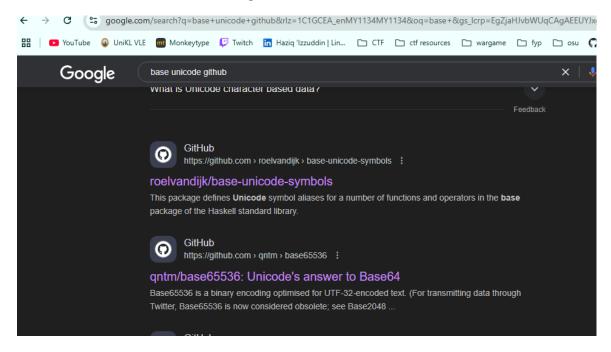
## **BasedPort**

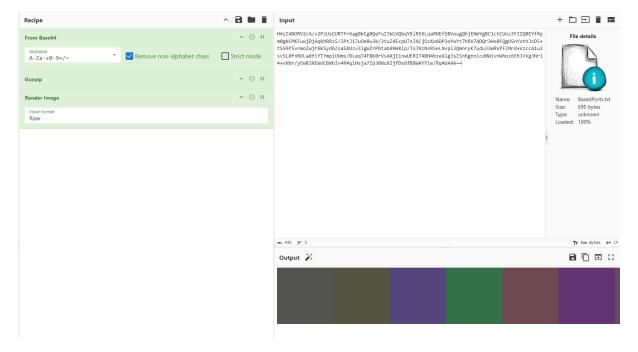
## Research about what base is using unicode



#### Found base65536. Use online decoder



Then we got a base64. Put it in cyberchef and use the magic wang and you should automatically get Gunzip and render image.

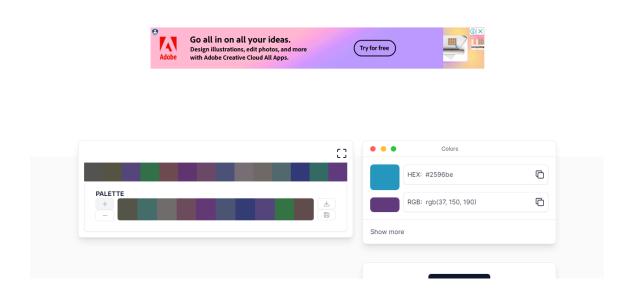


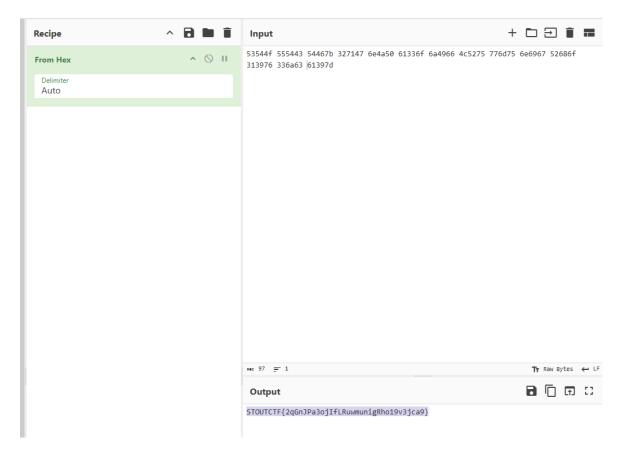
Export the image. Now same method I use in SKRCTF. Decode hex color.

## imagecolorpicker.com



# ...pick your color online





STOUTCTF{2qGnJPa3ojlfLRuwmunigRho19v3jca9}