Task 1: Static Sprite and Background Pattern Definition and Rendering
- GitHub folder: https://github.com/UcppRperez/Operation-Blow_Up_NES/tree/main/Task%201/Static%20Sprite%20and%20Background%20Pattern

- YouTube video: https://youtu.be/-vwTVzu8UH0

Task 2:
- GitHub folder: https://github.com/UcppRperez/Operation-Blow_Up_NES/tree/7edb1f181aabedbf5c540734aa7760a4b142329b/Task2_Sprite_Animation

- YoutTube video: https://youtu.be/RwnLcbFLwuU

Task 3:
- GitHub folder: https://github.com/UcppRperez/Operation-Blow_Up_NES/tree/7edb1f181aabedbf5c540734aa7760a4b142329b/Task3_ControllingCharacter

- YoutTube video: https://youtu.be/PVlmLxNl2m4