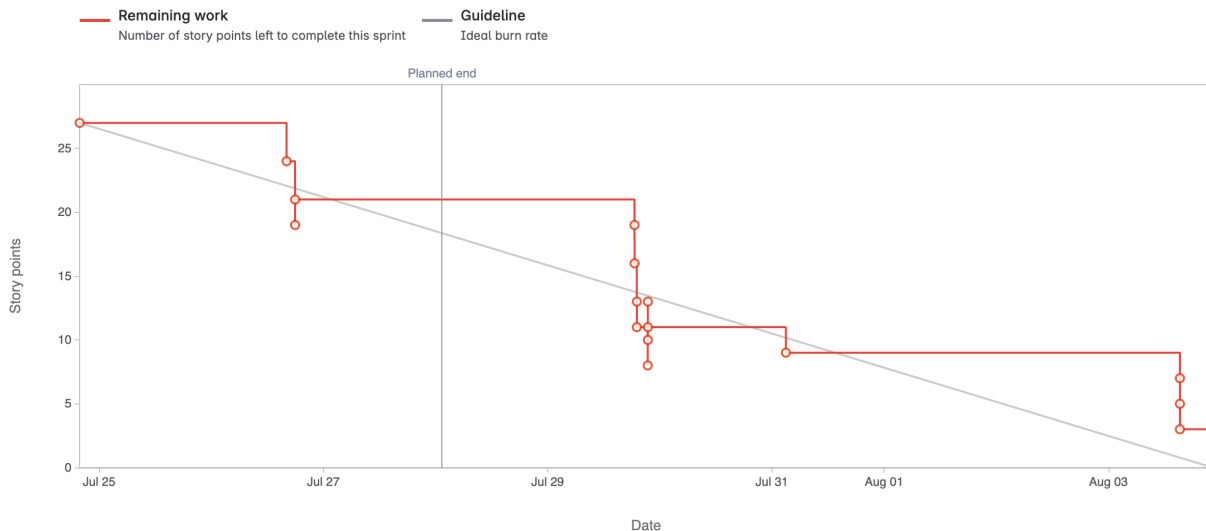


# Sprint Burndown Chart

Date - July 24th, 2025 - July 28th, 2025



## How we burned down work

We started slow, from July 25–27 the “Remaining work” barely got reduced. Then around July 29–30 we cleared a bunch of tasks. After that, we had another flat stretch before wrapping up the final tasks the first days of August (end of sprint). A few times the remaining work goes up because we added new, unplanned bugs or small tasks that got added mid-sprint.

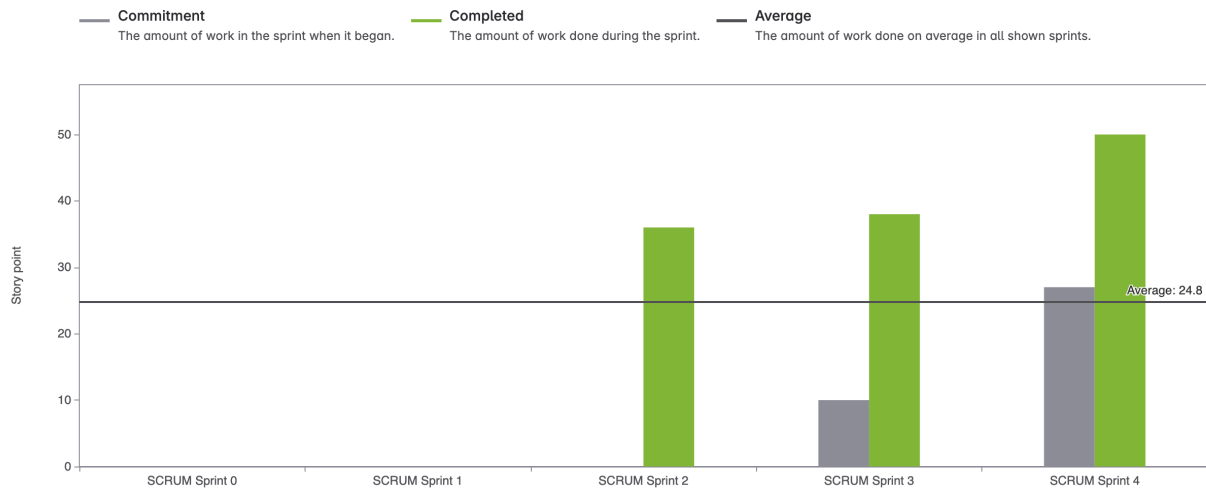
## How we planned

For Sprint 4 we aimed for 27 points compared to 10 last sprint. We actually finished about 50, above both our goal and last sprint (38).

## Takeaways

Starting earlier this time helped us do more work compared to previous sprints. We need to do better calculation of points when we relate them to tasks. We still need to plan better for unforeseen tasks and bugs.

## Velocity Report



#### What helped:

- We started the sprint a bit earlier and set clear priorities.
- Check ins helped us avoid blockers and help each other.

#### What slowed us:

- Flexible deadlines meant some stories got pushed toward the end.
- We always have last-minute, unforeseen work (urgent bug fixes, UI tweaks) that weren't in the plan.

#### Takeaways

- We must start early and keep doing check ins.
- Leave some extra time for unexpected tasks so our progress chart stays smooth and on track.