

# Flask Fun

Intro to Web Servers

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# Before We Begin

### Intended audience:

Beginners (no server dev. exp. needed)

Folks who can read basic Python\*

### Recommended software:

- Python3
- Git

Scan QR code to find sample code

https://bit.ly/2OLGuX6





# Before We Begin

As with all of the other presentation materials today, you can download these slides and read more at

### http://docs.uwbhacks.com/

If you have questions, I'll be happy to answer them at the end of the slides.

Please raise your hand if you have questions.

# Before We Begin

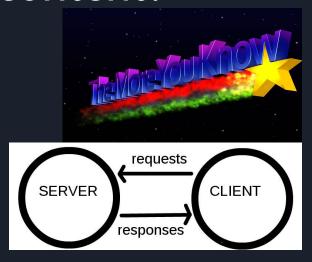
This presentation will focus on Flask, a Python web service microframework. Many of the same concepts exist in other frameworks, available in other languages and tech stacks.

- C#: ASP.NET
- Java: Spring
- C++: CppCMS
- Node.JS: HTTP Module
- Go: net/http
- Python: **Flask**, Django
- And many others that I can't list here

# What is a Web Server?

### Web servers serve web content!

- "Hosts" HTML & media
  - o HTML, CSS, JS, media
  - JSON/XML APIs
- Enables communication among services



Responds to client requests using HTTP

# What is Flask?

### Flask is a Web Microframework

- Written in Python
- Simple!
- Efficient (Fast)





Use it to build web applications!



### What is Flask?

Why would I want to use a "micro" framework?

http://flask.pocoo.org/docs/1.0/foreword/#what-does-micro-mean

- "Micro" = simple and extensible.
  - Provides only it's own functionality
  - Extensible using other libraries
  - No point in redoing the work of other libraries.

### Routes (API Endpoints)

Routes are hierarchical sections of a website

Full path specifies resource requested from server

```
URL* http://flask.pocoo.org/community/poweredby
URL Expansion http ://flask.pocoo.org /community /poweredby
Annotated URL Parts PROTOCOL ://HOST_NAME /ROUTE /SUB_ROUTE
*URL - Uniform Resource Locator
```

PROTOCOL :: Rules that govern communication

HOST\_NAME :: Name of service (e.g., google.com)

ROUTE :: Specific page on website/service

SUB\_ROUTE :: Page "deeper" in the hierarchy

### HTTP Methods

The HyperText Transfer Protocol (HTTP) has several methods of operation. Here are some of the most common ones, with their expected behavior.

GET - Fetch specified resource

POST - Submit information to resource

DELETE - Deletes specified resource

... and more!

HTTP Request format (including URL):

METHOD PROTOCOL://HOST\_NAME/ROUTE/SUB\_ROUTE E.g., GET http://127.0.0.1:5000/static/index.html

# "PaaS" Example Project

We made an example project which contains the code that we are going to refer to.

https://bit.ly/2OLGuX6

https://github.com/UWB-ACM/flask-barebones



# Setup Project



1. Clone project from GitHub

```
git clone https://github.com/UWB-ACM/flask-barebones.git
```

2. Enter project repo

```
cd flask-barebones/
```

3. Install dependencies

```
python3 -m pip install -r requirements.txt
```

# Launching Dev Server

- 1. Enter src/ directory
   cd src/
- 2. Launch dev server
   python3 main.py
- 3. Visit 127.0.0.1:5000/

```
[01:09:45] tkerchev@tkerchev3481: ~/projects/flask-barebones $ cd src/
[01:09:51] tkerchev@tkerchev3481: ~/projects/flask-barebones/src $ python main.py
* Serving Flask app "main" (lazy loading)
* Environment: production
    WARNING: Do not use the development server in a production environment.
    Use a production WSGI server instead.
* Debug mode: on
* Running on http://0.0.0.0:5000/ (Press CTRL+C to quit)
* Restarting with stat
* Debugger is active!
* Debugger PIN: 142-713-257
127.0.0.1 - [03/Apr/2019 01:10:16] "GET / HTTP/1.1" 200 -
127.0.0.1 - [03/Apr/2019 01:10:16] "GET / favicon.ico HTTP/1.1" 404 -
```

# Live Demo

Try to use this ngrok link for the server running on my laptop:

### TODO

Else, use: <a href="http://paas.uwbhacks.com/">http://paas.uwbhacks.com/</a>

# Defining a Route (in Flask)

```
from flask import Flask
app = Flask( name )
@app.route('/test')
def testing():
    return 'Hello, Flask!'
if name == ' main ':
    app.run (debug=True,
            host='0.0.0.0')
```

Import web microframework

Get WSGI application instance

Define "test" route as a simple hello world

This just returns plain text, not HTML.

Start Dev server, when script is run directly.

### Serving Static Content

### Static content...

- Does not change based on behavior
- Sending files to client on request
- HTML, images, videos

### Efficient!\*

No additional compute required



# Serving Static Content

(cont...)

- 1. Choose a directory to serve from
  - o Ichose src/static/
- 2. Create a HTML file
  - O e.g., src/static/hello.html
- 3. Setup a route to serve static content
- 4. Start the dev server
- 5. Request resource from browser ->

```
src/main.py
@APP.route("/")
def index():
    """
    Responds with the "Hello World" page for the default endpoint.
    """
    return send_from_directory("static", filename="hello.html")
```



### Serving Dynamic Content

Dynamic content changes based on user behavior!

### Examples of dynamic content...

- User account information
- Live weather information
- Content that requires a database call



### Serving Dynamic Content

(cont...)

### HTML Templates in Flask

- Insert {{ variables }} into HTML
- Jinja2 Template Engine
- Rendered at runtime

```
src/templates/name.html
```

- 1. Create templates / directory
- 2. Create HTML file, with variable "{ name } }"

### Serving Dynamic Content (cont.....)

- Setup route to accept a parameter,
- 4. Render HTML file
  - Flask will look in /templates dir
  - Pass in keyword arguments
  - Keyword matches var name in HTML
- 5. Start dev server
- 6. Request resource from browser ->



# Deploying Your Application

### Why do I need another server?

- Flask is **NOT** a web server
  - Flask is an app microframework
- Flask's built-in "dev" server is NOT meant to scale to production
- Upstream servers typically handle connections and HTTP validation

Static content is best served by upstream servers



### Deploying Your Application

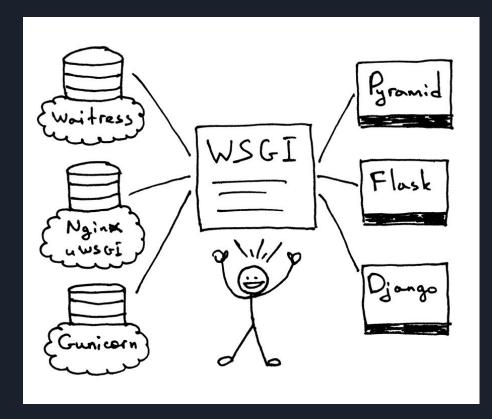
From the flask docs:

While lightweight and easy to use, Flask's built-in server is not suitable for production as it doesn't scale well and by default serves only one request at a time.

### WSGI

### Web Server Gateway Interface

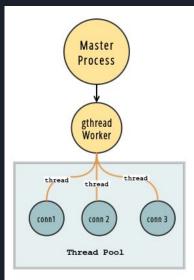
- Interface for upstream servers to talk to Python frameworks
- Enables separation of concerns for app and server devs
- Defined in PEP 3333



# Gunicorn Deployment

### Gunicorn is a WSGI compliant HTTP server

- Listens for client requests and runs your Flask app
- Helps handle multiple connections
- Pre-fork worker model
  - Thread per worker



Use gunicorn with sample project!

• Run./gunicorn\_start.sh



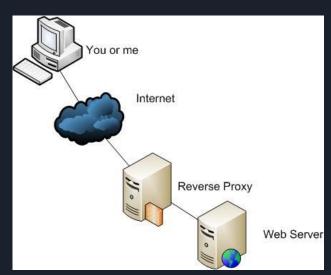
### Nginx Deployment

### Nginx is a reverse proxy! (yxorp)

- A reverse proxy is an upstream server
- Serves static content VERY efficiently
- Handles HTTP request validation
  - Stops malformed/malicious HTTP
- SSL/TLS termination

### Not included in sample Flask project

Try it yourself!



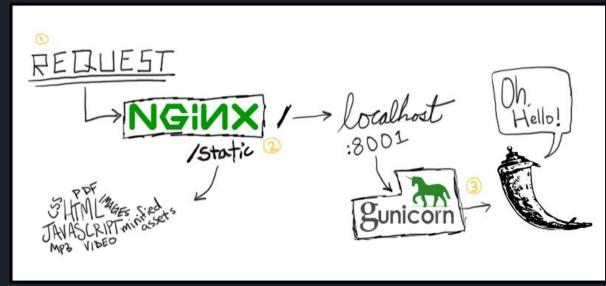
# Gunicorn + Nginx

Use both gunicorn and Nginx, for great justice!

Nginx serves static

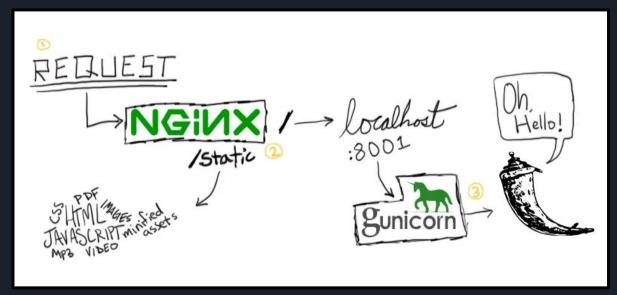
gunicorn implements WSGI

Flask handles app logic



# Gunicorn + Nginx





### Hosting using Docker



Configuring many separate services can be difficult to deploy. Containers can make setup and deployment easier.

https://github.com/tiangolo/uwsgi-nginx-flask-docker



Are you interested in learning about Cloud technology? Now's a great time to try it and learn! You can deploy Flask applications with AWS Elastic Beanstalk or Azure App Services.

Free when you use student credits! (GitHub Education Pack)

You can also deploy to any virtual machine, including those hosted on AWS, Azure, Google Cloud Platform, DigitalOcean, etc. ...





# Questions? Comments? Concerns?

Anything you would like me to explain in the example application?

# References

The Flask documentation is great!

http://flask.pocoo.org/docs/1.0/