

# Software Design for Data Science

## Introduction

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Me: your teacher

W



Google

# Your teachers

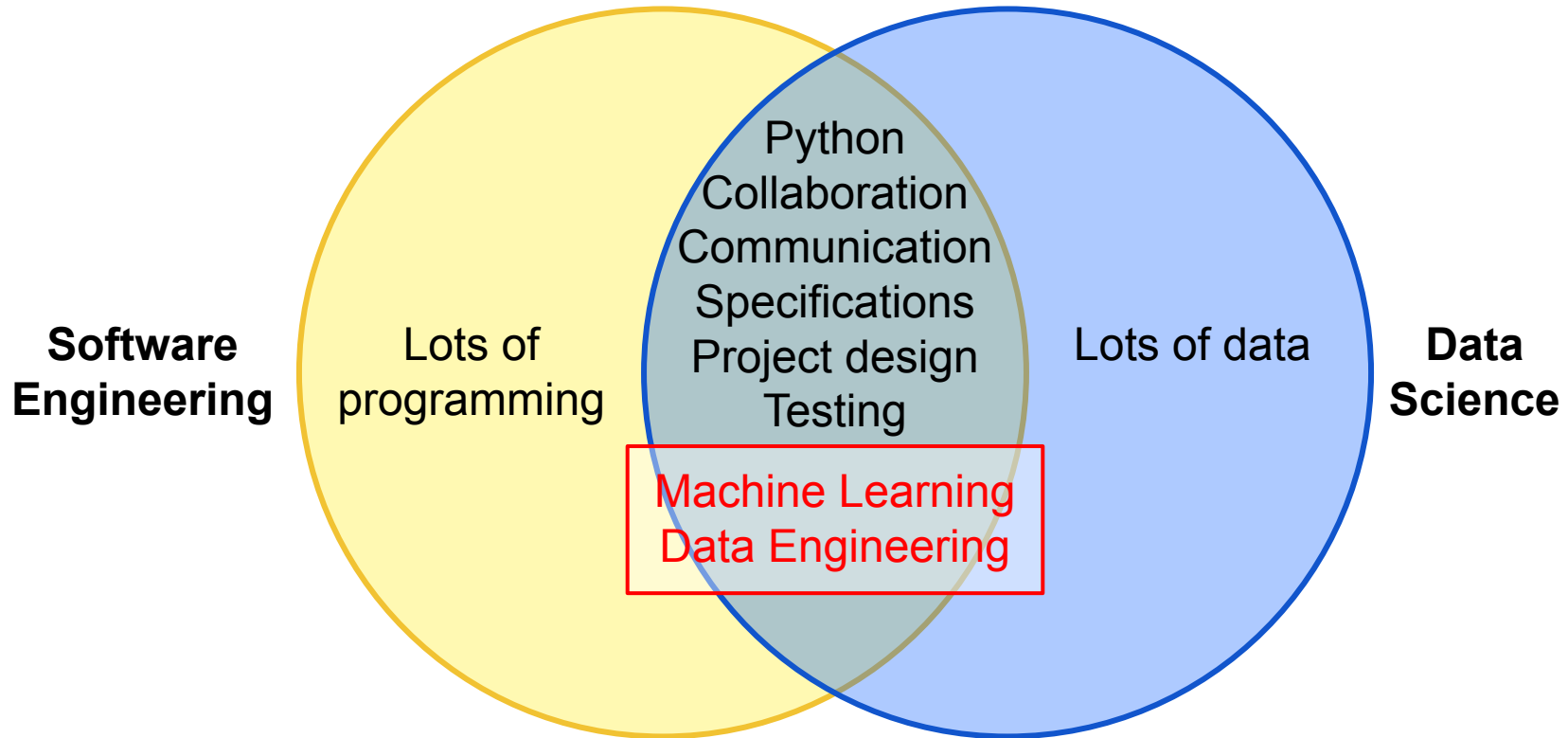


Me: software engineer  
TAs: data scientists



You: data scientists

# Software Engineering vs Data Science



# This course

- Practical
- Hands-on
- Useful after graduation
- Focus on HOW to learn,  
not just the skills



## Course Website

<https://uwdata515.github.io/>

Linked from MyUW

+ Canvas for grades, surveys

+ Ed Discussions

# Course Project

- Collaborative software engineering experience
- Teams of 3 to 4 with 4 being optimal
- Develop project using version control



# Course Project

Collaborative software engineering experience

- Design (use cases, component specification)
- Documentation (how to, docstrings)
- Style (PEP8, pylint)
- Coding, testing & milestones
- Standup & code reviews



# Project Type 1: Answer “Research” Questions

Problem statement: Answer two to three questions of business or scientific relevance

- Use a Jupyter notebook and supporting python files

Example

- [Climate Police](#): Analyze effects of pollution on the planet.

## Project Type 2: Create Reusable Data

Problem statement: Create data repository with tools (e.g., search, visualization, analytics)

Example

[Car2Know](#): Provide car rental data to users of Car2Go (e.g., for planning trips)

## Project Type 3: Create a Tool

Problem statement: Solve a problem common to many users

- Don't reinvent the wheel

Example

[BioReactor Data Logging](#) – Monitor and publish data from BioReactor experiments

# Getting Started

Step 1

Students  
present  
statements of  
interest

Step 2

Gather with  
like-minded  
students

Step 3

Verify the project  
idea

Step 4

Size the effort

# Things to Think About

- Topics of interest
  - Is there an unmet need (i.e. no code already exists)?
  - Is there only commercial software available for a task?
  - What is the potential user base?
- Data you have access to NOW
  - How much you've used the data
  - Code you have to access the data
  - How clean the data are

## Verify the Project Idea

- Is there an unmet need (i.e. no code already exists)?
- Clarity about the project type?
- Consensus on the problem being solved.
- Do you have data that can solve the problem?

## More on the Data

- At least two non-trivial data sets
- Data need to be combined, joined, merged, etc. to answer the scientific questions
- Have access to the data NOW!

# Some Public Data

<http://drugbank.ca>

<http://toxnet.nlm.nih.gov>

<https://data.seattle.gov/Transportation/Traffic-Flow-Counts/7svg-ds5z>

<https://www.divvybikes.com/data>

[http://www.nyc.gov/html/tlc/html/about/trip\\_record\\_data.shtml](http://www.nyc.gov/html/tlc/html/about/trip_record_data.shtml)

<https://www.kaggle.com>

[Pronto bike data](#)

[American Fact Finder Data](#)

[European union data \(World bank\)](#)

[Russian federation data \(World bank\)](#)

[China data \(World bank\)](#)



# Data! Data! Data!

- At least two non-trivial data sets
- Data need to be combined, joined, merged, etc.

**Think about your data NOW!**

# Project Ideation

Over the first few weeks:

- What areas are you interested in? E.g. social good or a job demo.
- What data are available in that space?
- What tools already exist in that space?
- What type of project is this? (answer research question, create reusable data, create a tool, other?)
- **Volunteer to give a one slide, 5 minute project idea pitch at the start of class!**

# Academic Integrity

- **Software development is a highly collaborative endeavor**
- We expect you to collaborate, but your work is your own
- In software, there is rarely one correct solution to any problem
  - Standing around a white board brainstorming is OK
  - Directly copying code someone else in your class is not OK
- The point is for you to learn the concepts and copying answers can defeat that point