

Frame

+ Update() : void

SerialisedComponent

+ Id: Guid

- OnDeserializing(StreamingContext) : void

Initialise() : void

TimestampedList

+ Data: List<(double, double)>

+ Interpolation: boolean

Initialise() : void

+ AddValueAt(double, double): void

+ GetValueAt(double, out double): bool

+ FirstValue() : double

+ FirstTimestamp() : double

+ SetFirst(double) : void

+ Clear() : void

+ All() : List<(double, double)>

+ Any() : boolean