ALLISON GEARY

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EDUCATION

University of Washington, Expected 2022
B.S. Informatics (Human Computer Interaction)
Drama Performance Minor
GPA: 3.76 / 4.0

WORK EXPERIENCE

Teaching Assistant

University of Washington iSchool | Sep 2019-Present

Lead a lab section of 26 student where I:
- plan and teach quiz sections for *Introduction to Informatics* once a week,
- help design the curriculum with the professor
- provide support to all students through office hours and mentoring which, in turn, has increased the class retention rate

Server & Hostess

Chicago Brewhouse & Other Establishments | May 2018 - Present

Served at restaurants around the Chicago area where I am responsible for:
- taking customer orders and serving food and drink,
- being held accountable for customer satisfaction and quality service which, in turn, increased tip rate and customer retention

ACTIVITIES & LEADERSHIP

Accenture

Accenture Student Empowerment Program Fellow | May 2020 - Present

- Gain understanding of consulting world through professional networking and calls
- Develop networking skills through exposure to Accenture mentors

Women in Informatics (Winfo)

President | March 2020 - Present
Director of Public Relations | March 2019 - March 2020
First Year Representative | Sep 2019 - March 2019

- Plan professional and social events with my fellow officers including our annual Hackathon where we host 300 students and raise up to $20,000 from company sponsors.
- Run weekly meetings, oversee officer duties and tasks, and am the point of contact between us and the iSchool.

AWARDS

- Winfo's 7th annual Hackathon Runner-up for Best Design, 2019: "Litterbug", developed by my team at the University of Washington, placing out of 45 entries.
- National BuiltByGirls Technology Competition Finalist, 2016: "ChiRoutes", developed by my Girls Who Code team, placed 14th out of over 500 entries. Competition Entry: https://www.youtube.com/watch?v=_XbUT_XxWdA;

PROJECTS

Litterbug

Product Manager | Jan 12, 2019

- Developed, designed, and built an award-winning mobile application, Litterbug, using Figma in Winfo's 7th annual Hackathon.
- Lead my team of 4 as project manager where I divided up work, allocated time for team members to complete their tasks, and provided guidance for next steps. URL: https://invis.io/ZKS25KEC3HW.

MyTime

Informatics 340: Client Side Development | March 2020 - June 2020
Team Lead & Developer

- Developed, designed, and built a desktop and mobile application designed to track screen time on various devices
- Lead my team of 2 as project manager where I divided up work and developed half of the website using HTML, CSS, Javascript, and React. URL: https://info340c-sp20.github.io/project-1-mariamatlick/

Ready, Set, Go to College

Informatics 360: Design Methods | Sep 2019 - Dec 2019
Team Lead & UX Designer

- Ideated and designed an application using Figma that addressed how the Hispanic immigrant parent population could provide support for their college bound child.
- Lead a team of 4 students where I scheduled meeting times, facilitated team communication, and supervised tasks. URL: https://www.figma.com/proto/fSHm1L9J9aE1jJwswEel9w/Ready-Set-Go-to-College?scaling=scale-down&node-id=61%3A3

SKILLS & STRENGTHS

LANGUAGES
SQL
R
Java
HTML
CSS
Javascript

DESIGN
Wire-framing
User Research
Prototyping
UX/UI
Mobile Design

TOOLS
Microsoft Office
Visual Studio Code
Invision
Figma
LucidChart
Azure Data Studio

STRENGTHS
Communication
Event Planning
Customer Service
Public Speaking
Creativity
Problem-Solving
Time Management