) in (3), (4).

Theorem. If F = c(S) for some $S \subset V$, then F is maximum and c(S) is minimum.

Proof. According to Conservation of Flow,

$$F' \leq c(S) = F \leq c(S')$$

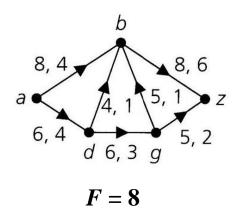
for any total flow F' and any $(a \in) S' \subset V$, i.e., F is maximum and c(S) is minimum.

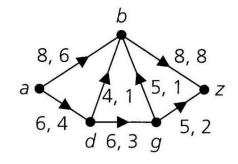
Theorem. F = c(S) if and only if

- (a) f(e) = c(e) for each $e \in E(S; \overline{S})$;
- (b) f(e) = 0 for each $e \in E(\overline{S}; S)$.

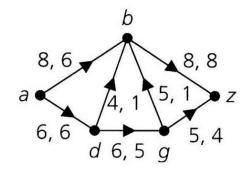
Proof. A consequence of Conservation of Flow.

Ford & Fulkerson's algorithm:

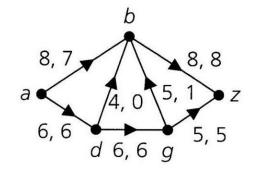




F = 10 (augment (a, b, z) with 2)



F = 12



F = 13

(augment (a, d, g, z) with 2) (augment (a, b, d, g, z) with 1)

Consider the augmenting path (a, b, d, g, z). Edges (a, b), (d, g) and (g, z) are *forward*, having the same direction as the flow, while (b, d) is *backward*, having the opposite direction to the flow.

A path in N is an *augmenting path*, if its each forward edge is unsaturated and its each backward edge e has f(e) > 0. The maximal increment of flow by an augmenting a-to-z path P is equal to

 $\Delta_P = \min\{\min\{c(e) - f(e) \mid e \text{ is a forward edge}\},$ $\min\{f(e) \mid e \text{ is a backward edge}\}\}.$

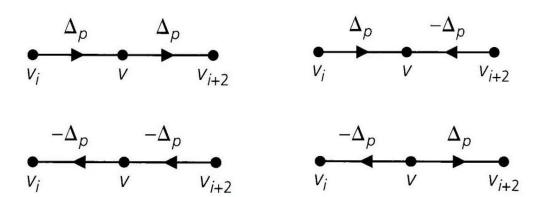
The correctness of Ford & Fulkerson's algorithm is shown below.

Theorem. Suppose that f is a flow of N and P is an augmenting a-to-z path. Define f^+ as follows:

$$f^+(e) = f(e) + \Delta_P$$
, if *e* is a forward edge; $f(e) - \Delta_P$, if *e* is a backward edge; $f(e)$, if *e* is not an edge of *P*.

Then, f^+ is also a flow of N. The total flow increases by Δ_P .

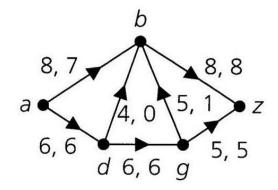
Proof. Clearly, the capacity constraint holds for each $e \in E$. The conservation constraint also holds for each $v \in V - \{a, z\}$.



Theorem. F is maximum iff there is no augmenting a-to-z path in N.

Proof. (\Rightarrow) trivial.

 (\Leftarrow) Find an S with F = c(S) as follows.



 $S = \{v \mid \text{there is an augmenting } a\text{-to-}v \text{ path in } N\}$

 $(= \{a, b, d, g\} \ (\overline{S} \text{ contains } z)).$

 \Rightarrow f(e) = c(e) if $e \in E(S; \overline{S})$, and f(e) = 0 if $e \in E(\overline{S}; S)$

 $\Rightarrow F = c(S)$

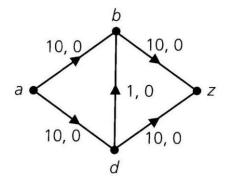
(Intuitively, F is maximum iff F = c(S) iff f(e) = c(e) and f(e') = 0 (see below).

$$\begin{array}{c|c}
\hline
S & \xrightarrow{e} & \hline
\hline
S & \\
\hline
\end{array}$$

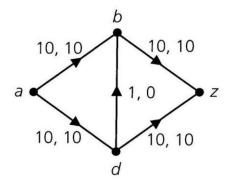
 \Rightarrow there is no augmenting *a*-to-*z* path passing the cross section induced by *S* and \overline{S})

Two flaws of Ford & Fulkerson's algorithm:

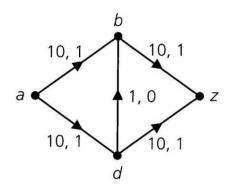
- (1) The capacities must be rational numbers. If they are irrational numbers, then Ford & Fulkerson's algorithm may cause an infinite sequence of flow augmentations, and the flow finally converges to a value that is one fourth of the maximum total flow.
- (2) Ford & Fulkerson's algorithm takes exponential time in the worst case.



Select (a, b, z) and (a, d, z) as augmenting paths.



Select (a, d, b, z) and (a, b, d, z) alternately as augmenting paths.



Edmonds & Karp's algorithm can overcome the two flaws of Ford & Fulkerson's algorithm.

- Use BFS to find shortest augmenting paths iteratively, where unsaturated forward edges and backward edges e with f(e) > 0 are considered.
- A maximum flow is obtained, when no augmenting path is available.

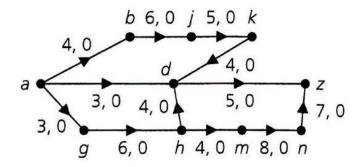
Remarks. Edmonds & Karp's algorithm takes $O(|V|^3|E|)$ time. There are still more efficient algorithms, e.g., by

Dinic $(O(|V|^2|E|)$ time);

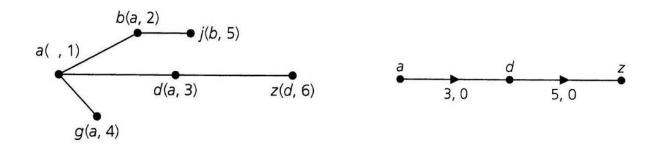
Karzanov ($O(|V|^3)$ time);

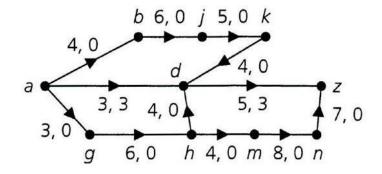
Malhotra, Pramodh Kumar, Maheshwari $(O(|V|^3)$ time); Cherkassky $(O(|V|^2|E|^{1/2})$ time).

Initially,

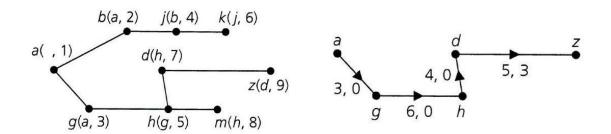


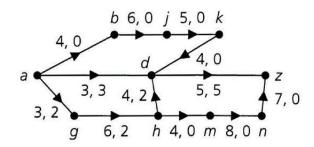
First iteration,



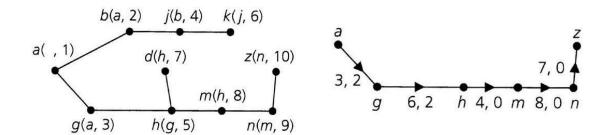


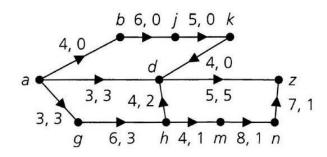
Second iteration,



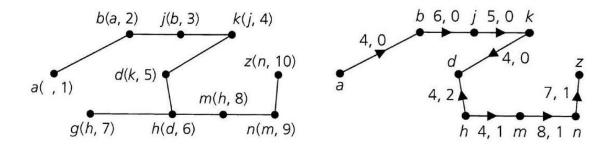


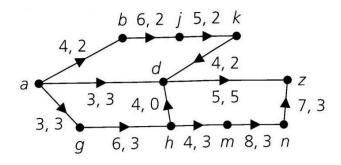
Third iteration,





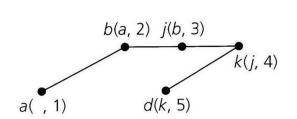
Fourth, iteration,

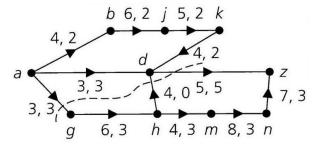




No further augmenting path can be found.

$$F^* = 8$$
 and $S^* = \{a, b, d, j, k\}.$





• Coloring, Chromatic Number, and Chromatic Polynomial

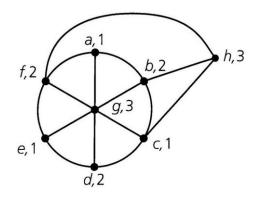
A proper coloring of a graph G is an assignment of colors to the vertices of G so that no two adjacent vertices are assigned with the same color.

The *chromatic number* of G, denoted by $\chi(G)$, is the smallest number of colors needed to properly color G.

A graph is k-colorable iff it can be properly colored with k colors.

Ex. $\chi(K_n) = n$.

Ex. The following graph G is 3-colorable. Since it contains a K_3 , it has $\chi(G) \ge 3$. Therefore, $\chi(G) = 3$.



Theorem. An undirected graph G = (V, E) is 2-colorable (i.e., bipartite) iff G has no cycle of odd length.

Define $P(G, \lambda)$ to be the number of different ways to properly color G with at most λ distinct colors.

Considering λ a variable, $P(G, \lambda)$ is a polynomial function, called the *chromatic polynomial* of G.

The value of $P(G, \lambda)$ is equal to the number of functions $f: V \to \{1, 2, ..., \lambda\}$ so that $f(u) \neq f(v)$ if $(u, v) \in E$.

Ex. $P(K_n, \lambda) = 0$ as $\lambda < n$.

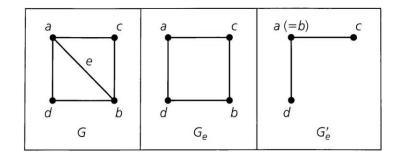
When $\lambda \ge n$, $P(K_n, \lambda) = \lambda(\lambda - 1)(\lambda - 2) \dots (\lambda - n + 1)$.

Ex. If *G* is a path on *n* vertices, then $P(G, \lambda) = \lambda(\lambda - 1)^{n-1}$.



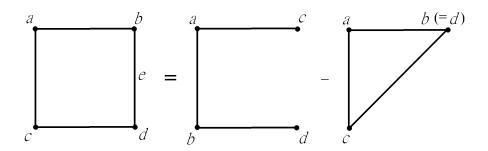
 G_e : the graph obtained by deleting an edge e of G.

 $G_{e}^{'}$: the graph obtained from G by identifying the two end vertices of e.



Theorem.
$$P(G_e, \lambda) = P(G, \lambda) + P(G_e', \lambda)$$
.
 $(\text{or } P(G, \lambda) = P(G_e, \lambda) - P(G_e', \lambda)$.)

Ex. Compute $P(G, \lambda)$ for G being a cycle of length 4.



$$P(G_e, \lambda) = \lambda(\lambda - 1)^3$$
.

$$P(G_{e}^{'}, \lambda) = \lambda(\lambda - 1)(\lambda - 2).$$

$$P(G, \lambda) = \lambda(\lambda - 1)^3 - \lambda(\lambda - 1)(\lambda - 2)$$
$$= \lambda^4 - 4\lambda^3 + 6\lambda^2 - 3\lambda.$$

$$P(G, 1) = 0, P(G, 2) = 2 \implies \chi(G) = 2.$$

The constant term in $P(G, \lambda)$ is 0, for otherwise $P(G, 0) \neq 0$.

When |E| > 0, the sum of the coefficients in $P(G, \lambda)$ is 0, for otherwise $P(G, 1) \neq 0$.

(do Exercise #12)