

## Team Contract

- Team will communicate using our discord server for the duration of the project (<https://discord.gg/7rjHJSEU7v>). That's where we will discuss issues and suggestions in chat/voice, and if someone needs to be contacted directly, we will either use @ or private messages.
- Team members are expected to answer messages and requests that need their input within 2-4 hours during the day.
- Standup meetings will be held every other day (unless more urgent things need discussion) in the CSCC01 class discord (as per the Sprint 0 handout). Meetings will be about 15 mins long. If you have no updates you should send a message letting the group know.
- Have a summary ready of what you've done from the last meeting and what you'll do for the next meeting.
- Only commit updates which won't break previously working code, refactoring should be after notifying the team. Detailed descriptions for commits, alerts for changes in functionality.
- Work should be divided based on everyone's strength/experience. People most comfortable with the tools should take the tasks if possible. If there are conflicts of preferences these can be resolved in meetings.
- submissions?
- If someone drops out, their tasks should be split as evenly as possible. A meeting should be held to decide this properly. If someone is falling behind a meeting should be held to discuss if they are struggling and want to trade tasks with another member. If a compromise can't be reached a TA would be contacted to help resolve it.
- Any issues should be first brought up to the team ASAP to resolve them collectively.

Signatures:

x Denis Dekhtyarenko

x Iangola Andrianarison

x Shaahid Khan

x Sharon Xiao

x Justin Ding

x Jesse Yao