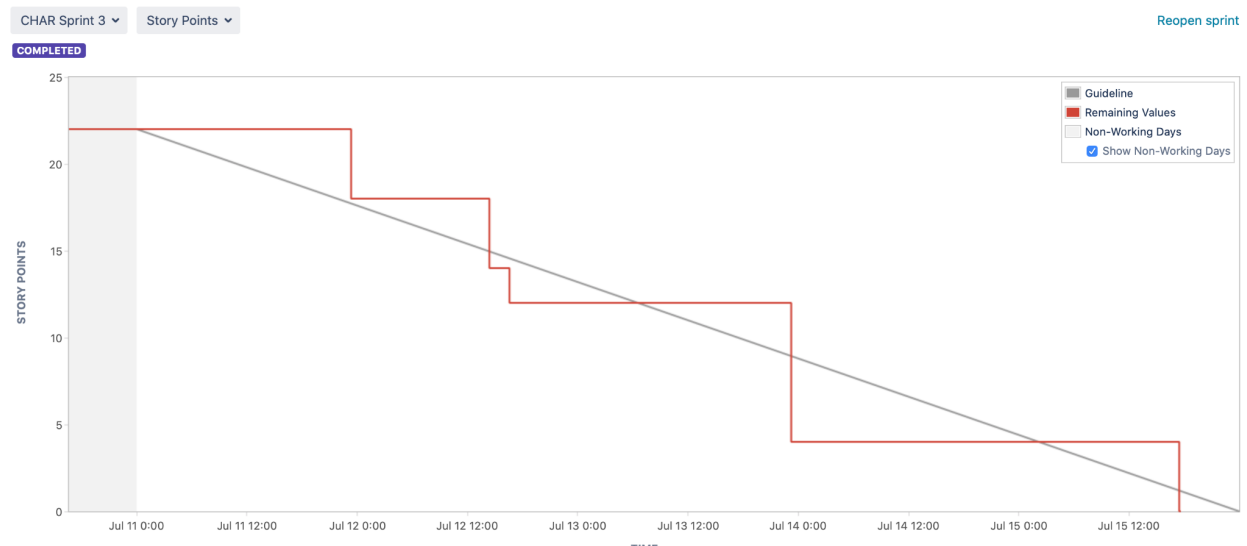# Burndown Chart

We committed to a velocity of 22 points at the beginning of the sprint, while the previous sprint velocity was 32. We found that with tighter deadlines from other coursework during the duration of sprint 3, it would be more realistic for us to complete user stories that were less research/learning intensive and were more focused on implementing user stories that require skills we are already familiar with. As a result, our team was able to complete tasks in a manner that more consistently aligns with the burndown chart guideline.