Uday Goyat

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EDUCATION

Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science, GPA: 4.0, Faculty Honors

Expected Graduation: May 2025

Selected Coursework: Computer Systems & Networks, Data Structures & Algorithms, Database Systems, Probability Theory

Professional Experience

NVIDIA

September 2024 - November 2024

Santa Clara, CA

New York City, NY

Incoming Software Engineer Intern • Develop GPU C++ infrastructure for computing chips, ensuring reliability and maintainability.

Incoming Software Engineer Intern

May 2024 – August 2024

May 2023 - August 2023

MathWorks

Software Engineer Intern

Boston, MA

• Created testing framework to run 6000+ tests which resolved 40+ critical bugs concerning visual signal data in Simulink.

• Added automation tools like dragging, clicking and visual result verification to the internal JavaScript testing framework.

• Designed a scalable web app to visually verify 45,000 signal data points, check the test statistics, and report failed tests.

New College of Florida

June 2020 - June 2022

Software Engineer Intern

Sarasota, FL

- Utilized PortAudio, Armadillo (C++), NumPy, and Scipy to implement 5 pitch detection algorithms.
- Generated annotated pitches with 98% accuracy for over 960 minutes of vocal ensemble music.

• Build performant and scalable platforms and services powering Ramp's innovative products.

• Created a new polyphonic pitch detection algorithm using signal processing; accepted in ISMIR 2022 conference.

Research

Technologies and International Development Lab

August 2022 – Present

Atlanta, GA

Data Scientist • Webscraped 10 million+ comments on Twitter using BeautifulSoup and Scrapy to gain insights into an online narrative.

• Engineered RESTful APIs with MongoDB, mastering schema design, index optimization, and aggregation pipelines.

• Utilized BERT models for topic modeling, sentiment analysis, and graph algorithms to identify 7 narrative proponents.

Visual Analytics Lab

January 2024 - Present

Software Engineer

Atlanta, GA

- Developing a web app for comparing ChatGPT-styled logs of multiple users using MongoDB, Flask, and Next.js.
- Leveraging unused chat log history for LLM-powered chatbots like OpenAI's ChatGPT or Google's BARD.
- Proficiently analyzing that logs to compare user thats through sentiment analysis, topic modeling, and text metrics.

Projects

SummarEase

November 2023 – Present

- Created a web app with Next.js, MongoDB, and Flask, incorporating websockets for real-time communication.
- Automated the process of scraping book summaries by leveraging third-party APIs for content retrieval.
- Implemented a Python Llama.cpp server with Vicuna models to perform comprehensive content summarization.

LiDarLink (HackGT)

October 2023 – November 2023

- Developed LiDarLink, an innovative iOS app utilizing SwiftUI, Apple's Room Plan API, and AWS S3 integration.
- Created an intuitive interface for LiDAR technology, using **Apple Room Sense** for real-time 3D environment creation.
- Surpassed limitations of alternative apps by improving texture mapping through color translation from the rear camera.

AWARDS & PUBLICATIONS

Hacklytics 2024

February 2024

Placed 2nd in Traversaal.ai track out of 1000+ students in the largest data science collegeiate hackathon.

MathWorks Math Modeling Challenge

April 2022

Placed 3rd overall out of 600+ papers submitted, presenting the research at Jane Street to NYU professors.

SKILLS

Languages: Python, JavaScript, TypeScript, C++, Java, MATLAB, Rust, GLSL, HTML, CSS, SQL Frameworks: React.js, Next.js, Node.js, Express.js, PyTorch, TensorFlow, Flask, Django, MongoDB

Developer Tools: Git, Unit Testing, Relational Database, Postman, Figma, Azure, AWS, Docker, QA

Libraries: OpenGL, OpenCV, Pandas, NumPy, SciPy, Matplotlib