

Computer Network Final Exam (January 13th, 2021)

1. (10%, Link State) Consider the network shown in Figure 1. With the indicated link costs, use Dijkstra's shortest-path algorithm to compute the shortest path from u to all network nodes. Show how the algorithm works by computing a table.

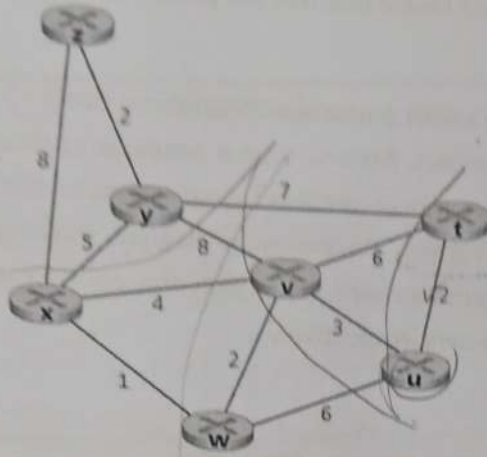


Figure 1. A network with 7 nodes

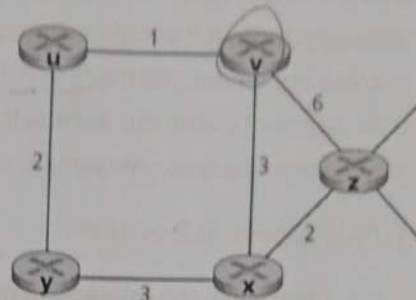


Figure 2.

2. (25%, Distance Vector)
- (15%) Consider the network shown in Figure 2, and assume that each node initially knows the costs to each of its neighbors. Consider the distance-vector algorithm and show the distance table entries at node v.
 - (10%) Please briefly describe the "count-to-infinity" problem. Does the solution, "Poisoned Reverse", completely solve the problem? Why or why not?
3. (10%) Consider a router that interconnects ⁴three subnets: Subnet 1, Subnet 2, Subnet 3, and Subnet 4. Suppose all of the interfaces in each of these three subnets are required to have the prefix 196.2.16/24. Also suppose that Subnet 1 is required to support up to 128 interfaces, Subnet 2 is required to support up to 41 interfaces, Subnet 3 are each required to support up to 40 interfaces, and Subnet 4 are each required to support up to 39 interfaces. Provide three network address (of the form a.b.c/x) that satisfy these constraints.
4. (5%) Is it necessary that every autonomous system use the same intra-AS routing algorithm? Why or why not?
5. (5%) Please briefly describe the NAT traversal problem and one of its possible solutions.

6. (5%) Please elaborate on the relationship between hierarchical addressing and route aggregation.
7. (5%) In our rdt protocols, why did we need to introduce sequence numbers?
8. (5%) In our rdt protocols, why did we need to introduce timers?
9. (10%) What is Stop-and-Wait operation? Please describe the performance issue for this operation?
10. (10%) Suppose Host A and Host B use a GBN protocol with windows size $N=3$ and a long-enough range of sequence numbers. Assume Host A sends six application messages to Host B and that all messages are correctly received, except for the first acknowledgement and the fifth data segment. Draw a timing diagram, showing the data segments and the acknowledgements sent along with the corresponding sequence and acknowledgement numbers, respectively.
11. (10%) Fairness: TCP vs. UDP
 - a. Please use the following figure to explain why TCP is fair.
 - b. Does the fairness still hold in the Internet when TCP coexists with UDP? Why or why not?

