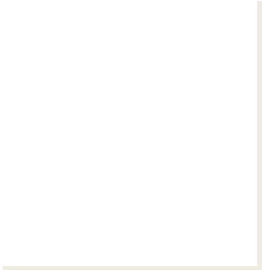




# Introduction to Programming

Lab 3



# Contents

Lab 3 exercises

lab time: 120 minutes

Lab 3 has two objectives:

- Primary: Implement the DeskBankApp [refer to Lab 2 class diagram]
- Secondary: Complete the practice exercises [ 1 to 7]

Complete the Lab 3 exercises using either Java or Python.

Recommended IDE for Java and Python: [vscode](#)

# Lab 3

**Case Study:** Develop the DeskBankApp system — First Implementation

This exercise is the first implementation of the DeskBankApp case study

- 1 - Create a main class called Bank
- 2 - Define main() method in Bank with the following operations:
  - make a deposit (read amount from STDIN) and display the amount deposited
  - make a withdraw (read amount from STDIN) and display the amount withdrawn

Sample I/O

Amount to deposit \$ 200.2  
Amount \$200.20 deposited  
Amount to withdraw \$ 50.5  
Amount \$50.50 withdrawn

# Lab 3 Exercises

**Exercise 1:** Write a program to initialize two variables  $x$  to 4 and  $y$  to 2. Then print out the results of the following operations (format each result to 3 decimal points and print each result on a new line).

```
x + y
x - y
x / y
x * y
x % y + x / y
(y7 + 7 / (√5 + x)) * (x4 % 5 + 2)
```

# Lab 3 Exercises

**Exercise 2:** Write a program that completes the following operations:

1. Read in the integer values of x and y from STDIN
2. declare a variable z, and assign the result of x to the power of y to it
3. declare a variable called 'result' and assign the square-root of z to it
4. print the above results each on a new line (formatted to 2 decimal points)

# Lab 3 Exercises

**Exercise 3:** Write a program that outputs the following and determines the area and volume:

1. Enter circle radius: `xyz`
2. Circle area of radius "`value of radius go here`" is: `area`
3. Sphere volume of radius "`value of radius go here`" is: `volume`

**NOTE:** The value of the radius must be printed between double quotes

**NOTE:** all values should be formatted to 2 decimal points

# Lab 3 Exercises

**Exercise 4:** Write a program that reads the coordinates of A and B from STDIN and calculates the distance between A and B:

1. Please enter the x1 coordinate of point A: 1.0
2. Please enter the y1 coordinate of point A: 2.0
3. Please enter the x2 coordinate of point B: 3.0
4. Please enter the y2 coordinate of point B: 4.0
5. The distance between A(x1,y1) and B(x2,y2) is distance

**NOTE:** The values x1, y1, x2, y2 must be formatted into the output

**NOTE:** format the distance to 2 decimal points

# Lab 3 Exercises

**Exercise 5:** Write a program that reads a string from STDIN and prints out the required information:

1. Please enter a string: *type your input here*
2. First character: *display first character of the string*
3. Last character: *display last character of the string*
4. Lower-case string: *convert and display the string in lower-case*
5. String length: *display the length of the string*



# Lab 3 Exercises

**Exercise 6:** Develop a class called Car as follows

- 1- The class should have two fields: make and pos
- 2- Define a constructor that initializes the fields
- 3- Define a function to move the position by distance
- 4- Define the object descriptive function that returns: `<make> is at position <pos value>`
- 5- Create an object of Type Car and initialize the fields to "BMW" and 0
- 6- Print the current position
- 7- Move the car by 15
- 8- Print the new position

# Lab 3 Exercises

**Exercise 7:** Develop a class called Numbers as follows

- 1- Create an array of integers called 'numbers' of size n, n is read from STDIN
- 2- Display the array
- 3- Change the first element to 10
- 4- Change the last element to -5
- 5- Change the middle element to 3
- 6- Display the array again

Thank You