Meeting #	Date	Focus	Participants	Key Takeaways
1	2/19	Project Kickoff	Omar, Ubadah, Tabarak, and Shay	- discussed the given project description and identified several issues in the informal project description, including incompleteness and ambiguity  - resolved these issues by conducting further analysis to clarify both the domain description and the system description  - defined the project scope more clearly, by focusing on creating a smartphone app that utilizes sensors and audio cues to guide visually impaired individuals through indoor spaces
2	2/28	Requirements Elicitation	Omar, Ubadah, Tabarak, and Shay	- delved into gathering functional and non-functional requirements in addition to the ones listed  - encountered issues such as inconsistency and redundancy in the

				requirements identified  - Planned a follow- up meeting to resolve the specified issues and finalize the requirements for our app
3	3/5	Requirements Consolidation and Prioritization	Omar, Ubadah, Tabarak, and Shay	- discussed how to resolve inconsistencies and redundancies in the requirements to ensure a streamlined and effective development process  - focused on consolidating and prioritizing the elicited requirements for the smartphone app  - established traceability between the requirements and the project goals to ensure alignment throughout the development process
4	3/11	System Design	Omar, Ubadah, Tabarak, and Shay	- discussed the mockup prototype for the smartphone app by reviewing the design elements, including the user

				interface,
				navigation
				features, and
				accessibility
				options
				- ensured that the
				prototype was
				user-friendly and
				intuitive for blind
				users,
				incorporating
				feedback from
				usability testing
				sessions
				- focused on user-
				centered design
				principles to create
				a seamless and
				effective solution
				for indoor
				navigation
5	3/14	WRS	Omar, Ubadah,	- addressed the
		Documentation	Tabarak, and	need for a
		and User Manual	Shay	preliminary user
				manual for the app
				by discussing the
				importance of
				providing clear
				instructions and
				guidelines for
				users with visual impairments
				impairments
1				- emphasized the
				- emphasized the
				- emphasized the use of simple
				- emphasized the use of simple language, tactile
				- emphasized the use of simple language, tactile cues, and audio
				- emphasized the use of simple language, tactile cues, and audio instructions in the
				- emphasized the use of simple language, tactile cues, and audio instructions in the manual to enhance accessibility
				- emphasized the use of simple language, tactile cues, and audio instructions in the manual to enhance accessibility
				- emphasized the use of simple language, tactile cues, and audio instructions in the manual to enhance accessibility

				an accurate representation and
				analysis of our app
6	3/18	Questionnaire Development	Omar, Ubadah, Tabarak, and Shay	- discussed the creation of a questionnaire to gather feedback and insights from potential users of the smart home app
				- identified the need to understand the specific challenges faced by visually impaired individuals when navigating indoors and how technology could assist them effectively
				- outlined key points for the questionnaire which include demographic information, navigation challenges, technology preferences, and user experience