#### STAT 37810 HW1

#### Boxin

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Note: In this homework, all the exercises are from second edition, except for section 4.4.1 exercise 1, 2. Sorry for the trouble this may cause to you.

### section 4.1.1, exercises 2 (second edition)

(a)

```
# Construct a Fibonacci sequence first
Fibonacci (- numeric(30))
Fibonacci[1] (- Fibonacci[2] (- 1)
for (i in 3:30) {
   Fibonacci[i] (- Fibonacci[i - 2] + Fibonacci[i - 1]
}

# Use the Fibonacci sequence to constructe the new sequence
new. sequence (- numeric(30))
new. sequence[1] (- 1)
for (i in 2:30) {
   new. sequence[i] (- Fibonacci[i] / Fibonacci[i - 1]
}
new. sequence
```

```
## [1] 1.000000 1.000000 2.000000 1.500000 1.666667 1.600000 1.625000

## [8] 1.615385 1.619048 1.617647 1.618182 1.617978 1.618056 1.618026

## [15] 1.618037 1.618033 1.618034 1.618034 1.618034 1.618034 1.618034

## [22] 1.618034 1.618034 1.618034 1.618034 1.618034 1.618034 1.618034

## [29] 1.618034 1.618034
```

The sequence apperas to be converging

#### (b)

```
(1 + sqrt(5)) / 2
```

```
## [1] 1.618034
```

It seems like the sequence is converging to golden ratio

Simple Proof: Let

$$a_n=f_n/f_{n-1}$$

The we can show that an satisfies

$$a_{n+1} = 1 + 1/a_n$$

Assume that the limit of an is x, then x must satisfy

$$x = 1 + 1/x$$

Solve this equation and abandon the negative solution, we have

$$x = (1 + \sqrt{5})/2$$

# section 4.1.1, exercises 3 (second edition)

### (a)

```
answer \leftarrow 0
for (j in 1:5) answer <- answer + j
answer
```

```
## [1] 15
```

### (b)

```
answer <- NULL
for (j in 1:5) answer <- c(answer, j)
answer
```

```
## [1] 1 2 3 4 5
```

#### (c)

```
answer <- 0
for (j in 1:5) answer <- c(answer, j)</pre>
answer
```

```
## [1] 0 1 2 3 4 5
```

## (d)

```
answer <- 1
for (j in 1:5) answer <- answer * j
answer
```

```
## [1] 120
```

#### (e)

```
answer <- 3
for (j in 1:15) answer <- c(answer, (7 * answer[j]) %% 31)</pre>
answer
```

```
[1] 3 21 23 6 11 15 12 22 30 24 13 29 17 26 27 3
```

## section 4.1.2, exercises 4 (second edition)

```
InterestEarnedByGIC <- function(P, n) {
  if (n <= 3) {
    total \leftarrow P * ((1 + 0.04) \hat{n})
  else{
    total \leftarrow P * ((1 + 0.05) \hat{n})
  return (total - P)
```

## section 4.1.2, exercises 5 (second edition)

```
MonthlyMortgagePayment <- function(P, n, open) {</pre>
  if (open == TRUE) {
    i <- 0.005
  else {
   i <- 0.004
  R \leftarrow (P * i) / (1 - (1 + i) \hat{} (-n))
  return (R)
```

## section 4.1.3, exercises 2 (second edition)

```
Fibonacci <- numeric(3)
Fibonacci[1] <- 1
Fibonacci[2] <- 1
Fibonacci[3] <- Fibonacci[1] + Fibonacci[2]</pre>
while (Fibonacci[length(Fibonacci)] < 300) {</pre>
 Fibonacci [(length (Fibonacci) + 1)] <- Fibonacci [length (Fibonacci)] + Fibonacci [(length (Fibonacci) -
1)]
Fibonacci (- Fibonacci [1: (length (Fibonacci) - 1)]
Fibonacci
```

```
## [1] 1 1
                3 5 8 13 21 34 55 89 144 233
```

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### section 4.1.3, exercises 4 (second edition)

```
i1 <- 0.006
i2 \leftarrow (1 - (1 + i1) \hat{} (-20)) / 19
while (abs(i1 - i2) >= 0.000001) {
  itemp \leftarrow (1 - (1 + i2) \hat{} (-20)) / 19
  i1 <- i2
  i2 <- itemp
i2
```

```
## [1] 0.004954139
```

```
i1 <- 1
i2 \leftarrow (1 - (1 + i1) \hat{} (-20)) / 19
while (abs(i1 - i2) >= 0.000001) {
 itemp \leftarrow (1 - (1 + i2) \hat{} (-20)) / 19
 i1 <- i2
  i2 <- itemp
i2
```

```
## [1] 0.004953779
```

```
i1 <- 10
i2 \leftarrow (1 - (1 + i1) \hat{} (-20)) / 19
while (abs(i1 - i2) >= 0.000001) {
 itemp \leftarrow (1 - (1 + i2) \hat{} (-20)) / 19
 i1 <- i2
  i2 <− itemp
i2
```

```
## [1] 0.004953779
```

When you try different starting guess, the answer has little change

## section 4.1.3, exercises 5 (second edition)

```
i1 <- 0.006
i2 <- (1 - (1 + i1) ^ (-20)) / 19
k <- 1
while (abs(i1 - i2) >= 0.000001) {
 itemp \leftarrow (1 - (1 + i2) \hat{} (-20)) / 19
 i1 <- i2
  i2 <- itemp
  k < -k + 1
}
i2
```

```
## [1] 0.004954139
```

k

```
## [1] 74
```

```
i1 <- 0.1
i2 <- (1 - (1 + i1) ^ (-20)) / 19
k <- 1
while (abs(i1 - i2) >= 0.000001) {
  itemp \leftarrow (1 - (1 + i2) \hat{} (-20)) / 19
  i1 <- i2
  i2 <- itemp
  k <- k + 1
i2
```

## [1] 0.004953499

k

## [1] 106

```
i1 <- 10
i2 <- (1 - (1 + i1) ^ (-20)) / 19
k <- 1
while (abs(i1 - i2) >= 0.000001) {
  itemp \leftarrow (1 - (1 + i2) \hat{} (-20)) / 19
  i1 <- i2
  i2 <− itemp
  k < -k + 1
i2
```

## [1] 0.004953779

k

## [1] 106

## section 4.1.5, exercise 2 (second edition)

(b)

Suppose that there is a m, which is not prime. By the algorithm, m must can be represented as:

$$m=k_1 imes k_2 \quad k_1,k_2>p$$

Thus

$$m > p^2 > n$$

Which is a contradiction

(c)

```
Eratosthenes <- function(n) {
  # Print prime numbers up to n (based on the sieve of Eratosthenes)
  if (n \ge 2)  {
    sieve \langle - \text{ seq}(2, n) \rangle
    primes <- c()
    while (length(sieve) > 0) {
      p <- sieve[1]
      if (p \ge sqrt(n)) {
        primes <- c(primes, sieve)
        break
      primes <- c(primes, p)</pre>
      sieve <- sieve[(sieve %% p) != 0]
    return(primes)
  } else {
    stop("Input value of n should be at least 2.")
```

## section 4.2.1, exercises 2 (second edition)

(a)

```
compound.interest <- function(P, i.r, n) {</pre>
  return (P * ((1 + i.r) ^n))
```

(b)

```
compound.interest(1000, 0.01, 30)
```

```
## [1] 1347.849
```

## section 4.2.1, exercises 3 (second edition)

```
TestFunction <- function(x) {</pre>
 return (x + 1)
threshold <- 0.01
CalculateZeroPoint <- function(f) {</pre>
  for (i in c(-20:20)) {
    if (f(i) < 0) {
      low. bound ⟨- i
      break
  for (i in c(-20:20)) {
    if (f(i) > 0) {
      up.bound <- i
      break
    }
  while (abs(low.bound - up.bound) > threshold) {
    mid <- (low. bound + up. bound) / 2
    if (f(mid) < 0) {
      low.bound <- mid
    } else if (f(mid) > 0) {
      up. bound <- mid
    } else {
      return (mid)
  return (mid)
CalculateZeroPoint(TestFunction)
```

```
## [1] -1.005859
```

# section 4.4.1 exercise 1 (note: this is from the first edition)

```
# 1: Use a merge sort to sort a vector
mergesort <- function (x, decreasing=FALSE) {</pre>
  # Check for a vector that doesn' t need sorting
  1en < -1ength(x)
  if (len < 2) {
    result <- x
    return (result)
  # 2: Check if the decreasing is true
  if (decreasing==TRUE) {
    # 3a: sort x into result
    # 3.1a: split x in half
    y \leftarrow x[1:(1en / 2)]
    z \leftarrow x[(len / 2 + 1):len]
    # 3.2a: sort y and z
    y <- mergesort(y, TRUE)
    z <- mergesort(z, TRUE)
    # 3.3a: merge y and z into a sorted result
    result <- c()
    # 3.3.1a: while (some are left in both piles)
    # 3.3.2a: put the biggest first element on the end
    # 3.3.3a: remove it from y or z
    while (\min(length(y), length(z)) > 0) {
      if (y[1] > z[1]) {
        result <- c(result, y[1])
        y < -y[-1]
      } else {
        result \langle -c(result, z[1])
        z < -z[-1]
    # 3. 3. 4a: put the leftovers onto the end of result
    if (length(y) > 0) {
      result <- c(result, y)
    } else {
      result <- c(result, z)
    return(result)
  } else {
    # 3b: sort x into result
    # 3.1b: split x in half
    v < -x[1:(1en / 2)]
    z <- x[(len / 2 + 1):len]
    # 3.2b sort y and z
    y <- mergesort(y, FALSE)
    z <- mergesort(z, FALSE)
    # 3.3b merge y and z into a sorted result
    result <- c()
    # 3. 3. 1b while (some are left in both piles)
    # 3.3.2b put the biggest first element on the end
    # 3.3.3b: remove it from y or z
    while (\min(length(y), length(z)) > 0) {
      if (y[1] < z[1]) {
        result <- c(result, y[1])
        y < -y[-1]
      } else {
        result \langle -c(result, z[1]) \rangle
```

```
z \leftarrow z[-1]
    # 3.3.4b: put the leftovers onto the end of result
    if (length(y) > 0) {
      result <- c(result, y)
    } else {
      result <- c(result, z)
    return(result)
  }
}
vector. test \langle -c(2, 3, 1, 4, 5, 6, 8, 9) \rangle
mergesort (vector. test)
```

```
## [1] 1 2 3 4 5 6 8 9
```

```
mergesort (vector. test, TRUE)
```

```
## [1] 9 8 6 5 4 3 2 1
```

# section 4.4.1 exercise 2 (note: this is from the first edition)

(a)

```
# 1. Use Newton's method to solve the equations
NewtonMethod <- function(f, g, x0, y0) {
 x1 < -x0
 x. origin <- x0
  x2 < -x1 + 1
 y1 <- y0
  y.origin <- y0
 y2 < -y1 + 1
  # Set threshold
  thresh <- 1e-7
  step.len <- 1e-14
  # 2: Keep iteration until the function value is close enough
  while (\min(abs(f(x2, y2) - f(x.origin, y.origin)), abs(g(x2, y2) - g(x.origin, y.origin))) > thresh)
    # 3: Calculate the gradients and other numbers
    ## 3.1: Calculate the numerical differential
    gradient. fx. x1. y1 = (f(x1 + \text{step. len}, y1) - f(x1, y1)) / step. len
    gradient. fy. xl. yl = (f(x1, y1 + step. len) - f(x1, y1)) / step. len
    gradient. gx. x1. y1 = (g(x1 + step. len, y1) - g(x1, y1)) / step. len
    gradient.gy. x1.y1 = (g(x1, y1 + step. len) - g(x1, y1)) / step. len
    ## 3.2 Calculate other numbers
    f1 \leftarrow f(x1, y1)
    g1 \leftarrow g(x1, y1)
    d <- gradient.fx.x1.y1 * gradient.gy.x1.y1 - gradient.fy.x1.y1 * gradient.gx.x1.y1
    # 4: Compute next step
    x2 \leftarrow x1 - (gradient. gy. x1. y1 * f1 - gradient. fy. x1. y1 * g1) / d
    y2 <- y1 - (gradient. fx. x1. y1 * g1 - gradient. gx. x1. y1 * f1) / d
    # 5: Replace x1, y1 with x2, y2, and save the original x1
    # y1 to compute the function value
    x.origin <- x1
    y.origin <- y1
    x1 \leftarrow x2
    y1 <- y2
  # Return the answer
  return (c(x2, y2))
```

```
test. fucntion1 <- function(x, y) {
 return (x + y)
test.function2 <- function(x, y) {
  return (x \hat{2} + 2 * (y \hat{2}) - 2)
NewtonMethod(test.fucntion1, test.function2, 1, -1)
```

```
## [1] 0.8332 -0.8332
```

```
NewtonMethod(test.fucntion1, test.function2, -1, 1)
```

```
## [1] -0.8332 0.8332
```

#### The analytical solutions are

```
c(sqrt(2/3), -sqrt(2/3))
```

```
## [1] 0.8164966 -0.8164966
```

```
c(-sqrt(2/3), sqrt(2/3))
```

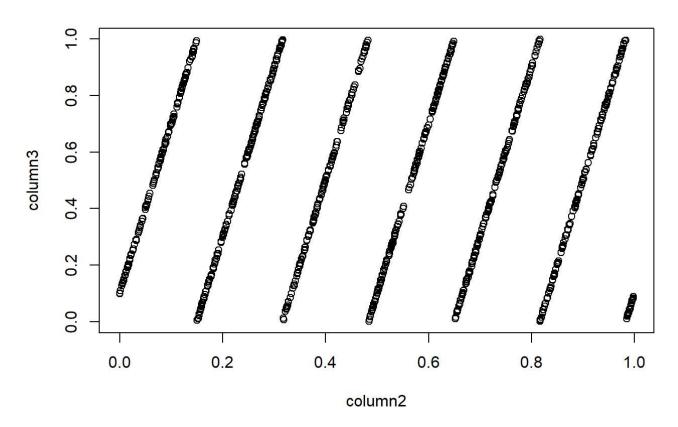
```
## [1] -0.8164966 0.8164966
```

## Chapter 4 exercises 1 (second edition)

```
results <- numeric(3000000)
x <- 123
for (i in 1:3000000) {
  x \leftarrow (65539 * x) \% (2 ^ 31)
  results[i] \langle -x / (2^31) \rangle
results <- round(results, 3)
m <- matrix(results, nrow=1000000, ncol=3, byrow=TRUE)
```

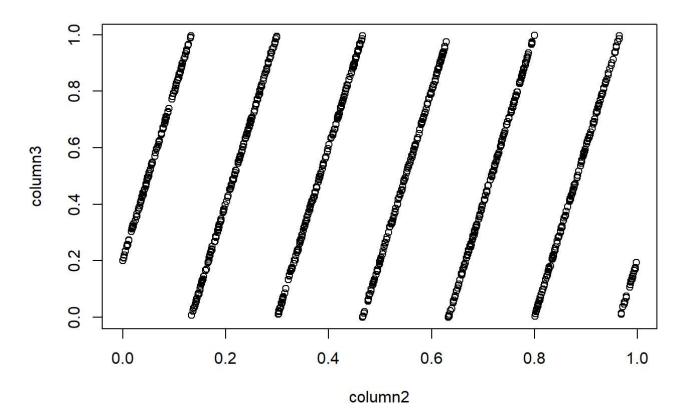
```
x < -0.1
m. sub \langle -m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.1", xlab="column2", ylab="column3")
```





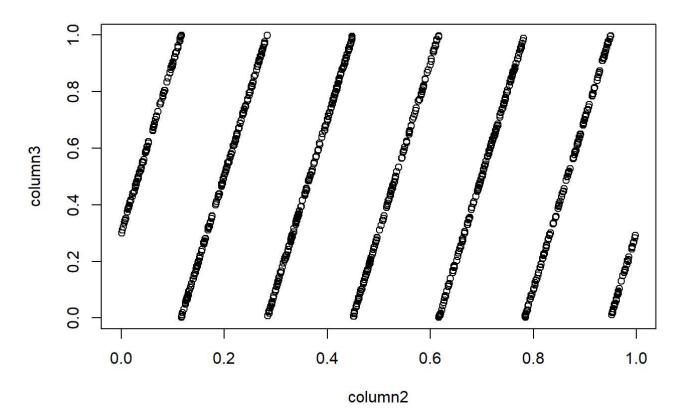
```
x <- 0.2
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.2", xlab="column2", ylab="column3")
```





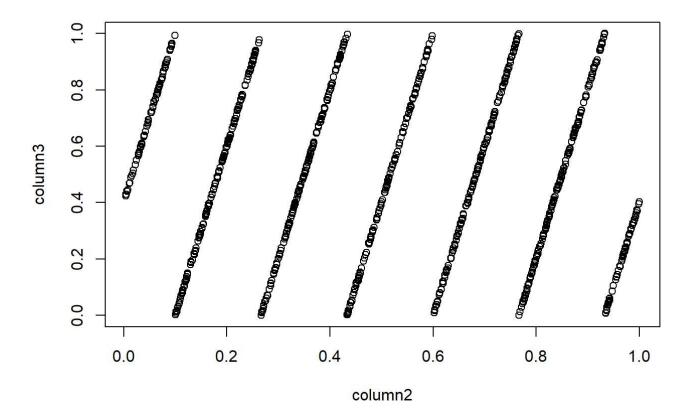
```
x <- 0.3
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.3", xlab="column2", ylab="column3")
```





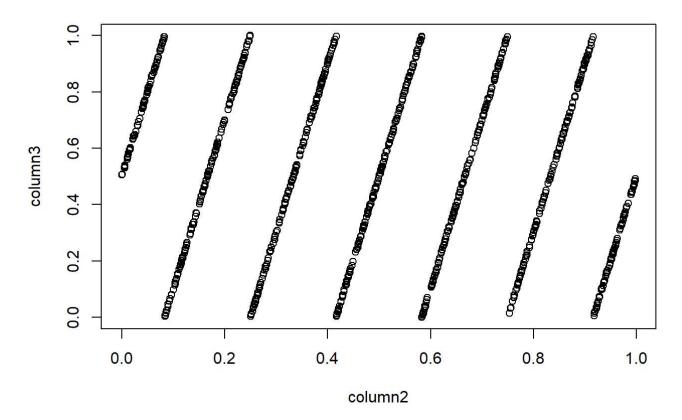
```
x <- 0.4
m. sub <- m[(m[, 1] == x), ]
plot (m. sub[, 2], m. sub[, 3], main="x = 0.4", xlab="column2", ylab="column3")
```





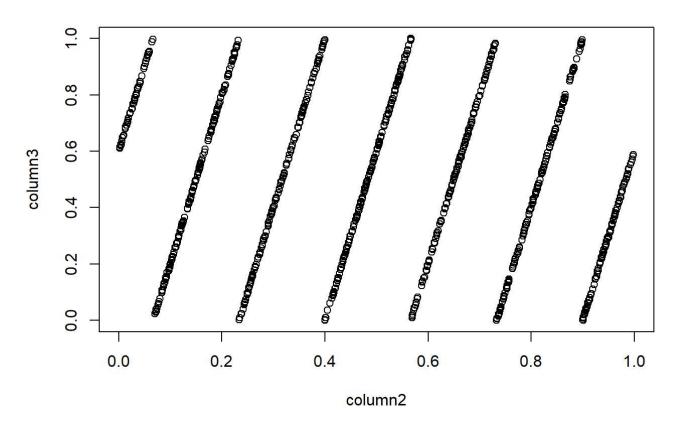
```
x <- 0.5
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.5", xlab="column2", ylab="column3")
```





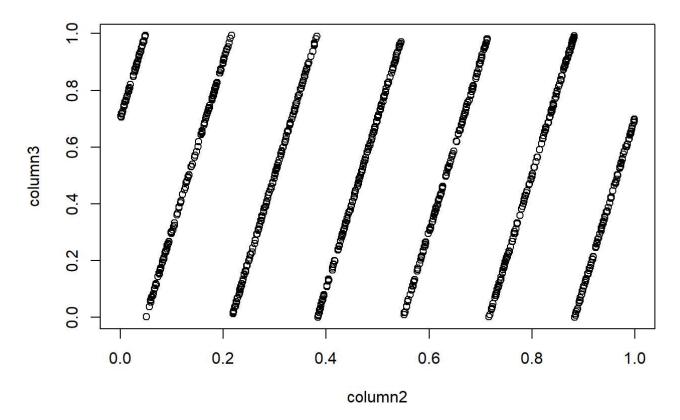
```
x <- 0.6
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.6", xlab="column2", ylab="column3")
```





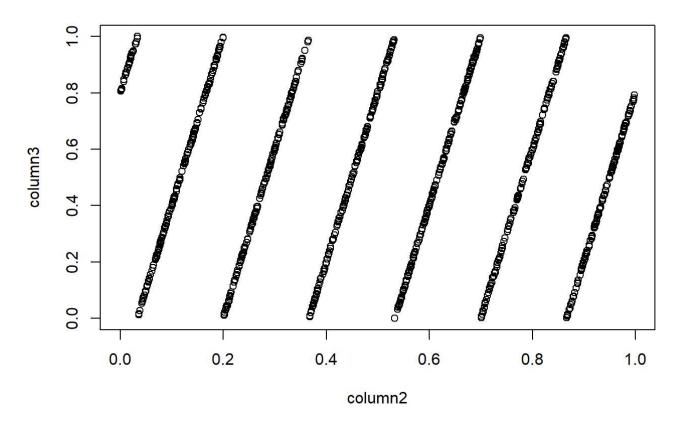
```
x <- 0.7
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.7", xlab="column2", ylab="column3")
```





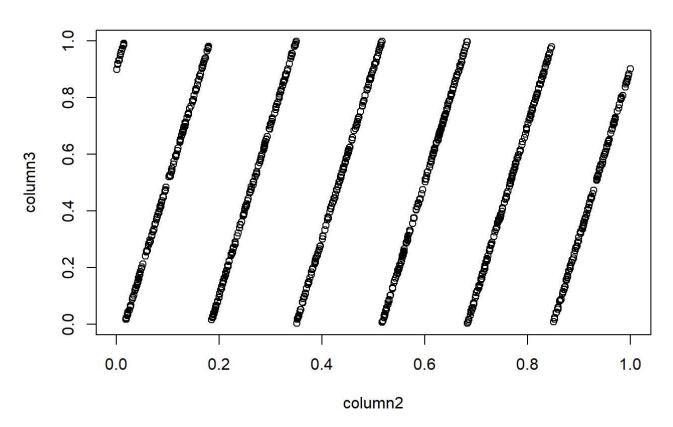
```
x <- 0.8
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.8", xlab="column2", ylab="column3")
```





```
x <- 0.9
m. sub <- m[(m[, 1] == x), ]
plot(m.sub[, 2], m.sub[, 3], main="x = 0.9", xlab="column2", ylab="column3")
```





# Chapter 4 exercises 2 (second edition)

```
directpoly <- function(x, v) {
    n <- length(v)
    result <- 0
    for (i in c(1:n)) {
       result <- result + x ^ (i - 1) * v[i]
    }
    return (result)
}</pre>
```

## [1] 17

# Chapter 4 exercises 3 (second edition)

```
hornerpoly <- function(y, c) {</pre>
  result <- numeric(length(y))</pre>
  k <- 0
  for (x in y) {
    n <- length(c)
    a <- numeric(n)
    a[n] \leftarrow c[n]
    for (i in c((n - 1):1)) {
      a[i] \leftarrow a[i+1] * x + c[i]
    k <- k + 1
    result[k] \leftarrow a[1]
  return (result)
hornerpoly(2, c(1, 2, 3))
```

```
## [1] 17
```

```
hornerpoly(c(2, 3), c(1, 2, 3))
```

```
## [1] 17 34
```