Online Book Recommendation System

Analysis and Design Document

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Revision History

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| --- | --- | --- | --- |
| **Date** | **Version** | **Description** | **Author** |
| 19/04/18 | 1.0 | First version | Biris Alexandra |
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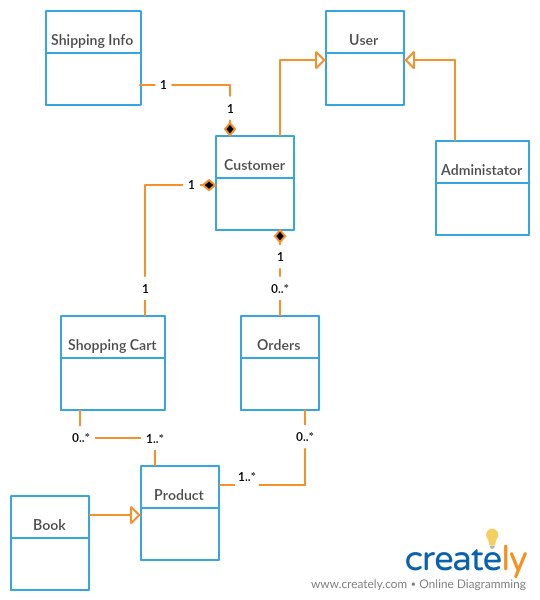
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# Project Specification

The Online book selling website is a tool that helps customers to buy the books online having a customized recommendation system. The system is one of the strongest tools to increase profit and retaining buyer, due to the fact that the system must recommend books that are of buyer’s interest.

# Elaboration – Iteration 1.1

# Domain Model



# Architectural Design

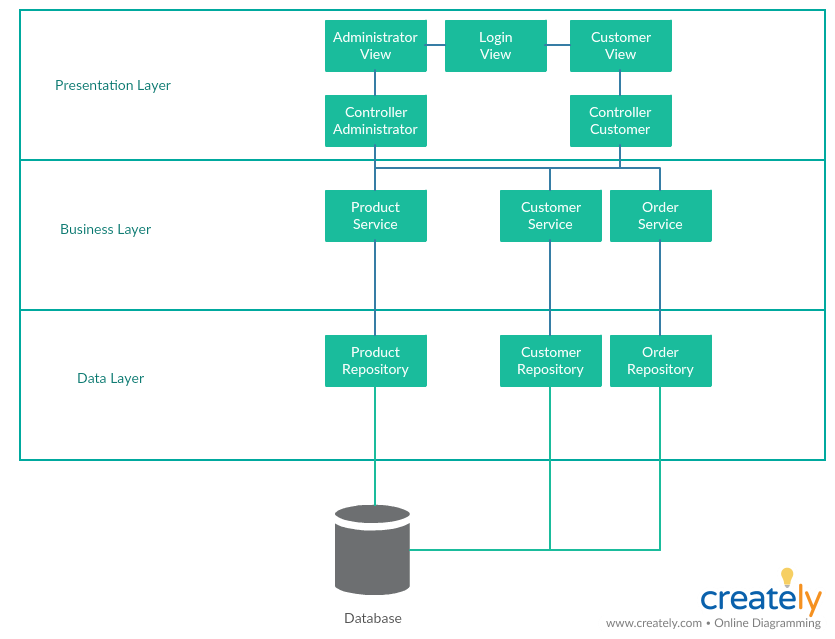
## Conceptual Architecture

The architectural pattern used is Layers. Components within this pattern are organized into horizontal layers, each layer performing a specific role within the application. Although it does not specify the number and types of layers that must exist in the pattern, most layered architectures consist of three standard layers: presentation, business and database. Data layer will also be divided into entity and repository.

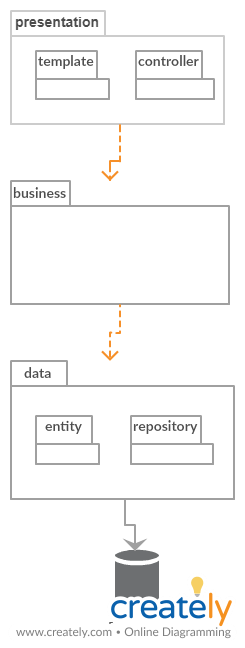
1. Presentation layer: responsible for handling all user interface and browser communication logic
2. Business layer: responsible for executing specific business rules associated with the request
3. Database layer: responsible for executing SQL statements to retrieve the corresponding data and pass it back up in the business layer.

MVC Pattern stands for Model-View-Controller Pattern and will be used to create the presentation of the project. This pattern is used to separate application's concerns as follows:

1. Model - This part of the framework is to store the data of the application, such as databases, text data, files and/or other web resources.
2. View - This is the graphical user interface of the application. That would contain different buttons, text boxes and other controls to let the user interact with the application to complete his projects depending on the sort of the software he is using.
3. Controller - The actual back-end code constitutes the controller of the framework. A controller controls the data coming from the users, or going to the user from a model.



## Package Design



## Component and Deployment Diagrams

# 

# Elaboration – Iteration 1.2

# Design Model

## Dynamic Behavior

*[Create the interaction diagrams (1 sequence, 1 communication diagrams) for 2 relevant scenarios]*

## Class Design

*[Create the UML class diagram; apply GoF patterns and motivate your choice]*

# Data Model

*[Create the data model for the system.]*

# Unit Testing

*[Present the used testing methods and the associated test case scenarios.]*

# Elaboration – Iteration 2

# Architectural Design Refinement

*[Refine the architectural design: conceptual architecture, package design (consider package design principles), component and deployment diagrams. Motivate the changes that have been made.]*

# Design Model Refinement

## *[Refine the UML class diagram by applying class design principles and GRASP; motivate your choices. Deliver the updated class diagrams.]*

# Construction and Transition

# System Testing

*[Describe how you applied integration testing and present the associated test case scenarios.]*

# Future improvements

*[Present future improvements for the system]*

# Bibliography