```
GHCi, version 8.0.2: http://www.haskell.org/ghc/  :? for
help
Prelude> :load lab6
[1 of 1] Compiling Main              ( lab6.hs,
interpreted )
Ok, modules loaded: Main.
*Main> GoodLuck > Wits
True
*Main> Wits > Speed
True
*Main> Speed > Brawn
True
*Main> Brawn > GoodLuck
False
*Main> battle fred bella
"Isabel wins!"
*Main> battle rex fred
"Rex the Renegade wins!"
*Main> upgrade fred Wits
Cr "Frederick" Fish Wits
*Main> upgrade rex Wits
Cr "Rex the Renegade" Mongoose GoodLuck
*Main> upgradeAll Wits [fred, rex, bella]
[Cr "Frederick" Fish Wits,Cr "Rex the Renegade" Mongoose
GoodLuck,Cr "Isabel" Tiger Wits]
*Main> upgradeAll GoodLuck [fred, rex, bella]
[Cr "Frederick" Fish GoodLuck,Cr "Rex the Renegade"
Mongoose GoodLuck,Cr "Isabel" Tiger GoodLuck]
*Main> upgradeAll Brawn [fred, rex, bella]
[Cr "Frederick" Fish Brawn,Cr "Rex the Renegade"
Mongoose GoodLuck,Cr "Isabel" Tiger Speed]
*Main>
```