

# Software Design for Data Science

## Modules, Packages, and Imports

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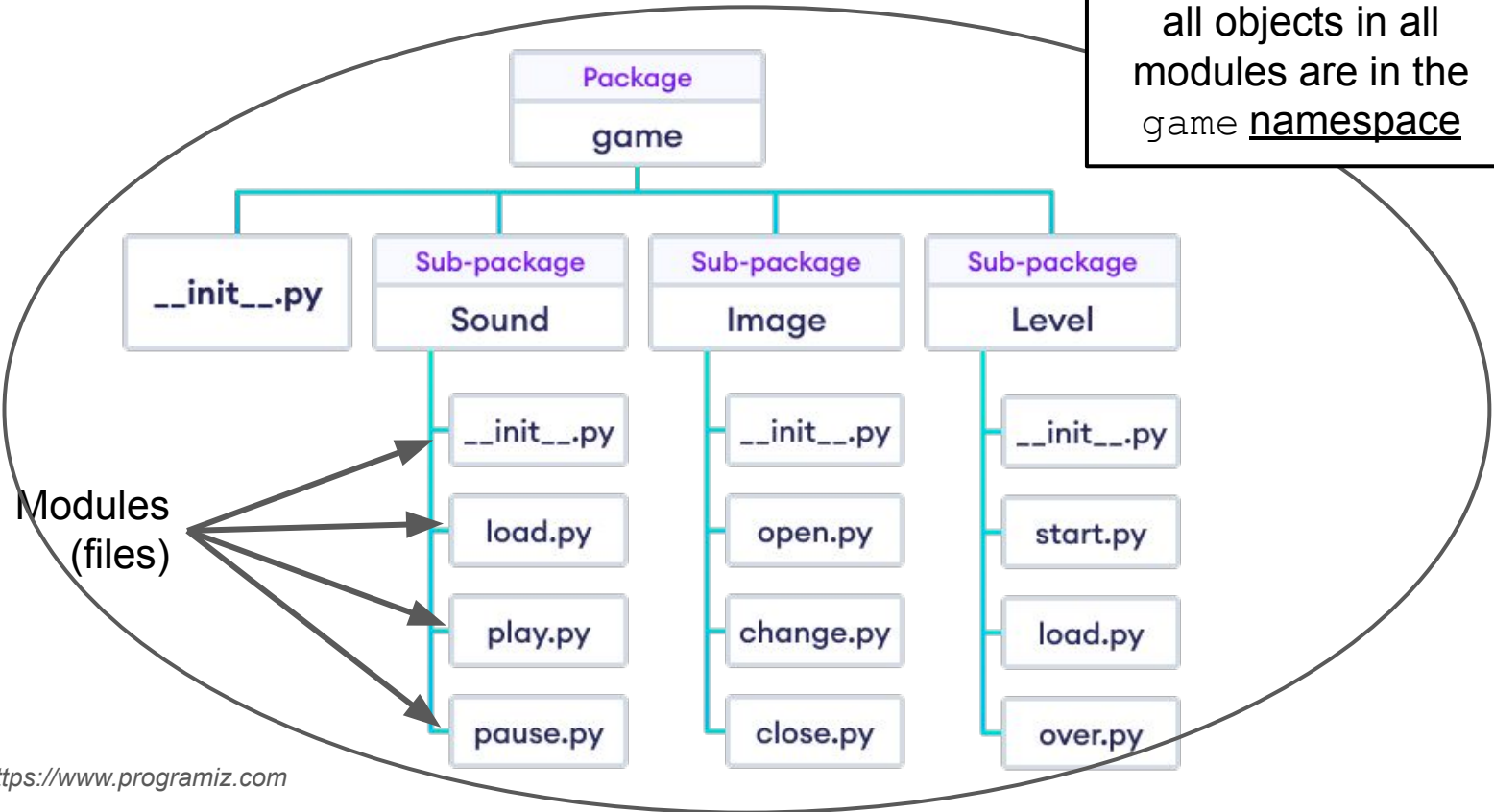


## Definitions

- **Object:** Most things in Python, e.g. function, variable, class.
- **Module:** A \*.py script; carries the name as the file.
- **Namespace:** A mapping of unique names to objects.
- **Package:** A directory-like concept that can hold multiple Python objects, modules, or subpackages under same namespace.

# Definitions: Example

when running  
`import game`  
all objects in all  
modules are in the  
game namespace



**Imports**

# Imports

There are 4 different syntaxes for writing import statements.

1. `import <package>`
  - a. **Brings** <package> into the current namespace
2. `import <module>`
  - a. **Brings** <module> into the current namespace
3. `from <package> import <module or subpackage or object>`
  - a. **Brings** <module or subpackage or object> into the current namespace
4. `from <module> import <object>`
  - a. **Brings** <object> into the current namespace

# Using imports

Let  $x$  be whatever name comes after import.

- If  $x$  is the name of a module or package, then to use objects defined in  $x$ , you have to write  $x.object$   
# for these cases  
`import <package>`  
`import <module>`  
`from <package> import <module or subpackage>`
- If  $x$  is a variable name, then it can be used directly.
- If  $x$  is a function name, then it can be invoked with  $x()$   
`from <package> import <object>`  
`from <module> import <object>`

## Multiple imports

```
from <module> import <object1>, <object2>, <object3>
```

OR

```
from <module> import (  
    <object1>,  
    <object2>,  
    <object3>,  
)
```

# Import as

Optionally, `as Y` can be added after any `import X` statement:

```
import X as Y
```

```
from X import (  
    foo as Y,  
    bar as Z,  
)
```



# Import order of search

How does Python find modules/packages to import?

1. Python Standard Library packages/modules (eg `math`, `sys`)
2. Packages/modules in `sys.path`:
  - a. If run with the Python interpreter (ie just `python`)
    - i. `sys.path[0]` is the empty string `''`, which means the current working directory
  - b. If run with `python <module.py>`:
    - i. `sys.path[0]` is the path to `<module>.py`
  - c. Directories in `PYTHONPATH` environment variable
  - d. Default `sys.path` locations - dependent on Python installation

# Absolute vs relative imports

## Absolute Imports (works in Python 2 and 3):

Import from the top-level Python package. e.g., `import <package>`

## Relative Imports:

Import based on your `sys.path` location.

## *Explicit* Relative Imports (works in Python 2 and 3):

Import using `.` (current directory) and `..` (parent directory) notation

## *Implicit* Relative Imports (only Python 2):

Discontinued

# Wildcard imports

Bringing EVERYTHING from a package or module into the current namespace

```
from <package> import *
```

BAD BAD BAD! Why?

- Conflicts between names defined locally and the ones imported
- Reduces code readability - where did a name come from?
- Clutters the local namespace, which makes debugging more difficult

Example in the materials for today

# Directory Structure

# Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
    subpackage/  
      __init__.py  
      subpackage.py  
    submodule/  
      submodule.py  
  tests/  
    __init__.py  
    test_core.py
```

# Basic codebase in a git repository

**myproject/**



This is your git repository, usually matching the name on Github

# Basic codebase in a git repository

myproject/

**README.md**



Markdown-formatted or plain text file describing the package

# Basic codebase in a git repository

myproject/  
  README.md  
  **LICENSE**



Software license specifying how others may use  
your code



# Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
myproject/
```

The Python package, helpful for  
`import myproject` into separate namespaces.

# Basic codebase in a git repository


```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py
```

← This module marks the directory as a Python package and is run upon import

# Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py
```

Other modules in the package containing  
importable code.




# Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
    subpackage/  
      __init__.py  
      subpackage.py
```

← Packages can have subpackages (and sub-subpackages, etc.) to any depth. They contain their own `__init__.py` files.

## Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
    subpackage/  
      __init__.py  
      subpackage.py  
  submodule/  
    submodule.py
```



Packages can also have modules to any depth - ie without the `__init__.py`, this directory is just a collection of modules.

# Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
    subpackage/  
      __init__.py  
      subpackage.py  
    submodule/  
      submodule.py  
  tests/  
    __init__.py ← Unit tests go into their own subpackage  
    test_core.py
```

# Basic codebase in a git repository

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
    subpackage/  
      __init__.py  
      subpackage.py  
    submodule/  
      submodule.py  
  tests/  
    __init__.py  
    test_core.py
```

**But wait - what actually goes in `__init__.py`?**



# 1. `__init__.py` is empty

Example: [urllib](#)

- Pros
  - Simple
- Cons
  - You don't get a *namespace*
  - You have to specify a specific submodule to import
  - Importing just the package is useless
  - Important to have good module names

Eg:

```
import urllib.parse
urllib.parse.urlparse("https://google.com")
```

Not

```
import urllib
urllib.urlparse("https://google.com")
```

## 2. `__init__.py` imports from subpackages/modules

Import from subpackages and submodules

Determine order of import (where that's important)

Example: [tomllib](#) (library that parses TOML files)

- Pros
  - Can create a helpful namespace
  - Interface of your package is more clear
- Cons
  - Interface of package is not super clear

### 3. `__init__.py` defines the interface for the package

Define the interface for the package

Importing/piecing together submodules

Example: [json](#)

- Pros
  - Great for someone reading your package to know where to start
  - Functionality is clear
- Cons
  - What goes in `__init__.py` vs submodule?

## 4. `__init__.py` defines everything

Example: [collections](#)

- Pros
  - One single file
  - Can work well for small packages
- Cons
  - Can be unwieldy if package is big

## Exercise: Make it work

1. Go to the course website.
2. Curl the linked file (code from Week 3), make it executable with `chmod +x`
3. Update the imports so that you can run both `main.py` and `run/runner.py`

Hint: there are multiple ways to run python code. We've seen

```
python path/to/file.py
```

But you can also run a module with:

```
python -m path.to.module
```

What's the difference? The `-m` version keeps the path as the current directory! Try it out and print `sys.path`

## Recommendation: Imports

- Use the root of the package as the source of truth
  - Import all local modules/packages relative to the root of your overall package
  - Run all Python commands from that same directory
  - Use `python -m path.to.module` to run specific modules, but always from the root directory

```
myproject/  
  myproject/  
    __init__.py  
    core.py  
    subpackage/  
      __init__.py  
      subpackage.py  
    tests/  
      __init__.py  
      test_core.py
```

Run all Python commands in this directory;  
Import all files relative to this directory