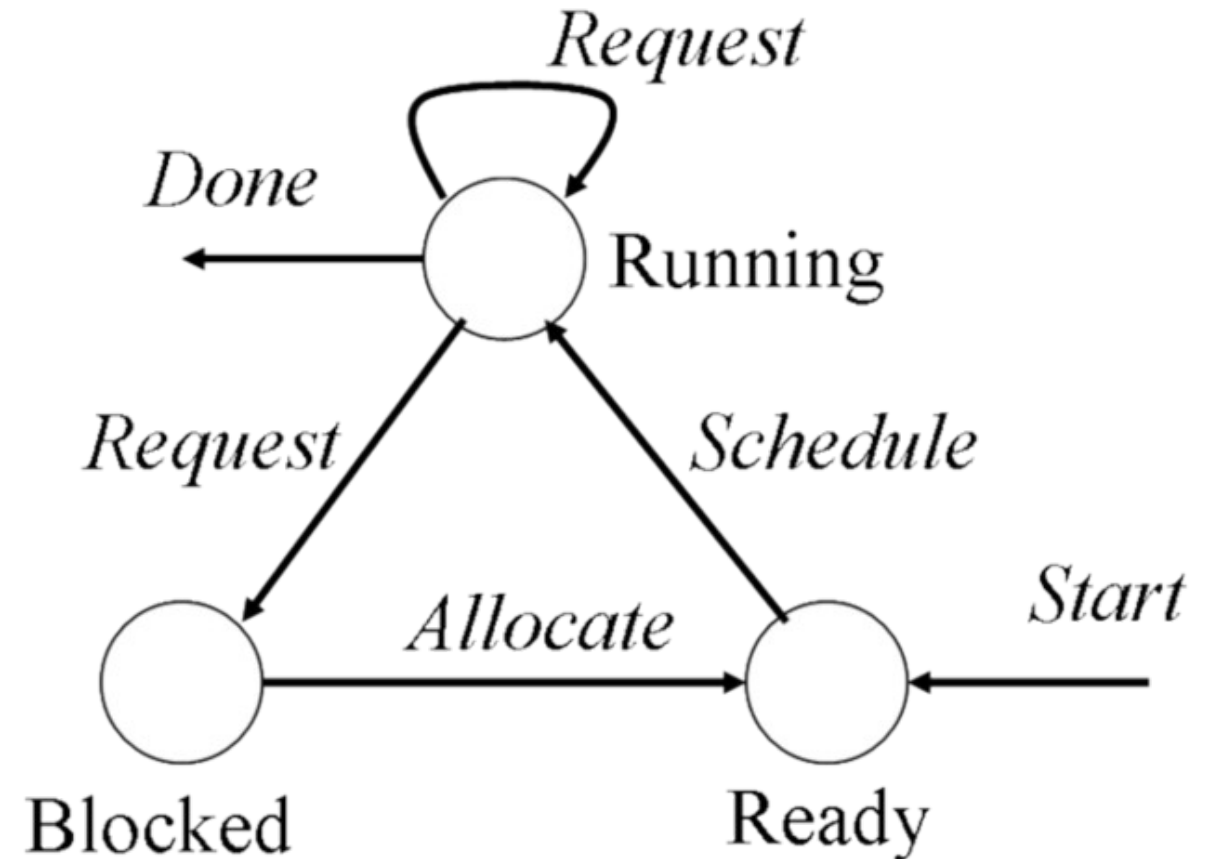


- Purpose: determine which process to run (at each given moment)
- Requirements of a working scheduler
 - Fair time distribution between processes
 - Deal with non-preemptive processes
 - Deal with prioritised events (i.e. *interrupts*)



Simplified Process FSD

- Process Creation → Start → Process enters queue of **Ready** processes
- Scheduler → Schedule CPU control to Process → **Running** Process
- Depending on scheduling algorithm, Running Process continuously Requests CPU control
- Resource block or scheduler preemption → Request fails and Process is **Blocked**
- If resource (also CPU resource) available again → Process Allocates resource → **Ready** queue
- Process reaches final instruction → return value on stack → process is Done
- **Audience Question:** why can only **Running** processes get Done ?



=> Interactive Example

The Process Scheduler

How to we *fairly* decide which process to run next ?

=> **Scheduler Metrics**

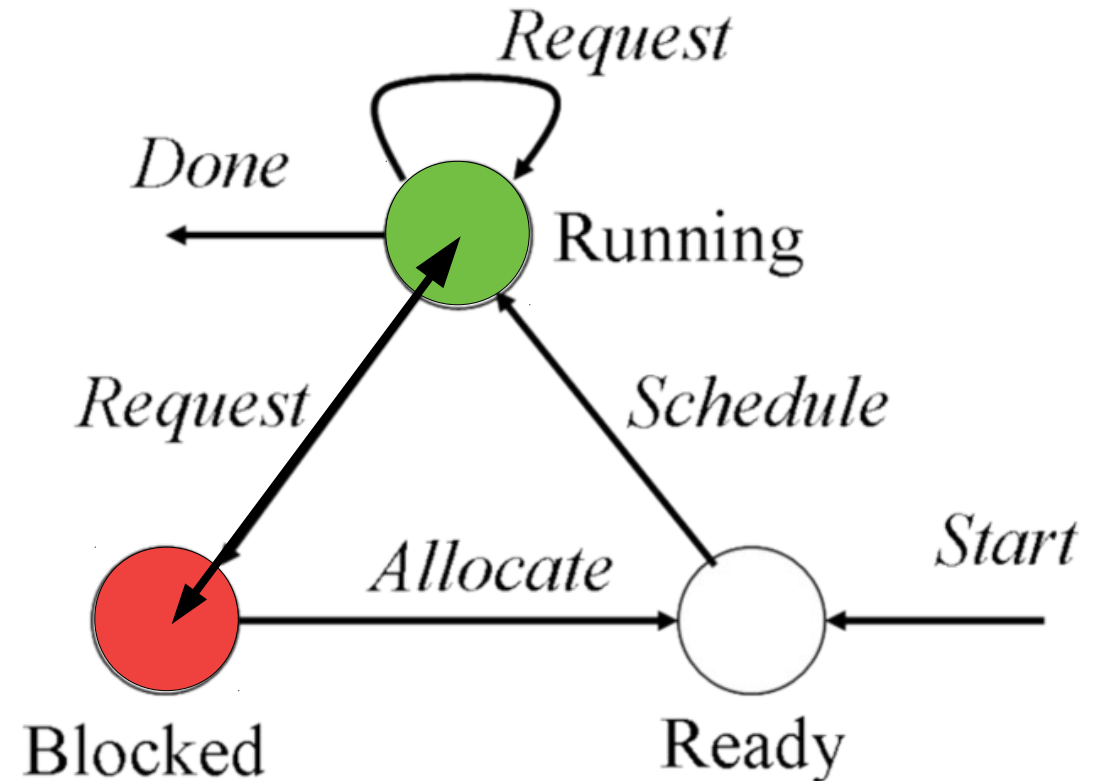
- CPU Utilization
- Waiting time
- Service time → time consumed on CPU by process
- Response time → waiting time for initialisation
- Turnaround time for a process → 'process lifetime'

The Process Scheduler

How to we *fairly* decide which process to run next ?

=> **Scheduler Metrics**

- CPU Utilization
- Waiting time
- Service time
- Response time
- Turnaround time



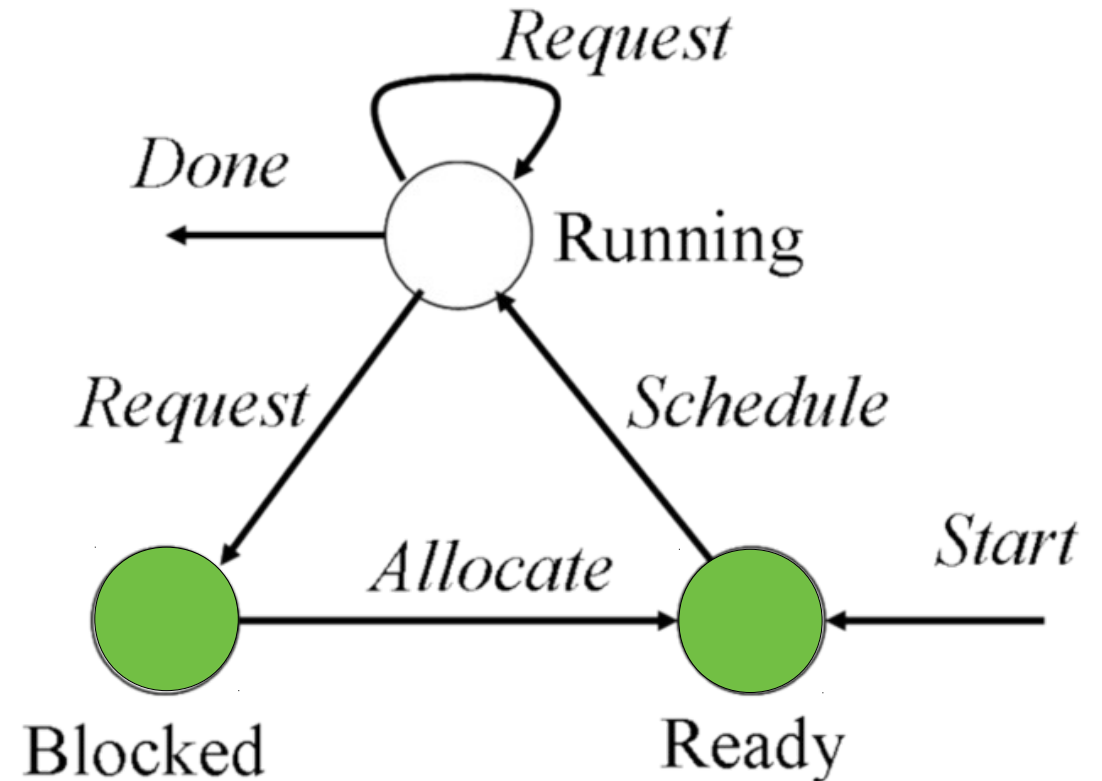
$$\text{CPU_util} = t(\text{Running}) / t(\text{Blocked})$$

The Process Scheduler

How to we *fairly* decide which process to run next ?

=> **Scheduler Metrics**

- CPU Utilization
- Waiting time
- Service time
- Response time
- Turnaround time



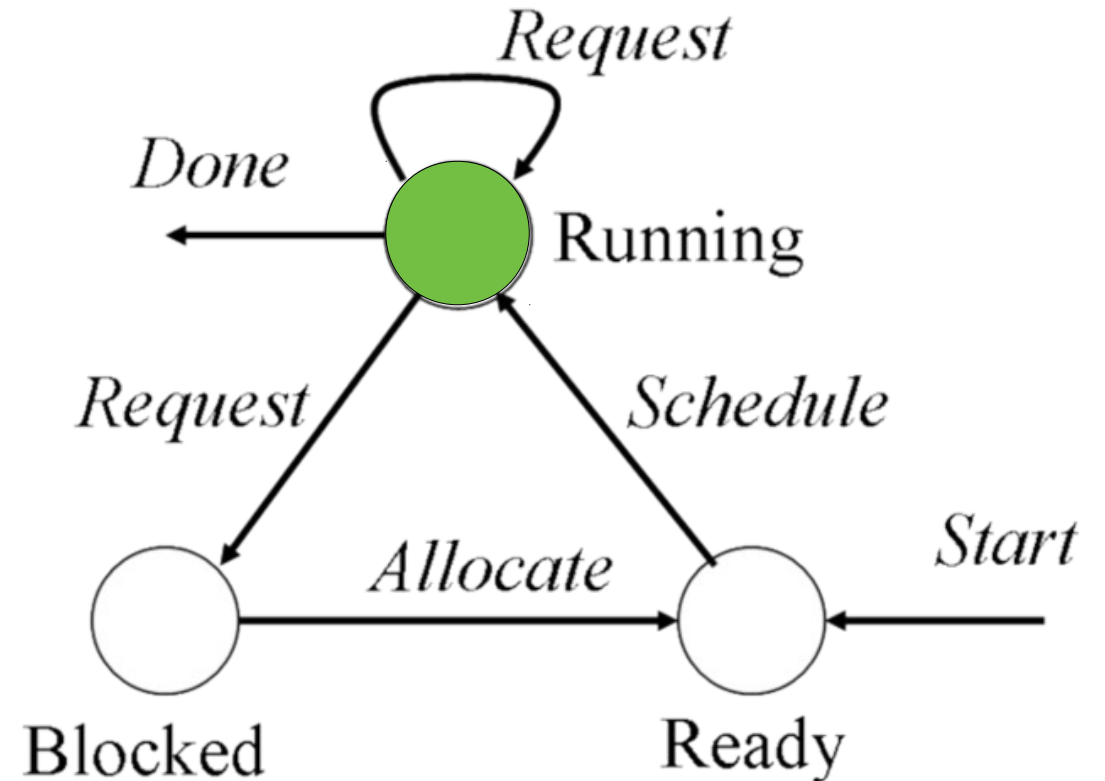
$$\text{waiting} = t(\text{Blocked}) + t(\text{Ready})$$

The Process Scheduler

How to we *fairly* decide which process to run next ?

=> **Scheduler Metrics**

- CPU Utilization
- Waiting time
- Service time
- Response time
- Turnaround time



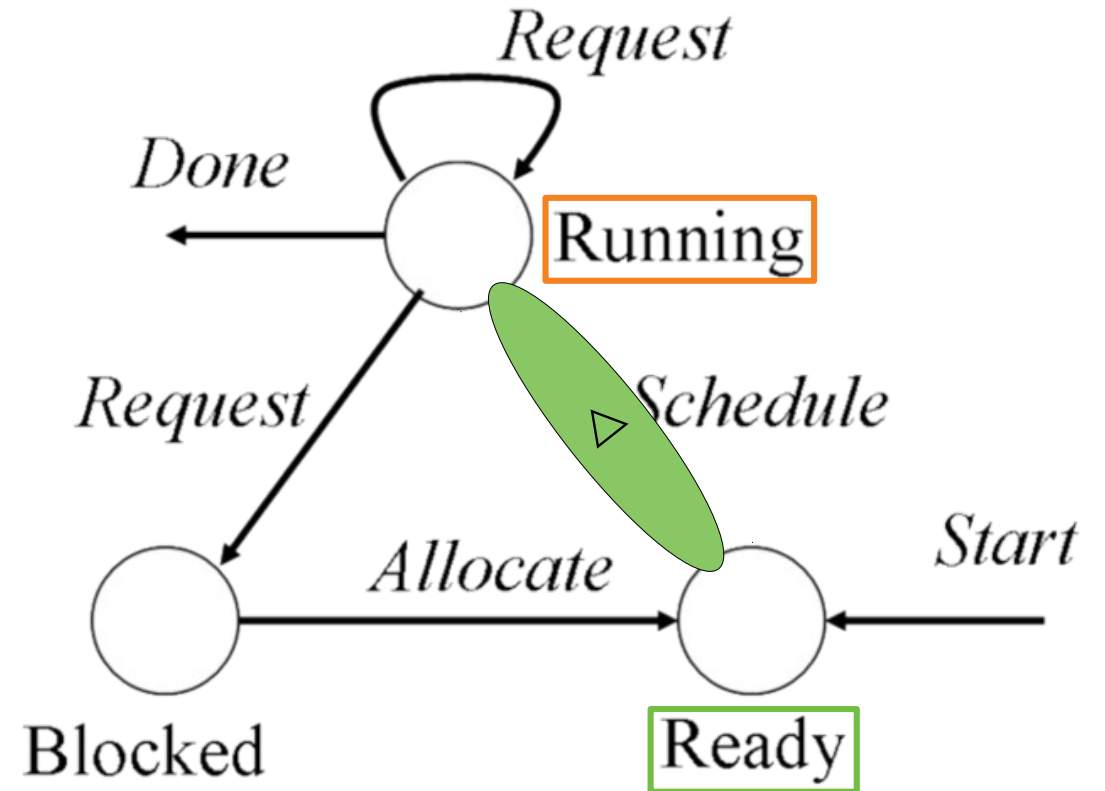
$$\text{service} = t(\text{Running})$$

The Process Scheduler

How to we *fairly* decide which process to run next ?

=> **Scheduler Metrics**

- CPU Utilization
- Waiting time
- Service time
- Response time
- Turnaround time



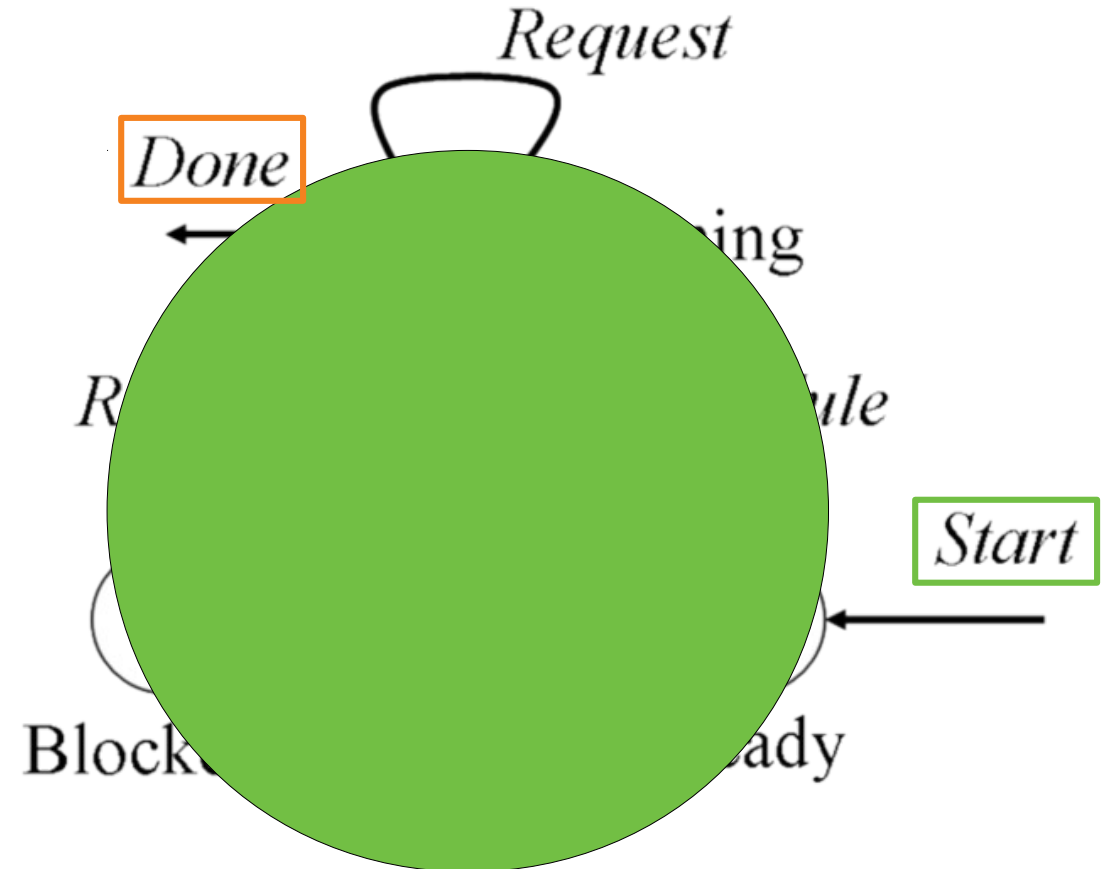
$$\text{Response} = \text{dt}(\text{Ready}, \text{Running})$$

The Process Scheduler

How to we *fairly* decide which process to run next ?

=> **Scheduler Metrics**

- CPU Utilization
- Waiting time
- Service time
- Response time
- **Turnaround time**



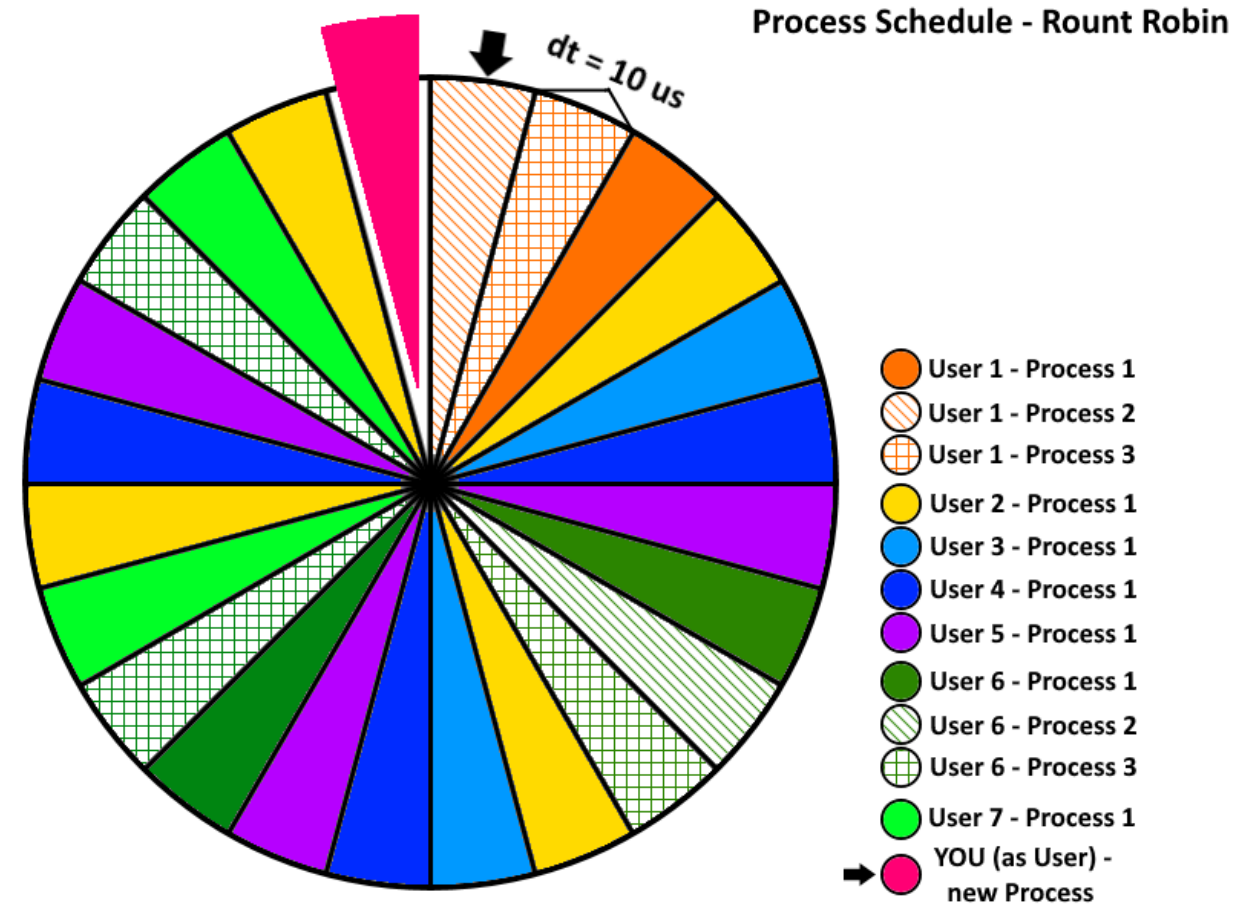
$$\text{Turnaround} = dt(\text{Start}, \text{Done})$$

The Process Scheduler - Scheduling Metrics

- First Come – First Serve
- Shortest Job Next
- Priority Queue
- Round Robin

The Process Scheduler - Scheduling Algorithms

- First Come – First Serve
- Shortest Job Next
- Priority Queue
- Round Robin



- First Come – First Serve
- Shortest Job Next
- Priority Queue
- Round Robin

Diagram illustrating a memory array structure with 1024 bits (64 rows by 16 columns). The array is divided into four segments of 512 bits each, labeled 0, 50, 325, 515, 640, 920, 940, 960, 980, 1000, and 1020. The columns are labeled p1 through p16. The rows are labeled 0 through 63.