

tools:

# IP



by younes khoudadady

# Complete Title Outline for the ip Tool in Linux

## 1. IP Address Management

- Show addresses (IPv4 & IPv6)
- Add/Delete IP addresses on interfaces
- Manage multiple IPs on a single interface
- Alias addresses
- IPv6 temporary/privacy addresses

## 2. Network Interface Management

- Show interface status
- Bring interfaces up/down
- Change MTU and queueing discipline
- Rename interfaces
- Manage VLANs, bonds, bridges
- Set NIC flags (up, down, broadcast, multicast, promisc)
- MAC address management & spoofing

## 3. Routing & Policy Routing

- Display main routing table
- Add/Delete static routes
- Configure default route
- Multiple routing tables
- Policy routing with ip rule
- Routing based on source, destination, fwmark

## 4. Neighbor / ARP Management

- Show ARP / Neighbor cache
- Add/Delete neighbor entries
- Flush neighbor cache
- Set permanent or proxy ARP entries
- IPv6 Neighbor Discovery (ND) management

## 5. Tunnels & Virtual Networks

- GRE, IPIP, SIT, GRETAP tunnels
- VxLAN & VXLAN-GPE tunnels
- VLANs and subinterfaces
- Bridging and TAP interfaces
- Configure local/remote endpoints and tunnel TTL

## 6. Multicast & Broadcast Management

- Show and manage multicast group membership
- IPv4/IPv6 IGMP/MLD management
- Control broadcast & multicast traffic

## 7. Network Namespaces & Virtual Routing

- Create/manage network namespaces
- Connect namespaces to bridges and veth pairs
- Virtual Routing & Forwarding (VRF)
- Network isolation for containers and security

## 8. Monitoring & Statistics

- Real-time monitoring with ip monitor
- Packet and error statistics (ip -s link)
- Queue and traffic control statistics
- Track routing and neighbor changes in real-time

## 9. Security & IP Tool Hardening

- Prevent ARP spoofing / ND cache poisoning
- Namespace isolation for container security
- Access control via routes and policy routing
- Integration with firewalls (iptables/nftables)
- Network attack monitoring (suspicious neighbors, route changes)
- MAC/IP filtering & advanced network security rules

## 10. Advanced & Debugging

- Path MTU testing & PMTUD
- Complex tunnels and encapsulation
- QoS & traffic shaping with tc
- Debugging & verbose output (ip -d)
- Scripting and network automation with ip

# 1 IP Recon & Address Control🕵️💻

## 1.1 🔍 Recon Your Local Footprint (Show IPs)

```
ip addr show          # Show all IPs on all interfaces
ip addr show dev eth0  # Show IPs for a specific interface
```

### Deep Dive 🔍

- Think of this as **your digital home inventory**: which doors (interfaces) are open, which rooms (IPs) exist.
- Crucial for **pentesting internal networks**: identify interfaces that are reachable, exposed, or misconfigured.
- Check for **unexpected IPs** that might indicate someone already compromised your host.

### Cybersec Tips ⚡

- Combine with `ip -6 addr show` to check for **hidden IPv6 addresses**.
- Always map both **primary and alias IPs** – attackers love misconfigured alias IPs.

## 1.2 🌿 Add IPs — Alias & Multi-Host Pivoting

```
ip addr add 192.168.1.10/24 dev eth0
ip addr add 192.168.1.20/24 dev eth0 label eth0:1
```

### Deep Dive 🔥

- Adding IPs lets you **assume multiple identities on a network** – perfect for pivoting in internal penetration tests.
- Aliases (`eth0:1`) can act like **ghost hosts** in the LAN, useful for testing ACLs, firewall rules, or honeypot detection.

### Hacker Notes 🔪

- Never overlap with existing IPs – that will trigger network chaos (or IDS alerts).
- Multi-IP setups can **simulate multiple hosts for testing segmentation** without extra hardware.
- Great for **spoofing tests** or **ARP cache poisoning experiments**.

## 1.3 🧹 Delete IPs — Clean Exit & Stealth

```
ip addr del 192.168.1.10/24 dev eth0
```

### Deep Dive 🛡️

- Removing test IPs keeps your host **low-profile** and reduces your attack surface.
- After red team exercises, you want to **revert to the clean network state** to avoid leaving traces.

### Hacker Tip 🕶️

- Always delete **temporary or alias IPs** after experiments.
- Coupled with `ip monitor`, you can **track unauthorized IP additions** in real-time.

## 1.4 🕵️ IPv6 Privacy / Temporary Addresses

```
ip -6 addr show
ip -6 addr add 2001:db8:1::1/64 dev eth0 temporary
```

### Deep Dive 🌐

- IPv6 introduces a **lot of stealth opportunities**. Temporary addresses make your host harder to track.
- Use in **external scans** or when doing **offensive recon**, as permanent IPv6 addresses can be linked back to a host.

### Hacker Notes 🦋

- Always monitor `ip -6 addr` for **unexpected temporary addresses**, which may indicate IPv6 misconfigurations or malicious tunnels.
- Coupled with tunneling (later sections), this is key for **advanced stealth maneuvers**.

## 1.5 🛡️ Audit & Monitor IP Changes

```
ip monitor address
```

### Deep Dive 📡

- Real-time monitoring of your IPs helps **detect intrusions** like rogue DHCP servers or ARP/NDP poisoning.
- Combine with logging for **host-based anomaly detection** – a must for network defenders and offensive red teamers alike.

### Hacker Tips 💀

- Watch for **rapid IP changes** – could indicate active scanning or MITM attempts.
- Integrate with scripts to **automatically alert** on suspicious network events.

## 💡 Pro Hacker Tips for Section 1

- Map first, act second** 🗺️: Know your IP footprint before scanning or pivoting.
- Alias IPs = Ghost Hosts** 👤: Multi-IP setups simulate multiple machines.
- IPv6 Temporary Addresses = Stealth Mode** 🕶️: Avoid traceability in offensive tests.
- Audit constantly** 🔍: Monitor your host for unexpected IP changes – could indicate compromise.
- Clean exit** 🧹: Remove temporary IPs after tests to avoid leaving digital footprints.



## 2 Network Interface Domination 🕵️💥

### 2.1 👁️ Show Interfaces – Scope Your Attack Surface

```
ip link show
ip -s link show # show stats: packets, errors
```

#### Deep Dive 🔍

- Think of interfaces as your **doors to the network**.
- `ip link show` reveals **all interfaces**, even hidden virtual ones.
- `-s` flag shows packet counts, errors, and dropped packets – perfect for spotting misconfigurations or compromised interfaces.

#### Hacker Notes ⚡

- Look for interfaces in **promiscuous mode** – could indicate packet sniffing.
- Stats help **detect ARP floods, MITM, or broadcast storms**.

### 2.2 ⚡ Up/Down Interfaces – Control Your Presence

```
ip link set eth0 up
ip link set eth0 down
```

#### Deep Dive 🔥

- Bringing interfaces down hides your presence – reduces attack surface.
- Bringing interfaces up is needed when **activating ghost IPs** or **tunnel endpoints**.

#### Hacker Tips 🕶️

- Use `down` mode to **evade network monitoring** temporarily.
- Use `up` mode when **pivoting or testing network defenses**.

### 2.3 🔧 MTU & Traffic Tuning – Sneaky Packet Manipulation

```
ip link set dev eth0 mtu 1400
```

#### Deep Dive 💣

- Adjusting MTU can **evade firewall inspection** or **force fragmentation** for fuzzing tests.
- Smaller MTU is sometimes used to **bypass IDS/IPS packet size thresholds**.

#### Hacker Notes 🕸️

- Combine MTU tuning with tunneling for **covert channels**.
- Monitor packet drops after MTU changes – can expose misconfigurations or weak network segments.

### 2.4 🏷️ Rename Interfaces – Ghost Identity

```
ip link set dev eth0 name lan0
```

#### Deep Dive 🧑

- Renaming interfaces can **confuse monitoring tools** or map **internal network differently** during pentests.
- Useful when creating **virtual networks with multiple identities**.

#### Hacker Tips ⚡

- Use consistent naming for scripts in **Red Team operations**, but randomize in **stealth scenarios**.

### 2.5 🛠️ NIC Flags – Control Your Presence

```
ip link set eth0 promisc on # enable promiscuous mode
ip link set eth0 multicast off
```

#### Deep Dive 🕵️

- `promisc` mode lets you **sniff all traffic on the LAN**.
- Disabling multicast reduces noise and **lowers chance of detection** in stealth operations.

#### Hacker Notes 🕸️

- Always check NIC flags before starting sniffing exercises.
- Promiscuous NICs are often **flagged by IDS**, so toggle responsibly.

### 2.6 🌐 VLANs, Bridges & Virtual Interfaces

```
# create VLAN
ip link add link eth0 name eth0.10 type vlan id 10
ip link set eth0.10 up

# create bridge
ip link add name br0 type bridge
ip link set br0 up
ip link set eth0 master br0
```

#### Deep Dive 🔥

- VLANs allow **network segmentation testing** without touching physical network.
- Bridges enable **pivoting between virtual networks** – essential for lab hacking or containerized environments.

#### Hacker Tips 🕶️

- Combine VLANs with alias IPs to simulate **multiple hosts inside a subnet**.
- Bridges + veth pairs = **perfect container pentesting setup**.

### 💡 Pro Hacker Tips for Section 2

- Map interfaces first** 🔍: Know every door before moving.
- Control visibility** ⚡: Up/down + promisc mode = stealth.
- Manipulate traffic** 🍀: MTU and VLANs can bypass monitoring.
- Segment & pivot** 🌐: Use bridges, VLANs, and virtual interfaces for safe experiments.
- Audit continuously** 🔍: Track interface stats for drops/errors – could indicate IDS alerts or misconfigurations.

## 2 Network Interface Domination 🕵️💥

### 2.1 👁️ Show Interfaces – Scope Your Attack Surface

```
ip link show
ip -s link show # show stats: packets, errors
```

#### Deep Dive 🔍

- Think of interfaces as your **doors to the network**.
- `ip link show` reveals **all interfaces**, even hidden virtual ones.
- `-s` flag shows packet counts, errors, and dropped packets – perfect for spotting misconfigurations or compromised interfaces.

#### Hacker Notes ⚡

- Look for interfaces in **promiscuous mode** – could indicate packet sniffing.
- Stats help **detect ARP floods, MITM, or broadcast storms**.

### 2.2 ⚡ Up/Down Interfaces – Control Your Presence

```
ip link set eth0 up
ip link set eth0 down
```

#### Deep Dive 🔥

- Bringing interfaces down hides your presence – reduces attack surface.
- Bringing interfaces up is needed when **activating ghost IPs** or **tunnel endpoints**.

#### Hacker Tips 🕶️

- Use `down` mode to **evade network monitoring** temporarily.
- Use `up` mode when **pivoting or testing network defenses**.

### 2.3 🔧 MTU & Traffic Tuning – Sneaky Packet Manipulation

```
ip link set dev eth0 mtu 1400
```

#### Deep Dive 💣

- Adjusting MTU can **evade firewall inspection** or **force fragmentation** for fuzzing tests.
- Smaller MTU is sometimes used to **bypass IDS/IPS packet size thresholds**.

#### Hacker Notes 🕸️

- Combine MTU tuning with tunneling for **covert channels**.
- Monitor packet drops after MTU changes – can expose misconfigurations or weak network segments.

### 2.4 🏷️ Rename Interfaces – Ghost Identity

```
ip link set dev eth0 name lan0
```

#### Deep Dive 🧑

- Renaming interfaces can **confuse monitoring tools** or map **internal network differently** during pentests.
- Useful when creating **virtual networks with multiple identities**.

#### Hacker Tips ⚡

- Use consistent naming for scripts in **Red Team operations**, but randomize in **stealth scenarios**.

### 2.5 🔧 NIC Flags – Control Your Presence

```
ip link set eth0 promisc on # enable promiscuous mode
ip link set eth0 multicast off
```

#### Deep Dive 🕵️

- `promisc` mode lets you **sniff all traffic on the LAN**.
- Disabling multicast reduces noise and **lowers chance of detection** in stealth operations.

#### Hacker Notes 🕸️

- Always check NIC flags before starting sniffing exercises.
- Promiscuous NICs are often **flagged by IDS**, so toggle responsibly.

### 2.6 🌐 VLANs, Bridges & Virtual Interfaces

```
# create VLAN
ip link add link eth0 name eth0.10 type vlan id 10
ip link set eth0.10 up

# create bridge
ip link add name br0 type bridge
ip link set br0 up
ip link set eth0 master br0
```

#### Deep Dive 🔥

- VLANs allow **network segmentation testing** without touching physical network.
- Bridges enable **pivoting between virtual networks** – essential for lab hacking or containerized environments.

#### Hacker Tips 🕶️

- Combine VLANs with alias IPs to simulate **multiple hosts inside a subnet**.
- Bridges + veth pairs = **perfect container pentesting setup**.

### 💡 Pro Hacker Tips for Section 2

1. **Map interfaces first** 🔍: Know every door before moving.
2. **Control visibility** ⚡: Up/down + promisc mode = stealth.
3. **Manipulate traffic** 🍀: MTU and VLANs can bypass monitoring.
4. **Segment & pivot** 🌐: Use bridges, VLANs, and virtual interfaces for safe experiments.
5. **Audit continuously** 🔍: Track interface stats for drops/errors – could indicate IDS alerts or misconfigurations.

## 4 Neighbor & ARP Control 🕵️⚡

### 4.1 👁 Map Your LAN – Show Neighbors

```
ip neighbor show
ip -6 neighbor show
```

#### Deep Dive 🔍

- Neighbors = **all devices your host can “see” on the LAN**.
- IPv4 uses ARP, IPv6 uses Neighbor Discovery (ND).
- This is your **local reconnaissance map** – who’s alive, reachable, and potentially vulnerable.

#### Hacker Notes 🔪

- Identify **targets for ARP spoofing or MITM** attacks.
- Spot **unexpected or rogue neighbors** that may indicate a compromised device.

### 4.2 🧩 Add & Spoof Neighbors – Ghost Hosts & MITM

```
ip neighbor add 192.168.1.20 lladdr 00:11:22:33:44:55 dev eth0
```

#### Deep Dive 🌟

- Manually adding neighbors lets you **inject fake entries**, like ghost hosts.
- Can be used for **ARP poisoning**, redirecting traffic to your machine for sniffing.

#### Hacker Tips 🕶

- Perfect for **internal network pivoting**.
- Always double-check MAC addresses to **avoid network chaos** that triggers IDS/IPS.

### 4.3 🧹 Delete Neighbors – Cleanup & Stealth

```
ip neighbor del 192.168.1.20 dev eth0
```

#### Deep Dive 🛡

- Removing spoofed or temporary entries reduces your **footprint**.
- Ensures **network stability** during long-term penetration testing.

#### Hacker Notes 💜

- Combine with alias IPs and VLANs for **clean lab experiments**.
- Deleting suspicious neighbors can also **counter rogue MITM attacks** on your own host.

### 4.4 ↺ Flush Cache – Reset & Audit

```
ip neighbor flush dev eth0
```

#### Deep Dive 📡

- Clears all cached neighbor entries.
- Useful after experiments or for **restarting reconnaissance safely**.

#### Hacker Notes 🧑

- Great for pentesting labs – prevents old spoofed entries from interfering.
- Helps detect if **new neighbors appear immediately**, indicating live hosts or network monitoring.

### 4.5 🛡 Security & Monitoring Tips

#### Cybersec Vibe 🛡

- Monitor ARP/ND entries to **detect spoofing attempts**.
- Permanent entries can protect **critical servers** from MITM.
- Use combination with `ip monitor neighbor` for **real-time alerting**.
- For defense: whitelist known MAC addresses in sensitive segments.

### 💡 Pro Hacker Tips for Section 4

1. **Scan your local LAN first** 👁: Know live hosts and their MACs.
2. **Use spoofing responsibly** 🕶: Ghost hosts & MITM are powerful but risky.
3. **Flush & clean up** 🧹: Prevent leaving traces after pentesting.
4. **Monitor continuously** 📡: Detect rogue devices or ARP attacks.
5. **Combine with routing & IP aliases** 🌐: Create advanced multi-host test setups.



# 5 Tunnels & Virtual Networks 🌐🕵️

## 5.1 🏢 GRE / IPIP / GRETAP Tunnels — Secret Channels

```
# GRE Tunnel
ip tunnel add gre1 mode gre remote 10.0.0.2 local 10.0.0.1 ttl 255
ip link set gre1 up
```

### Deep Dive 🔍

- Tunnels = **covert channels through networks**.
- GRE / IPIP / GRETAP encapsulate packets to bypass normal routing or firewalls.
- Essential for **pivoting between internal subnets stealthily**.

### Hacker Notes ⚡

- GRE tunnels can bypass ACLs if firewall rules only inspect layer 3.
- Always verify endpoints – misconfigured tunnels can **expose your host**.

## 5.2 🧩 VxLAN / VXLAN-GPE — Overlay Networks

```
# Create VxLAN interface
ip link add vxlan10 type vxlan id 10 dev eth0 remote 10.0.0.2 dstport 4789
ip link set vxlan10 up
```

### Deep Dive 🌟

- VxLANs create **layer-2 overlays on top of layer-3 networks**.
- Perfect for **lab simulations, container pentesting, or stealth internal movement**.
- Supports multi-tenant environments or isolated test networks.

### Hacker Notes 🕶️

- Combine with policy routing & VLANs for **multi-host simulations**.
- Useful in cloud pentests where traffic is encapsulated over virtual networks.

## 5.3 🛠️ VLANs & Subinterfaces — Segment Your Attack Space

```
ip link add link eth0 name eth0.10 type vlan id 10
ip addr add 192.168.10.1/24 dev eth0.10
ip link set dev eth0.10 up
```

### Deep Dive 🌐

- VLANs = **logical segmentation of networks**.
- Lets you **test internal network segmentation**, bypass ACLs, or isolate offensive traffic.

### Hacker Notes 🧩

- VLAN hopping techniques rely on misconfigured switches – knowing your virtual VLANs is key.
- Combine with alias IPs and tunnels for **full lab network emulation**.

## 5.4 🏢 Bridges & TAP Interfaces — Multi-Host Labs

```
# Create a bridge
ip link add name br0 type bridge
ip link set br0 up
ip link set eth0 master br0
```

### Deep Dive 🔍

- Bridges connect multiple interfaces, letting you **pivot traffic between networks**.
- TAP interfaces are essential for **virtual machine or container labs**, simulating multiple hosts.

### Hacker Notes 🕵️

- Bridges + tunnels = **covert network overlay**.
- Useful for **isolated pentest labs** where real network traffic can be controlled safely.

## 5.5 🛡️ Security Considerations for Tunnels

### Cybersec Vibe 🛡️

- Always secure tunnel endpoints – unencrypted tunnels can leak sensitive data.
- Monitor for rogue tunnels that could **exfiltrate traffic**.
- VLANs and bridges should be **properly segmented** to prevent cross-tenant attacks.
- Use policy routing + tunnels for **controlled red team operations**.

## 💡 Pro Hacker Tips for Section 5

1. **Tunnels = Covert Channels 🏢**: GRE/VxLAN can bypass standard ACLs.
2. **Segment your test networks 🧩**: VLANs + bridges = isolated labs.
3. **Combine with routing & IP aliases 🌐**: Simulate multi-host attacks without extra hardware.
4. **Monitor constantly 🕵️**: Rogue tunnels or misconfigured bridges are a security risk.
5. **Temporary setups 🕶️**: Remove tunnels and virtual networks after experiments to leave no trace.

# 6 Multicast & Broadcast Control 🌐🕵️

## 6.1 👁 Discover Broadcast & Multicast Traffic

```
ip maddr show      # Show multicast addresses
ip -s maddr show   # Show stats on multicast
```

### Deep Dive 🔍

- Broadcasts & multicasts = **network noise that can leak info**.
- Monitoring them is key to detect **live hosts, rogue services, or network scanning activity**.
- Multicast is often overlooked, but can reveal **hidden printers, IoT devices, or poorly segmented subnets**.

### Hacker Notes ⚡

- Listen to multicast traffic to **map network services** passively.
- Broadcast storms may indicate **active attacks or misconfigurations**.

## 6.2 🧩 Join / Leave Multicast Groups

```
ip maddr add 224.0.0.1 dev eth0  # Join multicast group
ip maddr del 224.0.0.1 dev eth0  # Leave multicast group
```

### Deep Dive 💣

- Joining multicast groups allows you to **passively receive specific traffic**.
- Can be used for **internal reconnaissance**, e.g., detecting network services or chat protocols.

### Hacker Notes 🕶

- Passive monitoring reduces detection risk compared to active scans.
- Useful in lab environments to simulate **multi-host messaging or streaming traffic**.

## 6.3 🛡 Control Broadcast / Multicast Exposure

```
ip link set dev eth0 allmulticast on/off
ip link set dev eth0 promisc on/off
```

### Deep Dive 🔥

- Control NIC behavior to **manage visibility on the LAN**.
- Enabling all-multicast captures **all multicast traffic**, but increases noise.
- Promiscuous mode + multicast monitoring = **full passive visibility** for pentesters.

### Hacker Tips 🧠

- Toggle carefully – promiscuous mode may **trigger IDS/IPS alerts**.
- Useful for sniffing **internal protocols or IoT communications** without active scanning.

## 6.4 ↺ Monitor Multicast / Broadcast Events

```
ip monitor maddr
```

### Deep Dive 📡

- Real-time monitoring for multicast membership changes can **reveal new hosts joining/leaving the network**.
- Can detect rogue devices, misconfigurations, or stealth scanning attempts.

### Hacker Notes 🕵️

- Alerts when unknown multicast groups appear can indicate **hidden services or backdoors**.
- Combine with `ip monitor neighbor` for a **full local network situational awareness**.

## 💡 Pro Hacker Tips for Section 6

1. **Listen before you act** 🧐: Passive multicast monitoring = stealth reconnaissance.
2. **Track changes in real-time** 📡: New multicast joins often reveal new hosts/services.
3. **Use allmulticast and promisc modes wisely** 🕶: Powerful, but detectable.
4. **Combine with alias IPs and VLANs** 🌐: Simulate multi-host labs for internal testing.
5. **Audit regularly** 🛡: Rogue broadcasts or multicast can leak sensitive info.



# 7 Network Namespaces & Virtual Routing

## 7.1 Create & Manage Network Namespaces

```
ip netns add ns1      # Create a namespace
ip netns list         # List namespaces
ip netns delete ns1   # Delete namespace
```

### Deep Dive

- Network namespaces = **isolated network environments** within a single host.
- Each namespace has its **own interfaces, routing tables, ARP cache, and firewall rules**.
- Perfect for **simulating multi-host attacks** or **isolated lab environments**.

### Hacker Notes

- Use namespaces to **pivot safely** without touching the host’s main network.
- Great for **container pentesting** or testing multi-tiered network setups.

## 7.2 Connect Namespaces with veth Pairs

```
ip link add veth0 type veth peer name veth1
ip link set veth0 netns ns1
ip link set veth1 up
```

### Deep Dive

- veth pairs = **virtual cables connecting namespaces**.
- Allows you to **route traffic between isolated environments** like real hosts.
- Essential for **multi-host lab simulations** or **stealth internal testing**.

### Hacker Notes

- Combine with VLANs or bridges for **complex lab networks**.
- Can simulate **internal lateral movement attacks** safely.

## 7.3 Virtual Routing & Forwarding (VRF)

```
ip link add vrf-red type vrf table 100
ip link set vrf-red up
ip route add table 100 default via 10.0.0.1
ip rule add oif vrf-red table 100
```

### Deep Dive

- VRF = **separate routing tables** for different “**virtual routers**” on the same host.
- Lets you **isolate traffic per attack team, test multiple tenants, or evade logging**.
- Each VRF behaves like a completely independent router.

### Hacker Notes

- Perfect for **Red Team exercises**, where multiple simulated victims exist.
- Helps **bypass default logging or monitoring**, if used in isolated labs.

## 7.4 Monitor Namespace & VRF Activity

```
ip netns exec ns1 ip addr
ip monitor all
```

### Deep Dive

- Execute commands inside namespaces to **inspect IPs, routes, and neighbors**.
- Real-time monitoring shows **changes inside isolated networks**.
- Useful to **detect misconfigurations or rogue activity in labs**.

### Hacker Notes






- Track traffic flow between namespaces to **audit pentest experiments**.
- Detect anomalies like **unexpected neighbor additions or route changes**.

## 7.5 Security Considerations

### Cybersec Vibe

- Namespaces + VRFs = **containment & stealth** for offensive operations.
- Isolate sensitive traffic and reduce risk of host compromise.
- Monitor namespaces to **catch rogue tunnels, ARP spoofing, or misrouted traffic**.
- Combine with firewall rules for **extra security within virtual labs**.

## Pro Hacker Tips for Section 7

1. **Always isolate offensive tests** : Use namespaces for lab containment.
2. **Connect strategically** : veth pairs + bridges = stealth multi-host simulations.
3. **Use VRF for multi-tenant routing** : Evade logs and test segmentation.
4. **Audit continuously** : Monitor namespace traffic for misconfigurations or rogue activity.
5. **Cleanup after experiments** : Delete temporary namespaces & veths to leave no trace.

# 8 Monitoring & Statistics

## 8.1 🔍 Real-Time Event Monitoring

```
ip monitor all
ip monitor address
ip monitor route
ip monitor neighbor
```

### Deep Dive 🔎

- `ip monitor` tracks changes in **addresses**, **routes**, and **neighbors** in real-time.
- Essential for **live reconnaissance** and **detecting network anomalies**.
- You can **observe host movements**, **new devices**, or **unauthorized route changes**.

### Hacker Notes ⚡

- Combine with logging to detect **suspicious or rogue activity**.
- Real-time monitoring lets Red Teamers **adjust tactics on the fly**.

## 8.2 📊 Interface Statistics

```
ip -s link
```

### Deep Dive 💣

- Displays **packets sent/received**, **errors**, **drops**, and **collisions** per interface.
- Useful for **detecting misconfigurations**, **packet loss**, or **potential DoS attempts**.

### Hacker Notes 🕶

- Track packet counts to **analyze network performance during attacks**.
- Error spikes may indicate **active monitoring or defensive interference**.

## 8.3 🔄 Traffic & Queue Stats

```
ip -s link
# or combine with tc (traffic control) for advanced metrics
```

### Deep Dive 🌐

- Monitoring queues helps identify **congestion points**, **throttling**, or **bottlenecks**.
- Key for **offensive testing of IDS/IPS resilience** or **network stress testing**.

### Hacker Tips 🦿

- Use stats to fine-tune MTU, alias IPs, or tunnels.
- Detect patterns that may reveal **defensive mechanisms** or **network filters**.

## 8.4 🛡 Security & Detection Considerations

### Cybersec Vibe 🛡

- Continuous monitoring can reveal **suspicious events like rogue IPs, route changes, or ARP spoofing**.
- Helps **audit your lab setup** to ensure clean red-team operations.
- Can also be used **defensively** to alert on anomalous network behavior in production.

## 💡 Pro Hacker Tips for Section 8

1. **Monitor everything in real-time** 📡: IPs, routes, and neighbors = full situational awareness.
2. **Track stats for anomalies** 📊: Errors or packet drops = potential defense detection.
3. **Combine with tunnels and namespaces** 🌐: Audit isolated labs without leaving traces.
4. **Use logs + alerts** 🔔: Automatically detect suspicious or unexpected changes.
5. **Adapt tactics on the fly** ⚡: Real-time monitoring = Red Team agility.

## 8 Monitoring & Statistics

### 8.1 🔍 Real-Time Event Monitoring

```
ip monitor all
ip monitor address
ip monitor route
ip monitor neighbor
```

#### Deep Dive 🔍

- `ip monitor` tracks changes in **addresses**, **routes**, and **neighbors** in real-time.
- Essential for **live reconnaissance** and **detecting network anomalies**.
- You can **observe host movements**, **new devices**, or **unauthorized route changes**.

#### Hacker Notes ⚡

- Combine with logging to detect **suspicious or rogue activity**.
- Real-time monitoring lets Red Teamers **adjust tactics on the fly**.

### 8.2 📊 Interface Statistics

```
ip -s link
```

#### Deep Dive 💣

- Displays **packets sent/received**, **errors**, **drops**, and **collisions** per interface.
- Useful for **detecting misconfigurations**, **packet loss**, or **potential DoS attempts**.

#### Hacker Notes 🕶

- Track packet counts to **analyze network performance during attacks**.
- Error spikes may indicate **active monitoring or defensive interference**.

### 8.3 🔄 Traffic & Queue Stats

```
ip -s link
# or combine with tc (traffic control) for advanced metrics
```

#### Deep Dive 🌐

- Monitoring queues helps identify **congestion points**, **throttling**, or **bottlenecks**.
- Key for **offensive testing of IDS/IPS resilience** or **network stress testing**.

#### Hacker Tips 🦿

- Use stats to fine-tune MTU, alias IPs, or tunnels.
- Detect patterns that may reveal **defensive mechanisms** or **network filters**.

### 8.4 🛡 Security & Detection Considerations

#### Cybersec Vibe 🛡

- Continuous monitoring can reveal **suspicious events like rogue IPs, route changes, or ARP spoofing**.
- Helps **audit your lab setup** to ensure clean red-team operations.
- Can also be used **defensively** to alert on anomalous network behavior in production.

### 💡 Pro Hacker Tips for Section 8

1. **Monitor everything in real-time** 📡: IPs, routes, and neighbors = full situational awareness.
2. **Track stats for anomalies** 📊: Errors or packet drops = potential defense detection.
3. **Combine with tunnels and namespaces** 🌐: Audit isolated labs without leaving traces.
4. **Use logs + alerts** 🔔: Automatically detect suspicious or unexpected changes.
5. **Adapt tactics on the fly** ⚡: Real-time monitoring = Red Team agility.



# 9 Security & IP Hardening

## 9.1 Protect ARP / ND Tables

```
# Add permanent neighbor entries
ip neighbor add 192.168.1.1 lladdr 00:11:22:33:44:55 dev eth0 nud permanent
```

### Deep Dive

- Prevents **ARP spoofing** / **ND poisoning attacks**.
- Permanent entries = stable network mappings that cannot be overwritten by attackers.

### Hacker Notes

- Essential for **securing gateways** and **critical hosts**.
- During pentests, verify which entries are **modifiable** or **vulnerable**.

## 9.2 Segregate Traffic Using Namespaces & VRFs

```
# Example VRF
ip link add vrf-red type vrf table 100
ip link set vrf-red up
ip route add table 100 default via 10.0.0.1
ip rule add oif vrf-red table 100
```

### Deep Dive

- Namespaces + VRFs = **isolated network segments**.
- Prevents sensitive traffic from leaking into attack or untrusted zones.

### Hacker Notes

- Great for **multi-tenant labs** or **containment of offensive experiments**.
- Helps avoid **alerting IDS/IPS** during **red team exercises**.

## 9.3 Firewall-Friendly Routing

- Use policy routing + IP rules to **direct traffic safely**.
- Ensures that **offensive operations** or **testing** doesn't break host **firewall policies**.

### Hacker Tips

- Test ACLs safely by routing test traffic through **isolated tables**.
- Detect misconfigurations in production networks while **avoiding detection**.

## 9.4 Monitor for Rogue or Unexpected Activity

```
ip monitor all
ip neighbor monitor
ip route monitor
```

### Deep Dive

- Continuous monitoring detects **suspicious IP changes**, **route alterations**, or **new neighbors**.
- Can reveal **rogue devices**, **MITM attempts**, or **unauthorized routing updates**.

### Hacker Notes

- Alerts let you **respond quickly to threats** in both offensive and defensive scenarios.
- Combine with logging & SIEM for **full network situational awareness**.

## 9.5 MAC & IP Filtering

```
ip link set dev eth0 address 00:11:22:33:44:55
```






### Deep Dive

- Change or filter MAC addresses to **control access** or **hide your host**.
- IP filtering can enforce **strict access rules** in **lab** or **production networks**.

### Hacker Notes

- Use MAC spoofing for **stealthy pentesting** or **evading monitoring**.
- Combine with alias IPs and namespaces for **multi-host lab emulation**.

## Pro Hacker Tips for Section 9

1. **Lock critical IPs** : Permanent neighbors prevent ARP/ND attacks.
2. **Isolate offensive traffic** : Use namespaces + VRFs for containment.
3. **Audit constantly** : Monitor IPs, neighbors, and routes for anomalies.
4. **Control your digital identity** : MAC/IP filtering for stealth operations.
5. **Simulate attacks safely** : Policy routing and isolated networks = secure red team labs.

# 10 Advanced & Debugging ⚡🕵️

## 10.1 🛠️ Path MTU Discovery (PMTUD) & Fragmentation

```
ping -M do -s 1472 10.0.0.2 # Test max unfragmented packet
ip route get 10.0.0.2 mtu    # Check MTU along path
```

### Deep Dive 🔍

- PMTUD = determine the largest packet size that can traverse the network **without fragmentation**.
- Crucial for **covert data exfiltration, tunneling, or bypassing IDS/IPS**.

### Hacker Notes ⚡

- Fragmented packets can evade **some detection systems**.
- Monitoring MTU helps detect **network bottlenecks or misconfigurations**.

## 10.2 🏰 Advanced Tunnel Debugging

```
ip -d link show gre1    # Detailed GRE info
ip -d link show vxlan10  # Detailed VxLAN info
```

### Deep Dive 💣

- `-d` flag provides **deep diagnostics for tunnels and virtual interfaces**.
- Identify misconfigured endpoints, TTL issues, or encapsulation errors.

### Hacker Tips 🕶️

- Essential when building **covert channels or multi-host labs**.
- Detect misconfigured tunnels that could **leak traffic or fail stealth operations**.

## 10.3 🔑 QoS & Traffic Shaping

```
# Show queueing stats
ip -s link
# Advanced shaping often uses 'tc' in combination with ip
```

### Deep Dive 🌐

- Control packet queues, delays, or prioritization for **stealth traffic testing**.
- Helps simulate **realistic network congestion or stress test IDS/IPS**.

### Hacker Notes 🧪

- Shape traffic to **avoid triggering alarms** in monitored networks.
- Use alongside tunnels for **covert multi-host exfiltration tests**.

## 10.4 🧩 Verbose Debugging

```
ip -d addr show
ip -d route show
ip -d link show
```

### Deep Dive 🔍

- Verbose debug gives **extra insight into link, address, and route internals**.
- Identify misconfigurations, anomalies, or hidden metrics.

### Hacker Notes ⚡

- Critical for **Red Team diagnostics** before live operations.
- Detect subtle **network behaviors** that could compromise stealth.

## 10.5 🛡️ Scripting & Automation for Offensive Ops

- Combine `ip` with bash or Python scripts for:
  - Dynamic IP aliasing
  - Tunnel setup/teardown
  - Monitoring & alerting
  - Automated lab simulations

### Hacker Notes 🕶️

- Automating complex setups reduces **human error and exposure**.
- Enables **repeatable experiments** for labs or multi-host red team ops.

## 💡 Pro Hacker Tips for Section 10

1. **Fragment smartly** 🧩: PMTUD + MTU tuning = stealthy packet delivery.
2. **Debug everything** 🔍: Use `-d` to catch tunnel or interface misconfigurations.
3. **Shape traffic** 🌐: Avoid IDS detection during tests.
4. **Automate labs** ⚡: Scripts = safer, faster, repeatable operations.
5. **Combine with all previous sections** 🕶️: IPs, interfaces, routes, tunnels, and namespaces = full Red Team playground.

# 10 Advanced & Debugging ⚡🕵️

## 10.1 🛠️ Path MTU Discovery (PMTUD) & Fragmentation

```
ping -M do -s 1472 10.0.0.2 # Test max unfragmented packet
ip route get 10.0.0.2 mtu    # Check MTU along path
```

### Deep Dive 🔍

- PMTUD = determine the largest packet size that can traverse the network **without fragmentation**.
- Crucial for **covert data exfiltration, tunneling, or bypassing IDS/IPS**.

### Hacker Notes ⚡

- Fragmented packets can evade **some detection systems**.
- Monitoring MTU helps detect **network bottlenecks or misconfigurations**.

## 10.2 🏗️ Advanced Tunnel Debugging

```
ip -d link show gre1      # Detailed GRE info
ip -d link show vxlan10   # Detailed VxLAN info
```

### Deep Dive 💣

- `-d` flag provides **deep diagnostics for tunnels and virtual interfaces**.
- Identify misconfigured endpoints, TTL issues, or encapsulation errors.

### Hacker Tips 🕶️

- Essential when building **covert channels or multi-host labs**.
- Detect misconfigured tunnels that could **leak traffic or fail stealth operations**.

## 10.3 🔑 QoS & Traffic Shaping

```
# Show queueing stats
ip -s link
# Advanced shaping often uses 'tc' in combination with ip
```

### Deep Dive 🌐

- Control packet queues, delays, or prioritization for **stealth traffic testing**.
- Helps simulate **realistic network congestion or stress test IDS/IPS**.

### Hacker Notes 🦋

- Shape traffic to **avoid triggering alarms** in monitored networks.
- Use alongside tunnels for **covert multi-host exfiltration tests**.

## 10.4 🧩 Verbose Debugging

```
ip -d addr show
ip -d route show
ip -d link show
```

### Deep Dive 🔍

- Verbose debug gives **extra insight into link, address, and route internals**.
- Identify misconfigurations, anomalies, or hidden metrics.

### Hacker Notes ⚡

- Critical for **Red Team diagnostics** before live operations.
- Detect subtle **network behaviors** that could compromise stealth.

## 10.5 🛡️ Scripting & Automation for Offensive Ops

- Combine ip with bash or Python scripts for:
  - Dynamic IP aliasing
  - Tunnel setup/teardown
  - Monitoring & alerting
  - Automated lab simulations

### Hacker Notes 🕶️

- Automating complex setups reduces **human error and exposure**.
- Enables **repeatable experiments** for labs or multi-host red team ops.

## 💡 Pro Hacker Tips for Section 10

1. **Fragment smartly** 🧩: PMTUD + MTU tuning = stealthy packet delivery.
2. **Debug everything** 🔍: Use `-d` to catch tunnel or interface misconfigurations.
3. **Shape traffic** 🌐: Avoid IDS detection during tests.
4. **Automate labs** ⚡: Scripts = safer, faster, repeatable operations.
5. **Combine with all previous sections** 👁️: IPs, interfaces, routes, tunnels, and namespaces = full Red Team playground.

✅ This completes the **full hacker/Red Team cheat sheet for the ip tool**, from basic IP management to advanced debugging and security.