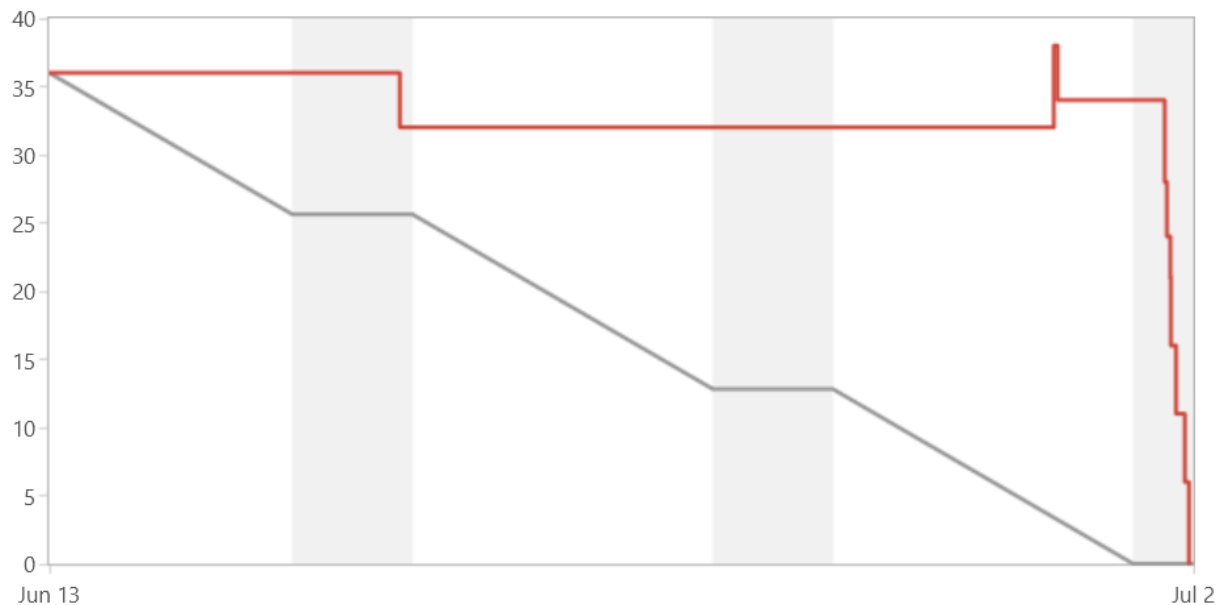


Burndown Chart



Write your comments about the burndown chart in this document.

No tasks were closed on the first few days, then one is closed, then there is another period where no tasks are closed. Toward the end of the sprint on the same day, a ticket is added because we unfortunately overlooked it previously and a different ticket was closed. Because of the periods of time where we did not complete any user stories, our burndown chart has multiple sections where it flatlines. This causes our actual burndown to be rather far from the ideal burndown, as most of our tasks were closed on the final day.

Also compare the planned velocity with the previous sprint velocity. Explain why your velocity did change (or why did not change).

This sprint has 42 points whereas sprint 1 had 19. The sprint velocity changed for several reasons, one of them being that this sprint was 3 weeks instead of 2, so there was more time to complete the tasks. Additionally, everything was new in sprint 1, so it took a longer time for everybody to set up the code and become familiar with the tools/languages; although we are still learning and getting familiar with our tools in sprint 2, we are more comfortable and there was no long time needed for setup.