

Efficient neural networks

Workflow









Model

- Use a mobile network architectures such as: SqueezeNet, MobileNet (segmentation, detection, classification)



Training

- Pruning: prune weights that are under a certain threshold and remove isolated neurons or conv filters
- Quantization-aware training:
 - represent weights from FP32 to INT8 or even INT4 and train by keeping that in mind



Compiler

- Output own format for their inference engines
- Optimize graph architecture: fuse layers
- Quantize networks, perform calibration if needed
- TensorRT, OpenVino, ONNX optimizer, TF Lite compiler, Core ML, etc

Runtime

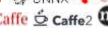
Prop. format

Inference engines

- TensorRT
- OpenVino
- ONNX runtime
- -specific APIs (CoreML, Android NN, etc)
- They take advantage of the low-bit precision and oriented on speed and efficiency
- Also take advantage of their prop. Hardware capabilities

Frameworks









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Frameworks

- **ONNX** Open neural network exchange (tends to become a standard for representation)
- **Caffe** very fast for computer vision jobs
- **Tensorflow** very good scalability, community support, but slow
- Pytorch good scalability
- Mxnet good integration with AWS, fast
- **CNTK** good integration with Windows

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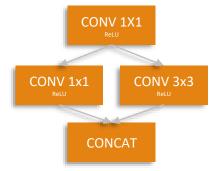


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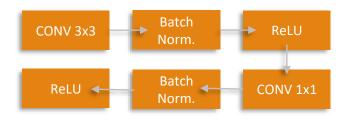
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Model

- Use mobile architecture such as SqueezeNet and MobilenetV2
- **SqueezeNet Fire Module:**



MobileNet Dephtwise Conv Module













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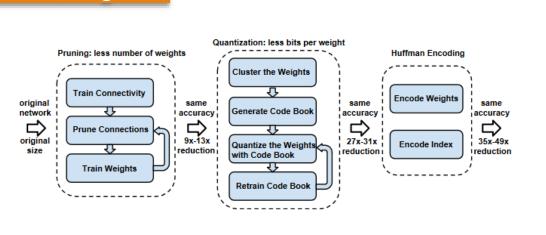
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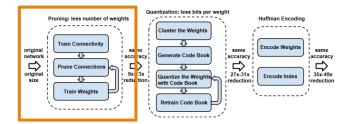
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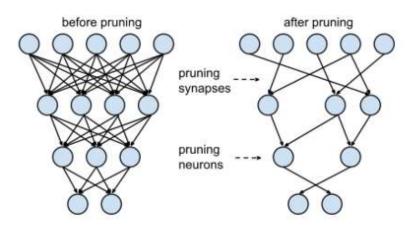
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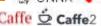


Pruning

- During training, once in a while remove the weights/neurons/synapsis that are under a certain threshold
- Redundant information is pruned











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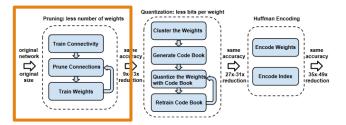
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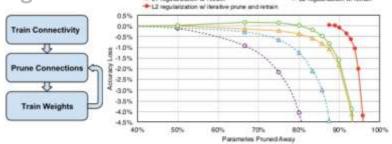
O-L2 regularization w/o retrain

L1 regularization w/retrain.

Lt regularization w/o retrain

L2 regularization w/ retrain.

Pruning



Network	Top-1 Error	Top-5 Error	Parameters	Compression Rate
LeNet-300-100 Ref LeNet-300-100 Pruned	1.64%		267K 22K	12×
LeNet-5 Ref LeNet-5 Pruned	0.80% 0.77%		431K 36K	12×
AlexNet Ref AlexNet Pruned	42.78% 42.77%	19.73% 19.67%	61M 6.7M	9×
VGG16 Ref VGG16 Pruned	31.50% 31.34%	11.32% 10.88%	138M 10.3M	13×

Table 1: Network pruning can save 9× to 13× parameters with no drop in predictive performance













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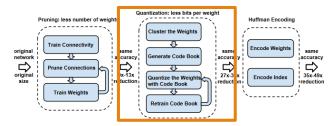
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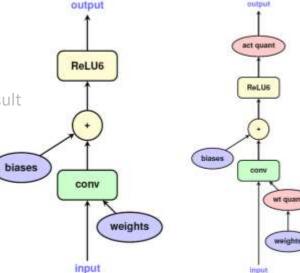
Training



Weight sharing and quantization

Train the network being aware that it is going to be quantized

Weight clustering can result in a higher compression rate













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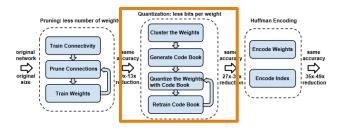
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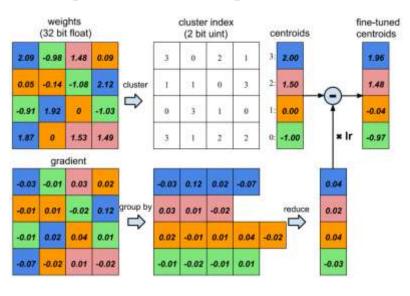
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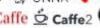
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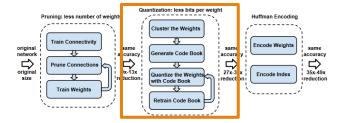
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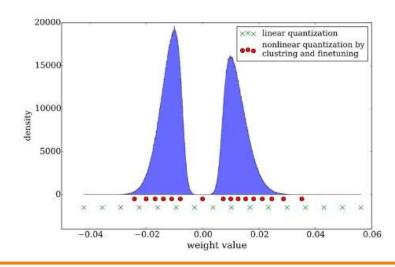
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Weight sharing and clustering

- Train the model and recording the weight interval and mean value, such that the conversion from FP32 to INT8 will be with as little loss as it can be













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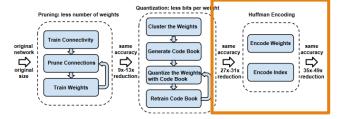
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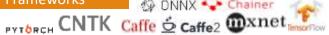


Huffman coding

- apply Huffman coding to take advantage of the biased distribution of effective weights
- Huffman coding saves non-uniformly distributed values 20%–30% of network storage











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Compiler



TensorRT



Model Optimizer is a cross-platform tool that facilitates the transition between the training and deployment environment, performs static model analysis, and adjusts deep learning models for optimal execution on end-point target devices.

Outputs a propietary format that will work with the inference engine.

Can perform the following **optimizations**:

- Layer & Tensor Fusion
- FP16 INT8 Precision Calibration
- Kernel Autotuning











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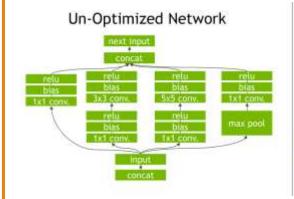
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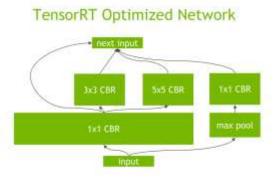


Model Optimizer is a cross-platform tool that facilitates the transition between the training and deployment environment, performs static model analysis, and adjusts deep learning models for optimal execution on end-point target devices.

Layer & Tensor Fusion

- restructure the graph to perform the operations much faster and more efficiently.















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Precision Calibration

given a calibration batch, the optimizer will assure the required precision after quantization











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Kernel Autotuning

- pick the implementation from a library of kernels that delivers the best performance for the target GPU, input data size, filter size, tensor layout, batch size and other parameters.
- ex: Conv 1x1 will be done as an matrix multiplication rather than a proper Convolution

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Mobile Device

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Inference engines

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SO FAR WE'VE IMPORTED A TRAINED MODEL INTO THE MODEL OPTIMIZER, AND PERFORMED A NUMBER OF OPTIMIZATIONS TO GENERATE A RUNTIME ENGINE

Workflow

RUNTIME

The runtime is the platform where you would like your model to run. Such platforms can be GPU server, mobile phones, mobile devices, autonomous vehicles, IoT application, etc

This is done through the inference engine. The inference engine just takes care that the optimized graphs are run accordingly and take full advantage of the hardware.

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 Hardware capabilities