



Ubisoft Toronto HackTheNorth 2022 Challenge

Theme – Element of Surprise

Ubisoft invites you to a challenge of creativity and problem solving. Create a game that explores your idea of the unknown! Demonstrate your abilities to show us an **ELEMENT OF SURPRISE** and take us on a mysterious journey. Our mentors will help you succeed by providing hands on demonstrations, documentation and consultations along the way. Please attend our **workshop** in room [TBD] at [TBD] and visit our booth to meet our mentors.

You must choose **ANY 2 bullets** from the following list to be included in your game:

Mechanics:

- One button game
- Only one mechanic available
- The alternate solution (ex. no jump in platformer, no gun in shooter)
- 60 second game
- Infinite game
- 1 v 1
 - Local multiplayer

Interesting Factor:

- Randomize (ex. Game launches differently each time)
- Social API (Game interacts with social media)
- Public domain (Use intellectual property released into public domain, free to use)
- Narration
- Educate
- Keep it alive!

Art:

- Shades of gray only
- Two colors only
- Basic geometric shapes
- No text
- Use real photographs