Online Health Shopping Portal
Glossary

Version 1.0

Revision History

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Glossary

1.   Introduction

This glossary is an alphabetical list of terms from the domain of the project. The project is a software web application and the terms that are defined in this glossary are key terms that were used in the description of the project, of its requirements and that helped in giving an overview of the implementation. Due to their importance, they are included in the project`s glossary document.

2.   Glossary

Term	Definition and Information
Apache HTTP Server	The Apache HTTP Server, colloquially called Apache is a free and open-source cross-platform web server, released under the terms of Apache License 2.0. Apache is developed and maintained by an open community of developers under the auspices of the Apache Software Foundation.
Architectural Pattern	An architectural pattern is a general, reusable solution to a commonly occurring problem in software architecture within a given context. Architectural patterns are similar to software design pattern but have a broader scope. The architectural patterns address various issues in software engineering, such as computer hardware performance limitations, high availability and minimization of a business risk. Some architectural patterns have been implemented within software frameworks.
Authentication	Authentication is a process in which the credentials provided are compared to those on file in a database of authorized users' information on a local operating system or within an authentication server. If the credentials match, the process is completed and the user is granted authorization for access. The permissions and folders returned define both the environment the user sees and the way he can interact with it, including hours of access and other rights such as the amount of allocated storage space.
Back-end *System*	A back-end system is any system that supports back-office applications. These systems are used as part of corporate management and they work by obtaining user input and gathering input from other systems to provide responsive output.
Client-Server architecture	Client/server architecture is a computing model in which the server hosts, delivers and manages most of the resources and services to be consumed by the client. This type of architecture has one or more client computers connected to a central server over a network or internet connection. This system shares computing resources.
Front-end System	A front-end system is part of an information system that is directly accessed and interacted with by the user to receive or utilize back-end capabilities of the host system. It enables users to access and request the features and services of the underlying information system. The front-end system can be a software application or the combination or hardware, software and network resources.