## Final Agents for ES:WR+T Paper

Agents described in https://doi.org/10.1039/D1EW00582K

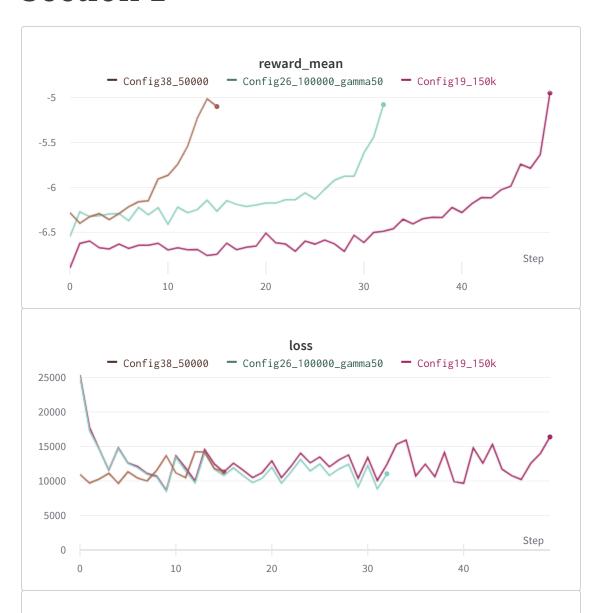
Agent 1: RL-FD = Config26\_100000\_gamma50

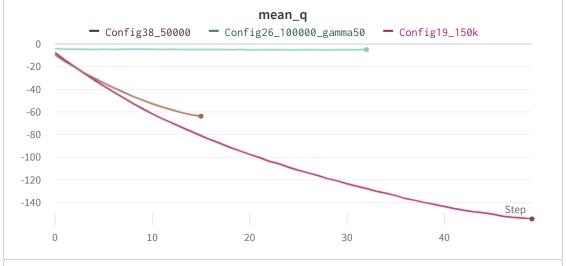
Agent 2: RL-FDTSS = Config19\_150K

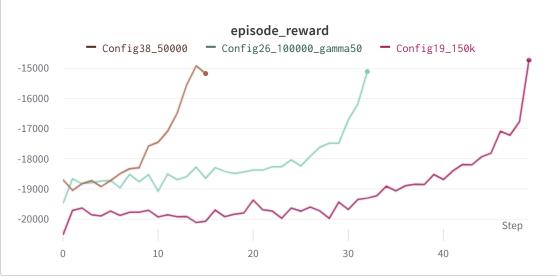
Agent 3: RL-FD+FDTSS = Config38\_50000

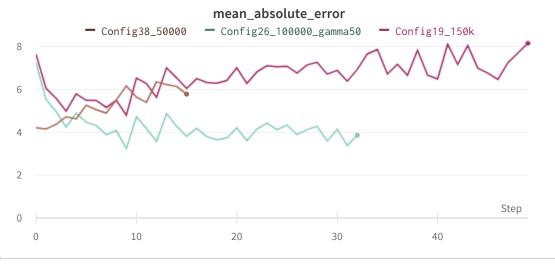
bdb3m

## Section 1

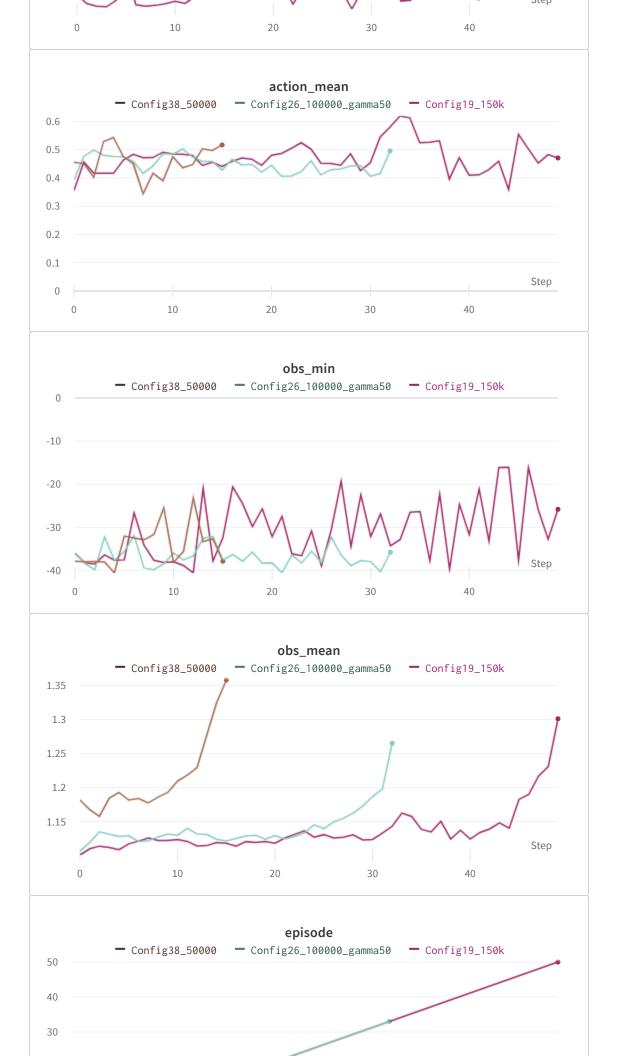


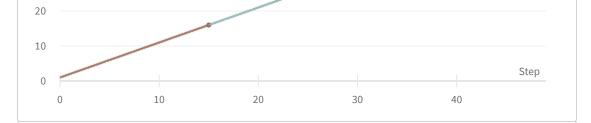


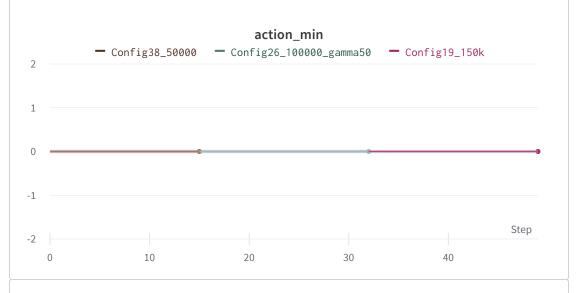


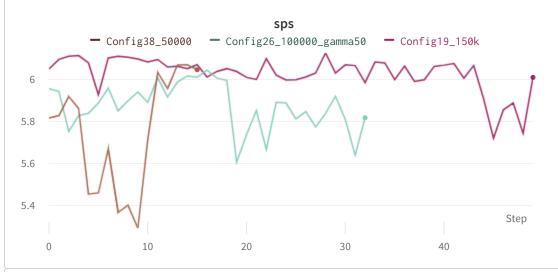






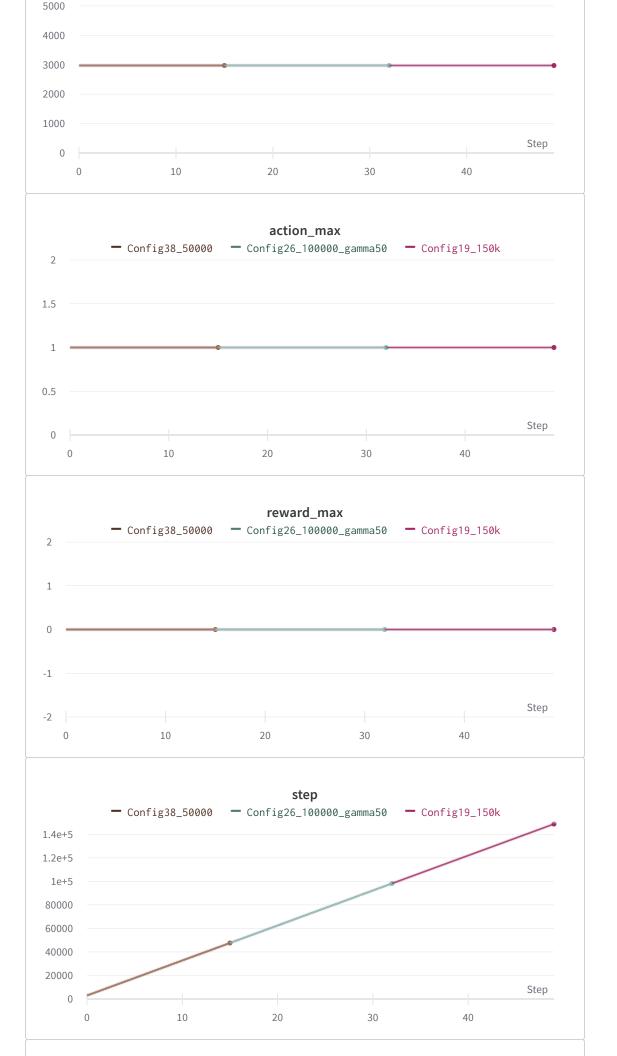


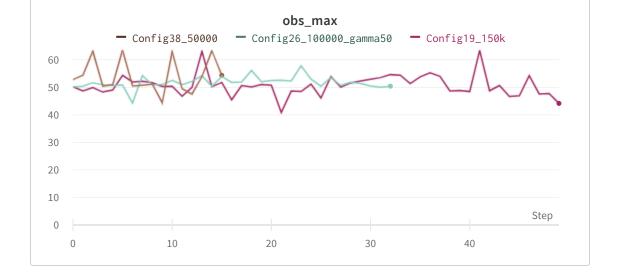








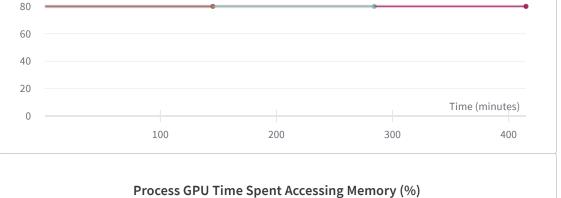






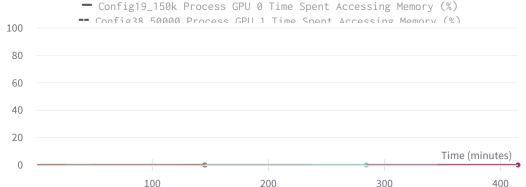
-- Config38 50000 Process GPH 1 Memory Allocated (%)

100

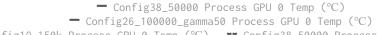


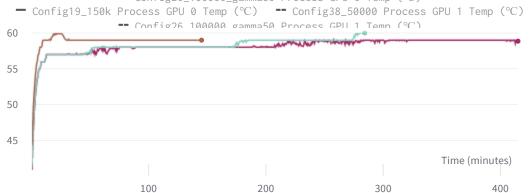






## Process GPU Temp (°C)





## Process GPU Utilization (%)

- Config38\_50000 Process GPU 0 Utilization (%)
- Config26\_100000\_gamma50 Process GPU 0 Utilization (%)
  - Config19\_150k Process GPU 0 Utilization (%)

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https://wandb.ai/swmm\_rl\_wq/tuning/reports/Final-Agents-for-ES-WR-T-Paper--VmlldzoyMDA0Mjc3