# **Vectre Labs**

# System Design Document

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# **Table Of Contents**

Table Of Contents	2
Frontend CRC Cards	3
Landing Page	3
Home Page	3
Login Page	3
Register User Component	4
User Settings Page	4
Trending Communities Page	4
User Profile Page	5
Community Profile Page	5
Navbar	6
User NFT Dashboard	6
User Notification	6
Backend CRC Cards	6
User	6
Post	7
Neo4J Database	7
Router	8
Moderator	8
Comment	8
Notification	9
Community	9
Backend App	9
Software Architecture	10
System Decomposition	11

# **Frontend CRC Cards**

# Landing Page Parent/Subclass: none Responsibilities: Provides all users with information regarding Vectre, a general overview and what users can expect when they decide to login and register. Collaborators: Navbar User

Home Page	
Parent/Subclass: none	
Responsibilities:	Collaborators:
For the registered user, it allows the user to see all posts from users they follow or communities they join.	<ul><li>Navbar</li><li>User</li><li>Post</li></ul>

Login Page	
Parent: none Subclass: Register User Component	
Responsibilities:	Collaborators:
<ul> <li>For the unregistered user, the login page allows for a streamlined way for the user to connect their Metamask Wallet and register with name, username and bio.</li> </ul>	<ul><li>User</li><li>Moderator</li></ul>
For the registered user, the login page	

allows for the user to connect their Metamask Wallet and return to their account.

Register User Component	
Parent: Login Page Subclass: none	
Responsibilities:	Collaborators:
<ul> <li>For the unregistered user, they are able to register with name, username and bio.</li> </ul>	• User

User Settings Page	
Parent/Subclass: None	
Responsibilities:  • For the logged in user, they are able to change any user profile settings, customize notifications and privacy control.	Collaborators:      Navbar     User

Trending Communities Page	
Parent/Subclass: None	
For the logged in user, they are able to explore different communities to be a part of from ones they have not seen / joined before.	Collaborators:      Navbar     User     Moderator     Community

# Parent: None Subclass: User NFT Dashboard Responsibilities: • For a registered user to view and edit his/her profile information such as username and bio. Collaborators: • Navbar • User

Community Profile Page	
Parent/Subclass: None	
For the moderator, the community profile page acts as the hub for their community, as well as a gateway to create proposals for their community members to vote on.      For the community member, they are able to vote on proposals and create posts.      For the user who has not joined the community, they are able to see posts from community members.	Collaborators:      Navbar     User     Community

Navbar	
Parent/Subclass: None	
Responsibilities:	Collaborators:

- It allows the registered user to navigate between different pages and perform actions such as logout and
- Community Profile Page
- User Profile Page
- Trending Communities Page
- User Settings Page
- Login Page
- Home Page
- Notification

#### User NFT Dashboard

Parent Class: User Profile Page

Subclass: none

#### Responsibilities:

- For the user whose dashboard it is, they are able to showcase their NFTs on their profile effectively.
- For other users, they are able to interact on the user's dashboard.

#### Collaborators:

User

#### **User Notification**

Parent Class: Navbar Subclass: none

#### Responsibilities:

- Display all notification the user have received.
- Notify the user of unread notifications.

#### Collaborators:

- User
- Navbar

## **Backend CRC Cards**

Subclass: Moderator	
<ul> <li>Provides a model for the users of the app and defines how each User node will be formatted in the Neo4J DB</li> <li>Provides functionalities for creating/updating/retrieving/deleting User nodes in the Neo4J DB</li> <li>Provides functionality for creating 'FOLLOWS' relationships between users representing when a user follows someone else (collaborates)</li> </ul>	<ul><li>Neo4J Database</li><li>Notification</li></ul>

Post	
Parent/Subclass: none	
Responsibilities:	Collaborators:

- Provides a model for post content users will create and interact with.
   Defines how the Post node will be formatted in the Neo4J DB
- Provides functionalities for creating/updating/retrieving/deleting Post nodes in the Neo4J DB
- Provides functionality for retrieving specific posts to display on user's personal following feed
- Creates a 'LIKED' relationship from

- Neo4J Database
- Notification

user to posts representing when a user likes a post on their feed (collaborates with Notification)

Neo4J Database	
Parent/Subclass: none	
Responsibilities:	Collaborators:
Provides utilities for interacting with the graph database that stores all information relating to the application (i.e. all users, posts, etc)	• None

Router	
Parent/Subclass: none	
Responsibilities:  • Redirects API endpoints to the correct functions so that they can be executed	Collaborators:      User     Post     Community     Moderator     Comment

Moderator			
Parent: User			
Responsibilities:	Collaborators:		

- Provides a model for moderators of communities on the app. Defines how the Moderator node will be formatted in the Neo4J database.
- Provides utilities for moderator-specific actions such as deleting posts, kicking members, etc.. in communities
- Neo4J Database
- Community

#### Comment

Subclass: None

#### Responsibilities:

- Provides a model for comments that users can leave under posts. Defines how the Comment node will be formatted in the Neo4J database.
- Provides utility functions for interacting with the Comment node in the Neo4J database (creating/deleting/retrieving/updating nodes and their properties)
- Creates a Notification object when a user comments on another user's post

#### Collaborators:

- Neo4J Database
- Notification

#### Notification

Subclass/ Parent: None

#### Responsibilities:

 Provides a model for notifications that users get from other users interacting with their posts. Defines how the Notification node will be formatted in

Collaborators:

Neo4J Database

the Neo4J database.

 Provides utility functions for interacting with the Notification node in the Neo4J database (creating/deleting/retrieving/updating nodes and their properties)

#### Community

Parent/Subclass: none

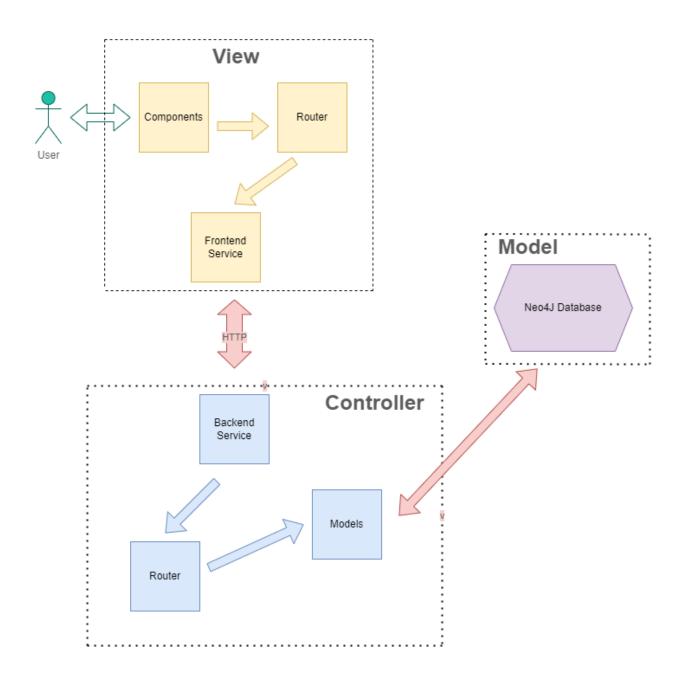
#### Responsibilities:

- Provides a model for the communities users will be able to join based off their MetaMask wallet contents.
   Defines how the Community node will be formatted in the Neo4J database
- Provides utilities for interacting with the Community node in the Neo4J database (such as creating/deleting/retrieving/updating communities and their properties)

#### Collaborators:

Neo4J Database

# **Software Architecture**



### **System Decomposition**

The entire system is decoupled between the frontend and the backend. The frontend is the application that the user will be interacting with. The frontend heavily uses React to display the pages users navigate to (which are implemented as React components). Chakra UI was utilized to help with styling and for creating the components used for the frontend. Redux was also utilized as a state management tool for transitioning between different states, and Redux Saga was used to create API calls to the backend.

For a lot of the user interactions within the app, data is required to be transferred in between the frontend and the backend. For example, when a user edits their profile, the changes to the profile are sent to the backend so the database can be updated. This is handled through the use of HTTP endpoints exposed by the backend. The frontend is able to create/update models in the backend by using POST/PUT requests and are able to retrieve information from the backend using GET requests.

The backend app is a web server running on Node.js that uses the Express framework to host the APIs that the frontend will be calling and interacting with. The backend uses Express' Router object to call individual methods and execute the requests. These methods come from individual classes in the backend (i.e. POST requests to register a new user calls the constructor method for the User object). These classes interact with the Neo4J Database object that interacts with the Neo4J database and performs read/write operations to make changes to the data.