

Stylized Hexagon Volcanic Map Tiles and Objects

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Current version: v1.0 in July 2022

Description: Stylized hand-painted terrain hexagon tiles of volcanoes, lava fields and objects like burned trees, rocks, mountains and skeletons. You can use these for your RPG game, strategy or board games visuals.

- 7 tile types
- includes 21 decor overlay sprites (skeletons, rocks, trees, lava cones)

Terrain types included:

- volcanoes
- lava seas
- lava fields
- old trees
- rocks
- skeletons

These assets do not require any particular version of Unity. You can use them in pretty much any application. The assets are provided as separate png files. Each hex size is: 512x512 px with transparent background.

Future:

If these prove popular, I may create further sprites to add to this set

Thank you!