

# Software Design for Data Science

## Git, Part 2

*Melissa Winstanley  
University of Washington  
February 6, 2025*



# Review

How do I...

- view the change history for a repository?

```
git log
```

- see what files in the directory are modified since the last commit?

```
git status
```

- examine the changes between modified files and the last commit?

```
git diff
```

- place a modified file into the staging area?

```
git add <file>
```

- move the staged files into the repository history?

```
git commit -m "My commit message"
```

# Review

What do the following verbs do?

- Push
- Clone
- Pull

# Review

What is...

- HEAD?
- HEAD~3?

## Exercise

- Get into teams of 2-3
- Identify someone to “own” a repository who will create it in their GitHub account (PUBLIC repository)
- Add a README.md, LICENSE and .gitignore using the UI
  - Python language & MIT license are good to start
- Add the other team members as collaborators to the repository
- Everyone clone on their computer

# Exercise

To add collaborators to a repository

- Go to the repo
- Click on Settings, then Collaborators & Teams, then Add People



**You haven't added any teams or people yet**

Organization owners can manage individual and team access to the organization's repositories. Team maintainers can also manage a team's repository access. [Learn more about organization access](#)

Add people

Add teams

## Exercise

- Everyone make changes to the README.md
- Status, diff, add, commit, push
- What happens?

Mary



Alice



Figure: Multiple versions can be merged



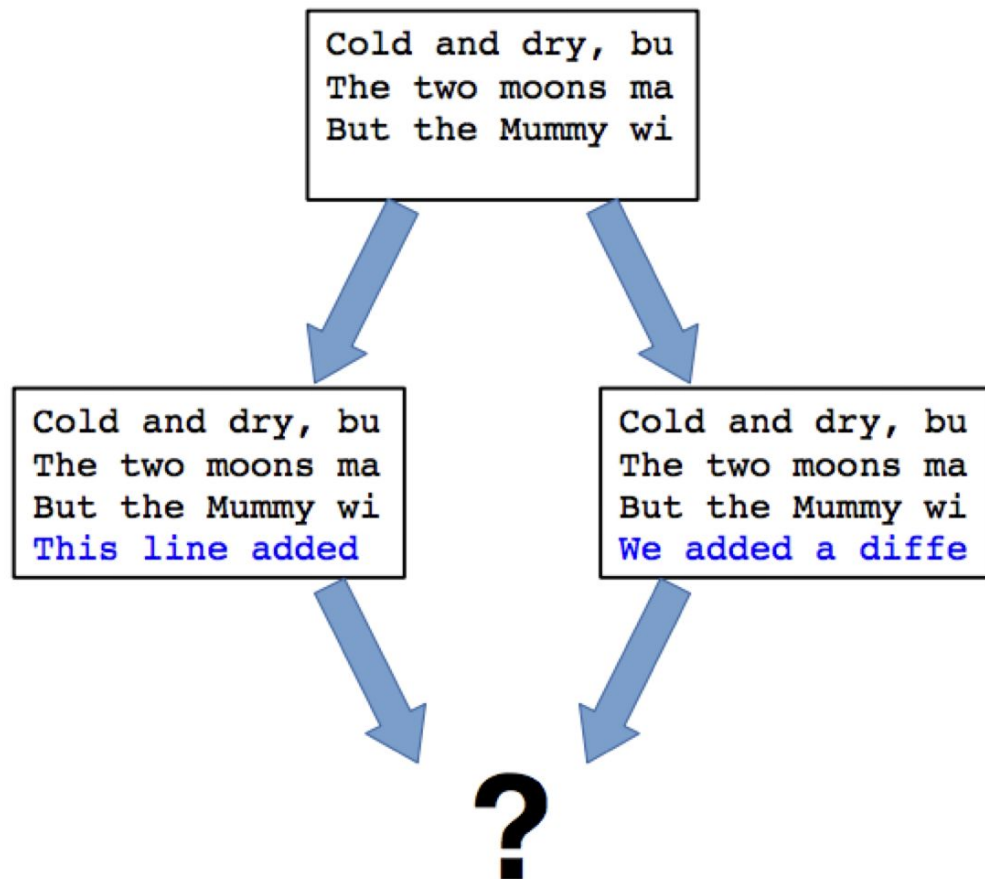


Figure: The conflicting changes

# Merge conflicts

```
$ cat merge.txt
<<<<<<< HEAD
this is some content to mess with
content to append
=====
totally different content to merge later
>>>>>>> new_branch_to_merge_later
```

# Fixing your merge conflict

```
git fetch
```

```
git merge origin
```

Open the files with the conflict in a text editor

Find the conflict, which always has lots of <<<<< and >>>>>

Rewrite the block between the brackets to what you want it to be

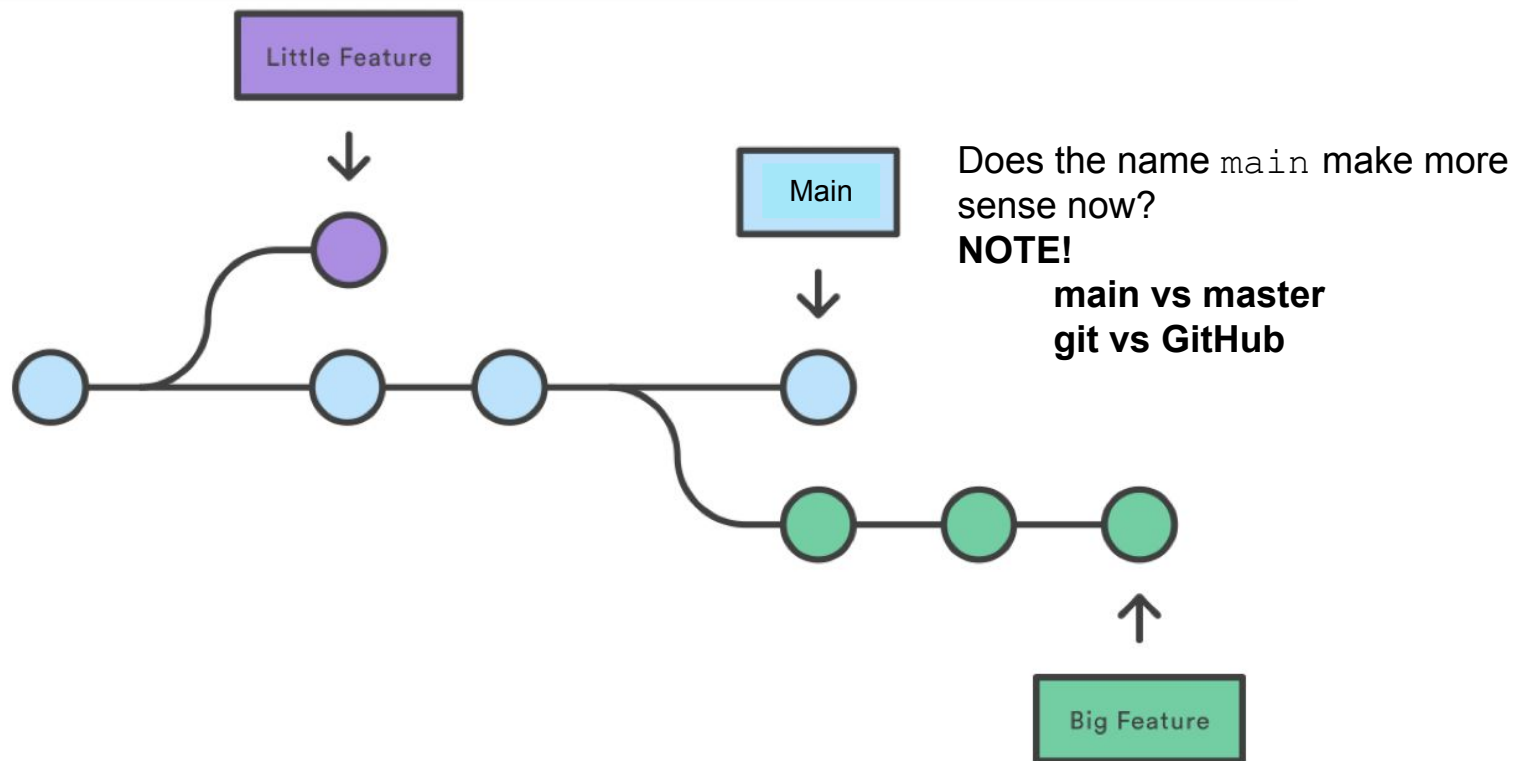
Remove the brackets and equals signs too

```
git commit
```

## Collaborating Scenario

- Main development trunk of codebase
- Bug comes in via issue report on GitHub
- You need to work on the bug but don't want to screw up the main development trunk
- What to do?

# Branches



## Branch commands

- Create a new branch on your local computer

```
git branch name-of-branch
```

- Delete a branch

```
git branch -D name-of-branch
```

- Switch to a branch (or main)

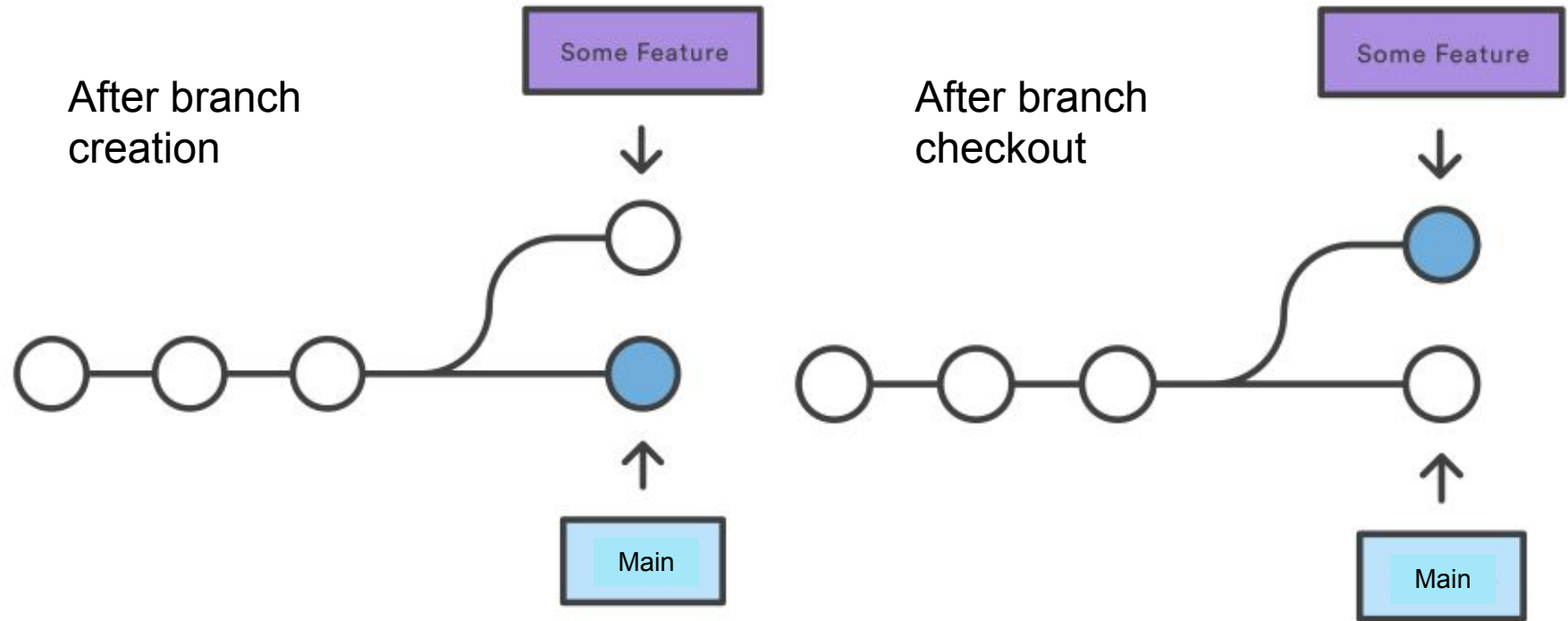
```
git checkout name-of-branch
```

```
git checkout main
```

- Make a new branch and switch into it all at once

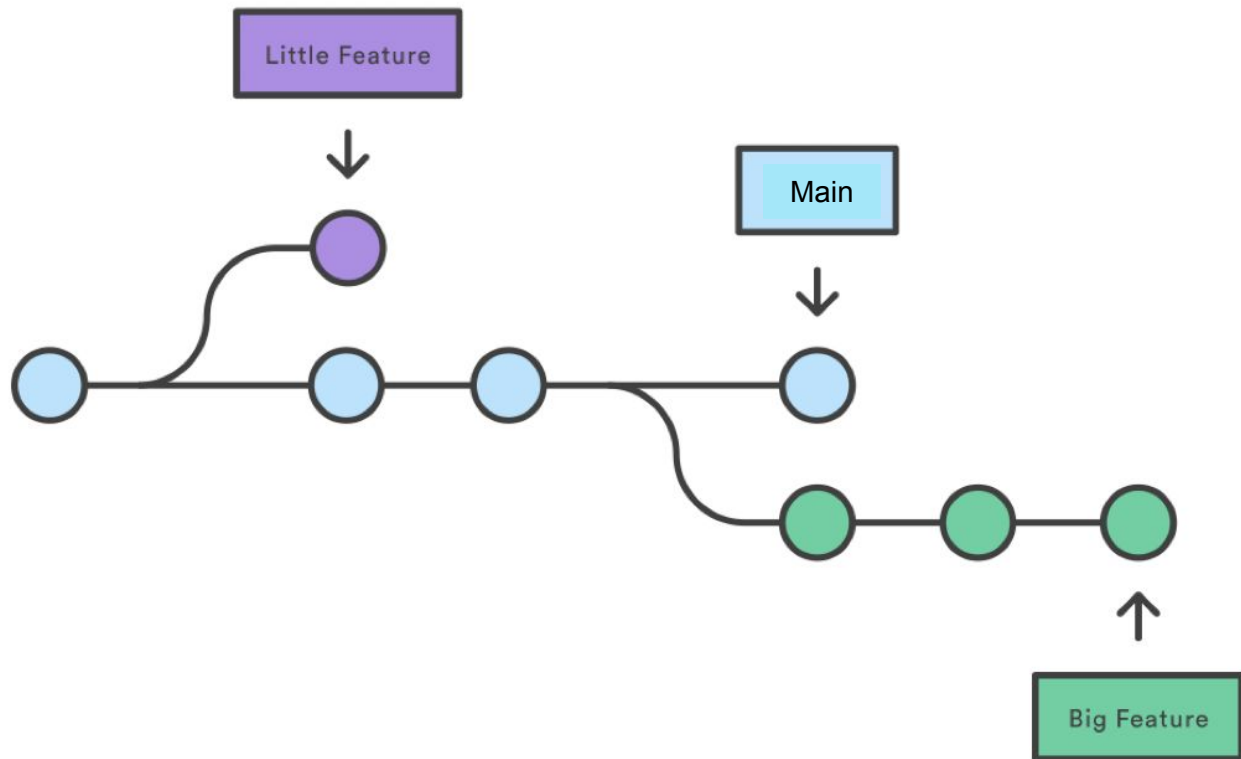
```
git checkout -b name-of-new-branch
```

# Branches: visual





# Merges

But how do we  
get our features  
back into main?






# Pull requests

 Search or jump to... 

[Pull requests](#) [Issues](#) [Codespaces](#) [Marketplace](#) [Explore](#)



 [graphql / graphql-js](#) Public Edit Pins Watch 402

[Code](#) [Issues 143](#) [Pull requests 99](#) [Discussions](#) [Actions](#) [Projects 1](#) [Wiki](#) [Security](#)

## TS: Fix incorrect enum typing in findBreakingChanges #2563



[Merged](#) IvanGoncharov merged 1 commit into [graphql:master](#) from [mwinstanley:mwinstanley/fixBreakingChangesTyping](#) on M



[Conversation 1](#) [Commits 1](#) [Checks 0](#) [Files changed 1](#)

 **mwinstanley** commented on May 18, 2020 Contributor 

PR #2084 ([link to relevant part](#)) updated the enums used in `findBreakingChanges.js`, but did not update the corresponding types in `findBreakingChanges.d.ts`. Found this inconsistency when playing around with `findBreakingChanges` in Typescript.

This PR updates the typing to correspond with the implementation.

  TS: Fix incorrect enum typing in findBreakingChanges cfeb36a

  IvanGoncharov added the [PR: bug fix](#) label on May 18, 2020

# Submitting a pull request

From your branch, push the branch to GitHub:

```
git push
```

You'll need to configure git:



```
git config --global --add --bool push.autoSetupRemote true
```

This tells git to automatically sync the proper branch with GitHub when you push


Follow the link:

```
remote: Resolving deltas: 100% (1/1), completed with 1 local object.  
remote:  
remote: Create a pull request for 'feature1' on GitHub by visiting:  
remote:   https://github.com/UWDATA515/lecture6-demo/pull/new/feature1  
remote:
```

# Branches on GitHub


 Search or jump to... 




[Pull requests](#) [Issues](#) [Codespaces](#) [Marketplace](#) [Explore](#)

 [UWDATA515 / lecture6-demo](#) [Public](#) [Edit Pins](#) [Watch](#)

[Code](#) [Issues](#) [Pull requests](#) [1](#) [Actions](#) [Projects](#) [Wiki](#) [Security](#) [Insights](#) [Settings](#)

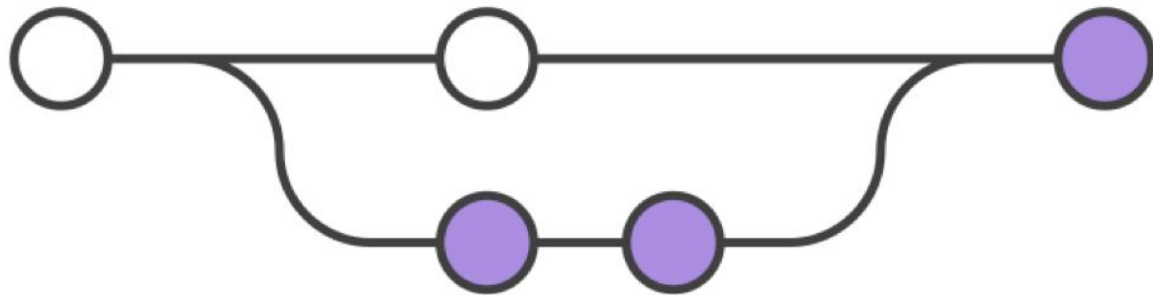
[main](#) [2 branches](#) [0 tags](#) [Go to file](#) [Add file](#) [Code](#)

 **mwinstanley** against 26b71e1 16 minutes ago [12 commits](#)

 .gitignore	Initial commit	1 hour ago
 LICENSE	Initial commit	1 hour ago
 README.md	against	16 minutes ago

# Merges

Usually: via the GitHub interface in a Pull Request (more in next slide!)



Or: `git merge branch-name` (*familiar?*)

# Merging through the GitHub UI for a Pull Request

Add more commits by pushing to the **feature1** branch on **UWDATA515/lecture6-demo**.



**Continuous integration has not been set up**

[GitHub Actions](#) and [several other apps](#) can be used to automatically catch bugs and enforce style.



**This branch has no conflicts with the base branch**

Merging can be performed automatically.

Merge pull request



You can also [open this in GitHub Desktop](#) or view [command line instructions](#).

Don't forget to delete the branch when you're done!

(or configure auto-deletion in the repo Settings)

# Merge conflicts

Uh oh!

Someone else merged a conflicting change so I can't merge my branch

## Fix spelling #2



Open

mwinstanley wants to merge 1 commit into `main` from `feature2`



Conversation 0



Commits 1



Checks 0



Files changed 1



mwinstanley commented now

Member



No description provided.



Fix spelling

9f8d5e7

Add more commits by pushing to the `feature2` branch on `UWDATA515/lecture6-demo`.



**This branch has conflicts that must be resolved**

Resolve conflicts

Use the [web editor](#) or the [command line](#) to resolve conflicts.

**Conflicting files**

README.md

Merge pull request



You can also [open this in GitHub Desktop](#) or view [command line instructions](#).

# Merge conflicts: merging main into your branch

- Via the GitHub interface (ONLY if simple eg Markdown files)

Or

```
git checkout main
```

```
git pull          # pull in the conflict
```

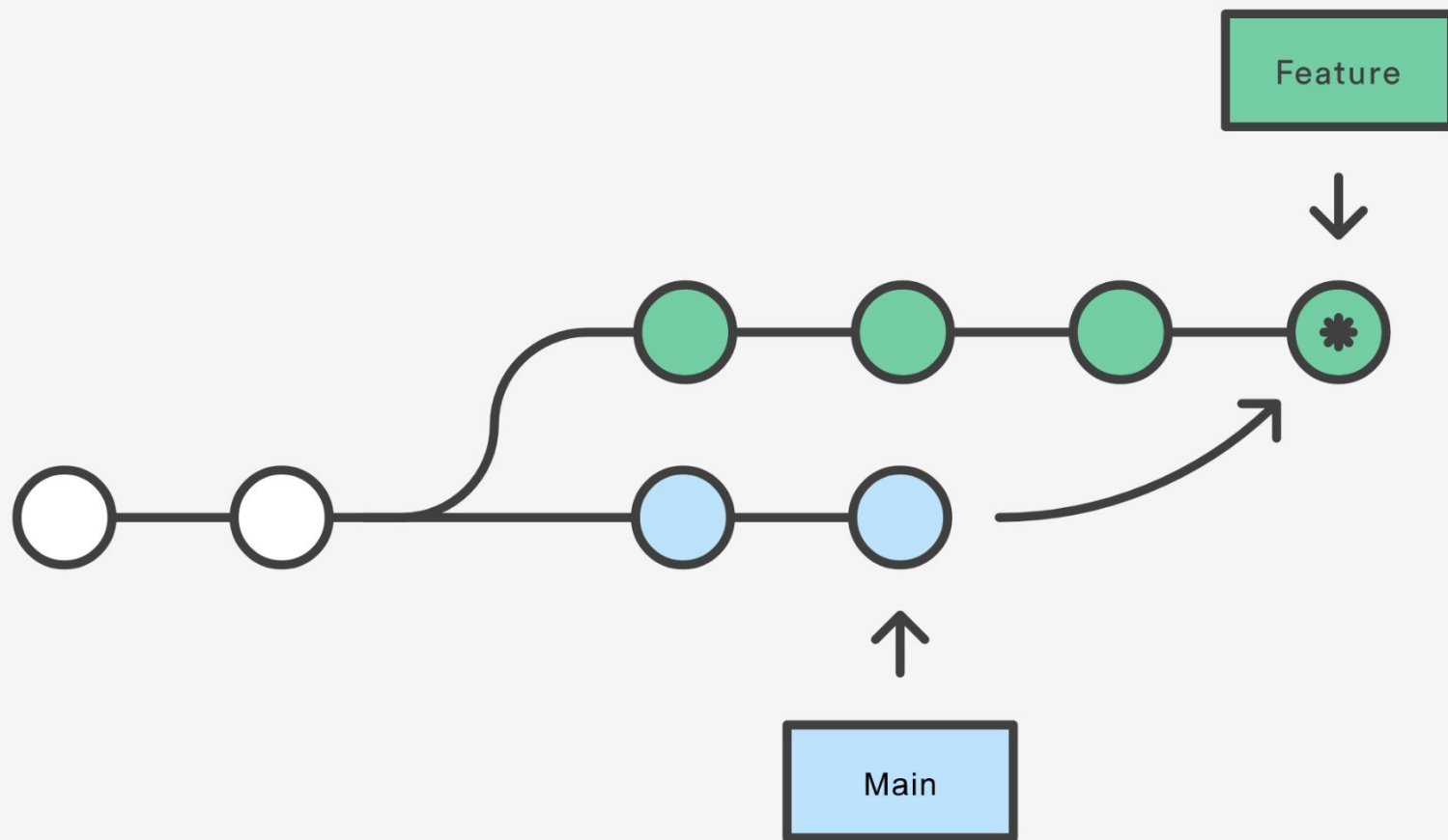
```
git checkout your-feature-branch
```

```
git merge main
```

*(fix merge conflicts by editing the conflicting files, git add as needed)*

```
git commit
```

```
git push          # update the remote version of your branch
```





# Merging main into your branch

## Pros

- Non-destructive - existing branches are not changed in any way

## Cons

- Extra “merge commits” in the history

# Merge conflicts: rebasing

If you're like me and HATE those “merge commits”

```
git checkout main
```

```
git pull      # pull in the conflict
```

```
git checkout your-feature-branch
```

```
git rebase main
```

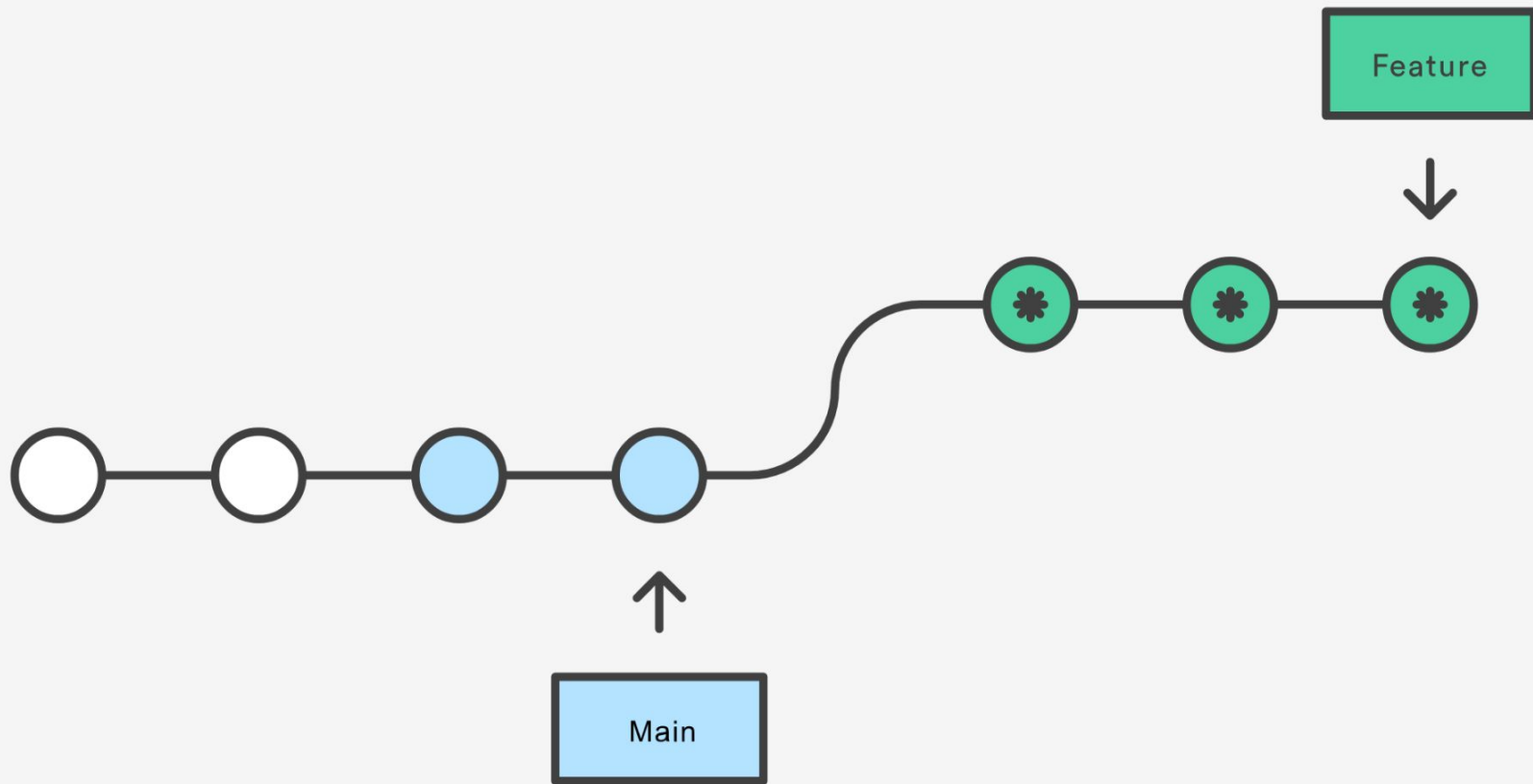
*(fix merge conflicts by editing the conflicting files, git add as needed)*

```
git rebase --continue
```

```
git push --force
```

This “rewrites history” - hence why you need to `--force`

[More about merging vs rebasing](#)



# Rebasing

## Pros

- Perfectly linear history
- No extraneous “merge commits” - cleaner history

## Cons

- Rewriting history
- You can't tell when things were rebased exactly

NEVER USE REBASING ON A PUBLIC BRANCH (ie main)

Only your own private branches

# Rebasing

- You don't have to wait until you have an approval to rebase or merge main into your branch!
- It's a good idea if you know someone else submitted a major change that might affect yours

## Standard Collaborative Flow

- Create a new branch (`git checkout -b new-branch-name`)
- Commit some changes
- Push your branch to GitHub
- Create a pull request in the UI
- Pull and merge main into your branch again, resolving conflicts, if necessary (`git merge main` or `git rebase main`)
- Merge the pull request using [github.com](https://github.com) and the big green button

## Exercise

Everyone:

Follow the standard collaborative flow to make a change to README.md

Review each other's pull requests

Everyone should merge

## Common mistake

Oops! I forgot to switch to a new branch and now I my commits are on `main`!

- Create a new branch where you are. This will save your commits and give then the new branch name
- Checkout the main branch
- Reset main back to before your commits. Count how many commits back you want to go, then reset. For example, if you've accidentally added 2 commits:

```
git reset --hard HEAD~2
```

↙ This says get rid of the commits entirely

- Now you can checkout your new branch and continue with your changes



# Real-World Branch Notes

- Conflicts are natural! There is nothing wrong
- Name your branch something descriptive
- Prefix your branch name with your user id
  - `mwinstanley/readmeUpdate`
- Delete your branch when you're done
  - Configure auto-deletion in the repository
  - Settings > Automatically delete head branches

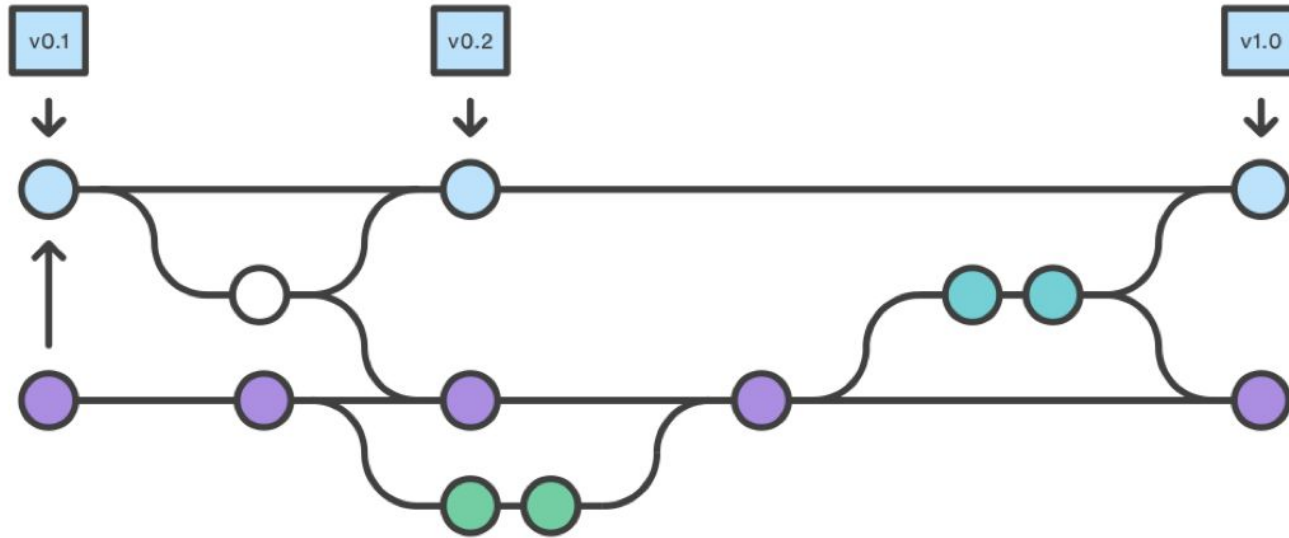
# Forking

Another  
solution!

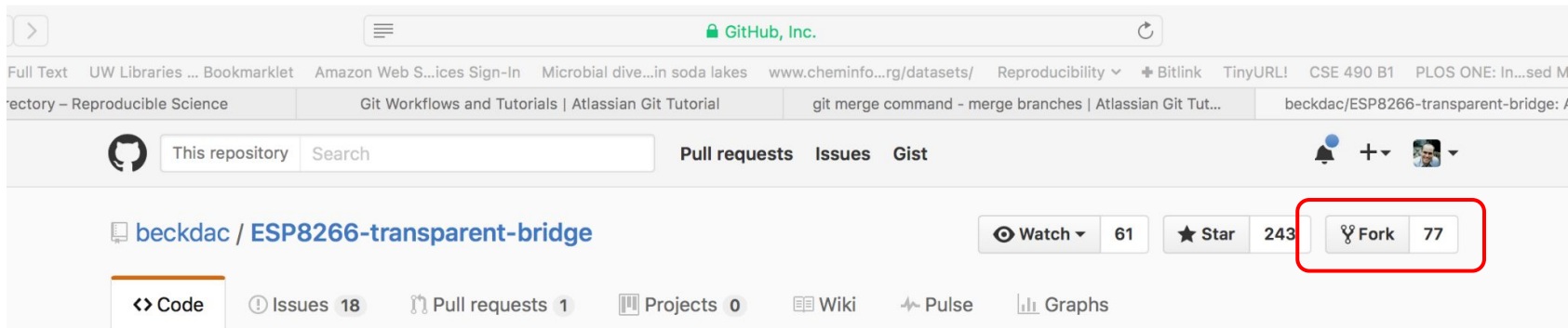


# Forking

A totally new copy of the repository, which you can change and ask the original owners to “pull” back into their own version.

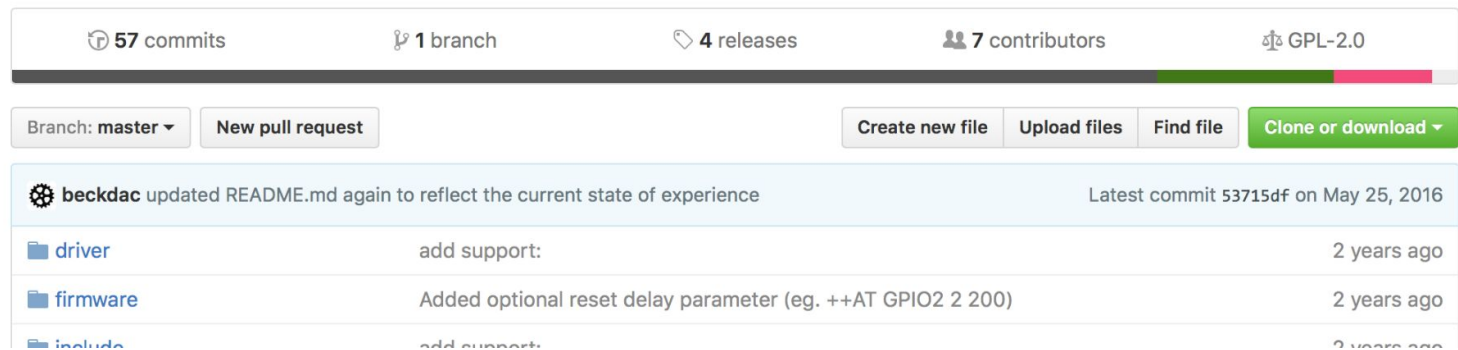


# Forking



The screenshot shows the GitHub interface for the repository `beckdac / ESP8266-transparent-bridge`. The repository name is in blue. Below the name, there are tabs for `Code`, `Issues` (18), `Pull requests` (1), `Projects` (0), `Wiki`, `Pulse`, and `Graphs`. Above the repository name, there are buttons for `Watch` (61), `Star` (243), and `Fork` (77). The `Fork` button is highlighted with a red box. The `GitHub, Inc.` logo is visible in the top right corner.

Absolutely transparent bridge for the ESP8266



The screenshot shows the repository details section of the GitHub page for `beckdac / ESP8266-transparent-bridge`. It displays the following statistics:

- 57 commits
- 1 branch
- 4 releases
- 7 contributors
- GPL-2.0 license

Below the statistics, there are buttons for `Branch: master`, `New pull request`, `Create new file`, `Upload files`, `Find file`, and `Clone or download`. A commit message is shown: `beckdac updated README.md again to reflect the current state of experience`, with the latest commit hash `53715df` on May 25, 2016. Below the commit message, there is a list of files and their commit messages:

File	Commit Message	Time
<code>driver</code>	add support:	2 years ago
<code>firmware</code>	Added optional reset delay parameter (eg. ++AT GPIO2 2 200)	2 years ago
<code>include</code>	add support:	2 years ago

# Forking

Probably not in this class (use branches)!

Making changes to open-source libraries