Project Idea Presentation

EUSL/TC/IS/2019/COM/109

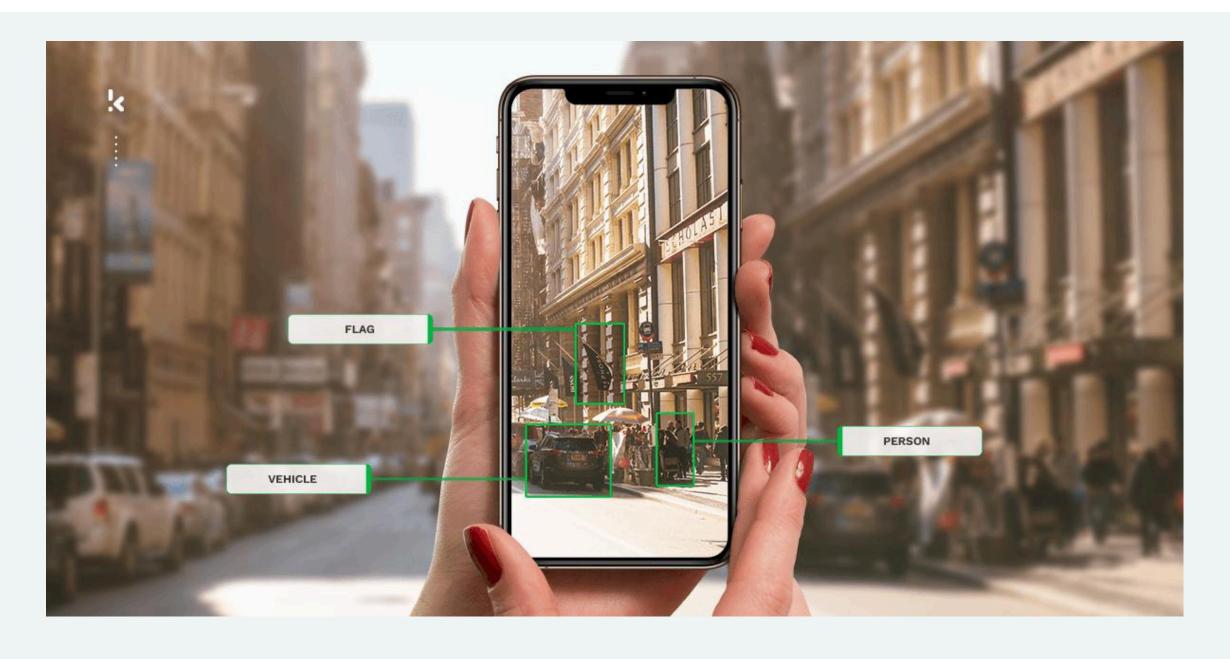


K. H. N. T. SRIDEVI

Tentative Title

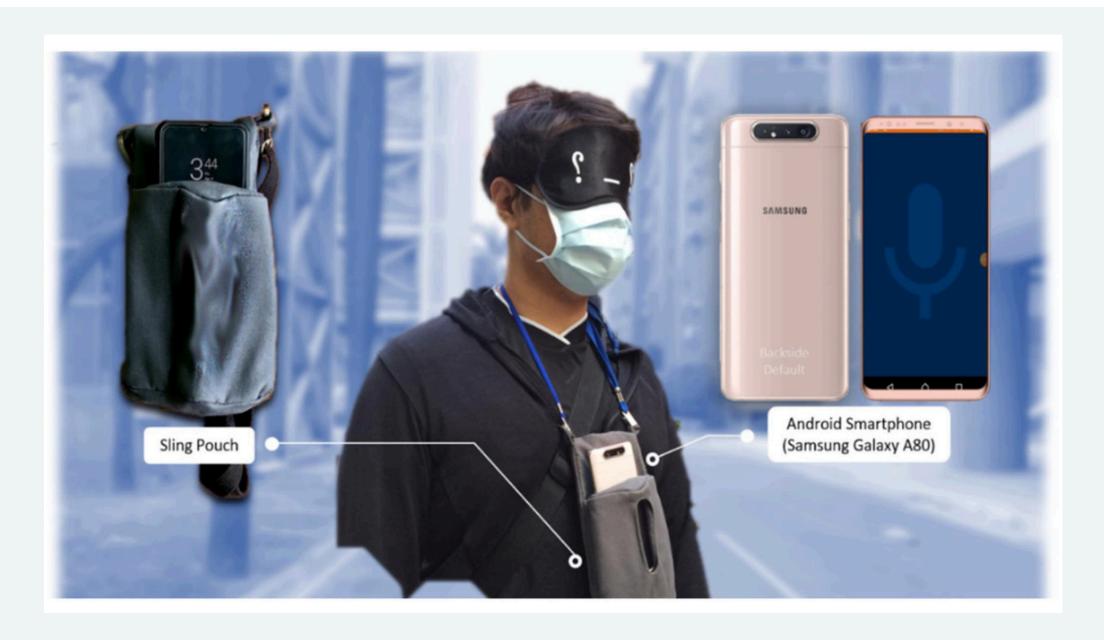
Real-Time Object Recognition and Navigation Assistance for the Blind using Mobile App

Introduction



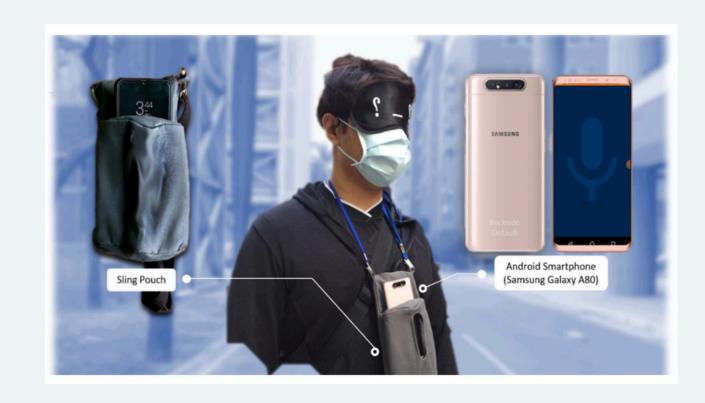
This project proposes a mobile application that leverages computer vision and object recognition.

Introduction



The app aims to provide blind users with real-time information about their surroundings.

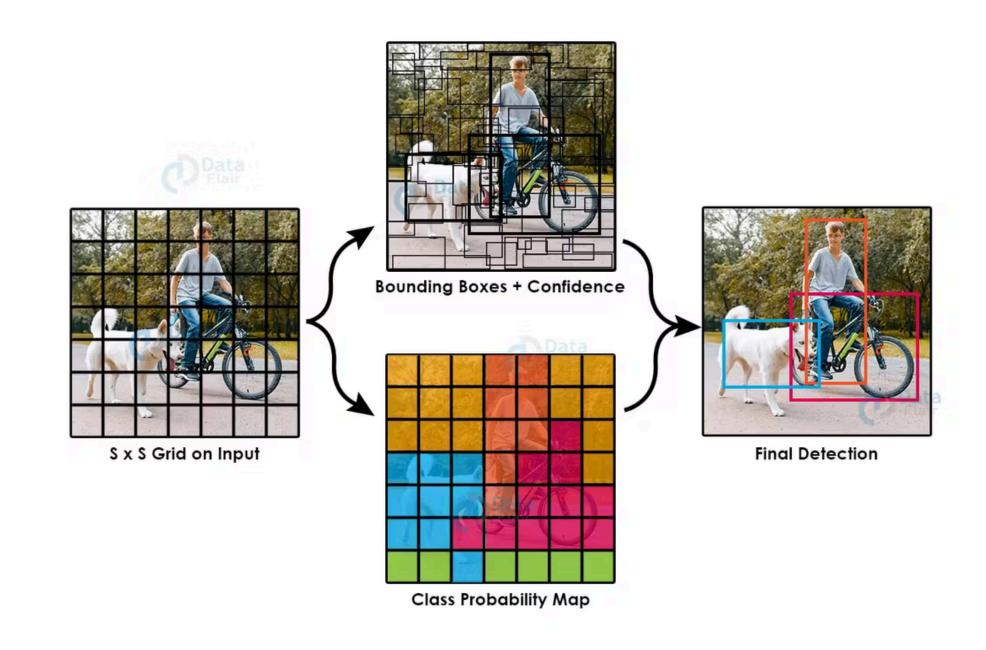
Project Goal



- Develop a user-friendly and accessible mobile application.
- Empower visually impaired individuals with real-time object recognition and navigation assistance.
- Provide audio descriptions of objects, aiding in safe and independent navigation.

Methodology

- 1. Smartphone camera captures live video.
- 2. Video data streams to the server.
- 3. Server analyzes image frames and detects objects.
- 4. Server sends results back to the application.
- 5. Text-to-speech module generates audio descriptions for the user.



Methodology

- The application operates entirely on the user's mobile device.
- Launching the app activates the smartphone camera.
- The user can position the phone for optimal camera view (e.g., front pocket).
- Real-time video is streamed to a server for object recognition and analysis.
- The server transmits the results back to the application.
- Text-to-speech functionality relays information to the user via earphones.

Key Functionalities

- Real-time Video Processing: Capture and process live video for object recognition.
- Object Recognition: Deep learning models identify objects within video frames.
- Audio Description Generation: Generate concise audio descriptions using text-to-speech.
- Navigation Assistance (Optional): Future functionalities may include obstacle detection and path guidance.

Thank You