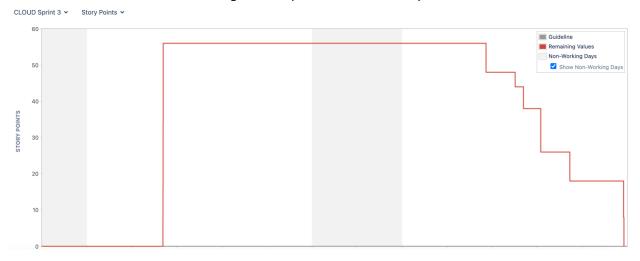


Above is the screenshot of our previous sprint (S2) burndown chart. Initially we started a few days after the sprint start but managed to complete all but 1 user story in the end.



Comparing it to this sprint's burndown chart, many similarities are seen as we again, planned the sprint early but did not start working on it till a few days after. The reason for this were a few dependencies we needed to figure out, including the structure of our database and had to solve those blockers before working on the stories themselves. With respect to velocity, the velocity in this sprint (S3) Is much higher as we started to complete jobs relatively late in the sprint. We did manage to finish all tasks as expected, but because of the dependencies of certain tasks, didn't start marking tasks as complete until near the end.