

Allison Geary

University of Washington iSchool, 2022
B.S. Informatics (Human Computer Interaction)
Drama Performance Minor

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SKILLS

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|---------------------|--------------------|-------------------|
| • SQL R Java | • Azure DevOps | • Public Speaking |
| • Microsoft Office | • LucidChart | • Communication |
| • Google Drive | • Event Planning | • Figma |
| • Azure Data Studio | • Public Relations | • Invision |
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WORK EXPERIENCE

University of Washington iSchool, Seattle, WA

Teaching Assistant, Sep 2019 - Present

- I am a teaching assistant for *Introduction to Informatics* where I plan and teach a lab section of 26 students once a week, help design the curriculum with the professor, and provide support to all students.

Chicago Brewhouse, Chicago, IL

Server, June 2018 - Sep 2019

- I was a server at a restaurant in downtown Chicago, responsible for taking customer orders and serving food and drink. I was held accountable for customer satisfaction and quality service.

Forever Yogurt, Chicago, IL

Seasonal Employee, May 2018 - Sep 2018

- I was responsible for operating all customer-facing activities for the shop: greeting customers, preparing yogurt, checking out customers, and maintaining a high-standard of cleanliness within the restaurant.
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PROJECTS

Ready, Set, Go to College!, Seattle, WA

Designer, Sep 2019 - Dec 2019

- As a part of the class, Informatics 360: Design Methods, my classmates and I ideated and designed an application using Figma that addressed how the Hispanic immigrant parent population could provide support for their college bound child. I took on the role as team lead and UX designer. URL: <https://www.figma.com/proto/fSHm1L9J9aE1jJwsWEel9w/Ready-Set-Go-to-College?scaling=scale-down&node-id=61%3A3>

Litterbug, Seattle, WA

Designer, Jan 12, 2019

- For Winfo's 7th annual Hackathon, I planned and participated in the 12 hour event. My teammates and I developed, designed, and built an award-winning mobile application, *Litterbug*, using Figma where I took on the role as product manager. URL: <https://invis.io/ZKS25KEC3HW>.

Spotify Explicit Content Analysis and Design, Seattle, WA

Editor and Designer, Sep 2018 - Dec 2018

- As a part of the class, Informatics 200: Intellectual Foundations of Information, my teammate and I analyzed Spotify as an information system and designed a new feature using Figma directed toward younger audiences to filter out explicit content. URL: <https://www.figma.com/proto/VT5v6CzHeEZxWHZ7sG6SlqOI/Explicit-Content-on-Spotify?node-id=26%3A15&scaling=min-zoom>
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EXTRACURRICULAR ACTIVITIES

Women in Informatics (Winfo), Seattle, WA

First Year Representative, Sep 2018 - Jun 2019,

Director of Public Relations, Sep 2019 - Present

- Winfo is a diversity organization in the Information School at the University of Washington where we establish and maintain a network of women that offer support, encouragement, and ongoing knowledge that promotes success. I plan professional and social events with my fellow officers. As Director of Public Relations I focus on increasing awareness and interest in female empowerment through technology.

The Undergraduate Theater Society (UTS), Seattle, WA

Actor/Warm-Up Leader, Feb 2019 - Present

- UTS is University of Washington's undergraduate performing arts organization where we perform both full-length musicals and dramatic plays. In the past year, I was a leading character and warm-up leader in their Spring play, *Picasso at the Lapin Agile* and was recently awarded the leading role in a UTS New Works Play for the Winter season.
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AWARDS

- Winfo's 7th annual Hackathon Runner-up for Best Design, 2019: "Litterbug", developed by my team at the University of Washington, placing out of 45 entries.
- National BuiltByGirls Technology Competition Finalist, 2016: "ChiRoutes", developed by my Girls Who Code team, placed 14th out of over 500 entries. Competition Entry: https://www.youtube.com/watch?v=XbUT_XxWdA;