***NUMBER GUESSING***

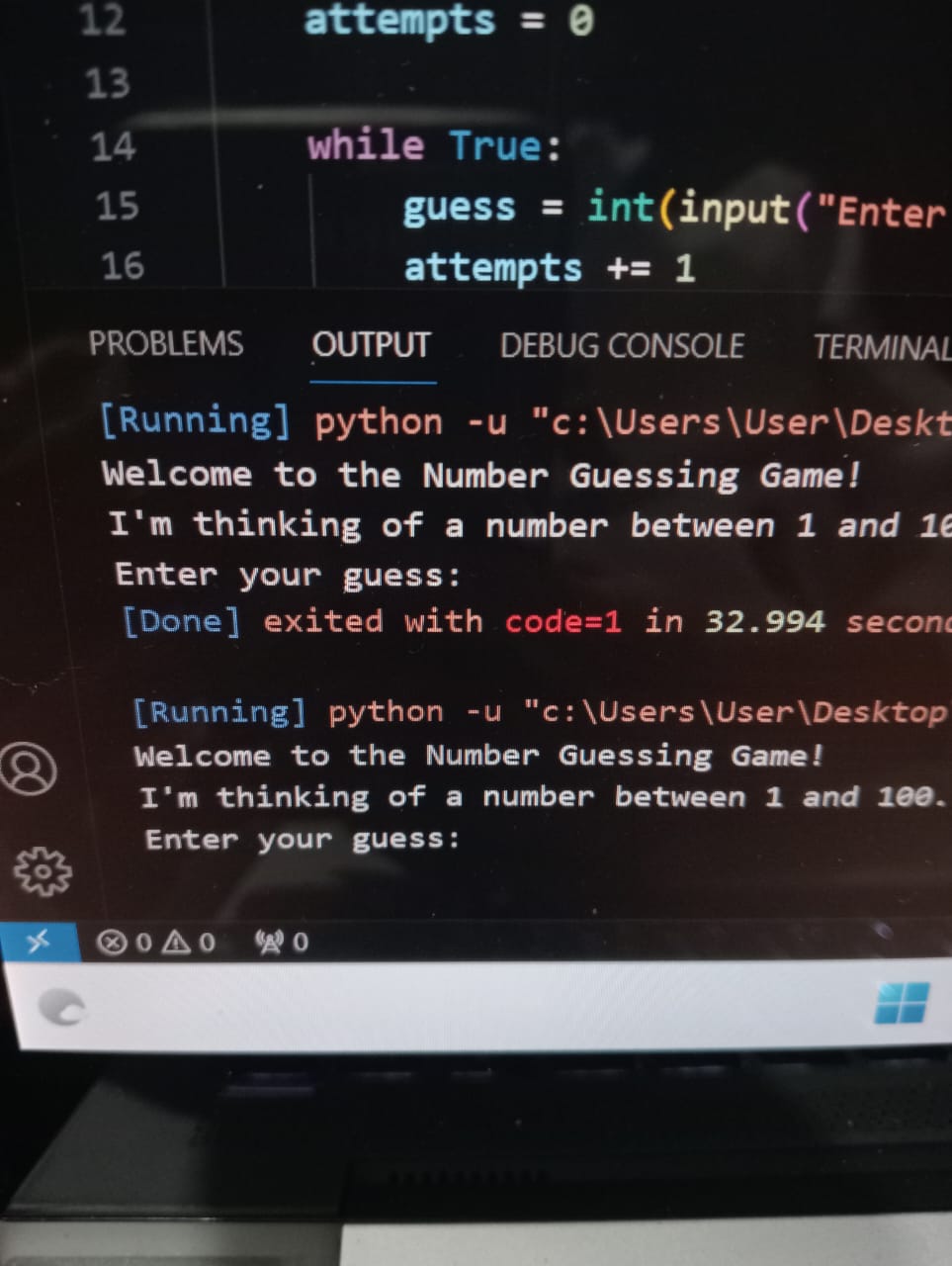
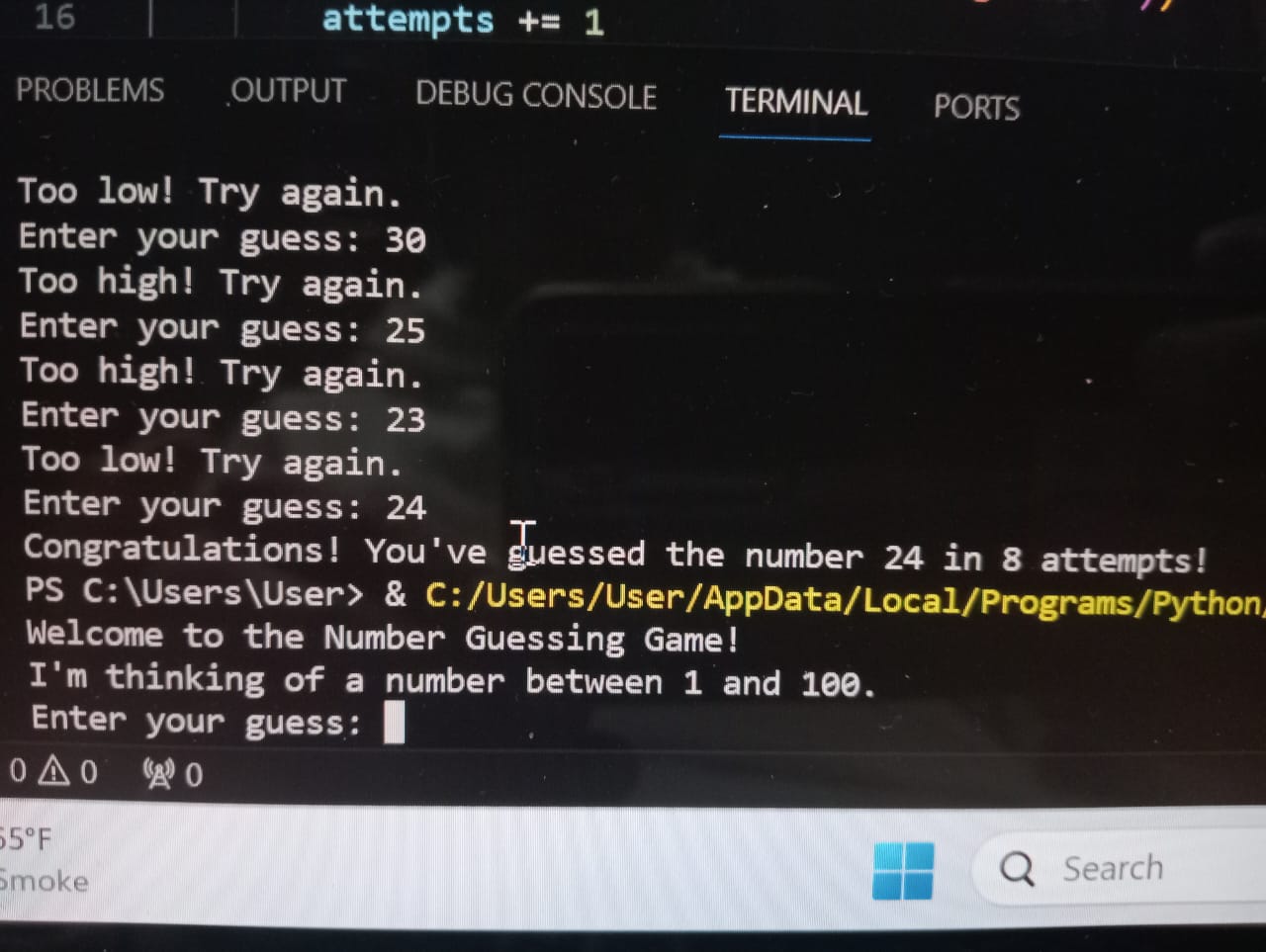
*Overview Of Project:*

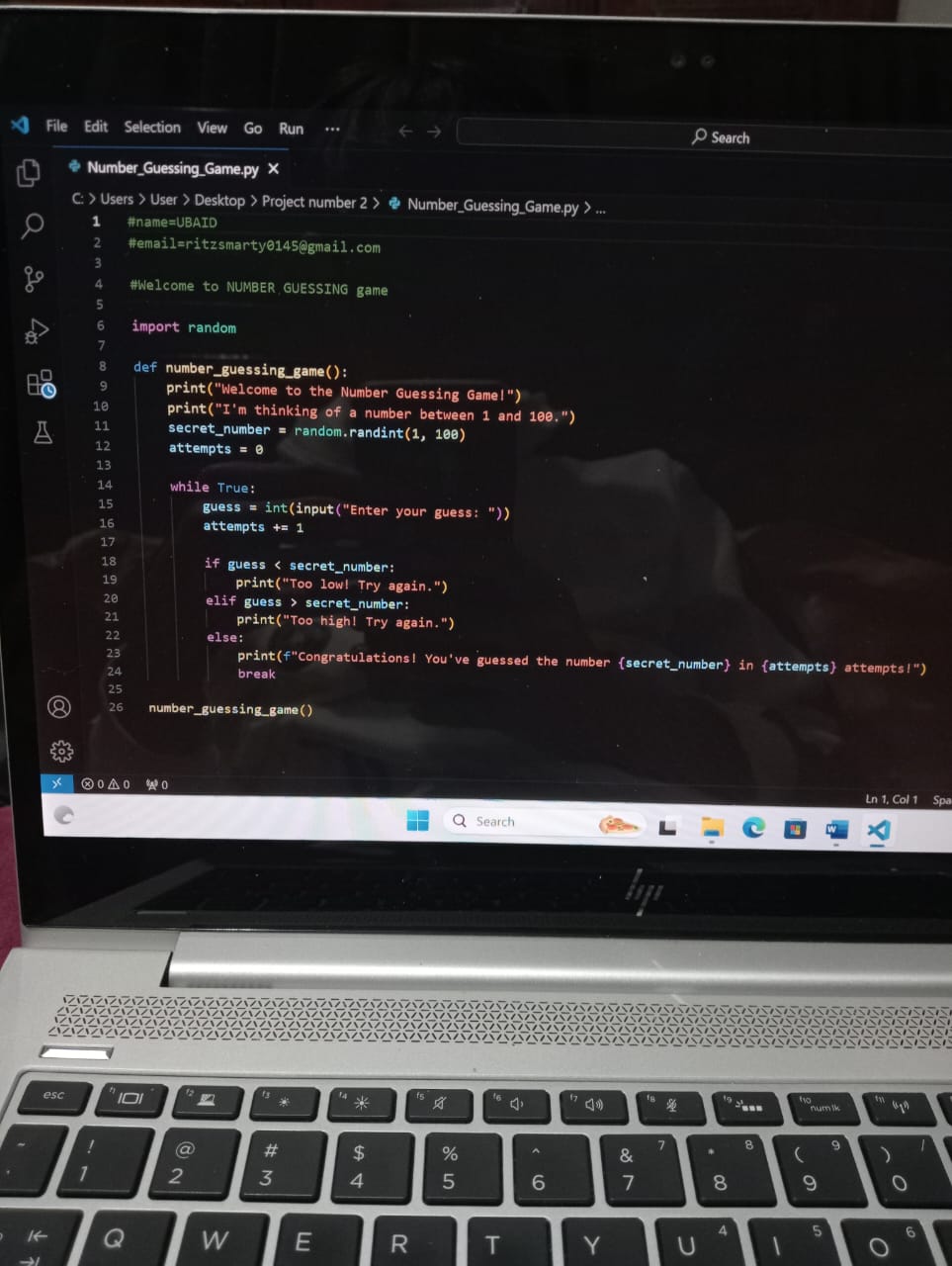
A number guessing game project typically involves creating a program where the computer selects a random number within a specified range, and the player tries to guess that number within a certain number of attempts. The player receives hints (such as "too high" or "too low") after each guess, helping them narrow down the possibilities until they guess the correct number or run out of attempts. This project usually involves concepts like random number generation, conditional statements, loops, and user input/output

***GitHub Repository Link:***

https://github.com/Ubaid313/BanoQabil-2.0-Python-Course/blob/main/project%20number%202%20SCREENSHOTS.pdf

https://github.com/Ubaid313/BanoQabil-2.0-Python-Course/blob/main/Number\_Guessing\_Game.py

***Screenshots Of Code ***

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