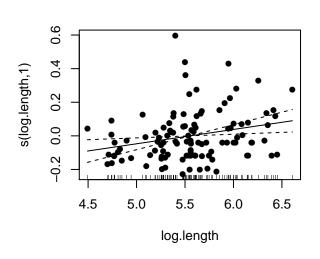
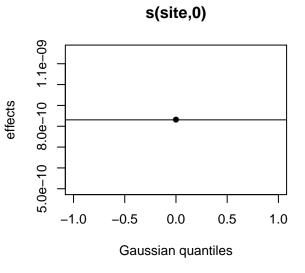
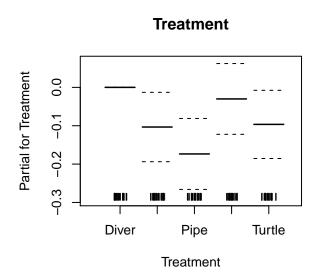
speed.dif







speed.dif

