**GPIO VVC** –Quick Reference

**VVC**

For general information see UVVM VVC Framework Essential Mechanisms located in uvvm\_vvc\_framework/doc. **CAUTION**: shaded code/description is preliminary

|  |
| --- |
| gpio\_set (VVCT, vvc\_instance\_idx, data, msg, [scope]) |
| Example: gpio\_set(GPIO\_VVCT, 1, C\_BAUDRATE\_9600, “Set baudrate to 9600”); |

*gpio\_vvc.vhd*

|  |
| --- |
| gpio\_get (VVCT, vvc\_instance\_idx, [TO\_SB,] msg, [scope]) |
| Example: gpio\_get(GPIO\_VVCT, 1, “Read GPIO baudrate, and store result in VVC. To be retrieved using fetch\_result()”);  gpio\_get(GPIO\_VVCT, 1, TO\_SB, “Read GPIO baudrate and send result to scoreboard for checking”); |

|  |
| --- |
| gpio\_check (VVCT, vvc\_instance\_idx, data\_exp, msg, [alert\_level, [scope]]) |
| Example: gpio\_check(GPIO\_VVCT, 1, x”3B”, “Check data from UART RX”, ERROR); |

|  |
| --- |
| gpio\_check\_stable (VVCT, vvc\_instance\_idx, data\_exp, stable\_req, msg, [alert\_level, [scope]]) |
| Example: gpio\_check\_stable(GPIO\_VVCT, 1, x”3B”, 100 us, “Check data from UART RX has been stable for 100 us”, ERROR); |

|  |
| --- |
| gpi\_expect (VVCT, vvc\_instance\_idx, data\_exp, timeout, msg, [alert\_level, [scope]]) |
| Example: gpio\_expect(GPIO\_VVCT, 1, x"0D", 2 ms, “Read UART RX until CR is found or timeout”, ERROR); |

|  |
| --- |
| gpi\_expect\_stable (VVCT, vvc\_instance\_idx, data\_exp, stable\_req, stable\_req\_from, timeout, msg, [alert\_level, [scope]]) |
| Example: gpio\_expect\_stable(GPIO\_VVCT, 1, x"0D", 100 us, FROM\_NOW, 2 ms, “Read UART RX until CR is found and check that it remains stable for 100 us”, ERROR); |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Common VVC procedures applicable for this VVC** - See UVVM Methods QuickRef for details. |  | **GPIO VVC Configuration record ‘vvc\_config’** - Accessible via **shared\_gpio\_vvc\_config** – see section 2. |  | **GPIO VVC Status record signal ‘vvc\_status’** - Accessible via **shared\_gpio\_vvc\_status** – see section 3. |
| **Name** |  | **Record element** |  | **Record element** |
| await\_[any]completion() |  | inter\_bfm\_delay |  | current\_cmd\_idx |
| enable\_log\_msg() |  | [cmd/result]\_queue\_count\_max |  | previous\_cmd\_idx |
| disable\_log\_msg() |  | [cmd/result]\_queue\_count\_threshold |  | pending\_cmd\_cnt |
| fetch\_result() |  | [cmd/result]\_queue\_count\_threshold\_severity |  |  |
| flush\_command\_queue() |  | bfm\_config |  |  |
| terminate\_current\_command() |  | msg\_id\_panel |  |  |
| terminate\_all\_commands() |  |  |  |  |
| insert\_delay() |  |  |  |  |
| get\_last\_received\_cmd\_idx() |  |  |  |  |



VVC target parameters

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Example(s)** | **Description** |
| VVCT | t\_vvc\_target\_record | GPIO\_VVCT | VVC target type compiled into each VVC in order to differentiate between VVCs. |
| vvc\_instance\_idx | integer | 1 | Instance number of the VVC |

VVC functional parameters

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Example(s)** | **Description** |
| data | std\_logic\_vector | x”FF” | The data to be written. |
| data\_exp | std\_logic\_vector | x”FF” | The expected data to be read. |
| stable\_req | time | 1 ms | The time that the expected data value should remain stable in the register. |
| stable\_req\_from | t\_from\_point\_in\_time | FROM NOW | The point in time where stable\_req starts. |
| timeout | time | 10 ms | The maximum time to pass before the expected data must be found. A timeout result in an alert ‘alert\_level’. |
| msg | string | “Set baudrate” | A custom message to be appended in the log/alert. |
| alert\_level | t\_alert\_level | ERROR or TB\_WARNING | Set the severity for the alert that may be asserted by the method. |
| scope | string | “GPIO\_VVC” | A string describing the scope from which the log/alert originates. In a simple single sequencer typically  "GPIO\_BFM". In a verification component typically "GPIO\_VVC ". |

VVC entity signals

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Direction** | **Description** |
| gpio\_vvc\_if | std\_logic\_vector | Inout | See GPIO BFM documentation |

VVC entity generic constants

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Type** | **Default** | **Description** |
| GC\_DATA\_WIDTH | natural | - | Bits in the GPIO data word |
| GC\_INSTANCE\_IDX | natural | - | Instance number to assign the VVC |
| GC\_DEFAULT\_LINE\_VALUE | std\_logic\_vector | - | Default value of input or output GPIO. |
| GC\_GPIO\_BFM\_CONFIG | t\_gpio\_bfm\_config | C\_GPIO\_BFM\_CONFIG\_DEFAULT | Configuration for the GPIO BFM, see GPIO BFM documentation. |
| GC\_CMD\_QUEUE\_COUNT\_MAX | natural | 1000 | Absolute maximum number of commands in the VVC command queue |
| GC\_CMD\_QUEUE\_COUNT\_THRESHOLD | natural | 950 | An alert will be generated when reaching this threshold to indicate that the command queue is almost full. The queue will still accept new commands until it reaches C\_CMD\_QUEUE\_COUNT\_MAX. |
| GC\_CMD\_QUEUE\_COUNT\_THRESHOLD\_SEVERITY | t\_alert\_level | WARNING | Alert severity which will be used when command queue reaches GC\_CMD\_QUEUE\_COUNT\_THRESHOLD. |
| GC\_RESULT\_QUEUE\_COUNT\_MAX | natural | 1000 | Maximum number of unfetched results before result\_queue is full. |
| GC\_RESULT\_QUEUE\_COUNT\_THRESHOLD | natural | 950 | An alert with severity 'result\_queue\_count\_threshold\_severity' will be issued if result queue exceeds this count. Used for early warning if result queue is almost full. Will be ignored if set to 0. |
| GC\_RESULT\_QUEUE\_COUNT\_THRESHOLD\_SEVERITY | t\_alert\_level | WARNING | Severity of alert to be initiated if exceeding result\_queue\_count\_threshold |

VVC details

All VVC procedures are defined in vvc\_methods\_pkg (dedicated this VVC), and uvvm\_vvc\_framework.td\_vvc\_framework\_common\_methods\_pkg (common VVC procedures). It is also possible to send a multicast to all instances of a VVC with ALL\_INSTANCES as parameter for vvc\_instance\_idx.

*Note: Every procedure here can be called without the optional parameters enclosed in [ ].*

# VVC procedure details and examples

|  |  |
| --- | --- |
| **Procedure** | **Description** |
| **gpio\_set()** | **gpio\_set (VVCT, vvc\_instance\_idx, data, msg, [scope])**  The gpio\_set() VVC procedure adds a SET command to the GPIO VVC executor queue, that will run as soon as all preceding commands have completed. When the command is scheduled to run, the executor calls the GPIO BFM gpio\_set() procedure, described in the GPIO BFM QuickRef.  Example:  gpio\_set(GPIO\_VVCT, 1, C\_BAUDRATE\_9600, “Set baudrate to 9600”, C\_SCOPE); |
| **gpio\_get()** | **gpio\_get (VVCT, vvc\_instance\_idx, [TO\_SB,] msg, [scope])**  The gpio\_get() VVC procedure adds a GET command to the GPIO VVC executor queue, that will run as soon as all preceding commands have completed. When the command is scheduled to run, the executor calls the GPIO BFM gpio\_get() procedure, described in the GPIO BFM QuickRef. The received data from DUT will not be returned in this procedure call since it is non-blocking for the sequencer/caller, but the received data will be stored in the VVC for a potential future fetch (see example with fetch\_result below).  If the option TO\_SB is applied, the received data will be sent to the GPIO VVC dedicated scoreboard. There, it is checked against the expected value (provided by the testbench).  Example:  gpio\_get(GPI\_VVCT, 1, “Read baudrate”, C\_SCOPE);  **Example with fetch\_result() call**: Result is placed in **v\_data**  variable v\_cmd\_idx : natural; -- Command index for the last read  variable v\_data : std\_logic\_vector(31 downto 0); -- Result from read  (…)  gpio\_get(GPIO\_VVCT, 1, “Read baudrate”);  v\_cmd\_idx := get\_last\_received\_cmd\_idx(GPIO\_VVCT, 1);  await\_completion(GPIO\_VVCT,1, v\_cmd\_idx, 1 us, "Wait for receive to finish");  fetch\_result(GPIO\_VVCT,1, v\_cmd\_idx, **v\_data**, "Fetching result from receive operation"); |
| **gpio\_check()** | **gpio\_check (VVCT, vvc\_instance\_idx, data\_exp, msg, [alert\_level, [scope]])**  The gpio\_check() VVC procedure adds a CHECK command to the GPIO VVC executor queue, that will run as soon as all preceding commands have completed. When the command is scheduled to run, the executor calls the GPIO BFM gpio\_check() procedure, described in the GPIO BFM QuickRef.  Example:  gpio\_check(GPIO\_VVCT, 1, x”F5”, “Check data from UART RX”, ERROR, C\_SCOPE); |
| **gpio\_check\_stable()** | **gpio\_check\_stable (VVCT, vvc\_instance\_idx, data\_exp, stable\_req, msg, [alert\_level, [scope]])**  The gpio\_check\_stable() VVC procedure adds a CHECK\_STABLE command to the GPIO VVC executor queue, that will run as soon as all preceding commands have completed. When the command is scheduled to run, the executor calls the GPIO BFM gpio\_check\_stable() procedure, described in the GPIO BFM QuickRef.  Example:  gpio\_check\_stable(GPIO\_VVCT, 1, x”F5”, 100 us, “Check data from UART RX has been stable for 100 us”, ERROR, C\_SCOPE); |
| **gpio\_expect()** | **gpio\_expect (VVCT, vvc\_instance\_idx, data\_exp, timeout, msg, [alert\_level, [scope]])**  The gpio\_expect() VVC procedure adds a EXPECT command to the GPIO VVC executor queue, that will run as soon as all preceding commands have completed. When the command is scheduled to run, the executor calls the GPIO BFM gpio\_expect() procedure, described in the GPIO BFM QuickRef.  Example:  gpio\_expect(GPIO\_VVCT, 1, x”0D”, 2 ms, “Read UART RX until CR is found or timeout”, ERROR, C\_SCOPE); |
| **gpio\_expect\_stable()** | **gpio\_expect\_stable (VVCT, vvc\_instance\_idx, data\_exp, stable\_req, stable\_req\_from, timeout, msg, [alert\_level, [scope]])**  The gpio\_expect\_stable() VVC procedure adds a EXPECT\_STABLE command to the GPIO VVC executor queue, that will run as soon as all preceding commands have completed. When the command is scheduled to run, the executor calls the GPIO BFM gpio\_expect\_stable() procedure, described in the GPIO BFM QuickRef.  Example:  gpio\_expect\_stable(GPIO\_VVCT, 1, x”0D”, 100 us, FROM\_NOW, 2 ms, “Read UART RX until CR is found and check that it remains stable  for 100 us”, ERROR, C\_SCOPE); |

# VVC Configuration

|  |  |  |  |
| --- | --- | --- | --- |
| **Record element** | **Type** | **C\_GPIO\_VVC\_CONFIG\_DEFAULT** | **Description** |
| inter\_bfm\_delay | t\_inter\_bfm\_delay | C\_GPIO\_INTER\_BFM\_DELAY\_DEFAULT | Delay between any requested BFM accesses towards the DUT. - TIME\_START2START: Time from a BFM start to the next BFM start   (A TB\_WARNING will be issued if access takes   longer than TIME\_START2START).  - TIME\_FINISH2START: Time from a BFM end to the next BFM start. Any insert\_delay() command will add to the above minimum delays, giving for instance the ability to skew the BFM starting time. |
| cmd\_queue\_count\_max | natural | C\_CMD\_QUEUE\_COUNT\_MAX | Maximum pending number in command queue before queue is full. Adding additional commands will result in an ERROR. |
| cmd\_queue\_count\_threshold | natural | C\_CMD\_QUEUE\_COUNT\_THRESHOLD | An alert with severity “cmd\_queue\_count\_threshold\_severity” will be issued if command queue exceeds this count. Used for early warning if command queue is almost full. Will be ignored if set to 0. |
| cmd\_queue\_count\_threshold\_severity | t\_alert\_level | C\_CMD\_QUEUE\_COUNT\_THRESHOLD\_SEVERITY | Severity of alert to be triggered if command count exceeding cmd\_queue\_count\_threshold |
| result\_queue\_count\_max | natural | C\_RESULT\_QUEUE\_COUNT\_MAX | Maximum number of unfetched results before result\_queue is full. | |
| result\_queue\_count\_threshold | natural | C\_RESULT\_QUEUE\_COUNT\_THRESHOLD | An alert with severity 'result\_queue\_count\_threshold\_severity' will be issued if result queue exceeds this count. Used for early warning if result queue is almost full. Will be ignored if set to 0. | |
| result\_queue\_count\_threshold\_severity | t\_alert\_level | C\_ RESULT\_QUEUE\_COUNT\_THRESHOLD\_SEVERITY | Severity of alert to be initiated if exceeding result\_queue\_count\_threshold | |
| bfm\_config | t\_gpio\_bfm\_config | C\_GPIO\_BFM\_CONFIG\_DEFAULT | Configuration for GPIO BFM. See QuickRef for GPIO BFM |
| msg\_id\_panel | t\_msg\_id\_panel | C\_VVC\_MSG\_ID\_PANEL\_DEFAULT | VVC dedicated message ID panel. See section 16 of uvvm\_vvc\_framework/doc/UVVM\_VVC\_Framework\_Essential\_Mechanisms.pdf for how to use verbosity control. |

The configuration record can be accessed from the Central Testbench Sequencer through the shared variable array, e.g.:

shared\_gpio\_vvc\_config(C\_VVC\_IDX).inter\_bfm\_delay.delay\_in\_time := 10 ms;

# VVC Status

The current status of the VVC can be retrieved during simulation. This is achieved by reading from the shared variable shared\_gpio\_vvc\_status record from the test sequencer. The record contents can be seen below:

|  |  |  |
| --- | --- | --- |
| **Record element** | **Type** | **Description** |
| current\_cmd\_idx | natural | Command index currently running |
| previous\_cmd\_idx | natural | Previous command index to run |
| pending\_cmd\_cnt | natural | Pending number of commands in the command queue |

# Activity watchdog

The VVCs support a centralized VVC activity register which the activity watchdog uses to monitor the VVC activities. The VVCs will register their presence to the VVC activity register at start-up, and report when ACTIVE and INACTIVE, using dedicated VVC activity register methods, and trigger the global\_trigger\_vvc\_activity\_register signal during simulations. The activity watchdog is continuously monitoring the VVC activity register for VVC inactivity and raises an alert if no VVC activity is registered within the specified timeout period.

Include activity\_watchdog(num\_exp\_vvc, timeout, [alert\_level, [msg]]) in the testbench to start using the activity watchdog.   
Note that setting the exact number of expected VVCs in the VVC activity register can be omitted by setting num\_exp\_vvc = 0.

More information can be found in UVVM Essential Mechanisms PDF in the UVVM VVC Framework doc folder.

# Transaction Info

This VVC supports transaction info, a UVVM concept for distributing transaction information in a controlled manner within the complete testbench environment. The transaction info may be used in many different ways, but the main purpose is to share information directly from the VVC to a DUT model.

Table 4.1 GPIO transaction info record fields. Transaction type: t\_base\_transaction (BT) **-** accessiblevia **shared\_gpio\_vvc\_transaction\_info.bt**.

|  |  |  |  |
| --- | --- | --- | --- |
| **Info field** | **Type** | **Default** | **Description** |
| operation | t\_operation | NO\_OPERATION | Current VVC operation, e.g. INSERT\_DELAY, POLL\_UNTIL, READ, WRITE. |
| data | slv(31 downto 0) | 0x0 | The data to be written (in gpio\_set). |
| data\_exp | slv(31 downto 0) | 0x0 | The expected data to be read (in gpio\_check or gpio\_expect). |
| vvc\_meta | t\_vvc\_meta | C\_VVC\_META\_DEFAULT | VVC meta data of the executing VVC command. |
| **→** msg | string | “ “ | Message of executing VVC command. |
| **→** cmd\_idx | integer | -1 | Command index of executing VVC command. |
| transaction\_status | t\_transaction\_status | C\_TRANSACTION\_STATUS\_DEFAULT | Set to INACTIVE, IN\_PROGRESS, FAILED or SUCCEEDED during a transaction. |

See UVVM VVC Framework Essential Mechanisms PDF, section 6, for additional information about transaction types and transaction info usage.

# Scoreboard

This VVC has built in Scoreboard functionality where data can be routed by setting the TO\_SB parameter in supported method calls, i.e. gpio\_get(). Note that the data is only stored in the scoreboard and not accessible with the fetch\_result() method when the TO\_SB parameter is applied.

The GPIO scoreboard is per default a 32 bits wide standard logic vector. When sending expected data to the scoreboard, where the data width is smaller than the default scoreboard width, we recommend zero-padding the data with the pad\_gpio\_sb() function. I.e. GPIO\_VVC\_SB.add\_expected(<GPIO VVC instance number>, pad\_gpio\_sb(<exp data>));

See the Generic Scoreboard Quick Reference PDF in the Bitvis VIP Scoreboard document folder for a complete list of available commands and additional information. The GPIO VVC scoreboard is accessible from the testbench as a shared variable GPIO\_VVC\_SB, located in the vvc\_methods\_pkg.vhd. All of the listed Generic Scoreboard commands are available for the GPIO VVC scoreboard using this shared variable.

# Additional Documentation

Additional documentation about UVVM and its features can be found under “/uvvm\_vvc\_framework/doc/”.

# Compilation

The GPOI VVC must be compiled with VHDL 2008.   
It is dependent on the following libraries

* ***UVVM Utility Library (UVVM-Util), version 2.15.0 and up***
* ***UVVM VVC Framework, version 2.11.0 and up***
* ***GPIO BFM***
* ***Bitvis VIP Scoreboard***

Before compiling the GPIO VVC, make sure that uvvm\_vvc\_framework, uvvm\_util and bitvis\_vip\_scoreboard have been compiled.

See UVVM Essential Mechanisms located in uvvm\_vvc\_framework/doc for information about compile scripts.

**Compile order for the GPIO VVC:**

|  |  |  |
| --- | --- | --- |
| **Compile to library** | **File** | **Comment** |
| bitvis\_vip\_gpio | gpio\_bfm\_pkg.vhd | GPIO BFM |
| bitvis\_vip\_gpio | transaction\_pkg.vhd | GPIO transaction package with DTT types, constants etc. |
| bitvis\_vip\_gpio | vvc\_cmd\_pkg.vhd | GPIO VVC command types and operations |
| bitvis\_vip\_gpio | ../uvvm\_vvc\_framework/src\_target\_dependent/td\_target\_support\_pkg.vhd | UVVM VVC target support package, compiled into the GPIO VVC library. |
| bitvis\_vip\_gpio | ../uvvm\_vvc\_framework/src\_target\_dependent/td\_vvc\_framework\_common\_methods\_pkg.vhd | UVVM framework common methods compiled into the GPIO VVC library |
| bitvis\_vip\_gpio | vvc\_methods\_pkg.vhd | GPIO VVC methods |
| bitvis\_vip\_gpio | ../uvvm\_vvc\_framework/src\_target\_dependent/td\_queue\_pkg.vhd | UVVM queue package for the VVC |
| bitvis\_vip\_gpio | ../uvvm\_vvc\_framework/src\_target\_dependent/td\_vvc\_entity\_support\_pkg.vhd | UVVM VVC entity methods compiled into the GPIO VVC library |
| bitvis\_vip\_gpio | gpio\_vvc.vhd | GPIO VVC |

# Simulator compatibility and setup

See README.md for a list of supported simulators.

For required simulator setup see ***UVVM-Util*** Quick reference.

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