# Woojin Cho

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Education	2019-2025	Korea Advanced Institute of Science and Technology PhD Culture Technology
		Dissertation: "Hand Tracking for Hand-Object Interaction on Wearable AR" Committee: Woontack Woo
	2017-2019	Korea Advanced Institute of Science and Technology MS Culture Technology
		Thesis: 3D Object-grabbing Hand Tracking based on Prior Knowledge of Grasp Advisor: Woontack Woo
	2013-2017	Korea Advanced Institute of Science and Technology BS Mechanical Engineering
Research experience	2017-2025	Korea Advanced Institute of Science and Technology, KR Research Assistant, UVR Lab.  • Augmented Reality  • Computer Vision / Machine Learning
	2019-2020	<ul> <li>CMU Intensive Program in Artificial Intelligence Carnegie</li> <li>Mellon University, Pittsburgh, US</li> <li>Project Managing</li> <li>Computer Vision / Artificial Intelligence</li> </ul>
Publications	2019-2024	Journal publications
		Cho, Woojin, et al. "Temporally enhanced graph convolutional network for hand tracking from an egocentric camera." Virtual Reality 28.3 (2024): 1-18.
		조우진, 박갑용, 우운택. "깊이 정보 재구성 및 물체의 사전 지식에 기반한 물체를 쥔 손의 자세 추적", 정보과학회논문지 46.7

(2019):673-681

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### 2017-2024 Conference papers

Cho, Woojin, et al. "Dense Hand-Object (HO) GraspNet with Full Grasping Taxonomy and Dynamics." European Conference on Computer Vision(ECCV). Cham: Springer Nature Switzerland, 2024.

Song, Hail, Boram Yoon, Woojin Cho, Woontack Woo. "RC-SMPL: Real-time cumulative SMPL-based avatar body generation." 2023 IEEE International Symposium on Mixed and Augmented Reality (ISMAR). IEEE, 2023.

Cho, Woojin, Gabyong Park, and Woontack Woo. "Bare-hand depth inpainting for 3d tracking of hand interacting with object." 2020 IEEE International Symposium on Mixed and Augmented Reality (ISMAR). IEEE, 2020.

Cho, Woojin, Gabyong Park, and Woontack Woo. "Tracking an object-grabbing hand using occluded depth reconstruction." 2018 IEEE International Symposium on Mixed and Augmented Reality Adjunct (ISMAR-Adjunct). IEEE, 2018.

조우진, 박갑용, 우운택. "깊이 정보 복원을 이용한 입자 군집 최적화 기법 기반의 물체와 상호작용하는 손 자세 추적", 한국정보과학회, 2018

Jung, Whie, Woojin Cho, Hayun Kim, Woontack Woo. "Boosthand: Distance-free object manipulation system with switchable non-linear mapping for augmented reality classrooms." 2017 IEEE International Symposium on Mixed and Augmented Reality (ISMAR-Adjunct). IEEE, 2017.

### **Patents**

2020

우운택, 조우진, 박갑용(2020), "물체와 상호작용하는 손의 추적을 위한 맨손 깊이 인페인팅 방법 및 시스템", 10-2020-0154704

# **Honors** and awards

2018

Best Paper Award, Korea Software Congress 2018

## **Skills**

Programming

Python, C#, C++, Matlab

**Applications** 

Unity 3D, Experience with AR/VR HMDs, Multi-camera system

### References

Dr. Woontack Woo Ubiquitous Virtual Reality Lab, Graduate School of Culture Technology, KAIST

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Dr. Tae-Kyun Kim

Computer Vision and Learning Lab, School of Computing,

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