



For this sprint, we had almost half of our tasks depended on BRUT-2's completeion, so at the begining of the sprint, we decided to do other tasks that can be completed without BRUT-2 first in order to burndown the story point as quick as possible, and assigned one teammate to work on BRUT-2.

However BRUT-2 turned out to be much more complicated than what we had expected, and we didn't manage to finish it by the end of the first week. Although we made joined effort to resolve BRUT-2 as quick as possible, it still took half a week for us to finish all the necessary details. Therefore we did not have the time to work on BRUT 10 and 28 at the end and they have to be postponed to the next sprint.

We should have spot the spike on BRUT-2 earlier if we would check all teammate's progress more regularly.