

Japanese lore and culture 1

In many people's impressions, Japan is a mysterious eastern country which is represented by Ninja, Sushi, Samurai, Katana and so on. Sometimes we would touch Japanese culture in daily life. These signs or symbols are so obvious that we could distinguish its origin easily. When you are reading this article, you had already touched with them. The purpose of this blog is to help people who are interested in old Japanese lore to get some basic knowledge.

Before we talk about this topic, the first point we have to know is that culture would be the root of these concepts. That would explain a lot of questions, such as why I could get some superior weapon with strange name which have the same name in some different games. They have the same reference or origin -- the old Japanese lore.

For example, the sword of kusanagi has been applied on King of Fighters game series as a main character name. However, you could also see this name has appeared in famous Japanese Manga "Naruto". This sword is comes from the Kojiki, the "records of ancient matters" and has been found by Japanese God "susanoo" in the stomach of "yamata no orochi" -- a huge snake monster which has eight heads. Thus, this sword has been crowned as an artifact and the position should be just like "the spear of Longinus". After the origin story, let's have a talk about the meaning of this sword. This sword has been considered as the one of "the three artifact", the sword, the mirror and the magatama. In the lore, those three artifacts are controlled by the god. This three

artifacts has been taken to the human world because of the Japanese royal is the descendants of god. Thus, this item has been signified as the strongest sword. And it really been designed as the final weapon or easter egg in a lot of video games. When you see this name next time, if you have this knowledge, you may know that the named things/people would be a super power stuff.

To understand any pop culture in a deeper mind, the knowledge of mythology is important for people to have. As what we learned in university writing, the intertextuality would also been found during the above example. However, when the intertextuality has been set, its also select audience. For example, naruto fan would know the named stuff should be related to Japanese culture. However, a people who have lore knowledge would have the impressions which brought by the name in addition.