

# Module 1 Final Demo

- 10 min.
- Demo your code on a real dataset (optional task point if you apply it on a new dataset).
- Explain your design decisions.
- Show us the additional features you implemented and exploratory tasks that you did.

# Computational complexity of common operations

**Vector element wise product**

**Vector dot product (vector -> scalar)**

**Matrix multiplication (two n x n matrices):**

In practice,  $O(n^3)$  and driven by implementation efficiency

year	algorithm	order of growth
?	brute force	$N^3$
1969	Strassen	$N^{2.808}$
1978	Pan	$N^{2.796}$
1979	Bini	$N^{2.780}$
1981	Schönhage	$N^{2.522}$
1982	Romani	$N^{2.517}$
1982	Coppersmith-Winograd	$N^{2.496}$
1986	Strassen	$N^{2.479}$
1989	Coppersmith-Winograd	$N^{2.376}$
2010	Strother	$N^{2.3737}$
2011	Williams	$N^{2.3727}$
?	?	$N^{2+\epsilon}$

number of floating-point operations to multiply two N-by-N matrices

# Computational complexity of common operations

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**Matrix-vector multiplication**

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number of floating-point operations to multiply two  $N$ -by- $N$  matrices

# Structure in the data can be exploited for faster computation

Dense Matrix-vector Multiplication :  $O(n^2)$

$$\begin{bmatrix} \text{A} \end{bmatrix} \times \begin{bmatrix} \text{x} \end{bmatrix} = \begin{bmatrix} \text{y} \end{bmatrix}$$

Sparse Matrix-vector Multiplication:  $O(m)$

$$\begin{bmatrix} \text{A} \end{bmatrix} \times \begin{bmatrix} \text{x} \end{bmatrix} = \begin{bmatrix} \text{y} \end{bmatrix}$$

(Structured sparse patterns can be exploited, e.g. block diagonal, banded)

Circulant Matrix-vector Multiplication:  $O(n \log n)$

$$\begin{bmatrix} a_0 & a_{-1} & a_{-2} & a_{-3} \\ a_1 & a_0 & a_{-1} & a_{-2} \\ a_2 & a_1 & a_0 & a_{-1} \\ a_3 & a_2 & a_1 & a_0 \end{bmatrix} \quad \begin{bmatrix} 7 & 11 & 5 & 6 \\ 3 & 7 & 11 & 5 \\ 8 & 3 & 7 & 11 \\ 1 & 8 & 3 & 7 \end{bmatrix}$$

Convolution can be viewed as circulant matrix vector multiplication

# Computational complexity of common operations

**Vector element wise product**

**Vector dot product (vector -> scalar)**

**Matrix multiplication (two n x n matrices):**

**Matrix-vector multiplication**

**Matrix inversion**

**Linear solve  $Ax = b$**

**Sparse linear solve  $Ax = b$ , where A is sparse**

**SVD**

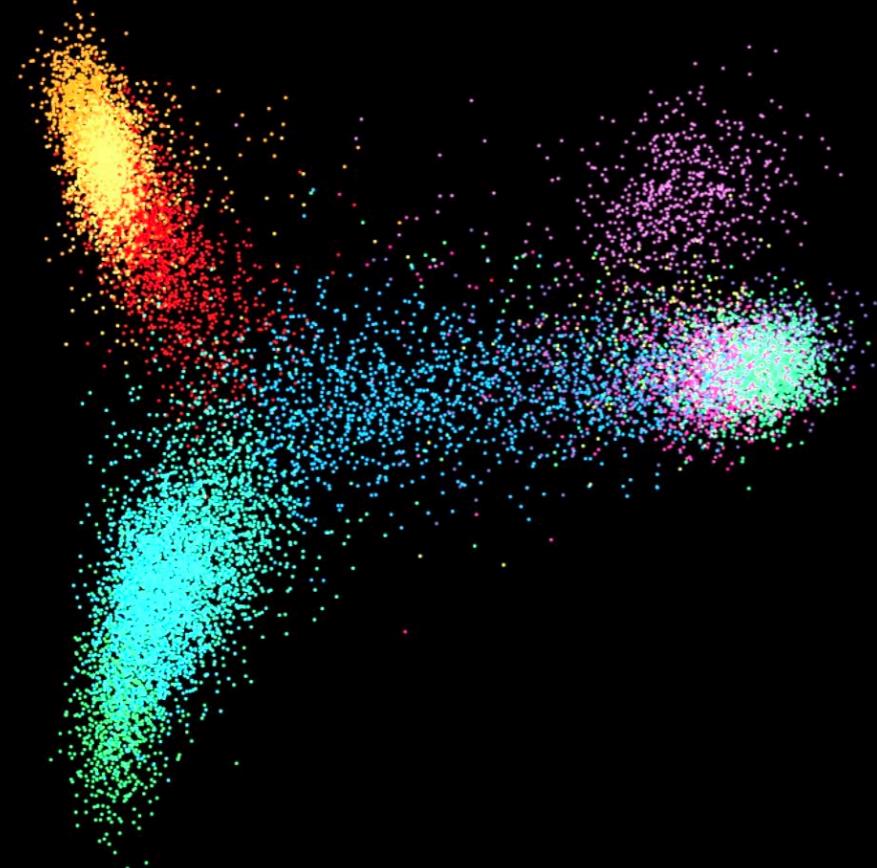
**Nearest neighbor search**

Practical note:

1. Utilize structure in the data (e.g. sparsity, Toeplitz) whenever possible
2. Avoid  $O(n^3)$  operations whenever possible (e.g. with randomized SVD)

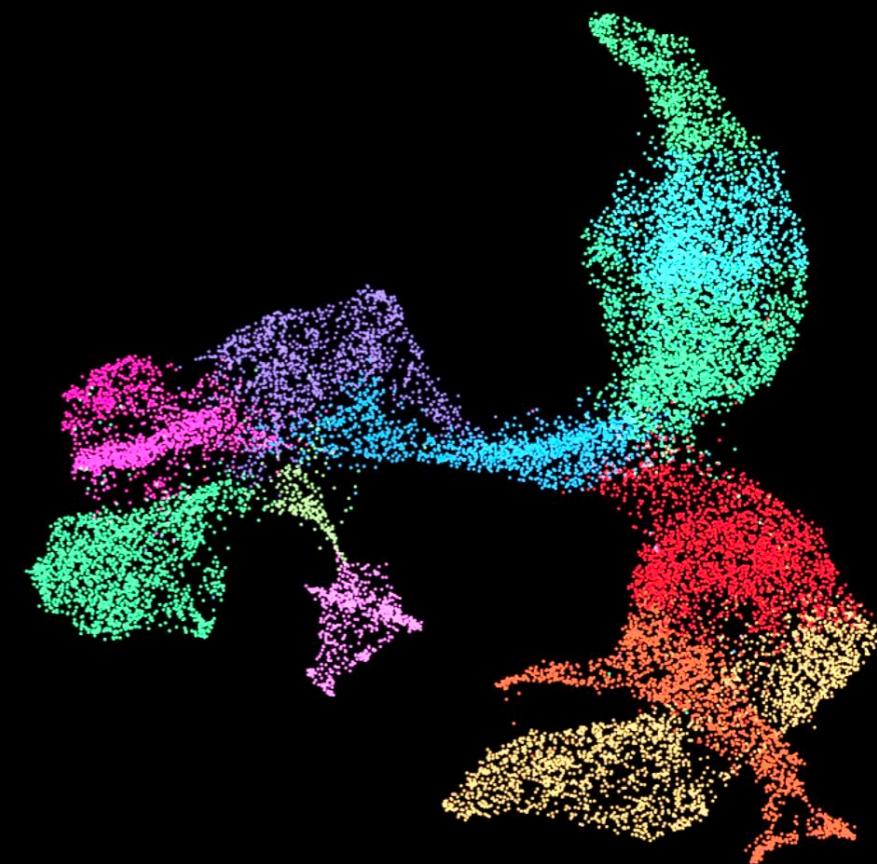
## **Linear representations** (PCA, ICA, ...)

Easy comparison & integration across datasets



## **Nonlinear representations** (t-SNE, UMAP...)

Good representation of cell types / states



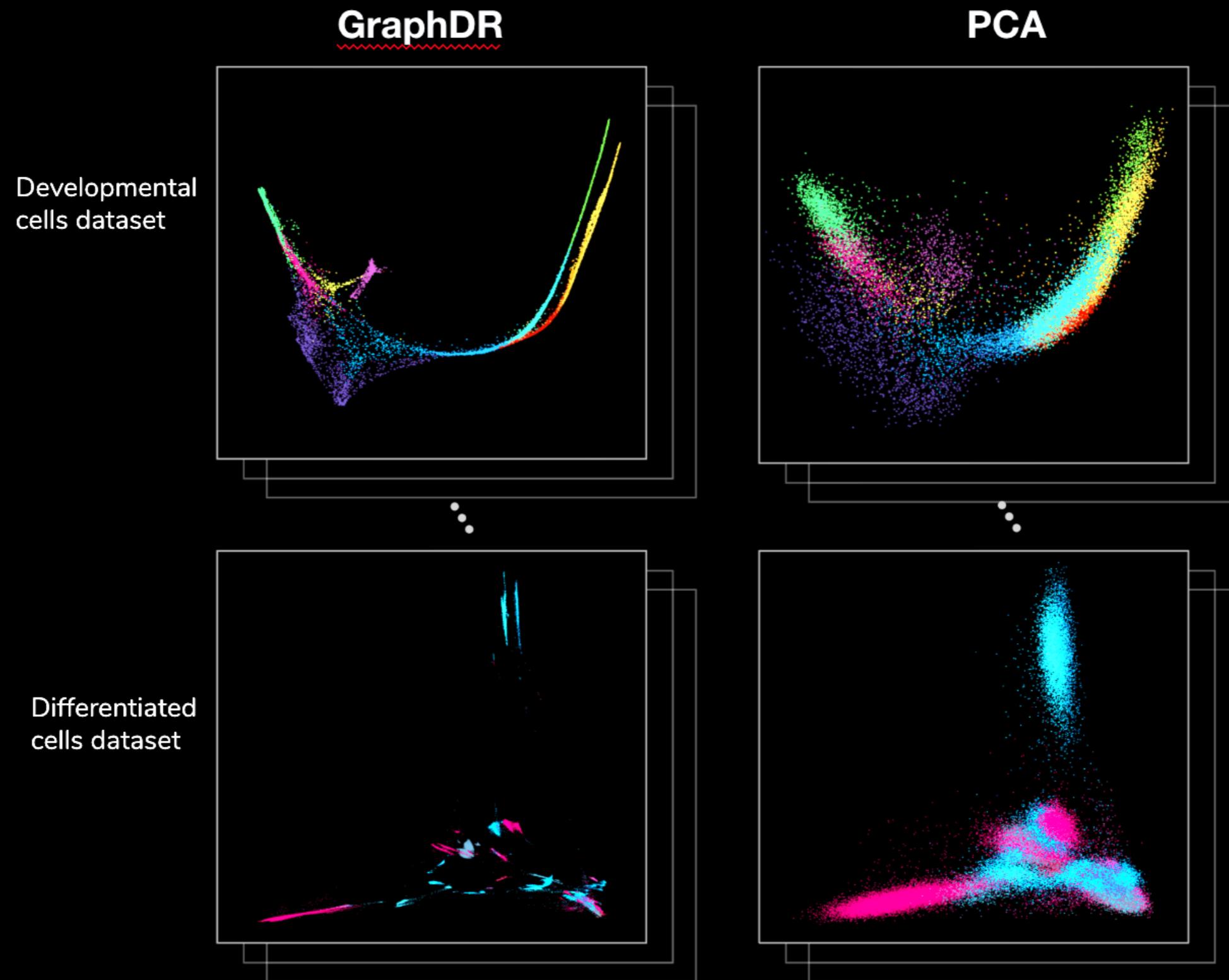
**Can we combine advantages of linear and nonlinear representations?**

Our solution: from linear to **quasilinear** representation



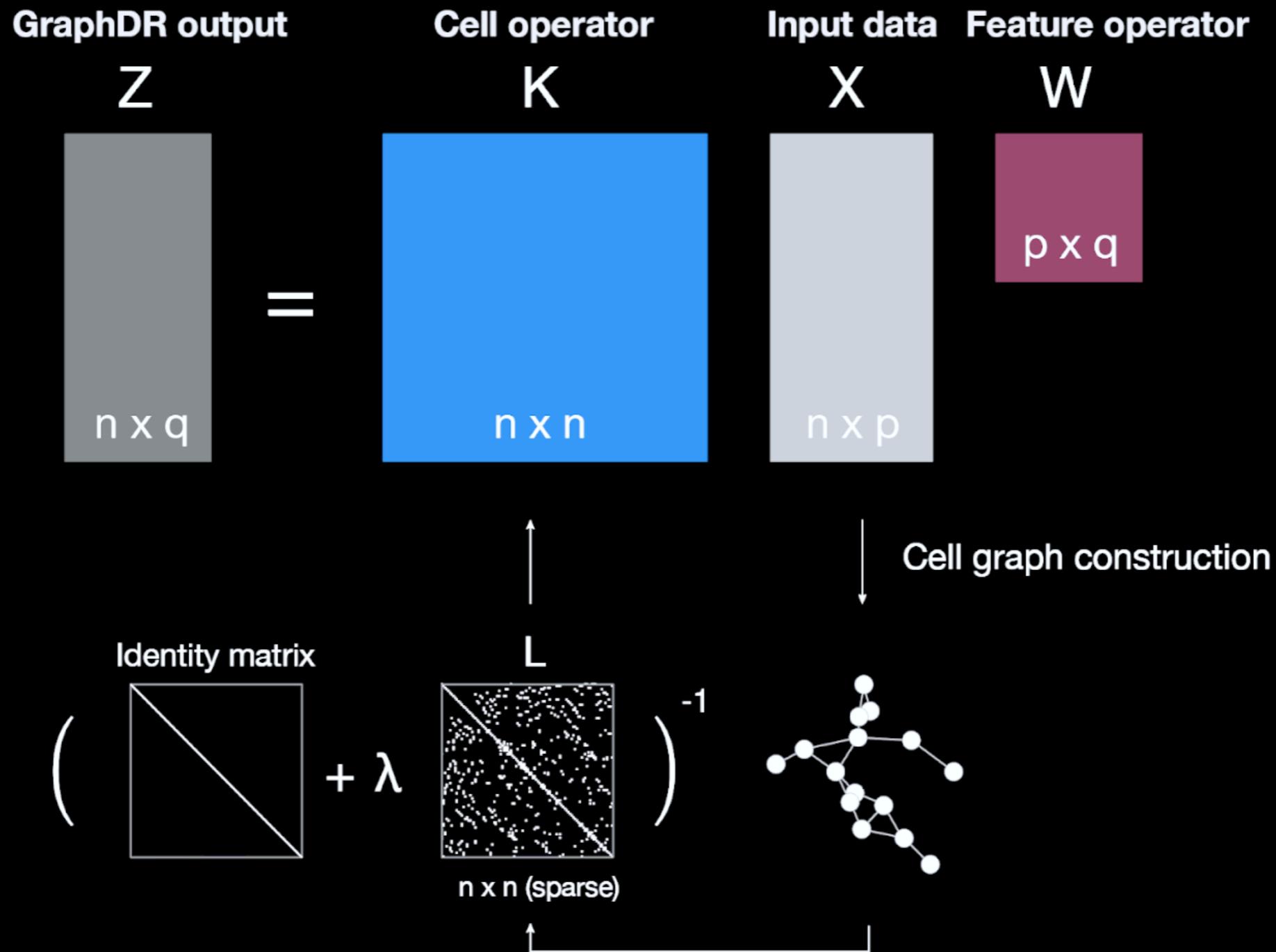
“Quasilinear” approaches:

## GraphDR - quasilinear visualization and general representation



“Quasilinear” approaches:

## GraphDR - quasilinear visualization and general representation

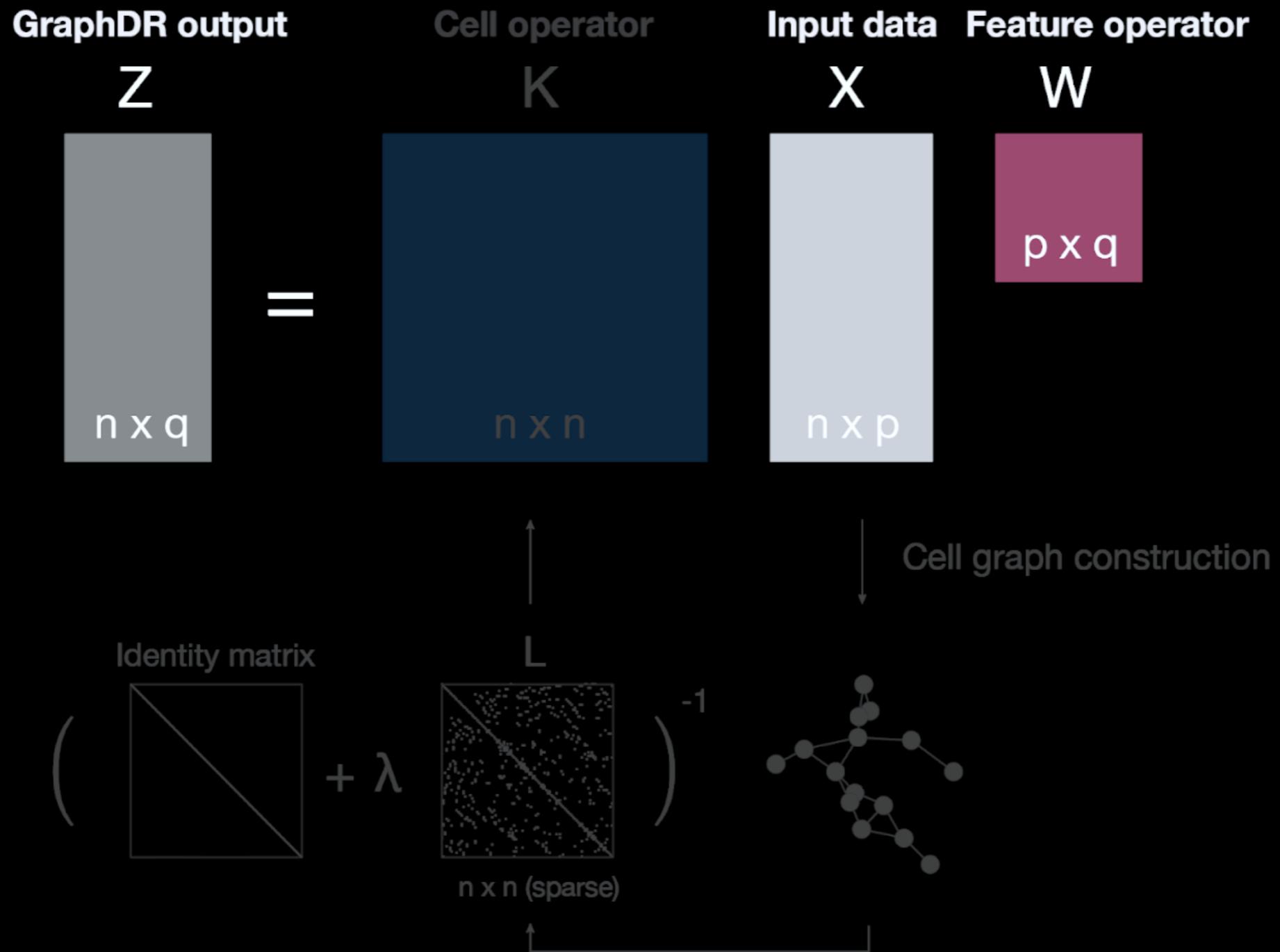


**GraphDR objective:**

$$\underset{W, Z}{\text{minimize}} \quad \|X - ZW^T\|_2^2 + \lambda \sum_{\{i,j\} \in G} G_{ij} \|Z_i - Z_j\|_2^2, \quad \text{s.t. } W^T W = I$$

“Quasilinear” approaches:

## GraphDR - quasilinear visualization and general representation

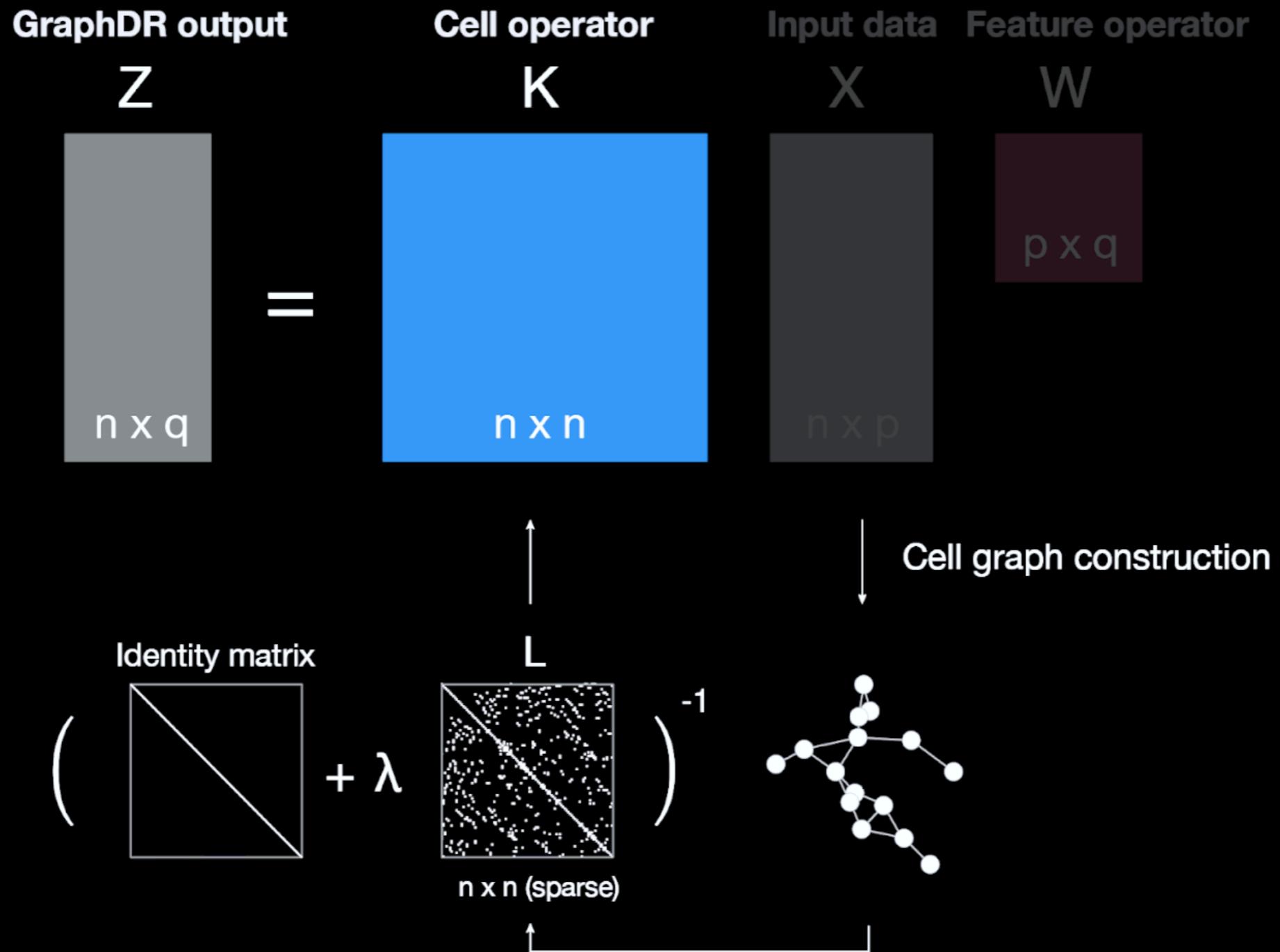


GraphDR objective function:

$$\underset{W, Z}{\text{minimize}} \quad \|XW - Z\|_2^2 + \lambda \sum_{\{i,j\} \in G} G_{ij} \|Z_i - Z_j\|_2^2, \quad \text{s.t. } W^T W = I$$

“Quasilinear” approaches:

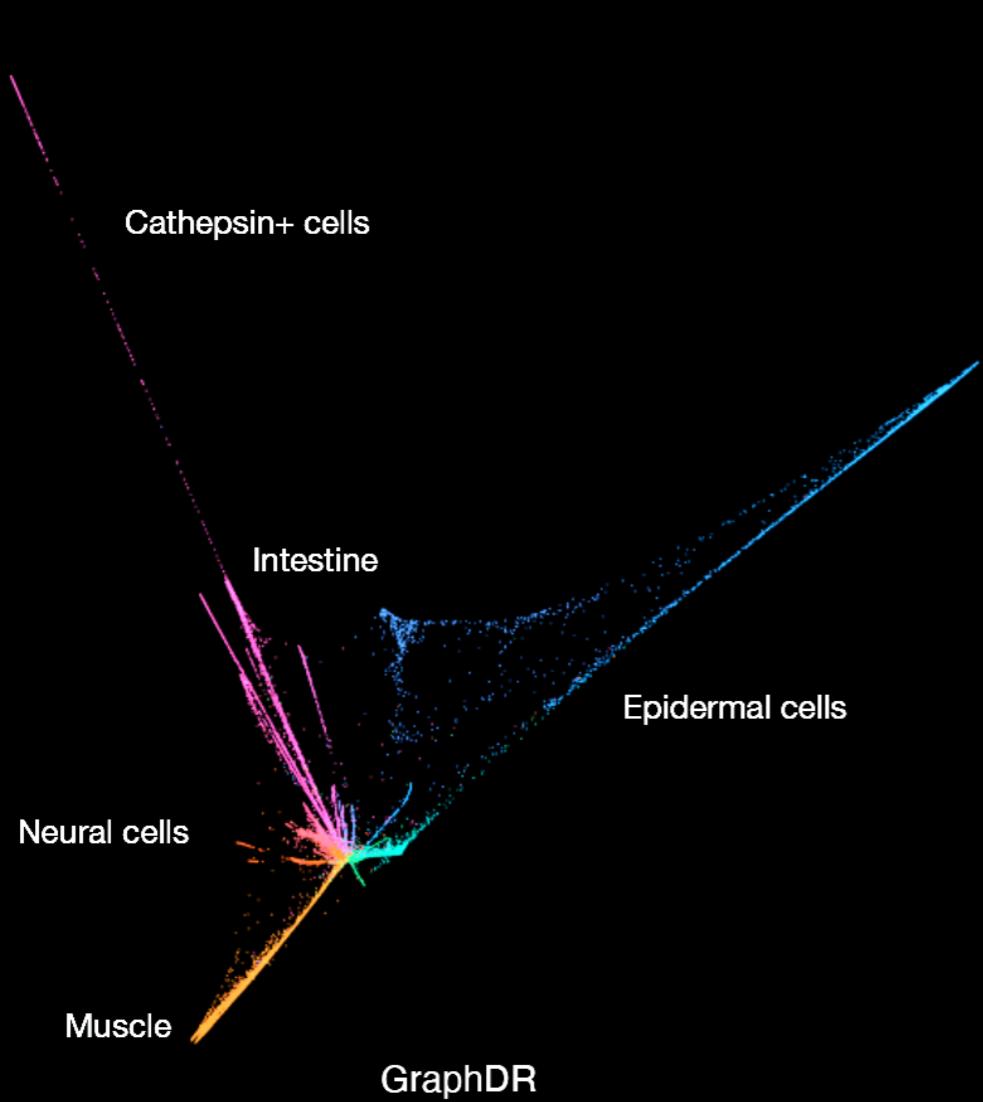
## GraphDR - quasilinear visualization and general representation



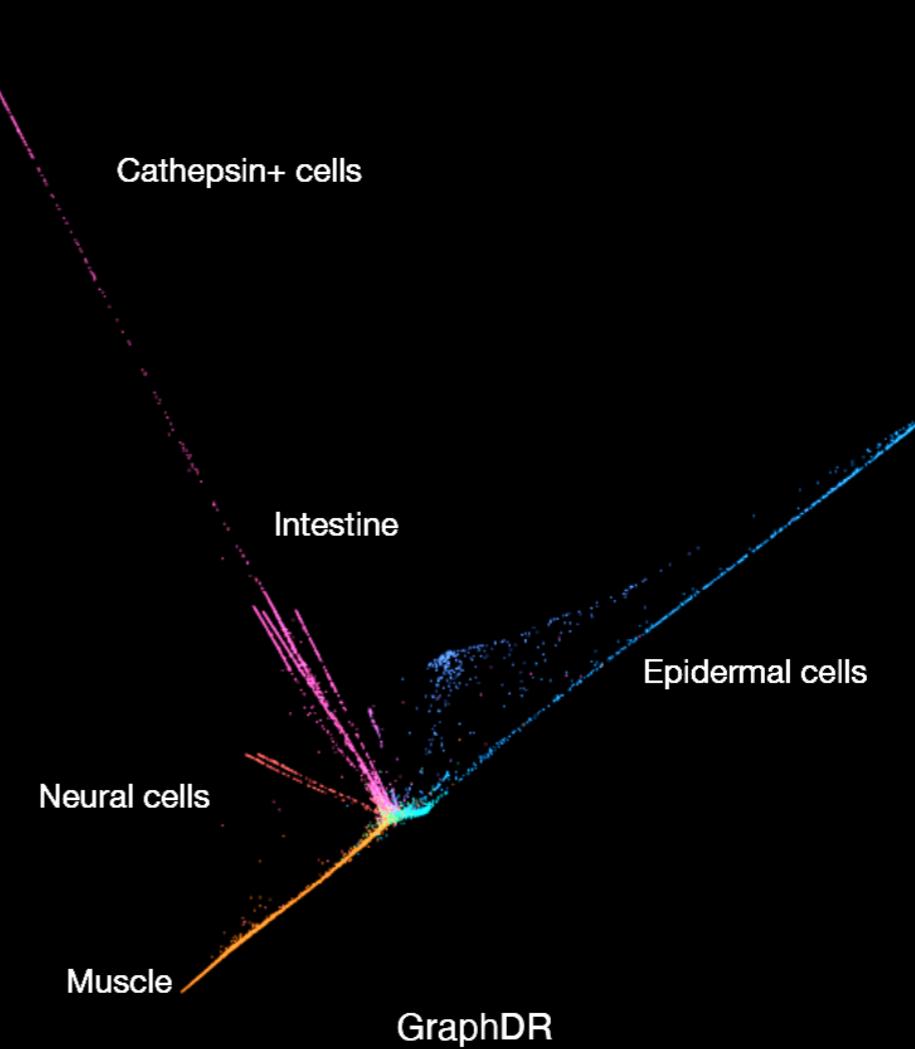
**GraphDR objective:**

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## GraphDR representations allow direct comparison across datasets

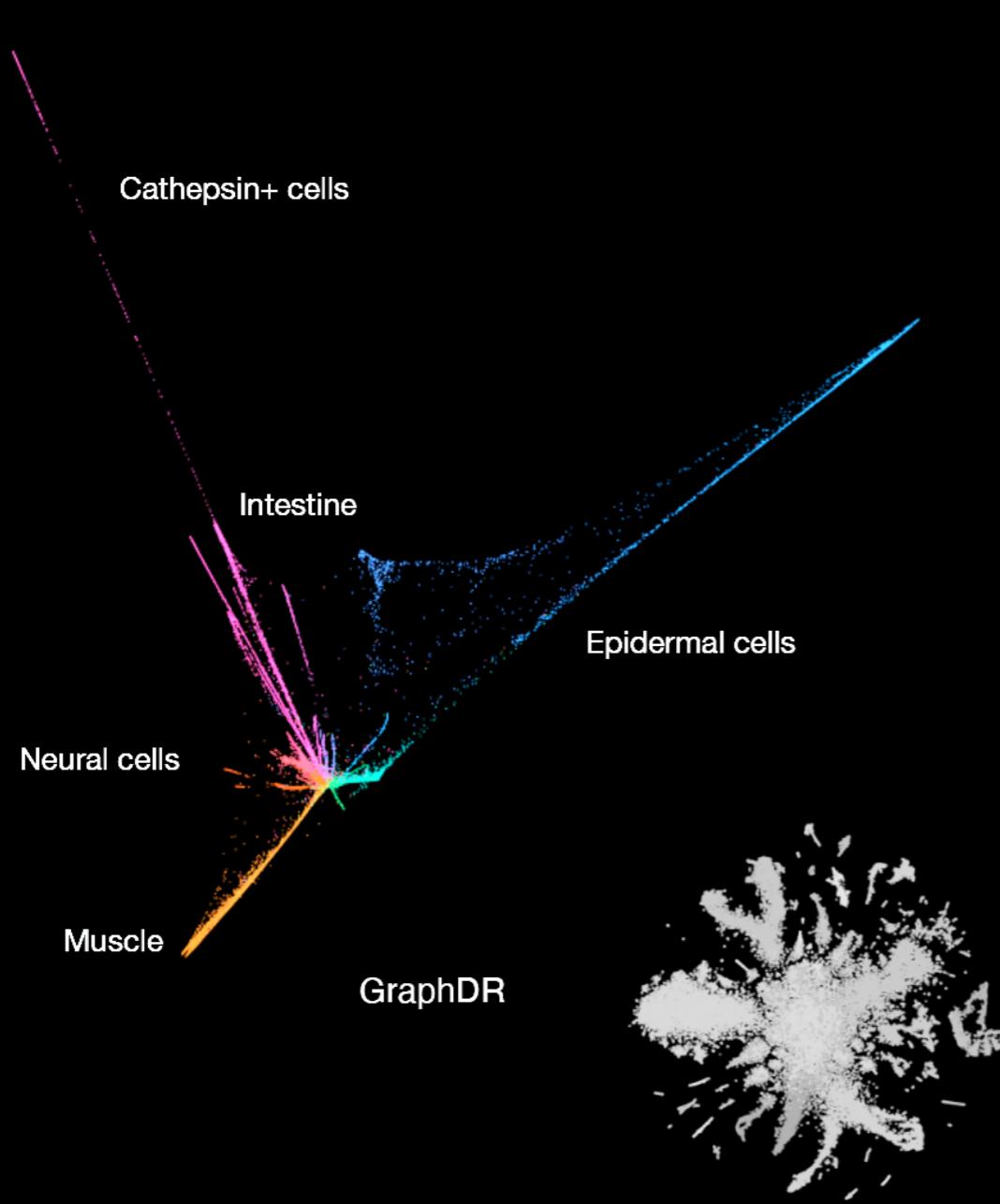


**Planarian whole animal  
(Fincher et. al.)**

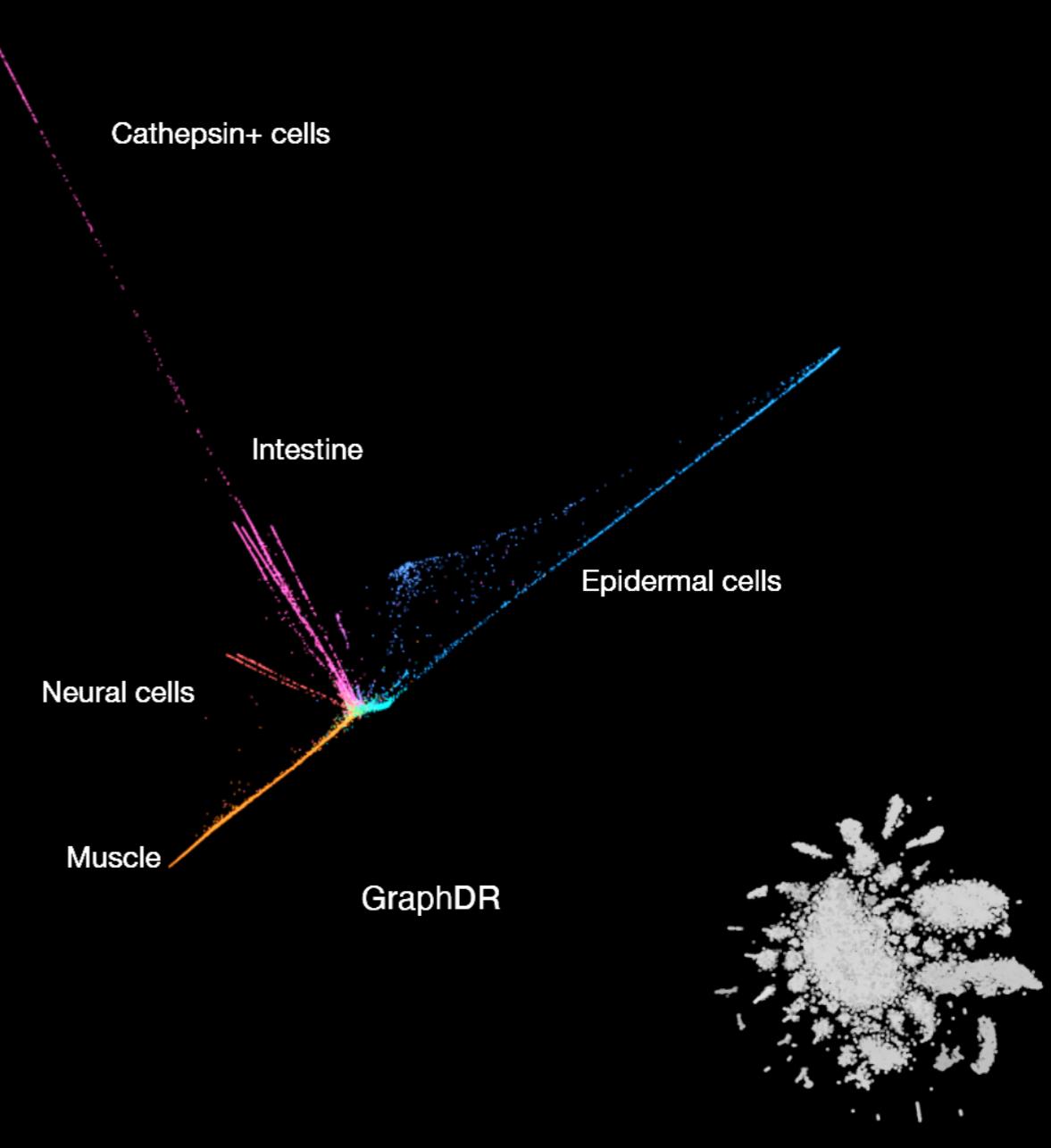


**Planarian whole animal  
(Plass et. al.)**

## GraphDR representations allow direct comparison across datasets

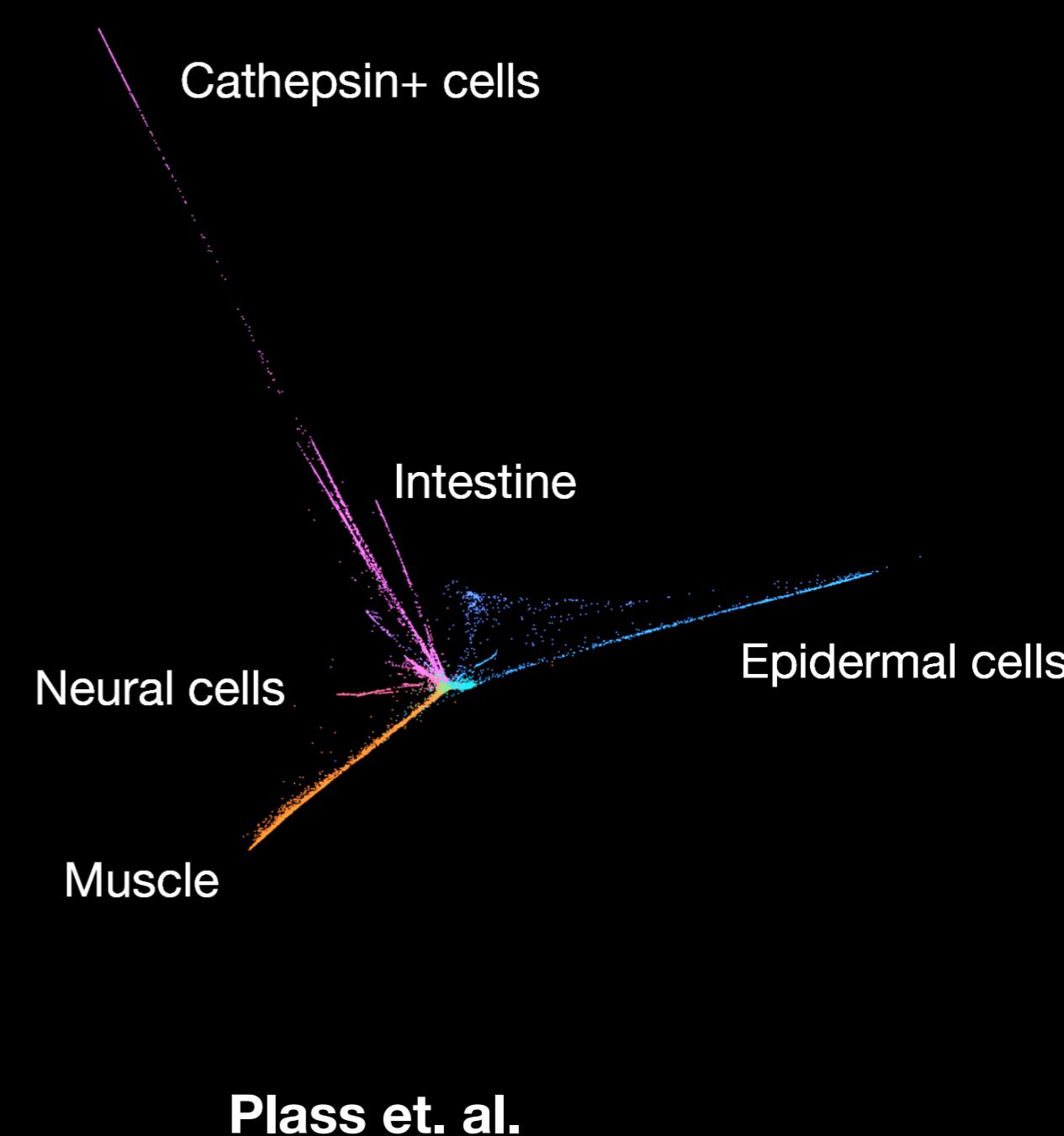
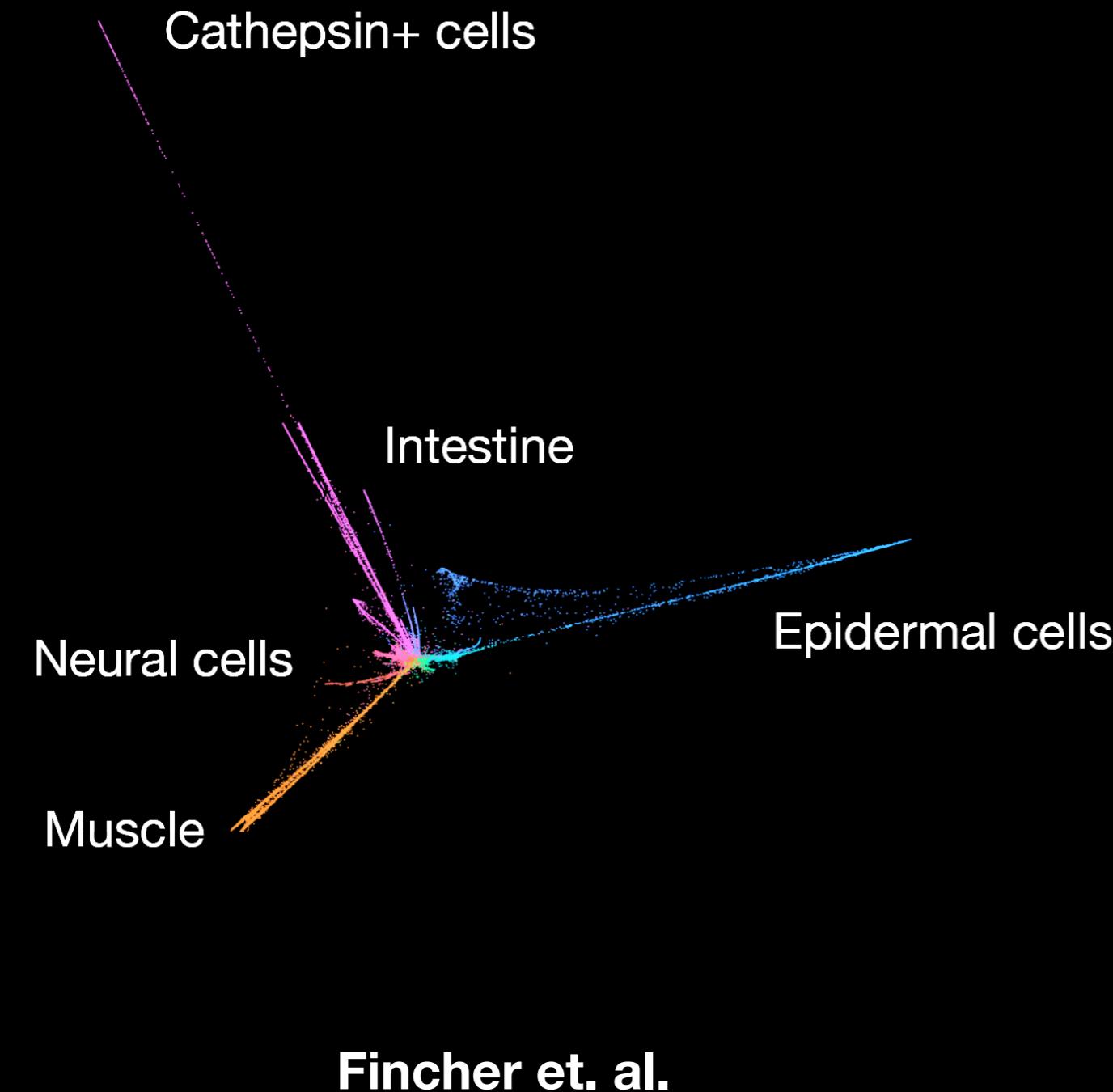


**Planarian whole animal  
(Fincher et. al.)**



**Planarian whole animal  
(Plass et. al.)**

## Improved comparison cross datasets with graph-based alignment



# GraphDR visualization of zebrafish embryonic development

- 03.3-HIGH
- 03.8-OBLONG
- 04.3-DOME
- 04.8-30%
- 05.3-50%
- 06.0-SHIELD
- 07.0-60%
- 08.0-75%
- 09.0-90%
- 10.0-BUD
- 11.0-3-Somite
- 12.0-6-Somite

- Axial mesoderm
- Endoderm
- Intermediate mesoderm
- Lateral mesoderm
- Neurectoderm
- Other ectoderm
- Other mesendoderm
- Paraxial mesoderm

Adaxial cells

Notochord

Prechordal plate

Somites

Cephalic mesoderm

Hematopoietic

Endoderm

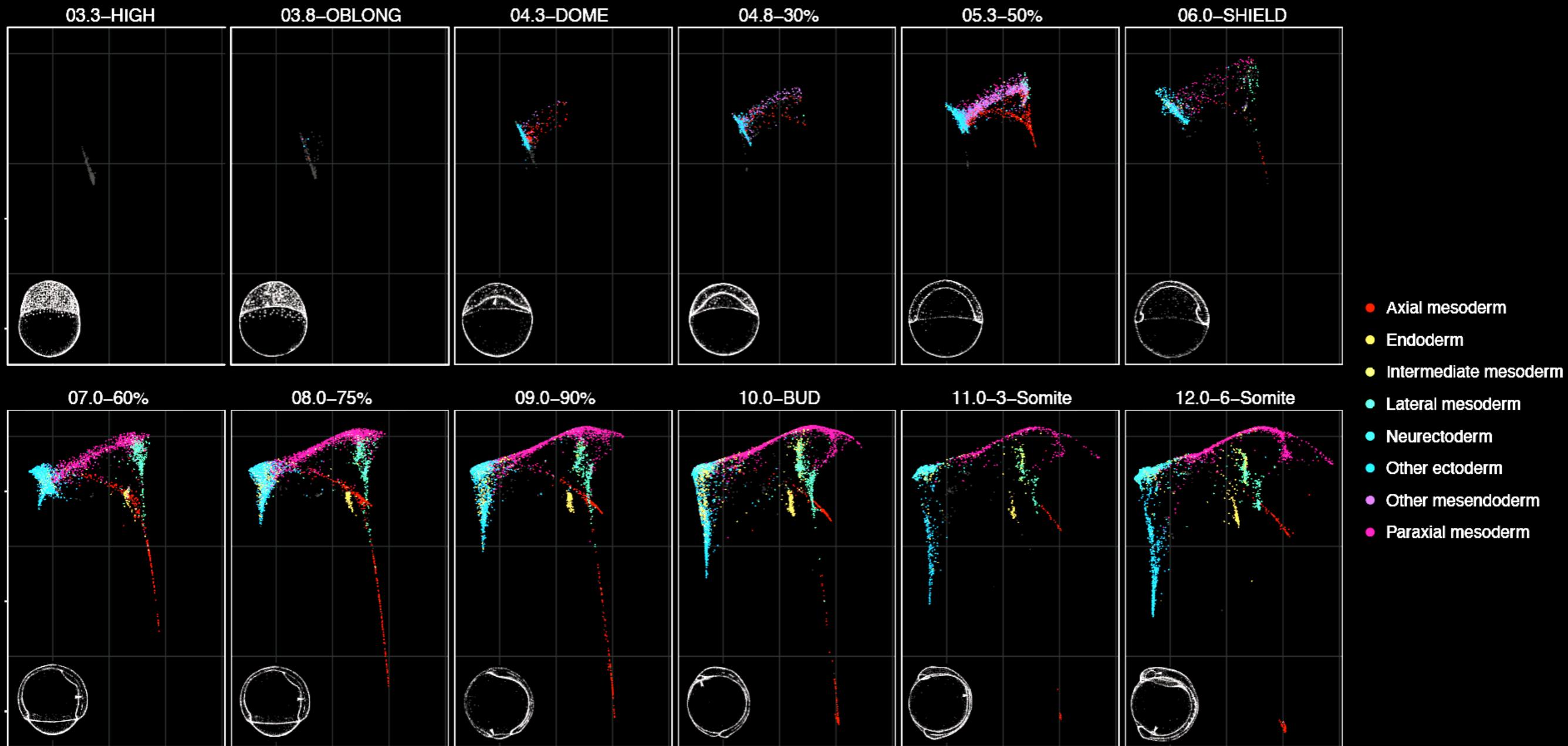
Tail bud

Epidermis

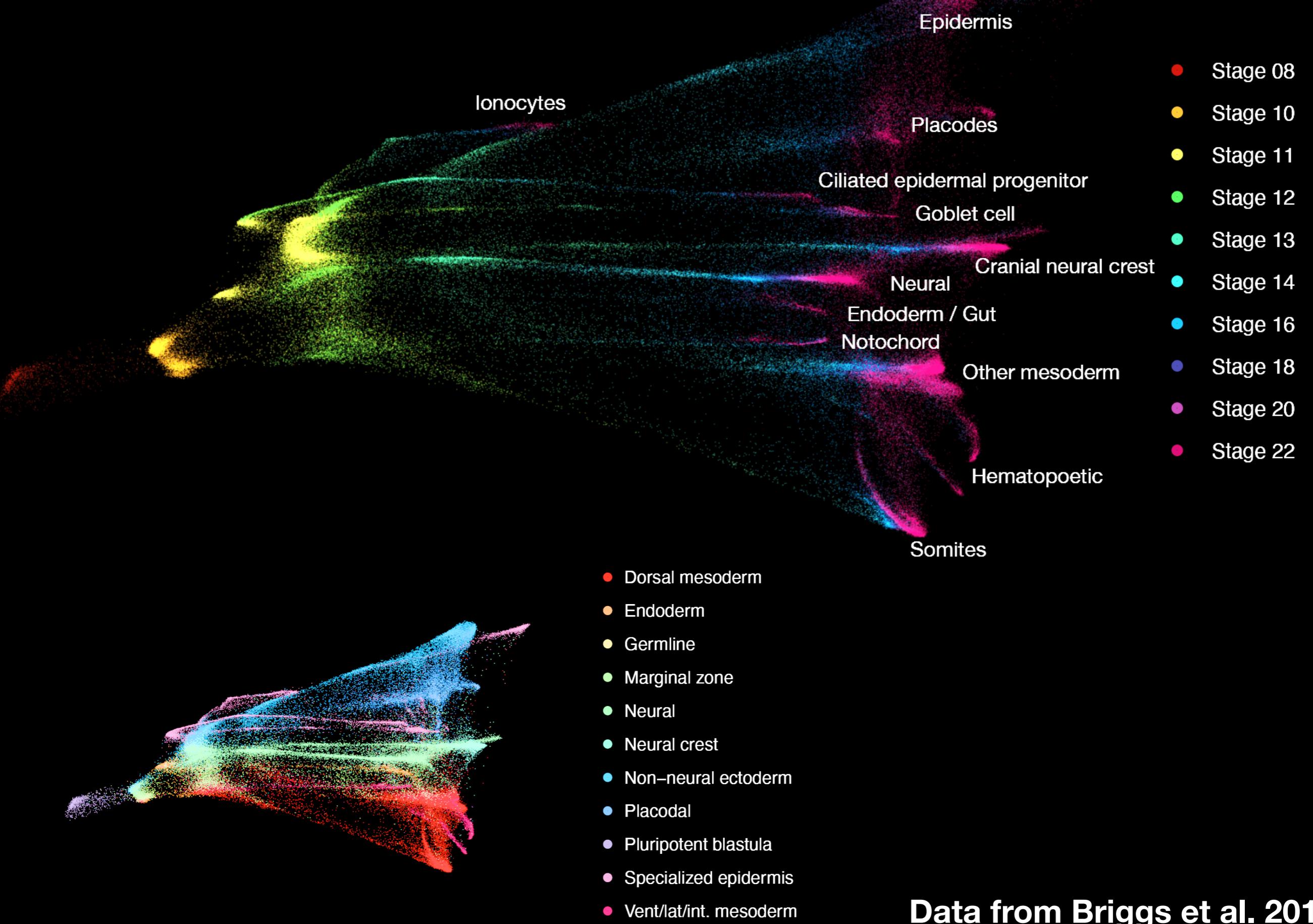
Neural

Data from Farrell et al. 2018

# Uniform interpretability allows direct comparison across temporal “slices”



# GraphDR visualization of Xenopus embryonic development



Data from Briggs et al. 2018

Stage 08

Stage 10

Stage 11

Stage 12

Stage 13

Stage 14

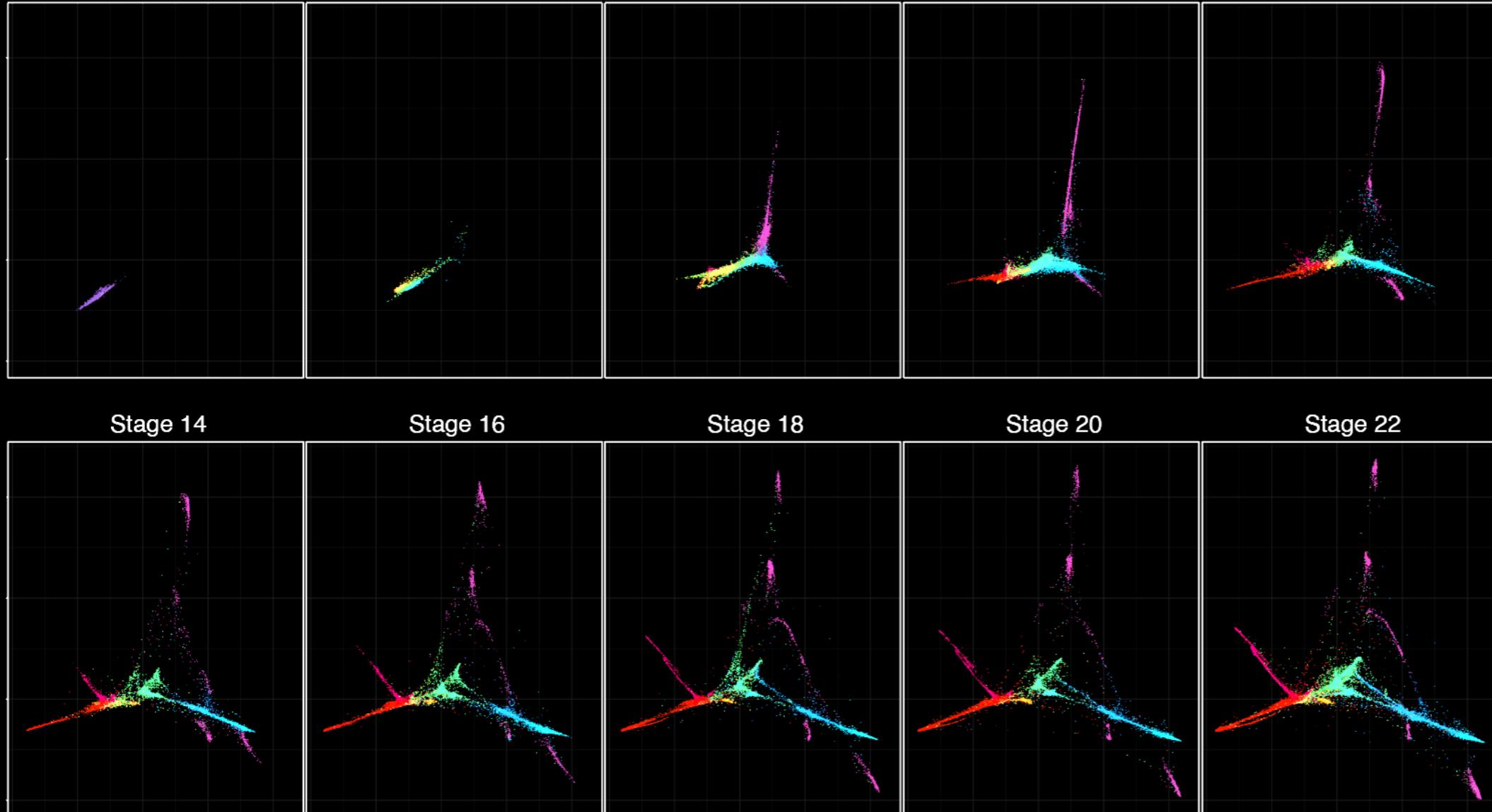
Stage 16

Stage 18

Stage 20

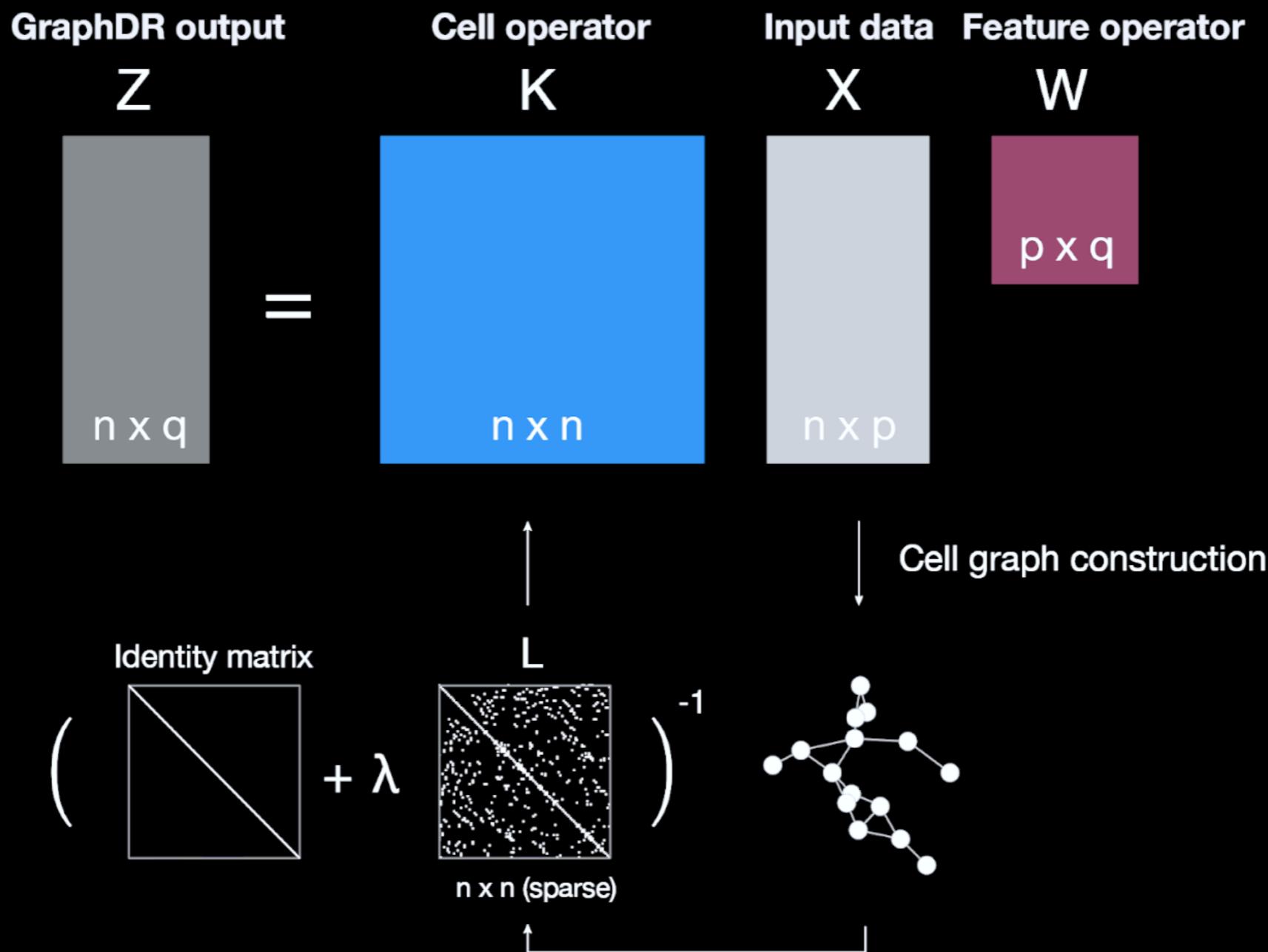
Stage 22

- Dorsal mesoderm
- Endoderm
- Germline
- Marginal zone
- Neural
- Neural crest
- Non-neural ectoderm
- Placodal
- Pluripotent blastula
- Specialized epidermis
- Vent/lat/int. mesoderm



“Quasilinear” approaches:

## GraphDR - visualization and general-purpose representation



**GraphDR objective:**

$$\underset{W, Z}{\text{minimize}} \quad \|X - ZW^T\|_F^2 + \lambda \sum_{\{i,j\} \in G} G_{ij} \|Z_i - Z_j\|_2^2, \quad \text{s.t. } W^T W = I$$

# Graph Laplacian

Labelled graph	Degree matrix	Adjacency matrix	Laplacian matrix
	$\begin{pmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$	$\begin{pmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$	$\begin{pmatrix} 2 & -1 & 0 & 0 & -1 & 0 \\ -1 & 3 & -1 & 0 & -1 & 0 \\ 0 & -1 & 2 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ -1 & -1 & 0 & -1 & 3 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 \end{pmatrix}$

From [https://en.wikipedia.org/wiki/Laplacian\\_matrix](https://en.wikipedia.org/wiki/Laplacian_matrix).

Why does it appear?

It automatically emerge when you compute sum of pairwise L2 distances

$$x^T L x = \sum_{(i,j) \in G} \|x_i - x_j\|^2$$

“Quasilinear” approaches:

## Implement GraphDR (you can do it in ~10 lines of code!)

**GraphDR objective:** 
$$\underset{W, Z}{\text{minimize}} \quad \|X - ZW^T\|_2^2 + \lambda \sum_{\{i,j\} \in G} G_{ij} \|Z_i - Z_j\|_2^2, \quad \text{s.t. } W^T W = I$$

**Analytical solution:**  $Z = (I + \lambda L)^{-1} X W$

$W$  represents top d eigenvectors of  $X^T(I + \lambda L)^{-1}X$

1. You may use: `sklearn.neighbors.kneighbors_graph`, `scipy.sparse.csgraph.laplacian`, `scipy.sparse.eye`, `numpy.linalg.inv`
2. Make skipping computing  $W$  an option (`no_rotation=True`):  
 $Z' = (I + \lambda L)^{-1} X$  is the solution to the objective when we add the constraint  $W = I$
3.  $Z$  does not have to reduce the number of dimensions in GraphDR
4. (Optional) make it scalable to > 1 million cells

## Task for Day 3:

- 1. Code review for Day 2 (Docstring for t-SNE)**
- 2. Implement GraphDR (Code + Docstring)**
- 3. Optional: 3D visualization (with [plot.ly](#)) or / and interactive visualization interface that allows adjusting regularization parameter (e.g. with Dash)**

