Janene Smith

Lesson02: calculator.js

Graphical user interface, application

Description automatically generated

let i = 1;

let x = 4;

let y = 5;

let z = 10;

console.log('i'+'x'+'y'+'z');

console.log(i+x+y+z);

console.log(x + y);

console.log((z\*i)+x);

console.log(x===y);

console.log(y >= z);

console.log(x <= y);

**Console**

Clear

"ixyz"

20

9

14

false

false

true