

JAVA PROJECTS4

4. Online Banking Application

Description: Create an online banking application with features like account management, fund transfers, transaction history, and account balance inquiry

1. Account class

```
import java.util.ArrayList;
```

```
import java.util.List;
```

```
public class Account {  
    private int accountNumber;  
    private String accountHolder;  
    private double balance;  
    private List<Transaction> transactions;  
  
    public Account(int accountNumber, String accountHolder, double initialBalance) {  
        this.accountNumber = accountNumber;  
        this.accountHolder = accountHolder;  
        this.balance = initialBalance;  
        this.transactions = new ArrayList<>();  
    }  
  
    public int getAccountNumber() {  
        return accountNumber;  
    }  
  
    public String getAccountHolder() {  
        return accountHolder;  
    }  
}
```

```
public double getBalance() {  
    return balance;  
}
```

```
public void deposit(double amount) {  
    balance += amount;  
    transactions.add(new Transaction("Deposit", amount));  
}
```

```
public boolean withdraw(double amount) {  
    if (balance >= amount) {  
        balance -= amount;  
        transactions.add(new Transaction("Withdrawal", amount));  
        return true;  
    } else {  
        System.out.println("Insufficient funds.");  
        return false;  
    }  
}
```

```
public boolean transfer(Account toAccount, double amount) {  
    if (withdraw(amount)) {  
        toAccount.deposit(amount);  
        transactions.add(new Transaction("Transfer to " + toAccount.getAccountNumber(),  
amount));  
        toAccount.addTransaction(new Transaction("Transfer from " + accountNumber,  
amount));  
        return true;  
    } else {  
        return false;  
    }  
}
```

```
    }  
}
```

```
public void addTransaction(Transaction transaction) {  
    transactions.add(transaction);  
}
```

```
public List<Transaction> getTransactionHistory() {  
    return transactions;  
}
```

```
@Override  
public String toString() {  
    return "Account Number: " + accountNumber + ", Account Holder: " + accountHolder + ",  
    Balance: $" + balance;  
}  
}
```

2.Transaction class

```
public class Transaction {  
    private String type;  
    private double amount;  
  
    public Transaction(String type, double amount) {  
        this.type = type;  
        this.amount = amount;  
    }  
  
    public String getType() {  
        return type;  
    }  
}
```

```
public double getAmount() {  
    return amount;  
}
```

```
@Override
```

```
public String toString() {  
    return "Transaction Type: " + type + ", Amount: $" + amount;  
}  
}
```

3. Bank class

```
import java.util.ArrayList;
```

```
import java.util.List;
```

```
public class Bank {  
    private List<Account> accounts;
```

```
    public Bank() {  
        accounts = new ArrayList<>();  
    }
```

```
    public void addAccount(Account account) {  
        accounts.add(account);  
    }
```

```
    public Account findAccountByNumber(int accountNumber) {  
        for (Account account : accounts) {  
            if (account.getAccountNumber() == accountNumber) {  
                return account;
```

```

    }
}
return null;
}

public void listAccounts() {
    for (Account account : accounts) {
        System.out.println(account);
    }
}
}

```

4.Main class

```

public class Main {
    public static void main(String[] args) {
        // Create a bank
        Bank bank = new Bank();

        // Add accounts to the bank
        Account account1 = new Account(1001, "Alice", 5000.00);
        Account account2 = new Account(1002, "Bob", 3000.00);
        bank.addAccount(account1);
        bank.addAccount(account2);

        // List accounts
        System.out.println("Accounts in the bank:");
        bank.listAccounts();

        // Deposit money
        account1.deposit(1500);
    }
}

```

```

System.out.println("\nAfter depositing $1500 to Alice's account:");
System.out.println(account1);

// Withdraw money
account2.withdraw(500);
System.out.println("\nAfter withdrawing $500 from Bob's account:");
System.out.println(account2);

// Transfer money
account1.transfer(account2, 2000);
System.out.println("\nAfter transferring $2000 from Alice's account to Bob's account:");
System.out.println(account1);
System.out.println(account2);

// Transaction history
System.out.println("\nTransaction history for Alice's account:");
for (Transaction transaction : account1.getTransactionHistory()) {
    System.out.println(transaction);
}

System.out.println("\nTransaction history for Bob's account:");
for (Transaction transaction : account2.getTransactionHistory()) {
    System.out.println(transaction);
}
}

```

OUTPUT:

Accounts in the bank:

Account Number: 1001, Account Holder: Alice, Balance: \$5000.0

Account Number: 1002, Account Holder: Bob, Balance: \$3000.0

After depositing \$1500 to Alice's account:

Account Number: 1001, Account Holder: Alice, Balance: \$6500.0

After withdrawing \$500 from Bob's account:

Account Number: 1002, Account Holder: Bob, Balance: \$2500.0

After transferring \$2000 from Alice's account to Bob's account:

Account Number: 1001, Account Holder: Alice, Balance: \$4500.0

Account Number: 1002, Account Holder: Bob, Balance: \$4500.0

Transaction history for Alice's account:

Transaction Type: Deposit, Amount: \$1500.0

Transaction Type: Transfer to 1002, Amount: \$2000.0

Transaction history for Bob's account:

Transaction Type: Withdrawal, Amount: \$500.0

Transaction Type: Transfer from 1001, Amount: \$2000.0