The user should see a prompt so they can type which action to perform.

* The user will have a list of 4 actions to choose from
* Enter Q to quit (immediately quits the program)
* Enter W to withdraw
  + The user will be prompted again to enter an amount to withdraw.
  + After withdrawing money, they should be able to type another option.
  + The balance should update after any Withdrawal or Deposit transactions.
* Enter D to deposit
  + The user will be prompted again to enter an amount to deposit.
  + After depositing money, they should be able to type another option.
  + The balance should update after any Withdrawal or Deposit transactions.
* Enter B to view balance
  + The user will see their balance.
  + Afterwards, they should be able to type another option.
* The balance should update after any Withdrawal or Deposit transactions.
* The program will loop asking for input until the user enters Q